Requirements Engineering From System Goals To Uml Models To Software Specifications By Axel Van Lamsweerde 2009 02 09

Written for those who want to develop their knowledge of requirements engineering process, whether practitioners or students. Using the latest research and driven by practical experience from industry, this book gives useful hints to practitioners on how to write and structure requirements. - Explains the importance of Systems Engineering and the creation of effective solutions to problems - Describes the underlying representations used in system modeling - data flow diagrams; statecharts; object-oriented approaches - Covers a generic multi-layer requirements process - Discusses the key elements of effective requirements management - Includes a chapter written by one of the developers of rich traceability - Introduces an overview of DOORS - a software tool which serves as an enabler of a requirements management process Additional material and links are available at: http://www.requirementsengineering.info "In recent years we have been finding ourselves with a shortage of engineers with good competence in requirements engineering. Perhaps this is in part because requirements management tool vendors have persuaded management that a glitzy tool will solve their requirements engineering problems. Of course, the tools only make it possible for engineers who understand requirements engineering to do a better job. This book goes a long way towards building a foundational set of skills in requirements engineering, so that today's powerful tools can be used sensibly. Of particular value is a recognition of the place software requirements have within the system context, and of ways for dealing with that sensitive connection. This is an important book. I think its particular value in industry will be to bring the requirements engineers and their internal customers to a practical common understanding of what can and should be achieved." (Byron Purves, Technical Fellow, The Boeing Company)

This book constitutes the refereed proceedings of the 11th Joint Conference on Knowledge-Based Software-Engineering, JCKBSE 2014, held in Volgograd, Russia, in September 2014. The 59 full and 3 short papers presented were carefully reviewed and selected from 197 submissions. The papers are organized in topical sections on methodology and tools for knowledge discovery and data mining; methods and tools for software engineering education; knowledge technologies for semantic web and ontology engineering; knowledge-based methods and tools for testing, verification and validation, maintenance and evolution; natural language processing, image analysis and recognition; knowledge-based methods and applications in information security, robotics and navigation; decision support methods for software engineering; architecture of knowledge-based systems, including intelligent agents and softbots; automating software design and synthesis; knowledge management for business processes, workflows and enterprise modeling; knowledge-based methods and applications in bioscience, medicine and justice; knowledge-based requirements engineering, domain analysis and modeling; intelligent user interfaces and human-machine interaction; lean software engineering; program understanding, programming knowledge, modeling programs and programmers.

Requirements engineering is the process of eliciting individual stakeholder requirements and needs and developing them into detailed, agreed requirements documented and specified in such a way that they can serve as the basis for all other system development activities. In this textbook, Klaus Pohl provides a comprehensive and well-structured introduction to the fundamentals, principles, and techniques of requirements engineering. He presents approved techniques for eliciting, negotiating and documenting as well as validating, and managing requirements for software-intensive systems. The various aspects of the process and the techniques are illustrated using numerous examples based on his extensive teaching experience and his work in industrial collaborations. His presentation aims at professionals, students, and lecturers in systems and software engineering or business applications development. Professionals such as project managers, software architects, systems analysts, and software engineers will benefit in their daily work from the didactically well-presented combination of validated procedures and industrial experience. Students and lecturers will appreciate the comprehensive description of sound fundamentals, principles, and techniques, which is completed by a huge commented list of references for further reading. Lecturers will find additional teaching material on the book's website, www.requirements-book.com.

As the first to focus on the issue of Data Warehouse Requirements Engineering, this book introduces a model-driven requirements process used to identify requirements granules and incrementally develop data warehouse fragments. In addition, it presents an approach to the pair-wise integration of requirements granules for consolidating multiple data warehouse fragments. The process is systematic and does away with the fuzziness associated with existing techniques. Thus, consolidation is treated as a requirements engineering issue. The notion of a decision occupies a central position in the decision-based approach. On one hand, information relevant to a decision must be elicited from stakeholders; modeled; and transformed into multi-dimensional form. On the other, decisions themselves are to be obtained from decision applications. For the former, the authors introduce a suite of information elicitation techniques specific to data warehousing. This information is subsequently converted into multi-dimensional form. For the latter, not only are decisions obtained from decision applications for managing operational businesses, but also from applications for formulating business policies and for defining rules for enforcing policies, respectively. In this context, the book presents a broad range of models, tools and techniques. For readers from academia, the book identifies the scientific/technological problems it addresses and provides cogent arguments for the proposed solutions; for readers from industry, it presents an approach for ensuring that the product meets its requirements while ensuring low lead times in delivery.

Essays in Honor of John Mylopoulos

A Decision Based Approach

The ASCENS Approach

Knowledge-Based Software Engineering

Requirements Engineering Toward Sustainable World

User-Centred Requirements Engineering

Essential comprehensive coverage of the fundamentals of requirements engineering Requirements engineering (RE) deals with the variety of prerequisites that must be met by a software system within an organization in order for that system to produce stellar results. With that explanation in mind, this must-have book presents a disciplined approach to the engineering of high-quality requirements. Serving as a helpful introduction to the fundamental concepts and principles of requirements engineering, this guide offers a comprehensive review of the aim, scope, and role of requirements engineering as well as best practices and flaws to avoid. Shares state-of-the-art techniques for domain analysis, requirements elicitation, risk analysis, conflict management, and more Features in-depth treatment of system modeling in the specific context of engineering requirements Presents various forms of reasoning about models for requirements quality assurance Discusses the transitions from requirements to software specifications to software architecture In addition, case studies are included that complement the many examples provided in the book in order to show you how the described method and techniques are applied in practical situations.

This book constitutes the refereed proceedings of the IFIP WG 8.4, 8.9, TC 5 International Cross-Domain Conference on Availability, Reliability and Security, CD-ARES 2013, held in Regensburg, Germany, in September 2013. The 21 revised papers presented were carefully reviewed and selected for inclusion in the volume. The papers concentrate on the many aspects of information systems bridging the gap between research results in computer science and the many application fields. They are organized in the following topical sections: economic, ethical, legal, multilingual, organizational and social aspects; context-oriented information integration; data/information management as a service; context-oriented information integration and location-aware computing; security and privacy; risk management and business continuity; and security and privacy and location based applications. Also included are 15 papers from a special session on Human-Computer Interaction and Knowledge Discovery (HCI-KDD 2013).

Because almost all technical systems are more or less interfaced with software these days, attacks against computer systems can cause considerable economic and physical damage. For this reason, understanding the dependability of such systems, as well as the improvement of cyber security and its development process, are amongst the most challenging and crucial issues in current computer science research. This book contains the lectures from the NATO Advanced Study Institute (ASI) Summer School entitled Engineering Dependable Software Systems, held in Marktoberdorf, Germany, in July and August 2012. This two week course for young computer scientists and mathematicians working in the field of formal software and systems was designed to give an in-depth presentation of state-of-the-art topics in the field, as well as promoting international contacts and collaboration and the teaming up of leading researchers and young scientists. The 12 lectures delivered at the school and presented here cover subjects including: model-based testing, formal modeling and verification, deductively verified software, model checking, performance analysis, integrating risk analysis, embedded systems and model checking, among others. The book will be of interest to all those whose work involves the development of large-scale, reliable and secure software systems.

Information Systems Development: Business Systems and Services: Modeling and Development, is the collected proceedings of the 19th International Conference on Information Systems Development held in Prague, Czech Republic, August 25 - 27, 2010. It follows in the tradition of previous conferences in the series in exploring the connections between industry, research and education. These proceedings represent ongoing reflections within the academic community on established information systems topics and emerging concepts, approaches and ideas. It is hoped that the papers herein contribute towards disseminating research and improving practice.

Engineering Secure Software and Systems

17th International Symposium, ISMIS 2008 Toronto, Canada, May 20-23, 2008 Proceedings

Security Requirements Engineering

A Handbook For Systems Engineering, Requirements Engineering, and Software Engineering Using Planguage

Environment Modeling-Based Requirements Engineering for Software Intensive Systems

Conceptual Modeling: Foundations and Applications

This book focuses on various topics related to engineering and management of requirements, in particular elicitation, negotiation, prioritisation, and documentation (whether with natural languages or with graphical models). The book provides methods and techniques that help to characterise, in a systematic manner, the requirements of the intended engineering system. It was written with the goal of being adopted as the main text for courses on requirements engineering, or as a strong reference to the topics of requirements in courses with a broader scope. It can also be used in vocational courses, for professionals interested in the software and information systems domain. Readers who have finished this book will be able to: - establish and plan a requirements engineering process within the development of complex engineering systems; - define and identify the types of relevant requirements in engineering projects; - choose and apply the most appropriate techniques to elicit the requirements of a given system; - conduct and manage negotiation and prioritisation processes for the requirements of a given engineering system; - document the requirements of the system under development, either in natural language or with graphical and formal models. Each chapter includes a set of exercises.

This book constitutes the refereed proceedings of the 15th International Conference on Model Driven Engineering Languages and Systems, MODELS 2012, held in Innsbruck, Austria, in September/October 2012. The 50 papers presented in this volume were carefully reviewed and selected from a total of 181 submissions. They are organized in topical sections named: metamodels and domain specific modeling; models at runtime; model management; modeling methods and tools, consistency analysis, software product lines; foundations of modeling; static analysis techniques; model testing and simulation; model transformation; model matching, tracing and synchronization; modeling practices and experience; and model analysis.

This volume contains the papers selected for presentation at the 17th Inter- tional Symposium on Methodologies for Intelligent Systems (ISMIS 2008), held in York University, Toronto, Canada, May 21–23, 2008. ISMIS is a conference series started in 1986. Held twice every three years, ISMIS provides an inter- tional forum for exchanging scienti?c research and technological achievements in building intelligent systems. Its goal is to achieve a vibrant interchange - tween researchers and practitioners on fundamental and advanced issues related to intelligent systems. ISMIS 2008featureda selectionof latestresearchworkandapplicationsfrom the following areas related to intelligent systems: active media human–computer interaction, autonomic and evolutionary computation, digital libraries, intel- gent agent technology, intelligent information retrieval, intelligent information systems, intelligent language processing, knowledge representation and integ- tion, knowledge discovery and data mining, knowledge visualization, logic for arti?cial intelligence, soft computing, Web intelligence, and Web services. - searchers and developers from 29 countries submitted more than 100 full - pers to the conference. Each paper was rigorously reviewed by three committee members and external reviewers. Out of these submissions, 40% were selected as regular papers and 22% as short papers. ISMIS 2008 also featured three plenary talks given by John Mylopoulos, Jiawei Han and Michael Lowry. They spoke on their recent research in age- oriented software engineering, information network mining, and intelligent so- ware engineering tools, respectively.

Requirements engineering tasks have become increasingly complex. In order to ensure a high level of knowledge and competency among requirements engineers, the International Requirements Engineering Board (IREB) developed a standardized qualification called the Certified Professional for Requirements Engineering (CPRE). The certification defines the practical skills of a requirements engineer on various training levels. This book is designed for self-study and covers the curriculum for the Certified Professional for Requirements Engineering Foundation Level exam as defined by the IREB. The 2nd edition has been thoroughly revised and is aligned with the curriculum Version 2.2 of the IREB. In addition, some minor corrections to the 1st edition have been included. About IREB: The mission of the IREB is to contribute to the standardization of further education in the fields of business analysis and requirements engineering by providing syllabi and examinations, thereby achieving a higher level of applied requirements engineering. The IRE Board is comprised of a balanced mix of independent, internationally recognized experts in the fields of economy, consulting, research, and science. The IREB is a non-profit corporation. For more information visit www.certified-re.com

A Study Guide for the Certified Professional for Requirements Engineering Exam - Foundation Level - IREB compliant

Intentional Perspectives on Information Systems Engineering

Advanced Information Systems Engineering

Software System Reliability and Security

11th Joint Conference, JCKBSE 2014, Volgograd, Russia, September 17-20, 2014. Proceedings

Autonomy Requirements Engineering for Space Missions

This book comprises a set of papers selected from those presented at the fifth « International Conference on Enterprise Information Systems », (ICEIS'2003) held in Angers, France, from 23 to 26 April 2003. The conference was organised by École Supérieure d'Électronique de l'Ouest (ESEO) of Angers, France and the Escola Superior de Tecnologia of Setúbal, Portugal. Since its first edition in 1999, ICEIS focuses on real world applications and aims at bringing together researchers, engineers and practitioners interested in the advances and business applications of information systems. As in previous years, ICEIS'2003 held four simultaneous tracks covering different aspects of enterprise computing: Databases and Information Systems Integration, Artificial Intelligence and Decision Support Systems, Information Systems Analysis and Specification and Software Agents and Internet Computing. Although ICEIS'2003 received 546 paper submissions from over 50 countries, only 80 were accepted as full papers and presented in 30-minutes oral presentations. With an acceptance rate of 15%, these numbers demonstrate the intention of preserving a high quality forum for future editions of this conference. From the articles accepted as long papers for the conference, only 32 were selected for inclusion in this book Additional keynote lectures, tutorials and industrial sessions were also held during ICEIS'2003, and, for the first time this year, the 1st Doctoral Consortium on Enterprise Information Systems gave PhD students an opportunity to present their work to an international audience of experts in the field of information systems.

If you have picked up this book and are browsing the Preface, you may well be asking yourself"What makes this book different from the large number I can find on amazon. com?". Well, the answer is a blend of the academic and the practical, and views of the subject you won't get from anybody else: how psychology and linguistics influence the field of requirements engineering (RE). The title might seem to be a bit of a conundrum; after all, surely requirements come from people so all requirements should be user-centred. Sadly, that is not always so; many system disasters have been caused simply because requirements engineering was not user-centred or, worse still, was not practised at all. So this book is about putting the people back into com puting, although not simply from the HCI (human-computer interaction) sense; instead, the focus is on how to understand what people want and then build appropriate computer systems.

Advanced space exploration is performed by unmanned missions with integrated autonomy in both flight and ground systems. Risk and feasibility are major factors supporting the use of unmanned craft and the use of automation and robotic technologies where possible. Autonomy in space helps to increase the amount of science data returned from missions, perform new science, and reduce mission costs. Elicitation and expression of autonomy requirements is one of the most significant challenges the autonomous spacecraft engineers need to overcome today. This book discusses the Autonomy Requirements Engineering (ARE) approach, intended to help software engineers properly elicit, express, verify, and validate autonomy requirements. Moreover, a comprehensive state-of-the-art of software engineering for aerospace is presented to outline the problems handled by ARE along with a proof-of-concept case study on the ESA's BepiColombo Mission demonstrating the ARE's ability to handle autonomy requirements.

This textbook lays the foundations for System-of-Systems Requirements Engineering and Requirements Management practices, principles, technique, and processes. It provides a comprehensive treatment of requirements engineering, an integral part of Multidisciplinary Systems Engineering. The book takes the student/reader though the entire process of documenting, analyzing, tracing, prioritizing, and managing requirements, and then goes on the describe controlling and communicating requirement change throughout the system development lifecycle. The authors discuss the role of requirements management in support of other requirements engineering processes; describe the principal requirements engineering activities and their relationships; introduces techniques for requirements elicitation and analysis and describes requirements validation and the role of requirements reviews; and discusses the role of requirements management in support of other requirements engineering processes. A full suite of classroom material is provided including exercises, assignments, and PowerPoint slides.

Enterprise Information Systems V

Foundations of Intelligent Systems

Designing Secure Socio-Technical Systems

IFIP WG 8.4, 8.9, TC 5 International Cross-Domain Conference, CD-ARES 2013, Regensburg, Germany, September 2-6, 2013, Proceedings

International Summer School, GTTSE 2011, Braga, Portugal, July 3-9, 2011, Revised and Extended Papers

Competitive Engineering

This classroom-texted textbook/reference presents a set of useful modeling techniques, describing how these can be combined into a powerful framework for the analysis and design of business systems. These techniques follow an interactive modeling and simulation (IMS) approach, enabling the modeling and simulation of separate parts of the system at different levels of abstraction, and the composition of these parts in a flexible crosscutting manner that preserves the behavior of the individual parts. Topics and features: presents a detailed introduction to the foundations of IMS for business system design, covering protocol modeling and goal modeling semantics; describes the practical application of IMS for business system design, illustrated by a selection of useful case studies; highlights the advantages of this approach to IMS for business system design, with a focus on performance management, motivation modeling, and communication; includes review questions and exercises at the end of each chapter.

This Festschrift volume, published in honor of John Mylopoulos on the occasion of his retirement from the University of Toronto, contains 25 high-quality papers, written by leading scientists in the field of conceptual modeling. The volume has been divided into six sections. The first section focuses on the foundations of conceptual modeling and contains material on ontologies and knowledge representation. The four sections on software and requirements engineering, information systems, information integration, and web and services, represent the chief current application domains of conceptual modeling. Finally, the section on implementations concentrates on projects that build tools to support conceptual modeling. With its in-depth coverage of diverse topics, this book could be a useful companion to a course on conceptual modeling.

Requirements EngineeringFrom System Goals to UML Models to Software SpecificationsJohn Wiley & Sons Incorporated

This tutorial volume includes revised and extended lecture notes of six long tutorials, five short tutorials, and one peer-reviewed participant contribution held at the 4th International Summer School on Generative and Transformational Techniques in Software Engineering, GTTSE 2011. The school presents the state of the art in software language engineering and generative and transformational techniques in software engineering with coverage of foundations, methods, tools, and case studies.

Information Systems Development

Third International Symposium, ESSoS 2011, Madrid, Spain, February 9-10, 2011, Proceedings

Third Asia-Pacific Symposium, APRES 2016, Nagoya, Japan, November 10-12, 2016, Proceedings

A Study Guide for the Certified Professional for Requirements Engineering Exam - Foundation Level - Ireb Compliant
Requirements Engineering Fundamentals
Availability, Reliability, and Security in Information Systems and HCI

"Information security covers the protection of information against unauthorized disclosure, transfer, modification, and destruction, whether accidentally or intentionally. Quality of life in general and of individual citizens, and the effectiveness of the economy critically depends on our ability to build software in a transparent and efficient way. Furthermore, we must be able to enhance the software development process systematically in order to ensure software's safety and security. This, in turn, requires very high software reliability, i.e., an extremely high confidence in the ability of the software to perform flawlessly. Foundations of software technology provide models that enable us to capture application domains and their requirements, but also to understand the structure and working of software systems and software architectures. Based on these foundations tools allow to prove and ensure the correctness of software's functioning. New developments must pay due diligence to the importance of security-related aspects, and align current methods and techniques to information security, integrity, and system reliability. The articles in this book describe the state-of-the-art ideas on how to meet these challenges in software engineering."

A novel, model-driven approach to security requirements engineering that focuses on socio-technical systems rather than merely technical systems. Security requirements engineering is especially challenging because designers must consider not just the software under design but also interactions among people, organizations, hardware, and software. Taking this broader perspective means designing a secure socio-technical system rather than a merely technical system. This book presents a novel, model-driven approach to designing secure socio-technical systems. It introduces the Socio-Technical Modeling Language (STS-ML) and presents a freely available software tool, STS-Tool, that supports this design approach through graphical modeling, automated reasoning capabilities to verify the models constructed, and the automatic derivation of security requirements documents. After an introduction to security requirements engineering and an overview of computer and information security, the book presents the STS-ML modeling language, introducing the modeling concepts used, explaining how to use STS-ML within the STS method for security requirements, and providing guidelines for the creation of models. The book then puts the STS approach into practice, introducing the STS-Tool and presenting two case studies from industry: an online collaborative platform and an e-Government system. Finally, the book considers other methods that can be used in conjunction with the STS method or that constitute an alternative to it. The book is suitable for course use or as a reference for practitioners. Exercises, review questions, and problems appear at the end of each chapter.

Gathering customer requirements is a key activity for developing software that meets the customer's needs. A concise and practical overview of everything a requirements analyst needs to know about establishing customer requirements, this first-of-its-kind book is the perfect desk guide for systems or software development work.

This book describes a modeling approach (called the i* framework) that conceives of software-based information systems as being situated in environments in which social actors relate to each other in terms of goals to be achieved, tasks to be performed, and resources to be furnished.

Engineering and Managing Software Requirements
The Requirements Engineering Handbook
Model Driven Engineering Languages and Systems
Concepts, Principles, and Practices
Requirements in Engineering Projects

This book constitutes the proceedings of 26th International Conference on Advanced Information Systems Engineering, CAiSE 2014, held in Thessaloniki, Greece in June 2014. The 41 papers and 3 keynotes presented were carefully reviewed and selected from 226 submissions. The accepted papers were presented in 13 sessions: clouds and services; requirements; product lines; requirements elicitation; processes; risk and security; process models; data mining and streaming; process mining; models; mining event logs; databases; software engineering.

Learn how to create good requirements when designing hardware and software systems. While this book emphasizes writing traditional “shall” statements, it also provides guidance on use case design and creating user stories in support of agile methodologies. The book surveys modeling techniques and various tools that support requirements collection and analysis. You’ll learn to manage requirements, including discussions of document types and digital approaches using spreadsheets, generic databases, and dedicated requirements tools. Good, clear examples are presented, many related to real-world work the author has done during his career. Requirements Writing for System Engineeringantages of different requirements approaches and implement them correctly as your needs evolve. Unlike most requirements books, Requirements Writing for System Engineering teaches writing both hardware and software requirements because many projects include both areas. To exemplify this approach, two example projects are developed throughout the book, one focusing on hardware and the other on software. This book Presents many techniques for capturing requirements. Demonstrates gap analysis to find missing requirements. Shows how to address both software and hardware, as most projects involve both. Provides extensive examples of “shall” statements, user stories, and use cases. Explains how to supplement or replace traditional requirement statements with user stories and use cases that work well in agile development environments What You Will Learn Understand the 14 techniques for capturing all requirements. Address software and hardware needs; because most projects involve both. Ensure all statements meet the 16 attributes of a good requirement. Differentiate the 19 different functional types of requirement, and the 31 non-functional types. Write requirements properly based on extensive examples of good ‘shall’ statements, user stories, and use cases. Employ modeling techniques to mitigate the imprecision of words. Audience Writing Requirements teaches you to write requirements the correct way. It is targeted at the requirements engineer who wants to improve and master his craft. This is also an excellent book from which to teach requirements engineering at the university level. Government organizations at all levels, from Federal to local levels, can use this book to ensure they begin all development projects correctly. As well, contractor companies supporting government development are also excellent audiences for this book.

Gathering customer requirements is a key activity for developing software that meets the customer's needs. A concise and practical overview of everything a requirement's analyst needs to know about establishing customer requirements, this first-of-its-kind book is the perfect desk guide for systems or software development work. The book enables professionals to identify the real customer requirements for their projects and control changes and additions to these requirements. This unique resource helps practitioners understand the importance of requirements, leverage effective requirements practices, and better utilize resources. The book also explains how to strengthen interpersonal relationships and communications which are major contributors to project effectiveness. Moreover, analysts find clear examples and checklists to help them implement best practices.

Competitive Engineering documents Tom Gilb's unique, ground-breaking approach to communicating management objectives and systems engineering requirements, clearly and unambiguously. Competitive Engineering is a revelation for anyone involved in management and risk control. Already used by thousands of project managers and systems engineers around the world, this is a handbook for initiating, controlling and delivering complex projects on time and within budget. The Competitive Engineering methodology provides a practical set of tools and techniques that enable readers to effectively design, manage and deliver results in any complex organization - in engineering, industry, systems engineering, software, IT, the service sector and beyond. Elegant, comprehensive and accessible, the Competitive Engineering methodology provides a practical set of tools and techniques that enable readers to effectively design, manage and deliver results in any complex organization - in engineering, industry, systems engineering, software, IT, the service sector and beyond. Provides detailed, practical and innovative coverage of key subjects including requirements specification, design evaluation, specification quality control and evolutionary project management Offers a complete, proven and meaningful 'end-to-end' process for specifying, evaluating, managing and delivering high quality solutions Tom Gilb's clients include HP, Intel, CitiGroup, IBM, Nokia and the US Department of Defense

Social Modeling for Requirements Engineering
System Engineering Analysis, Design, and Development
15th International Conference, MODELS 2012, Innsbruck, Austria, September 30 -- October 5, 2012, Proceedings
Requirements Writing for System Engineering
Requirements Engineering Fundamentals, 2nd Edition
Process for System Architecture and Requirements Engineering

Requirements engineering has since long acknowledged the importance of the notion that system requirements are stakeholder goals—rather than system functions—and ought to be elicited, modeled and analyzed accordingly. In this book, Nurcan and her co-editors collected twenty contributions from leading researchers in requirements engineering with the intention to comprehensively present an overview of the different perspectives that exist today, in 2010, on the concept of intention in the information systems community. These original papers honor Colette Rolland for her contributions to this field, as she was probably the first to emphasize that ‘intention’ has to be considered as a first-class concept in information systems engineering. Written by long-term collaborators (and most often friends) of Colette Rolland, this volume covers topics like goal-oriented requirements engineering, model-driven development, method engineering, and enterprise modeling. As such, it is a tour d’horizon of Colette Rolland’s lifework, and is presented to her on the occasion of her retirement at CaISE 2010 in Hammamet, the conference she once cofounded and which she helped to grow and prosper for more than 20 years.

A collective autonomic system consists of collaborating autonomic entities which are able to adapt at runtime, adjusting to the state of the environment and incorporating new knowledge into their behavior. These highly dynamic systems are also known as ensembles. To ensure correct behavior of ensembles it is necessary to support their development through appropriate methods and tools which can guarantee that an autonomic system lives up to its intended purpose; this includes respecting important constraints of the environment. This State-of-the-Art Survey addresses the engineering of such systems by presenting the methods, tools and theories developed within the ASCENS project. ASCENS was an integrated project funded in the period 2010-2015 by the 7th Framework Programme (FP7) of the European Commission as part of the Future Emerging Technologies Proactive Initiative (FET Proactive). The 17 contributions included in this book are organized in four parts corresponding to the research areas of the project and their concrete applications: (I) language and verification for self-awareness and self-expression, (II) modeling and theory of self-aware and adaptive systems, (III) engineering techniques for collective autonomic systems, and last but not least, (IV) challenges and feedback provided by the case studies of the project in the areas of swarm robotics, cloud computing and e-mobility.

This book contains the refereed proceedings of the 15th International Conference on Business Process Modeling, Development and Support (BPMDS 2014) and the 19th International Conference on Exploring Modeling Methods for Systems Analysis and Design (EMMSAD 2014), held together with the 26th International Conference on Advanced Information Systems Engineering (CAiSE 2014) in Thessaloniki, Greece, in June 2014. The 20 full papers accepted for BPMDS were selected from 48 submissions and cover a wide spectrum of issues related to business process development, modeling, and support. They are grouped into topical sections on business process modeling as a human-driven process, representing the human perspective of business processes, supporting humans in business processes, variability-enabling process models, various models for various process perspectives, and BPMDS in practice. The ten full and three short papers accepted for EMMSAD were chosen from 27 submissions and focus on exploring, evaluating, and enhancing modeling methods and methodologies for the analysis and design of information systems, enterprises, and business processes. They are grouped into sections on conceptual modeling, requirements modeling, business process modeling, goal and language action modeling, enterprise and business modeling, and new approaches.

System Requirements Engineering presents a balanced view of the issues, concepts, models, techniques and tools found in requirements engineering research and practice. Requirements engineering is presented from business, behavioural and software engineering perspectives and a general framework is established at the outset. This book considers requirements engineering as a combination of three concurrent and interacting processes: eliciting knowledge related to a problem domain, ensuring the validity of such knowledge and specifying the problem in a formal way. Particular emphasis is given to requirements elicitation techniques and there is a fully integrated treatment of the development of requirements specifications through enterprise modelling, functional requirements and non-functional requirements.

Fundamentals, Principles, and Techniques
System Requirements Engineering
26th International Conference, CAiSE 2014, Thessaloniki, Greece, June 16-20, 2014, Proceedings
Software Engineering for Collective Autonomic Systems
Interactive Modeling and Simulation in Business System Design
Engineering Dependable Software Systems

Requirements engineering tasks have become increasingly complex. In order to ensure a high level of knowledge and competency among requirements engineers, the International Requirements Engineering Board (IREB) developed a standardized qualification called the Certified Professional for Requirements Engineering (CPRE). The certification defines the practical skills of a requirements engineer on various training levels. This book is designed for self-study and covers the curriculum for the Certified Professional for Requirements Engineering Foundation Level exam as defined by the IREB. The 2nd edition has been thoroughly revised and is aligned with the curriculum Version 2.2 of the IREB. In addition, some minor corrections to the 1st edition have been included. About IREB:The mission of the IREB is to contribute to the standardization of further education in the fields of business analysis and requirements engineering by providing syllabi and examinations, thereby achieving a higher level of applied requirements engineering. The IRE Board is comprised of a balanced mix of independent, internationally recognized experts in the fields of economy, consulting, research, and science. The IREB is a non-profit corporation. For more information visit www.certified-re.com.

Praise for the first edition: “This excellent text will be useful to everysystem engineer (SE) regardless of the domain. It covers ALLrelevant SE material and does so in a very clear, methodicalfashion. The breadth and depth of the author's presentation ofSE principles and practices is outstanding.” –Philip Allen This textbook presents a comprehensive, step-by-step guide toSystem Engineering analysis, design, and development via anintegrated set of concepts, principles, practices, andmethodologies. The methods presented in this text apply to any typeof human system -- small, medium, and large organizational systemsand system development projects delivering engineered systems orservices across multiple business sectors such as medical,transportation, financial, educational, governmental, aerospace anddefense, utilities, political, and charity, among others. Provides a common focal point for “bridgingthe gap” between and unifying System Users, System Acquirers,multi-discipline System Engineering, and Project, Functional, andExecutive Management education, knowledge, and decision-making fordeveloping systems, products, or services Each chapter provides definitions of key terms,guiding principles, examples, author’s notes, real-worldexamples, and exercises, which highlight and reinforce key SE&Dconcepts and practices Addresses concepts employed in Model-BasedSystems Engineering (MBSE), Model-Driven Design (MDD), UnifiedModeling Language (UMLTM) / Systems Modeling Language(SysMLTM), and Agile/Spiral/V-Model Development such asuser needs, stories, and use cases analysis; specificationdevelopment; system architecture development; User-Centric SystemDesign (UCSD); interface definition & control; systemintegration & test; and Verification & Validation(V&V) Highlights/introduces a new 21st Century SystemsEngineering & Development (SE&D) paradigm that is easy tounderstand and implement. Provides practices that are critical stagingpoints for technical decision making such as Technical StrategyDevelopment; Life Cycle requirements; Phases, Modes, & States;SE Process; Requirements Derivation; System ArchitectureDevelopment, User-Centric System Design (UCSD); EngineeringStandards, Coordinate Systems, and Conventions; et al. Thoroughly illustrated, with end-of-chapter exercises andnumerous case studies and examples, Systems EngineeringAnalysis, Design, and Development, Second Edition is a primarytextbook for multi-discipline, engineering, system analysis, andproject management undergraduate/graduate level students and avaluable reference for professionals.

This book constitutes the proceedings of the Third Asia Pacific Requirements Engineering Symposium, APRES 2016, held in Nagoya, Japan, in November 2016. The 7 full papers presented together with three short papers, were carefully reviewed and selected from 14 submissions. The papers are organized in topical sections on requirements traceability and prioritization; requirements modeling and process for quality; requirements validation; requirements analysis.

This book constitutes the refereed proceedings of the Third International Symposium on Engineering Secure Software and Systems, ESSoS 2011, held in Madrid, Italy, in February 2011. The 18 revised full papers presented together with 3 idea papers were carefully reviewed and selected from 63 submissions. The papers are organized in topical sections on model-based security, tools and mechanisms, Web security, security requirements engineering, and authorization.

Business Systems and Services: Modeling and Development
Enterprise, Business-Process and Information Systems Modeling
15th International Conference, BPMDS 2014, 19th International Conference, EMMSAD 2014, Held at CAiSE 2014, Thessaloniki, Greece, June 16-17, 2014, Proceedings
Requirements Engineering: Laying a Firm Foundation
Requirements Engineering
Data Warehouse Requirements Engineering

Environment Modeling-Based Requirements Engineering for Software Intensive Systems provides a new and promising approach for engineering the requirements of software-intensive systems, presenting a systematic, promising approach to identifying, clarifying, modeling, deriving, and validating the requirements of software-intensive systems from well-modeled environment simulations. In addition, the book presents a new view of software capability, i.e. the effect-based software capability in terms of environment modeling. Provides novel and systematic methodologies for engineering the requirements of software-intensive systems Describes ontologies and easily-understandable notations for modeling software-intensive systems Analyzes the functional and non-functional requirements based on the properties of the software surroundings Provides an essential, practical guide and formalization tools for the task of identifying the requirements of software-intensive systems Gives system analysts and requirements engineers insight into how to recognize and structure the problems of developing software-intensive systems

Requirements engineering is the process by which the requirements for software systems are gathered, analyzed, documented, and managed throughout their complete lifecycle. Traditionally it has been concerned with technical goals for, functions of, and constraints on software systems. Aurum and Wohlin, however, argue that it is no longer appropriate for software systems professionals to focus only on functional and non-functional aspects of the intended system and to somehow assume that organizational context and needs are outside their remit. Instead, they call for a broader perspective in order to gain a better understanding of the interdependencies between enterprise stakeholders, processes, and software systems, which would in turn give rise to more appropriate techniques and higher-quality systems. Following an introductory chapter that provides an exploration of key issues in requirements engineering, the book is organized in three parts. Part 1 presents surveys of state-of-the art requirements engineering process research along with critical assessments of existing models, frameworks and techniques. Part 2 addresses key areas in requirements engineering, such as market-driven requirements engineering, goal modeling, requirements ambiguity, and others. Part 3 concludes the book with articles that present empirical evidence and experiences from practices in industrial projects. Its broader perspective gives this book its distinct appeal and makes it of interest to both researchers and practitioners, not only in software engineering but also in other disciplines such as business process engineering and management science.

An analysis of product development. Systems. Product development. Requirements specifications. Requeriments engineering methods. ISAC change analysis and activity study. Information strategy planning. The entity-relationship approach I: models. The entity-relationship approach II: methods. Structured analysis I: models. Structured analysis II: methods. Jackson system development I: models. Jackson system development II: methods. Method integration and strategy selection. A framework for requirements engineering I: models. A framework for requirements engineering II: methods. Development strategies. Selecting a development strategy. Answers to

select exercises. Cases. An outline of some development methods.
Frameworks for Understanding
Generative and Transformational Techniques in Software Engineering IV
From System Goals to UML Models to Software Specifications