

The Ghosts Omnibus One

A heroine begins an epic quest! Combined for the first time in one volume are the first three books of the internationally bestselling GHOST NIGHT series - GHOST IN THE RING, GHOST IN THE GLASS, GHOST IN THE AMULET, and the bonus short story GHOST EYE. Caina Amalas was once a deadly Ghost nightfighter, a spy and agent of the Emperor of Nighmar. Now she only wishes to live quietly with her husband. But civil war grips the Empire, and Caina's skills are needed against the cruel sorcerers of the malevolent Umbarian Order. And Caina has a dangerous connection to the Umbarians. For Caina's mother had many secrets, secrets that might yet kill Caina herself...

CAINA AMALAS is a nightfighter of the Ghosts, one of the elite agents of the Emperor of Nighmar. She has defeated powerful sorcerers and corrupt lords, freed slaves and overthrown great evils. But now someone has begun slaughtering the Ghosts of the Imperial capital, and the killer is wearing her face. And this time, saving the Empire might cost her everything... ARK is a man of many roles - father and husband, Ghost and veteran, blacksmith and Champion of Marsis. But when the circlemasters of the Ghosts order him to hunt down the renegade Caina Amalas, Ark must make a choice between his family and the woman who saved his life and children... THE MOROAICA is the ancient sorceress of legend and terror, and after two thousand years of toil, she is ready. She shall destroy the world and remake it in a better image, ending suffering and pain forever. She will rip open a gate to the heavens, cast down the gods from their thrones, and make them pay for all the suffering of mankind. Or so she thinks...

A haunted ruin holds a deadly curse. When traveling across the Desert of Candles, Caina comes to the ruins of Tamurah, now nothing more than an empty pile of rubble. But an ancient horror has made the ruins its home. A horror that hungers to feed upon lives...

Combined for the first time in one volume are the internationally bestselling novels SEVENFOLD SWORD: CHAMPION, SEVENFOLD SWORD, SWORDBEARER, and SEVENFOLD SWORD: WARLORD, along with the bonus novella SHIELD KNIGHT: THIRD'S TALE. Ridmark Arban is the Shield Knight, the defender of the realm of Andomhaim. The realm is at peace after a long and terrible war, but dark powers threaten other lands. And when a mad elven wizard comes to the High King's court, Ridmark finds himself fighting not only for his own life, but for the lives of his family. For the quest of the Seven Swords has begun. And the quest will kill anyone foolish enough to seek its secret...

The Third Soul Omnibus 2

Ghost in the Mask

Champion of the Ghosts

Cloak Games: Omnibus One

A Complete History in Print, Radio, Film and Television of Leslie Charteris' Robin Hood of Modern Crime, Simon Templar, 1928-1992

Caina is a Ghost nightfighter, one of the Emperor's elite spies and assassins, and few enemies of the Empire ever escape her cunning. Yet all Caina's wit and skill might not be enough to save her from a terrible fate. Sent to hunt down a cruel slave trader, Caina encounters something far darker. An ancient evil, a thing of legend and terror. A creature that wants to corrupt her, heart and soul...

Combined in one volume for the first time, THE THIRD SOUL OMNIBUS TWO contains three thrilling stories of THE THIRD SOUL saga - THE OUTLAW ADEPT, THE BLACK PALADIN, and THE TOMB OF BALIGANT. When the sinister Adept Marsile attacks the Conclave and steals forbidden books, both the Knight of the Silver Blade Raelum and the Adept Carandis Marken must unite to defeat the renegade. Otherwise Marsile will resurrect a horror from a long-fallen empire, and all the world shall suffer...

Combined for the first time in one volume, here are the first three books in the internationally bestselling CLOAK GAMES series - CLOAK GAMES: THIEF TRAP, CLOAK GAMES: FROST FEVER, and CLOAK GAMES: REBEL FIST, and the bonus short story WRAITH WOLF. The High Queen of the Elves has conquered Earth, but I don't care about that. I don't care about the High Queen, or the Rebels seeking to overthrow her. All I care about is getting my baby brother the treatments he needs to recover from his potentially fatal disease...and those treatments have a steep price. Fortunately, I have magic of my own, and I'm a very, very good thief.

Unfortunately, the powerful Elven lord Morvilind has a hold over me. If I don't follow his commands, my brother is going to die. Of course, given how dangerous Morvilind's missions are, I might not live long enough to see my brother's death...

Combined for the first time in one volume are the first three books of the internationally bestselling GHOST EXILE saga - GHOST IN THE COWL, GHOST IN THE MAZE, GHOST IN THE HUNT, and the bonus short story GHOST RELICS. Caina Amalas was a nightfighter of the Ghosts, the spies and assassins of the Emperor of Nighmar, and through her boldness and cunning saved the Empire and the world from sorcerous annihilation. But the victory cost her everything. Now she is exiled and alone in the city of Istarinmul, far from her home and friends. Yet a centuries-old darkness now stirs in Istarinmul, eager to devour the city and the world itself. And Caina is the only one that stands in its way...

Ghost Lock (World of Ghost Exile short story)

Ghost in the Seal

Shield Knight: Ghost Orcs

Demonsouled Omnibus One

The Saint

The now legendary character created by Leslie Charteris has survived nearly three-quarters of a century of perilous action and narrow escapes with nary a hair out of place nor the slightest jolt to his jauntily tipped halo. From his earliest days battling "crooks, blood suckers, traders in vice and damnation" (and cracking the occasional safe on the side), the Saint has captured the imaginations of millions. Using the voluminous correspondence and writings of author Leslie Charteris and examining the many incarnations of Simon Templar, alias "The Saint," in other media, a detailed history emerges. Includes plot synopses of the radio and television programs, with air dates and production credits; descriptions of the movies and their credits; a bibliography, reviews of the books, and quotes from the principals.

Caina has made many enemies, and chief among them is Lord Corbould Maraeus, the most powerful noble in the Empire of Nighmar. But the Empire is facing dire peril, and Corbould needs all the allies he can find. If Caina can find a missing ambassador, Corbould is willing to forego his vengeance against Caina. Except no mere political intrigue has snared the missing ambassador. For the ancient evils in the forgotten Vault of the Moroaica are awakening...

Combined for the first time in one volume are the first three books of the internationally bestselling DRAGONTIARNA series: DRAGONTIARNA: KNIGHTS, DRAGONTIARNA: THIEVES, DRAGONTIARNA: GATES, and the bonus short story SHIELD KNIGHT: THIRD'S TALE. Ridmark Arban has defeated both the mighty Frostborn and the evil of the Seven Swords, and now he only wishes to live quietly with his family. But Ridmark's oldest enemy, the Warden of Urd Morlemoch, has not forgotten him. And the Warden knows a dangerous secret. For the dragons are returning...

Here for the first time in one volume are the first three books of the internationally bestselling THE GHOSTS saga - CHILD OF THE GHOSTS, BLADE OF THE GHOSTS, GHOST IN THE FLAMES, and the bonus short story GHOST ARIA. When her life is torn apart by sorcery and murder, young Caina Amalas joins the Ghosts, the legendary spies and assassins of the Emperor of Nighmar. She learns the secrets of disguise and stealth, of assassination and infiltration, and grows from a frightened child to a Ghost nightfighter, a woman who can face the most terrible foes and prevail through boldness and cunning. But even that might not be enough to save her. For the evil that destroyed her family seeks to devour the entire world...

The Ghosts Omnibus One

A Gaunt's Ghosts Omnibus

Ghost Spire

Exile of the Ghosts

Child of the Ghosts

Sixteen years old, Caina is a student of the Ghosts, the spies and agents of the Emperor of Nighmar, and from them she learns the arts of stealth and infiltration, of disguise and intrigue. If she survives, she will become a nightfighter, one of the elite agents of the Ghosts. For the Empire is in deadly danger, and needs the nightfighters of the Ghosts. Either Caina will become a nightfighter, or the enemies of the Empire will kill her... Originally published as the novellas GHOST DAGGER and GHOST THORNS, and the short stories GHOST CLAWS, GHOST LIGHT, and GHOST ARIA.

CAINA AMALAS is out of time. She has risked too much for too long, and her enemies have finally closed around her. The Staff and Seal of Iramis have been found, and threaten to destroy the world with their sorcerous powers. The terrible Apotheosis of the evil Grand Master Callatas will succeed unless Caina makes one final sacrifice. Unless she makes the ultimate sacrifice...

The saga of Gaunt's Ghosts continues in this two-book collection charting the first half of the Victory story arc. Gaunt's Ghosts is Black Library's longest-running single author war series; military science fiction at its visceral best, beloved by fans for its gritty realism, superb storytelling, and humanity of its characters. \n"}" style="font-size: 10pt; font-family: Arial; text-align: center;">After twenty-five hard, blood-soaked years, Warmaster Macaroth's crusade to free the Sabbat Worlds from the clutch of Chaos has ground to a halt. The Warmaster's forces are split and deadlocked on two separate fronts, haemorrhaging momentum, men and materiel. A series of ambitious covert operations is planned across the sector - their aim to break the stalemate so the Imperial forces can move forward once more. Key players in this shadow war are Colonel-Commissar Gaunt and the Tanith First-and-Only. Will the bravery and cunning of this infamous regiment tip the balance in the Imperium's favour? Gaunt's Ghosts is Black Library's longest-running single author war series; military science fiction at its visceral best, beloved by fans for its gritty realism, superb storytelling, and humanity of its characters. \n"}" style="font-size: 10pt; font-family: Arial; text-align: center;">Gaunt's Ghosts is Black Library's longest-running single author war series; military science fiction at its visceral best, beloved by fans for its gritty realism, superb storytelling, and humanity of its characters.

New edition of the first Gaunt's Ghosts omnibus, containing the opening story arc in the series, comprising the novels First and Only, Ghostmaker and Necropolis. In the Chaos-infested Sabbat System, the massed ranks of the Astra Militarum - more commonly known as the Imperial Guard - stand shoulder to shoulder as they counter an invasion by heretical forces. Amongst the defenders of the Imperium are the troops of the Tanith First-and-Only, a displaced regiment forced to flee their home planet before it succumbed to the unrelenting assault of Chaos. Nicknamed 'the Ghosts', their specialist scouting role sees them thrown into the thickest of the fighting. Led by Colonel-Commissar Ibram Gaunt, they must evade the treacherous scheming of rival regiments and the lethal firepower of the enemy if they are to have any hope of achieving victory over the forces of Chaos.

Ghost in the Amulet

Silent Order: Omnibus One

Ghost Mirage

The Victory:

Ghost in the Council

Caina Amalas is the Ghost circlemaster of Istarinmul, the leader of the Emperor's spies in the city. She is a master of stealth and disguise, and faces foes of terrible power. Combined for the first time in one volume, here are twelve tales of Caina's adventures in Istarinmul: Ghost Price, Ghost Sword, Ghost Vessel, Ghost Nails, Ghost Mimic, Ghost Lock, Ghost Keeper, Bound To The Eye, Blood Artists, Ghost Arts, Ghost Vigil, and Ghost Relics. The Ghosts Omnibus One Azure Flame Media, LLC

Here is a new story of a woman's fight against an ancient evil in a world of swords, sorcery, intrigue, and danger. When her life is torn apart by sorcery and murder, young Caina Amalas joins the Ghosts, the legendary spies and assassins of the Emperor of Nighmar. She learns the secrets of disguise and stealth, of assassination and infiltration. But even that might not be enough to save her. For the evil that destroyed her family seeks to devour the entire world... Available for free in ebook format.

Caina Amalas is the Ghost circlemaster of Istarinmul, the leader of the Emperor's spies in the city. When desperate refugees uncover a lost relic of deadly sorcery, Caina must keep the relic out of the hands of the cruel Umbarian Order. Otherwise the Umbarians will use the relic to destroy the Empire...

Ghost Exile Omnibus One

Ghosts in the Yew

Ghost in the Flames

Dragontiarna Omnibus One

The Founding

For all her life, Caina has served as a Ghost of the Empire, one of the Emperor's spies and assassins. Now the Empire teeters on the precipice of ruin. If Caina cannot forge an alliance among the lords of the Empire, the brutal sorcerers of the Umbarian Order will enslave mankind.

After they have taken their vengeance upon Caina...

Caina is now a Ghost nightfighter, with the cunning of an elite spy and the skill of a master assassin. But this time, it might take more than that to keep her alive. Caina has been sent to hunt a murderous pyromancer, a master of fiery sorcery, and she soon discovers that more is at stake than just a few murders. Because if she doesn't find the pyromancer soon, the entire world might burn. Starting with her...

Combined for the first time in one volume, here are the first three books of the internationally bestselling DEMONSOULED series - DEMONSOULED, SOUL OF TYRANTS, and SOUL OF SERPENTS, and the bonus short story THE WANDERING KNIGHT. Banished for fifteen years, the wandering knight Mazael Cravenlock returns home at last to the Grim Marches, only to find war and chaos. His brother plans a foolish and doomed rebellion. His sister hopes to wed a brutal and cruel knight. The whispers speak of living corpses that stalk the night, of demons that lurk in darkness, and a sinister snake-cult that waits in the shadows. Yet Mazael's darkest enemy waits elsewhere. Within his own tainted soul. And with the dark magic of his blood, he can either save the world...or destroy it.

Combined in one volume for the first time, THE THIRD SOUL OMNIBUS ONE contains the thrilling first five adventures of THE THIRD SOUL saga - THE TESTING, THE ASSASSINS, THE BLOOD SHAMAN, THE HIGH DEMON, and THE BURNING CHILD. Rachaelis Morulan is an Initiate of the Conclave, a mighty order of powerful mages, and soon must face her Testing to become a full Adept. If she fails, her life is forfeit, along with her soul. Corthain Kalarien was once an outlaw mercenary. Now he is a powerful, wealthy lord, revered as the hero who saved the nations from a barbarian horde. But his old enemies have not forgotten him.

Ghost Night Omnibus One

Sparring With Beatnik Ghosts Omnibus

Frostborn Omnibus One

Ghost in the Ashes

Ghost in the Tower

The grim tower of a dark sorcerer holds deadly secrets. Caina is a nightfighter of the Ghosts, one of the spies and assassins of the Emperor. Sent to the Empire's capital, Caina finds a rash of mysterious disappearances. But the missing people haven't disappeared - they've been taken by a ruthless sorcerer. And unless Caina is clever, she'll be the sorcerer's latest victim...

Combined for the first time in one volume, here are the bestselling novels SILENT ORDER: IRON HAND, SILENT ORDER: WRAITH HAND, SILENT ORDER: AXIOM HAND, and the short story RAIL GUN. The galaxy is at war, but wars are won and lost in the shadows. To the galaxy at large, Jack March is a privateer of the interstellar Kingdom of Calaskar and a former Iron Hand commando of the malevolent Final Consciousness. In truth, he is an alpha operative of the Silent Order, the most efficient and feared intelligence organization in human space. When there is a crisis, Jack March is the man to call. But there are many forces that wish to enslave or destroy humanity, and March is the one to stop those forces...

Caina Amalas is the Ghost circlemaster of Istarinmul, the leader of the Emperor's spies in the city. Powerful enemies hunt for her, and Caina must ever be on the lookout for new allies. So when she stumbles across a plot to assassinate an influential emir, Caina must save his life. Otherwise the plot might kill the Ghosts of Istarinmul...

CAINA AMALAS is a Ghost nightfighter, one of the Emperor's elite spies and assassins. And though she remains anonymous,

already legends grow around her. Whispers speak of the Ghost nightfighter who stopped the fire of the gods from consuming Rasadda, who defeated sorcerers of terrible power, who liberated slaves and threw down cruel lords. Yet now the storm is coming to claim her... ARK spent five long years hunting for his missing wife and son. Now, at long last, he has found them again. When the storm comes, he will do anything to save them. No matter what the cost to himself... KYLON is a stormdancer of New Kyre, master of the sword, wielder of the sorcery of air and water. The youngest man ever to claim the title of stormdancer, he will fight for the honor of his city and his sister. Even if he is doomed to fail... REZIR SHAHAN is an Emir of Istarinmul, a man of cruelty and power, a tyrant who rules over his slaves with a rod of iron. For too long the commoners of the Empire have defied their rightful masters. When the storm comes, he will teach them to wear a slave's collar... ANDROMACHE is one of the nine archons of New Kyre, her lineage ancient, her authority vast. For the honor of her city, she will bring the storm of war to the Empire. And when she does, her true master will reward her with dark power beyond imagining.

Ghost in the Storm

Sevenfold Sword: Omnibus One

Ghost in the Surge

Ghost in the Ring

Ghost Mimic

A novel of violent histories and statecraft, Ghosts in the Yew is the story of four who are banished beyond the edge of the map to a land of gnarled forests, ancient magic, and the site of a terrible murder. Their struggles to survive will put them at odds with their families, their nation, and the very powers that shaped the world. Ghosts in the Yew is the first book in Blake's Vestal series and invites the reader as follows: The dark forest hid them from their destroyers. The matriarch of the forest wept a century at their murder. The priests rewrote the songs and rhymes until the world forgot them and the conquerors abandoned their watch. But then it happened that the Zoviyan Empire--bloated by its centuries of glut--sent the last thing it should have into the trees. Ghosts forget nothing, and when the blood of their enemy walked beneath them, they woke, their revenge at hand.

Caina Amalas is a Ghost nightfighter, one of the elite agents of the Emperor of Nighmar, and she has defeated both corrupt lords and mighty sorcerers. As the Padishah of Istarinmul prepares to make peace with the Emperor, the Ghosts must keep the Padishah's ambassador safe from assassins. But when an escaped slave begs for Caina's help, she finds dark plots stirring in the shadows. Plots that threaten to devour the Empire and unleash terrible horrors.

Caina has hated the Imperial Magisterium, the Empire's college of magi, for all her life...and the magi hate and fear her right back. But the Magisterium has much bigger problems right now, and the First Magus is willing to make a deal. If Caina can find the root cause of a mysterious string of suicides, the Magisterium will leave her in peace. Except the suicides are actually murders. And unless Caina is clever, she'll be the murderer's next victim...

For all her life, Caina has run from the memory of her cruel mother. But her mother was merely the weakest member of a family of powerful and ruthless sorcerers. Now Caina has the Ring of the ancient necromancer-king Rasarion Yagar, and her aunt Talmania Scorneus is hunting for her. And to take the Ring, Talmania is willing to kill Caina and everyone close to her...

Ghost in the Razor

Ghost in the Vault

The Third Soul Omnibus 1

Deluxe Edition: Volume 1

Combined for the first time in one volume are the first three books of the internationally bestselling FROSTBORN saga - FROSTBORN: THE GRAY KNIGHT, FROSTBORN: THE EIGHTFOLD KNIFE, FROSTBORN: THE UNDYING WIZARD, and the prequel novel FROSTBORN: THE FIRST QUEST. RIDMARK ARBAN was once a Swordbearer, a knight of renown. Now he is a branded outcast, stripped of his sword, and despised as a traitor. But he alone sees the danger to come, and undertakes the dangerous quest to stop the return of the Frostborn.

Caina Amalas was a nightfighter of the Ghosts, the spies and assassins of the Emperor of Nighmar, and through her boldness and cunning saved the Empire and the world from sorcerous annihilation. But the victory cost her everything. Now she is exiled and alone in the city of Istarinmul, far from her home and friends. Yet a centuries-old darkness now stirs in Istarinmul, eager to devour the city and the world itself. And Caina is the only one that stands in its way...

Caina Amalas has found the lost relics of Iramis, but with the relics comes deadly peril. For Grand Master Callatas is ready to work his terrible Apotheosis, and all he needs to unleash the dark power of the nagataaru is the Staff and the Seal of Iramis...once he takes them from Caina's dead hands. Yet if Caina and Callatas do not work together, they are doomed. For the last of the fearsome Great Necromancers, Kharnaces the Heretic, laid his sinister trap long ago, and its jaws now close around his former pupil Callatas. Unless the mighty sorcery of Kharnaces is defeated, he will unmake the world in his dark designs. Starting with Caina and Callatas...

CAINA is the Ghost circlemaster of Istarinmul, leader of the Emperor's spies in the city. She has hindered the malevolent plans of the sinister Grand Master Callatas, but has been unable to defeat him. Callatas has slaughtered every foe who ever challenged

him, and Caina may be next. CASSANDER NILAS is a ruthless magus of the brutal Umbarian Order, and seeks to destroy the Emperor. At last he has found the key to the downfall of the Empire. All he needs to do is kill Caina Amalas, and the Empire will burn. MORGANT THE RAZOR is an assassin of legend and myth. He vanished a hundred and fifty years past, but he may hold the key to Caina's victory. Or her final defeat...

Ghost in the Pact (Ghost Exile #8)

Ghost in the Blood

Ghost in the Cowl (Ghost Exile #1)

Caina Amalas is a nightfighter of the Ghosts, the spies and assassins of the Emperor of Nighmar, and through cunning and valor she has cast down both proud lords and mighty sorcerers. But a power darker than any she has ever faced is awakening. When a mad assassin armed with a sorcerous blade rampages through the Emperor's capital, Caina must track the weapon to its origin, a ruined city blighted by the folly of sorcerers, a city that holds weapons far more potent than mere blades. Weapons that can resurrect an ancient empire of dark sorcery to enslave the world anew...

The SPARRING WITH BEATNIK GHOSTS OMNIBUS (Deluxe Edition) is a collection of poems, narrative fiction, artwork, reviews and tributes of the performers of the Sparring With Beatnik Ghosts multimedia poetry super show that started in San Francisco, CA in 2008. This illuminated compendium is the MICHAEL C FORD EDITION, paying homage to the brilliant jazz poet of the City of Angels. The Sparring With Beatnik Omnibus consists of 266 creative contributors and SPARRING ARTISTS in a massive 608-page illustrated odyssey that highlights the essence of the Sparring series. There is a Sparring Legacies section titled FOOTSTEPS OF THE WIND that showcases the work of fallen literary heroes who have died in recent years -- emphasizing the immortal words of the legendary authors in print. This Omnibus covers over a decade of detailed documentation through DANIEL'S VISION: A POEM CHRONICLE OF SPARRING WITH BEATNIK GHOSTS by Santa Cruz poet, philosopher Ron Lampi. This unique collection of poetry, art and California literary history-in-the-making "taps mystic voices and drums the haunts from their tombs" brought to you with west coast flair of the MYSTIC BOXING COMMISSION. The Omnibus was edited and designed Daniel Yaryan.