

## Star Wars The Old R Lic Fatal Alliance Ustoreore

Engage in a Golden Age Saga - Strategies for fighting and equipment usage - Exclusive maps for every level, from Endar Spire to the climatic final battle - Strategies for each character class - Details on every NPC and party member - Complete strategies for the card game Pazaak - Comprehensive item, power-up, and weapon lists - Complete walkthrough from Padawan to Jedi Master - Tips for resisting (or receiving) the dark side! - All puzzle solutions, minigames, and side quests revealed

A guided tour of the mysterious Star Wars™ galaxy during the turbulent times of the Old Republic Enter the world of The Old Republic, the new online Star Wars™ game franchise, with Star Wars™ The Old Republic Encyclopedia. Explore the characters, weapons, vehicles, events, locations and planets of the galaxy in the times of the Old Republic. Created in collaboration with LucasArts, this is more than just an encyclopedia - it is a guided tour of a dangerous, compelling and mysterious universe featuring amazing stills and plans from the groundbreaking video game. Star Wars™ The Old Republic Encyclopedia is a must-have for Star Wars™ fans of all ages.

After hundreds of years, the Sith Empire has returned to the galaxy, determined to crush the Republic that sent them into exile. For young Sith Teneb Kel, it is his only chance to rise above his lowly beginnings as a slave and prove his worth to the Dark Council.

Collecting Star Wars: Knights Of The Old Republic #38-50, Star Wars: Knights Of The Old Republic - War #1-5 And Material From Star Wars Tales #24. A new direction for fugitive Jedi Zayne Carrick! With his allies by his side - his best friend Gryph, the mysterious Jareal and the former Mandalorian warrior Rohlan - Zayne sets forth on seat-of-his-pants adventures filled with ghost ships, renegade droids and high-speed racers! A death-defying shootout on the face of a comet leads straight into the heart of one of the galaxy's cruelst organizations: the slave-trading Crucible! Zayne risks his life - and maybe his sanity - to help Jareal face her dark past, but the consequences could be deadly for his crew! And as Zayne's saga draws to a close, he'll face what may be his most dangerous enemy yet: the demonic Demagol!

Millennia before the rise of Darth Vader and Darth Sidious, in an Old Republic Republic was an ongoing struggle between the Jedi and Jedi, Darth Bane plots to bring down the Brotherhood of the Sith and to replace it with a more powerful order.

Star Wars Knights of the Old Republic

Knights of the Old Republic Campaign Guide

Deceived: Star Wars Legends (The Old Republic)

Star Wars Legends:Epic Collection: the Old Republic Vol. 4

The Mark of the Crown

***This campaign guide offers both players and Gamemasters a wide array of new options that can be used to craft a unique roleplaying game experience. Featuring new game material, this book presents an entire campaign during the violent days of the Old Republic.***

***A brand-new Star Wars: The Old Republic novel from bestselling Star Wars author Drew Karpyshyn. As well as exploring what happened to Revan after Knights of the Old Republic, in this novel readers will learn who the Sith Emperor is in the time of the Old Republic, where he came from and how he has held onto power for so long... There's something out there. A juggernaut of evil bearing down to crush the Republic - unless one lone Jedi, shunned and reviled, can stop it. Revan: hero, traitor, conqueror, villain, savior. A Jedi who left Coruscant to defeat Mandalorians—and returned a disciple of the dark side, bent on destroying the Republic. The Jedi Council gave Revan his life back, but the price of redemption was high. His memories have been erased. All that's left are nightmares—and deep, abiding fear. What exactly happened beyond the Outer Rim? Revan can't quite remember, yet can't entirely forget. Somehow he stumbled across a terrible secret that threatens the very existence of the Republic. With no idea what it is, or how to stop it, Revan may very well fail, for he's never faced a more powerful and diabolic enemy. But only death can stop him from trying.***

***When the Empire falls, a New Republic rises! After Star Wars: Episode VI Return of the Jedi, Emperor Palpatine is dead ☹️ but can his faithful Hand, Mara Jade, complete her final mission of revenge? Replica droid assassin Guri has also lost her master but as she struggles for humanity, her android brain makes her a target! When rivals clash over Jabba the Hutt's criminal empire, the Bloated One makes a surprising appearance! And a mysterious doppelganger is asking for trouble impersonating everyone's favorite bounty hunter ☹️ H👉👉 Boba Fett vs. Boba Fett!***

***Collecting: Star Wars: Mara Jade: By The Emperor's Hand #0-6, Star Wars: Shadows Of The Empire ☹️ Evolution #1-5, Star Wars: The Jabba Tape, Star Wars: Boba Fett: Twin Engines of Destruction, and material from Star Wars Tales #1, #3-5, #10, #14-15, #20 and #22.***

***The Sith Empire has returned to the galaxy! Determined to crush the Republic that sent them into exile, the Sith launch an attack on the Core Worlds, the heart of galactic unity. The Sith's Dark Council claims to want peace - but both sides have unleashed spies that could turn the tide of war! And on a frozen world, a lost tribe of Sith cut off from the galaxy is about to have its fate changed forever, as a rebellious outcast discovers ancient secrets that will lead him and his allies to the stars -- and beyond! COLLECTING: Star Wars: The Old Republic (2010) 1-6, Star Wars: The Old Republic - The Lost Suns (2011) 1-5, Star Wars: Lost Tribe of the Sith - Spiral (2012) 1-5; material from Star Wars Tales (1999) 17, Star Wars Visionaries (2005)***

***After hundreds of years, the Sith Empire has returned to the galaxy, determined to crush the Republic that sent them into exile. For young Sith Teneb Kel, it is his only chance to rise above his lowly beginnings as a slave and prove his worth to the Dark Council. Yet their mission for him is unexpected. He will not hunt Jedi, but rather a fellow Sith—the Emperor's apprentice! - Introduces major events and characters from LucasArts and BioWare's massive multiplayer online game The Old Republic! - Written by Alexander Freed, a senior writer behind the game.***

Fatal Alliance:Titm Books

Darth Bane

Alexander McGillivray and the Creek Confederacy

Fatal Alliance, Deceived, Revan, Annihilation

Star Wars: The Old Republic Volume 3—The Lost Suns

***Ethnicity, economics, and warfare! These were the factors that shaped the southern backcountry during the eighteenth century. Alexander McGillivray was by far one of the most influential Native American leaders from the Revolutionary and Federalist era. He became a central figure in the territorial struggles for commerce, sovereignty, and identity in what is now the southeastern region of the United States. In order to defend the borders of the Creek Confederacy McGillivray used an amazing mixture of political shrewdness, economic monopolization, and diplomatic finesse. During his relatively brief life of forty-three years, he was commissioned as a British officer, a Spanish colonel, and an American brigadier general. However, throughout all of these seemingly conflicting positions he maintained an unyielding support for the Creek Indians and their right to exist as a people.***

***One of the Republic's elite spies, Theron Shan, embarks on an assignment to uncover dark secrets that could shatter the fragile peace with the Sith and plunge the galaxy back into war! An old Jedi, Ngani Zho—once Theron's mentor, and formerly thought lost in Sith territory—has returned quite a bit more peculiar than before he left. . . Unfortunately, he is the only one who can guide Theron on his mission. Quickly, Theron's hands are full with Zho, a troublesome thief, and the Sith who never should have let that old Jedi return to the Republic! \* Direct connections between game and comic!***

***\* Written by Alexander Freed, a senior writer of the game! \* Starring Theron Shan of the legendary Shan bloodline.***

***A queen is dying. Her angry son is conspiring to thwart his planet's elections and maintain his rule. But he might not be her only heir. There may be another bearing the elusive Mark of the Crown. The true heir must be found.***

***A long, long time ago, the Star Wars galaxy was a very different place. Welcome to the Old Republic! When young Jedi Zayne Carrick is framed for murder by his own masters, he goes on the run with three unlikely allies: con artist Marn Hieroglyph, fugitive scientist Camper and bodyguard Jareal. But can they survive long enough to clear Carrick's name, uncover a conspiracy -- and maybe gain a bit of profit along the way? Strap in for an adventure that spans the galaxy, as this ragtag group of heroes face corrupted Jedi, deadly Mandalorians, the power of the Sith and much more!***

COLLECTING: Star Wars: Knights of the Old Republic (2006) 1-50, Star Wars: Knights of the Old Republic - War (2012) 1-5, Star Wars: Knights of the Old Republic Handbook (2007) 1, material from Star Wars: Knights of the Old Republic/Rebellion (2006) 0

Fatal Alliance:Titm Books

Star Wars Legends: the Old Republic Omnibus Vol. 1

Prima's Official Strategy Guide

Annihilation

Revan: Star Wars Legends (The Old Republic)

Star Wars Omnibus

Revan, a former Jedi whose memories have been erased, believes that he somehow stumbled on a secret that threatens the existence of the Republic and must try to stop it, even though he no longer knows what it is.

Follows the adventures of Zayne Carrick, one lone Padawan who becomes a fugitive hunted by his own Masters for the charge of murdering every one of his fellow Jedi-in-training and his desperate race to clear his name.

Padawan Zayne Carrick is suddenly a fugitive framed for the murder of his fellow Jedi-in-training. Little does the galaxy know Zayne's own masters are behind the massacre and are dead set on recovering him before he can reveal the truth.

BEING A TEENAGER IS HARD ENOUGH WITHOUT ALSO TRAINING TO BE A JEDI... Obi-Wan Kenobi has not been apprenticed long to Qui-Gon Jinn, and he is chafing at Qui-Gon's training style: all meditation, no action. Obi-Wan yearns to prove himself on a mission, but when he and Qui-Gon are finally set to leave on an assignment, Qui-Gon is nowhere to be found. Angered by his master's abandonment, Obi-Wan sets out on the mission alone, determined to prove himself. On a mysterious planet he encounters a pack of feral, Force-wielding teens who seem to be the planet's only inhabitants. As he experiences wild freedom with them and wonders if this isn't the life he was meant for, Obi-Wan can't escape the nagging sense that something is wrong with the Force there. Romantic complications, startling revelations, and a looming threat to both the planet and his new friends will bring Obi-Wan face-to-face with his worst fear: that maybe he was never supposed to be a Jedi at all. Can he connect with the living Force in time to save himself and everyone around him? It's the star of the Obi-Wan Kenobi Disney+ limited series as you've never seen him before...

The second novel set in the Old Republic era and based on the massively multiplayer online game Star Wars: The Old Republic™ ramps up the action and brings readers face-to-face for the first time with a Sith warrior to rival the most sinister of the Order's Dark Lords–Darth Malgus, the mysterious, masked Sith of the wildly popular “Deceived” and “Hope” game trailers. Malgus brought down the Jedi Temple on Coruscant in a brutal assault that shocked the galaxy. But if war crowned him the darkest of Sith heroes, peace would transform him into something far more heinous–something Malgus would never want to be, but cannot stop, any more than he can stop the rogue Jedi fast approaching. Her name is Aryn Leneer–and the lone Knight that Malgus cut down in the fierce battle for the Jedi Temple was her Master. And now she’s going to find out what happened to him, even if it means breaking every rule in the book. Features a bonus section following the novel that includes a primer on the Star Wars expanded universe, and over half a dozen excerpts from some of the most popular Star Wars books of the last thirty years!

Prague

Crosscurrent

Mass Effect: Revelation

Revan

The Old Republic Vol. 3

**#1 NEW YORK TIMES BESTSELLER • Long before the First Order, before the Empire, before even The Phantom Menace . . . Jedi lit the way for the galaxy in The High Republic It is a golden age. Intrepid hyperspace scouts expand the reach of the Republic to the furthest stars, worlds flourish under the benevolent leadership of the Senate, and peace reigns, enforced by the wisdom and strength of the renowned order of Force users known as the Jedi. With the Jedi at the height of their power, the free citizens of the galaxy are confident in their ability to weather any storm But the even brightest light can cast a shadow, and some storms defy any preparation. When a shocking catastrophe in hyperspace tears a ship to pieces, the flurry of shrapnel emerging from the disaster threatens an entire system. No sooner does the call for help go out than the Jedi race to the scene. The scope of the emergence, however, is enough to push even Jedi to their limit. As the sky breaks open and destruction rains down upon the peaceful alliance they helped to build, the Jedi must trust in the Force to see them through a day in which a single mistake could cost billions of lives. Even as the Jedi battle valiantly against calamity, something truly deadly grows beyond the boundary of the Republic. The hyperspace disaster is far more sinister than the Jedi could ever suspect. A threat hides in the darkness, far from the light of the age, and harbors a secret that could strike fear into even a Jedi's heart.**

**In this stand-alone novel, an ancient Sith ship hurtles into the future carrying a lethal cargo that could forever destroy Luke Skywalker's hopes for peace. Original.**

***A bonus section following the novel that includes a primer on the Star Wars expanded universe, and over half a dozen excerpts from some of the most popular Star Wars books of the last thirty years! Based on the epic videogame from BioWare and LucasArts NEW YORK TIMES BESTSELLER The Sith Empire is in flux. The Emperor is missing, presumed dead, and an ambitious Sith lord's attempt to seize the throne has ended fatally. Still, Darth Karrid, commander of the fearsome Imperial battle cruiser Ascendant Spear, continues her relentless efforts to achieve total Sith domination of the galaxy. But Karrid's ruthless determination is more than matched in the steely resolve of Theron Shan, whose unfinished business with the Empire could change the course of the war for good. Though the son of a Jedi master, Theron does not wield the Force—but like his renowned mother, the spirit of rebellion is in his blood. As a top covert agent for the Republic, he struck a crucial blow against the Empire by exposing and destroying a Sith superweapon arsenal—which makes him the ideal operative for a daring and dangerous mission to end Ascendant Spear's reign of terror. Joined by hot-headed smuggler Tef'fith, with whom he has an inexplicable bond, and Ann Jedi warrior Gnost-Dural, Darth Karrid's former master, Theron must match wits and weapons with a battle-tested crew of the most cold-blooded dark side disciples. But time is brutally short. And if they don't seize their one chance to succeed, they will surely have countless opportunities to die. Praise for Annihilation “An espionage story interwoven with personal conflicts . . . space battles, lightsaber fights, and gripping spy missions . . . Annihilation may be Karpyshyn's strongest novel yet.”—Roqoo Depot “Pure Star Wars action-adventure entertainment as only Drew Karpyshyn can write it.”—The Founding Fields***

***A look at the era of Star Wars: The Old Republic, written by one of the writers behind LucasArts and BioWare's massive multiplayer online game, Threat of Peace unveils a galaxy on the brink of destruction three hundred years after the events of Knights of the Old Republic! For decades, the Galactic Republic and the Sith Empire have been at war. The Sith have gained control of the Outer Rim, but their efforts to penetrate the Core Worlds have so far been thwarted. Now, representatives from both sides attempt to negotiate a peace treaty—but deception by the Sith puts the Jedi in an unfortunate position. • Collects Star Wars: The Old Republic #1-#27, which appeared originally online at svtor.com. • Bonus behind-the-scenes content found nowhere else! • Written by Rob Chestney, one of the writers behind the game! • Critical events prior to LucasArts and BioWare's massive multiplayer online game! • Discover more of the newest Star Wars era!***

**Set Between The Fall of the Sith Empire and Dark Lords of the Sith, this 'missing' instalment of Tales of the Jedi provides essential background to George Lucas's epic Star Wars saga.**

The Crooked Letter

Knights of the old republic. Volume 2

Threat of Peace

Fatal Alliance: Star Wars Legends (The Old Republic)

The thrilling prequel to the award-winning video game from BioWare Every advanced society in the galaxy relies on the technology of the Protheans, an ancient species that vanished fifty thousand years ago. After discovering a cache of Prothean technology on Mars in 2148, humanity is spreading to the stars; the newest interstellar species, struggling to carve out its place in the greater galactic community. On the edge of colonized space, ship commander and Alliance war hero David Anderson investigates the remains of a top secret military research station; smoking ruins littered with bodies and unanswered questions. Who attacked this post and for what purpose? And where is Kahlee Sanders, the young scientist who mysteriously vanished from the base-hours before her colleagues were slaughtered? Sanders is now the prime suspect, but finding her creates more problems for Anderson than it solves. Partnered with a rogue alien agent he can't trust and pursued by an assassin he can't escape, Anderson battles impossible odds on uncharted worlds to uncover a sinister conspiracy . . . one he won't live to tell about. Or so the enemy thinks. BONUS! This edition includes an excerpt from Drew Karpyshyn's Mass Effect: Ascension.

The Guinness World Records Gamer's Edition is now in its fifth edition. The ultimate guide to videogames, Gamer's 2012 is completely updated with amazing new records and the very best images from this year's top titles. There are also exciting news stories and fascinating nuggets of trivia detailing recent and upcoming developments in the world of gaming, along with Top 10 charts ranking the most impressive scores and achievements. Discover a dazzling array of essential facts and figures about record-breaking videogames and the highest-scoring players, along with fascinating quotes from the leading figures in the industry. There's also an entertaining taglines quiz that will test just how much you know about the games' stories and characters.

Not just an epic videogame from BioWare and LucasArts, Star Wars: The Old Republic™ spawned a New York Times bestselling series of novels—which are now together in one electrifying ebook bundle. Fatal Alliance, Deceived, Revan, and Annihilation tell four daringly original stories of Jedi and Sith that embody this unique, beloved era in Star Wars Legends storytelling. . . . FATAL ALLIANCE by Sean Williams From across the galaxy they've come: a Jedi Padawan, an ex-trooper drummed out of the Republic's elite Blackstar Squad, and a mysterious Mandalorian. An extraordinary auction has drawn them all together, in quest of a prize whose value may be the wealth of a world itself. None intend to leave empty-handed. All have secrets, desires, and schemes. And nothing could ever unite them as allies—except the truth about the deadly danger of the object they covet. But can Sith and Jedi, Republic and Empire, join as one against the certain doom of the galaxy? DECEIVED by Paul S. Kemp A Sith warrior to rival the most sinister of the Order's Dark Lords, Darth Malgus brought down the Jedi Temple on Coruscant in a brutal assault that shocked the galaxy. But if war crowned him the darkest of Sith heroes, peace will transform him into something far more heinous—something Malgus would never want to be but cannot stop becoming, any more than he can stop the rogue Jedi fast approaching. Her name is Aryn Leneer—and the lone Jedi Knight that Malgus cut down in the fierce battle for the Jedi Temple was her Master. REVAN by Drew Karpyshyn Hero, traitor, conqueror, villain, savior—Revan has been all of these. He left Coruscant a Jedi, on a mission to defeat the Mandalorians. He returned a Sith disciple, bent on destroying the Republic. The Jedi Council gave Revan his life back, but the price of redemption was the loss of his memories. All that's left are nightmares—and deep, abiding fear. One thing he's certain of: Something very dark is plotting against the Republic. With no idea how to identify the threat, let alone stop it, Revan may be doomed to fail. But only death can stop him from trying. ANNIHILATION by Drew Karpyshyn After his triumphant destruction of a Sith superweapon arsenal, covert agent Theron Shan is recruited for an even more dangerous mission. A power struggle has the Empire in flux, but Darth Karrid remains bent on total domination, using a fearsome Imperial cruiser in her reign of terror. Now, joined by a hotheaded smuggler and Karrid's former Jedi Master, Theron must match wits and weapons with a crew of the most cold-blooded dark side disciples. And if they don't seize their one chance to succeed, they will have countless opportunities to die.

BioWare and LucasArts—creators of the hugely popular Star Wars:® Knights of the Old Republic® video game—have combined their storytelling talents and cutting-edge technology for an innovative new massively multiplayer online-playing game that allows players to create their own personal Star Wars adventure 3,500 years before the rise of Darth Vader. Now #1 New York Times bestselling author Sean Williams brings the world of the game to life in his latest novel, Star Wars: The Old Republic: Fatal Alliance. Tassaa Bareesh, a matriarch in the Hutt crime cartel, is holding an auction that's drawing attention from across the galaxy. Representatives of both the Republic and the Sith Empire are present, along with a Jedi Padawan sent to investigate, a disenfranchised trooper drummed out of the Republic's elite Blackstar Squad, and a mysterious Mandalorian with a private agenda. But the Republic's envoy is not what he seems, the Empire's delegate is a ruthless Sith apprentice, the Jedi Padawan is determined to do the right thing and terrified that he can't, the trooper hopes to redeem her reputation, and the Mandalorian is somehow managing to keep one step ahead of everyone. None of these guests—invited or uninvited—have any intention of participating in the auction. Instead they plan to steal the prize, which is locked inside an impregnable vault: two burned chunks of an exploded star cruiser, one of which may hold the key to the wealth of an entire world. But the truth about the treasure is dangerous and deadly. And in the end, Sith and Jedi, Republic and Empire, must do something they've never done before, something that all the agents of good and evil could never make them do: join together to stop a powerful threat that could destroy the galaxy. Features a bonus section following the novel that includes a primer on the Star Wars expanded universe, and over half a dozen excerpts from some of the most popular Star Wars books of the last thirty years!

Star Wars fans the world over are buzzing in anticipation of what promises to be a defining moment in the history of multiplayer online gaming: the release of Star Wars: The Old Republic. The game follows the escalating war between the Jedi and the Sith thousands of years before the events of the Star Wars films, and its innovative design allows players to choose sides and help shape the history of the galaxy. This gorgeous, full-color volume features the detailed art behind this highly anticipated release from BioWare and LucasArts. With character sketches, interviews, and artwork featuring the game's new weapons, starships, and previously unexplored worlds, The Art and Making of Star Wars: The Old Republic is the ultimate chronicle of the newest Star Wars experience.

STAR WARS – REVAN

Star Wars the Old Republic Encyclopedia

Star Wars

The Art and Making of Star Wars: The Old Republic

Star Wars Lost Tribe of the Sith: The Collected Stories

As Darth Karrid, commander of the Imperial battle cruiser Ascendant Spear, continues her efforts to spread Sith domination in the galaxy, Theron Shan joins with smuggler Tef'fith and Jedi warrior Gnost-Dural for a dangerous mission to end Ascendant Spear's reign of terror.

There's something out there: a juggernaut of evil bearing down to crush the Republic— unless one lone Jedi, shunned and reviled, can stop it. Revan: hero, traitor, conqueror, villain, savior. A Jedi who left Coruscant to defeat Mandalorians—and returned a disciple of the dark side, bent on destroying the Republic. The Jedi Council gave Revan his life back, but the price of redemption was high. His memories have been erased. All that's left are nightmares—and deep, abiding fear. What exactly happened beyond the Outer Rim? Revan can't quite remember, yet can't entirely forget. Somehow he stumbled across a terrible secret that threatens the very existence of the Republic. With no idea what it is, or how to stop it, Revan may very well fail, for he's never faced a more powerful and diabolic enemy. But only death can stop him from trying. Features a bonus section following the novel that includes a primer on the Star Wars expanded universe, and over half a dozen excerpts from some of the most popular Star Wars books of the last thirty years!

When mirror twins Seth and Hadrian Castillo travel to Europe on holidays, they don't expect the end of the world to follow them. Seth's murder, however, puts exactly that into motion. From opposite sides of death, the Castillo twins grapple with a reality neither of them suspected, although it has been encoded in myths and legends for millennia. The Earth we know is just one of many "realms", three of which are inhabited by humans during various stages of their lives. And their afterlives. . . . In the tradition of Philip Pullman and Ursula K. Le Guin and inspired by numerous arcane sources, the Books of the Cataclysm begin in the present world but soon propel the reader to a landscape that is simultaneously familiar and fantastic.

A new direction for fugitive Jedi Zayne Carrick! With his allies by his side - his best friend, Gryph, the mysterious Jareal, and the former Mandalorian warrior Rohlan - Zayne sets forth on seat-of-your-pants adventures fllied with ghost ships, renegade droids and high-speed racers! A death-defying shoot-out on the face of a comet leads right into the heart of one of the galaxy's most cruel organizations - the slave-trading Crucible! Zayne risks his

life - and maybe his sanity - to help Jareal face her dark past, but the consequences could be deadly for his crew! And, as Zayne Carrick's saga draws to a close, he'll face what may be his most dangerous enemy yet - the demonic Demagol! COLLECTING: STAR WARS: KNIGHTS OF THE OLD REPUBLIC - WAR 1-5, MATERIAL FROM STAR WARS TALES 24

Journey to the Center of Prague! If European cities were a necklace, Prague would be a diamond among the pearls! - Jean-Klaude Adémécq And there's no city in the world quite like Prague. Czech Republic! And for a limited time, Passport to European Travel Guides offers this comprehensive, yet quick and concise, 5-day guide to Prague-home to "Fred and Ginger"-among a few other things! 5-Day Travel Guide to Unforgettable Czech Travel Have no idea where to start? Or maybe you have some idea but could use a treasure trove of great insider tips? Well, read on! You see, we know your trip begins long before you even book the flight, so this guide is chock full of dynamite tips on everything you need to know BEFORE you go-and much, much more you'll thank us for! Passport to European Travel Guides Features: • Dynamite Insider Tips-for tourists! We give you the scoop on everything from local etiquette to saving money! • 5-Day Suggested Itinerary-cover the best spots the city has to offer in 5 magical days! • Luxury Sleeps, Luxury Eats-our best recommendations for ultimate luxury in Prague • Budget Sleeps, Budget Eats-best spots for travelers on a budget • Map-of Prague • City Snapshot-language, currency, airports, country code + more! • Before You Go-there are some things you need to know! • Getting in the Mood-with a few great films and books to enjoy before you go! • Local Tourist Information-where to find it once you're on the ground in Prague • Overview-of Prague • Czech Phrases For Emergencies-learn you'll know how to holler, "Help!" • Climate • Best Times to Travel-to Prague • All About Tours-By bike, boat, bus or special interest and walking tours + our top recommendations with links and more! • Prague Nightlife-the best bars, clubs, live music, theater and dancing • Lots more-we aim to get you in the know!

Star Wars: Light of the Jedi (The High Republic)

Star Wars Legends Epic Collection

Knights of the Old Republic

Star Wars: The Old Republic Volume 2—Threat of Peace

Annihilation: Star Wars Legends (The Old Republic)

***This Star Wars novel ties in with the MMORPG of the same name, and is written by Sean Williams, the acclaimed science fiction author whose previous Star Wars game tie-in The Force Unleashed debated at #1 in the New York Times bestseller list. 3,500 years in the past of the far-away galaxy, when the Jedi and Galactic Republic clashed with the Sith Empire, smuggler Jet Nebula has stumbled across a treasure richer than he ever dreamed. The Huts want to auction it to the highest bidder, be it the Republic or the Empire, both of whom hope to bolster their chances in the coming conflict. But the Sith are interested too, and they don't bargain with anyone; the Jedi High Council is sending someone to investigate; a mysterious Mandalorian is chasing something connected to a long-forgotten crime; while a spy plays every side at once. What Jet has unearthed will surprise all of them, and leave none of them unchanged.***

***The Republic and the Mandalorians are at war, and some of the Jedi are joining the fight! One Jedi, peace-loving Zayne Carrick, has found himself on the front lines against his wishes—he's been drafted. . . . And when Zayne is captured by the Mandalorians while storming beaches with his fellow Republic troops, he suddenly is forced not only to fight, but to fight alongside the enemy! Collects Star Wars: Knights of the Old Republic—War #1-#5. \* The perfect entry point into the Star Wars galaxy!***

***"This collection of stories tells the origin of that tribe. It includes all eight of the Lost tribe of the Sith stories, as well as Pandemonium, the final chapter."-Publisher description.***

***As representatives of the Galactic Republic and the Sith Empire attempt to negotiate a peace treaty, deception by the Sith puts the Jedi in an unfortunate position.***

***A guide to the new massive multi-player online game "Star Wars: The Old Republic" outlines character types and provides detailed but spoiler-free information on all the planets in which the game takes place.***

Blood of the Empire

The Old Republic Vol. 2

Guinness World Records 2012 Gamer's Edition

The Struggle for the Southern Backcountry

Path of Destruction : a Novel of the Old Republic

***Daze of hate, Knights of suffering! Fugitive Zayne Carrick joins forces with the Jedi Masters who killed his fellow Padawan in a bid to save the galaxy from the Mandalorians! But will the megalomaniac Lord Adasca outmaneuver them all? Then, in a story that reverberates across every era of Star Wars, the clandestine Jedi Covenant is rocked by a terrifying vision of the far future - and one of its shadows, Celeste Morne, faces the monstrous task of recovering an ancient Sith artifact! But will Zayne Carrick achieve vindication at last, clear his name and end his days as a renegade? Plus: the ultimate guide to the state of the galaxy 4,000 years before the rise of the Empire! COLLECTING: STAR WARS: KNIGHTS OF THE OLD REPUBLIC #19–37, STAR WARS: KNIGHTS OF THE OLD REPUBLIC HANDBOOK.***

Star Wars Padawan

The Old Republic Explorer's Guide

Star Wars: The Old Republic Volume 1 -- Blood of the Empire

Star Wars: Knights of the Old Republic Volume 10–War

Star Wars: Commencement