

The Wizardology Handbook A Course For Apprentices Ologies

"Describes the mystery, cool characteristics, and allure of wizards, including historical and contemporary examples"--Provided by publisher.

A latest entry in the series that includes Oceanology reveals the secrets of the world's most famous magicians and illusionists from the ancient Egyptians to Harry Houdini while explaining how to master such examples as the classic cups-and-ball illusion and mind-reading card tricks.

Instructions from a fairy godmother on how to be a proper princess. For the first time ever, DRAGONOLOGY fiction! Introducing the Dragonology Chronicles — full-length novels with enough fire-breathing adventure to satisfy true Dragonology fans who just can't get enough! Adventure! Villains! And dragons, dragons, dragons! From the creators of the best-selling Dragonology series, this first volume of the Dragonology Chronicles finds Daniel Cook and his sister, Beatrice, studying with eccentric dragonologist Dr. Ernest Drake. Soon they're caught up in a race to find the stolen Dragon's Eye — a jewel that has the power to reflect the true Dragon Master — before it is stolen by the evil Ignatius Crook. Working with Dr. Drake (and many friendly dragons), can these young siblings foil Ignatius and recover the Dragon's Eye?

The Dragon Diary

A Collection of Trickster Tales

Magical Strategies to Create Real and Lasting Wealth

A Course in the Wonders of Egypt

The True Account of the Voyage of the Nautilus by Zoticus de Lesseps, 1863

A Course in Egyptology

Apprentice's Handbook: A Course in Wizardology

Companion to the recent title, Mythology, in the best-selling Ology series. This is the full course in mythology from the pen of Lady Hestia Evans. Originally written for Lady Hestia's own children in the 19th century, the book has been 'updated' to be relevant to the interests of schoolchildren studying Ancient Greece today. With 25 chapters packed full of information on ancient Greek gods, monsters, heroes, and culture as a whole, plus suggestions for fun activities, this is a volume no aspiring mythologists should be without.

After Dragon's Eye, here comes the next exciting instalment in the Dragonolgy(tm)Chronicles, The Dragon Diary!. In the second novel of this fantasy, adventure series, a mysterious illness is spreading among dragons. The fate of dragonkind rests in the hands of Daniel and Beatrice - can they reach Dr. Drake and work out the cure, or will they fall into the clutches of the evil Alexandra Gorynytchka? Based on the best selling Dragonolgy(tm) title, The Dragon Diary features stunning

black and white illustrations from Douglas Carrel and a great story from Dugald Steer which moves along at a fast pace with a good dose of action and magic! (Age Range: 8 +)

From charts to booklets to lessons, this elaborate workbook--an indispensable companion to the bestselling "Wizardology"--contains all the elements needed for transforming the reader into a wizard worthy of Merlin himself. Full color.

Lift-the-flaps, fold outs, side notes, and detailed illustrations provide readers with a comprehensive guide to the wonders of ancient Egypt through a review of its culture, history, amazing structures, archeological finds, and more!

Dr. Ernest Drake's Working with Dragons

A Princess Primer

A Course for Underwater Explorers

The Mythology Handbook

Dr. Ernest Drake's Dragonology Handbook

Vampireology

Wonders of Egypt

Reveals miscellaneous facts and lesser-known trivia about the sea as observed by a young enthusiast and his tutor on a round-the-world journey.

'Vampireology' reveals the history of vampires who have lived among us and preyed on humans since the beginning of time. Written in 1900 by the world's Protector, Archibald Brooks, the unpublished manuscript falls into the hands of our detective, Kraik, when Brooks is murdered in 1920. Kraik is given the task of publishing the book.

This handbook contains a full course in pirateology from Captain William Lubber. Progress through the ranks from lowly cabin boy to pirate captain. Aimed at children aged six and over, the book is packed with hardy seafaring wisdom and suggestions for how to spend your off-watch hours.

Presents a collection of more than forty poems about school.

The Secret Science of Magic

Zombies! Evacuate the School!

A Course in Dragonology

The Pirateology Handbook

The Green Witch's Guide

A Course for Apprentices : Being a True Account of Wizards, Their Ways, and Many Wonderful Powers as Told by Master Merlin

Pirateology Handbook

The perfect follow-up to 'Egyptology' this is an entirely genuine course in the subject.

The year is 1969, and Professor Allen Gray is ready to lead you on a magical mystery tour of a world where space creatures mingle with earthlings, unbeknownst to all but a chosen few

Alienology features a retro-style, outer-space map that tours the civilizations of alien planets while offering clues about how to identify aliens who have infiltrated human society, in a volume complemented by brain-teasers and puzzles.

Explains the basics of pirates, their way of life, and how to hunt for pirates.

Illusionology

A Course for Apprentices

The Little Witch's Book of Spells

Download Ebook The Wizardology Handbook A Course For Apprentices Ologies

A Practical Course in Monsters

A Cabin Boy's Course in Pirate Hunting

Wizardology

Captain William Lubber's Pirateology Handbook

The Little Witch's Book of Spells is an enchanting compendium of spells, potions, and activities for kids 8 to 12 years old. Young witches-in-training will discover spells to resolve problems, foster friendship, and engage with the natural world. This spellbinding book guides readers on how to craft a magic wand, befriend a fairy, and read tea leaves, as well as glossaries of magical terms and symbols. • A playful and immersive guidebook to all things magical • Filled with simple activities using easily found ingredients • Complete with lush illustrations The Little Witch's Book of Spells harnesses magic and the imagination to help little witches feel powerful, tap into creative energy, and practice self-love. Spells and activities include Best Friends Forever Spell, Jump Rope Protection Spell, Get Well Soon Elixir, Blanket Fort Magical Fortress Spell, How to Make a Magical Fairy Garden, and Mermaid Bath Spell. • Perfect for young readers interested in magic, fans of Harry Potter, Sabrina the Teenage Witch, and fantasy series featuring witches • A mystical, fun, and empowering book of spells that will have any child enthralled by the magical world • Great for millennial parents who want to encourage imagination, creativity, and play • You'll love this book if you love books like The Book of the Secrets of Merlin Wizardology by Candlewick Press, Fairyopolis: A Flower Fairies Journal by Glen Bird and Liz Catchpole, and The Unofficial Harry Potter Spellbook: Wizard Training by Michael Gonzalez.

Stories of wizards and free-form spells are contained in a wizard's handbooks written by Merlin himself.

See the Forgotten Realms as you've never seen them before! The world's most beloved roleplaying game, Dungeons & Dragons, joins the legendary 'Ology series as the renowned guide Volo Geddarm takes you on an unforgettable journey through the Forgotten Realms. From the dreaming spires of Waterdeep to the frozen majesty of Drizt Do'Urden's Icewind Dale, and from the despicable Underdark to the mysterious Underchasm, you'll learn the history, secrets, and wonders of this incredible world. Just in time for Halloween! Find sundry novelties, flaps, facsimiles, and more in a haunting--or is it haunted?--volume that gives new meaning to the term ghost writer. Have you been hearing strange footsteps and knocks, whispers and rattling chains? Perhaps the early-twentieth-century author of this newly discovered tome has some secrets to share. Within the book's weathered pages you'll hear of a headless French pirate in search of his missing noggin, a vanishing pair of young trickster twins, a ghostly woman who screams for attention, and other communications from the "fun side." Readers who wish to plumb the mysteries of the paranormal will find some hands-on challenges to lift their spirits, along with tips on a range of spectral subjects, such as what to pack in a ghostologist's field kit, how to distinguish the types of ghosts, the best ways to hunt them, and spotting the unfortunate fakes and frauds. Too bad the late author never got to see her guide find its way into the world! But wait--what are those strange and scratchy asides that appear in odd places throughout the book?

A Fairy Godmother's Guide to Being a Princess

A Hero Series Supplement

The Ultimate Training Manual

Necronomicon

The Egyptology Handbook

Wizardology Collectors Gift Set

Mythology

Download Ebook The Wizardology Handbook A Course For Apprentices Ologies

Merlin the wizard challenges readers to become wizards like himself by deciphering clues hidden in his guide to wizardry.

This essential sourcebook serves primarily as a player resource focused on adventuring skills for characters of any class. It also provides new information on several organizations and guilds.

Looks at the essential tools that are necessary to become Batman, including Bat skills, fighting skills, detective skills, and escape skills.

Learn more about the ways of dragons and test your skills as an amateur dragonologist with Dr Ernest Drake's pocket guide to these popular mythical creatures. With a host activities to keep readers interested.

The Dragonology Chronicles, Volume One

A Course for the Apprentices

Oceanology

The Book of the Secrets of Merlin

The Oceanology Handbook

The Dragon's Eye

Dungeonology

This highly informative, interactive handbook explores the amazing myths of ancient Greece. Brimming with facts and special features, it also contains maps and many heroic and monstrous activities.

A companion to the best selling PIRATEOLOGY. Learn all about the life of a pirate, their adventures and the rules they live by.

Purports to be the journal of Zoticus de Lesseps, written on an ill-fated 1863 voyage accompanying Captain Nemo to explore the mysteries of the deep sea.

Presents an introduction to dragonology that includes spells for catching dragons, their natural history, and descriptions of legendary dragons and dragonslayers.

A Beginner Book of Herbal Magick and Hearthcraft

The Monsterology Handbook

A Practical Guide to Vampires

The Batman Handbook

A True Revelation of Spirits, Ghouls, and Hauntings

Financial Sorcery

The Complete Book of Dragons

This life-changing book goes far beyond simple "money magic." This is a tome of true financial sorcery that will show you how to ensure success no matter what life throws at you. Financial Sorcery will give you the step-by-step instructions on how to improve your fiscal situation. You will learn how to: Stop using magic to fix emergency problems and start using it to build your dream life. Use times of economic uncertainty to create new opportunities rather than cause problems.

Work joyfully with money as part of your spiritual discipline rather than as a necessary evil. Make offerings to help increase the flow of prosperity around you.

Ditch old concepts and retrain your mind to make money in today's world. Use the interplay of macro- and micro-enchantment to find jobs and get promoted.

Deploy strategic sorcery to kill your debt. Create secondary income streams that will ensure continued revenue.

A hands-on, no-nonsense guide to monsters contains fact files on beasts of the

earth, water, and air, as well as monsters that are semi-human, revealing secrets that even respected scientists don't know.

Twenty-one lessons in dragonology include dragon riddles, envelopes to open, a dragonologist I.D. card, suggestions on how to draw dragons, and a guide to dragon first aid.

Elaborate facsimile journal of a Greek mythology primer from the early nineteenth century.

An Introduction to the Greek Myths

Complete Adventurer

The Girl's Guide to Wizards

A Course in Ancient Greek Myths

Dragonology

A Course in Pirate Hunting [by] Captain William Lubber

A Practical Course in Dragons

The timeless and practical advice in The Magic of Thinking Big clearly demonstrates how you can: Sell more Manage better Lead fearlessly Earn more Enjoy a happier, more fulfilling life With applicable and easy-to-implement insights, you'll discover: Why believing you can succeed is essential How to quit making excuses The means to overcoming fear and finding confidence How to develop and use creative thinking and dreaming Why making (and getting) the most of your attitudes is critical How to think right towards others The best ways to make "action" a habit How to find victory in defeat Goals for growth, and How to think like a leader "Believe Big," says Schwartz. "The size of your success is determined by the size of your belief. Think little goals and expect little achievements. Think big goals and win big success. Remember this, too! Big ideas and big plans are often easier -- certainly no more difficult - than small ideas and small plans."

An illustrated collection of tales featuring notable trickster characters such as Raven and Hare, from the folk traditions of many countries.

The Necronomicon the Book of the Dead what horrors lurk inside, whispering malevolently as the secrets try to creep out In this exciting new book, punchy text describes how fantasy art, literature and movies have been influenced by this dangerous tome, accompanied by powerfully atmospheric artworks."

An essentials fantasy guide to the world of vampires.

Everything Magical about These Spellbinders

Ghostology

Monsterology

Alienology

Trick of the Tale

The Wizardology Handbook

The Magic of Thinking Big

A purported facsimile of a book of instructions for being a wizard, written by Merlin and published in 1577.

Dr. Drake's collection of data on monsters.