

Python 413 Installation Guide

Known for its outrageous humor, occasionally controversial content, and often silly spirit, Monty Python's Flying Circus poked fun at nearly everything. Indeed, many of the allusions and references in the program were routinely obscure, and therefore, not always understood or even noticed. This exhaustive reference identifies and explains the plethora of cultural, historical, and topical allusions of this landmark series. In this resource, virtually every allusion and reference that appeared in an episode is identified and explained. Organized chronologically by episode, each entry is listed alphabetically, indicates what sketch it appeared in, and is cross-referenced between episodes. Scholars and fans who already appreciate the silliness of the Pythons can also enjoy the acculturated know-it-all-ness of their heroes.

*In an effort to increase its marketshare and threat to Windows NT, Oracle8 was ported to Linux in late 1998, opening the popular database to an additional 10 million Linux users worldwide. The availability of Oracle8 enables current Linux users to deploy enterprise-class applications at low cost and provides an alternative to Microsoft Windows NT. This book covers that marriage of the most popular database and the fastest growing operating system. * Complete coverage. Covers both Oracle8i and Oracle8i Lite, as well as Oracle Applications, Oracle Applications Server, and Oracle Developer * Organizations and Oracle database administrators will be looking for information on Linux as it gets adopted - this book fits the bill * Covers two growth markets and fills a need for information not covered elsewhere*

Explore fundamental to advanced Python 3 topics in six steps, all designed to make you a worthy practitioner. This updated version's approach is based on the "six degrees of separation" theory, which states that everyone and everything is a maximum of six steps away and presents each topic in two parts: theoretical concepts and practical implementation using suitable Python 3 packages. You'll start with the fundamentals of Python 3 programming language, machine learning history, evolution, and the system development frameworks. Key data mining/analysis concepts, such as exploratory analysis, feature dimension reduction, regressions, time series forecasting and their efficient implementation in Scikit-learn are covered as well. You'll also learn commonly used model diagnostic and tuning techniques. These include optimal probability cutoff point for class creation, variance, bias, bagging, boosting, ensemble voting, grid search, random search, Bayesian optimization, and the noise reduction technique for IoT data. Finally, you'll review advanced text mining techniques, recommender systems, neural networks, deep learning, reinforcement learning techniques and their implementation. All the code presented in the book will be available in the form of iPython notebooks to enable you to try out these examples and extend them to your advantage. What You'll Learn Understand machine learning development and frameworks Assess model diagnosis and tuning in machine learning Examine text mining, natural language processing (NLP), and recommender systems Review reinforcement learning and CNN Who This Book Is For Python developers, data engineers, and machine learning engineers looking to expand their knowledge or career into machine learning area.

Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You'll learn the latest versions of pandas, NumPy, IPython, and Jupyter in the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It's ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with thorough, detailed examples

The Complete Guide to Blender Graphics, Second Edition

Mastering Machine Learning with Python in Six Steps

Diaries 1969-1979: The Python Years

Field Guide to Amphibians and Reptiles of California

CompTIA PenTest+ Study Guide

CJKV Information Processing

Python for Data Analysis

World-class preparation for the new PenTest+ exam The CompTIA PenTest+ Study Guide: Exam PT0-001 offers comprehensive preparation for the newest intermediate

cybersecurity certification exam. With expert coverage of Exam PT0-001 objectives, this book is your ideal companion throughout all stages of study; whether you're just embarking on your certification journey or finalizing preparations for the big day, this invaluable resource helps you solidify your understanding of essential skills and concepts. Access to the Sybex online learning environment allows you to study anytime, anywhere with electronic flashcards, a searchable glossary, and more, while hundreds of practice exam questions help you step up your preparations and avoid surprises on exam day. The CompTIA PenTest+ certification validates your skills and knowledge surrounding second-generation penetration testing, vulnerability assessment, and vulnerability management on a variety of systems and devices, making it the latest go-to qualification in an increasingly mobile world. This book contains everything you need to prepare; identify what you already know, learn what you don't know, and face the exam with full confidence! Perform security assessments on desktops and mobile devices, as well as cloud, IoT, industrial and embedded systems Identify security weaknesses and manage system vulnerabilities Ensure that existing cybersecurity practices, configurations, and policies conform with current best practices Simulate cyberattacks to pinpoint security weaknesses in operating systems, networks, and applications As our information technology advances, so do the threats against it. It's an arms race for complexity and sophistication, and the expansion of networked devices and the Internet of Things has integrated cybersecurity into nearly every aspect of our lives. The PenTest+ certification equips you with the skills you need to identify potential problems—and fix them—and the CompTIA PenTest+ Study Guide: Exam PT0-001 is the central component of a complete preparation plan.

Learn GUI application development from the ground up, taking a practical approach by building simple projects that teach the fundamentals of using PyQt. Each chapter gradually moves on to teach more advanced and diverse concepts to aid you in designing interesting applications using the latest version of PyQt. You'll start by reviewing the beginning steps of GUI development from, using different projects in every chapter to teach new widgets or concepts that will help you to build better UIs. As you follow along, you will construct more elaborate GUIs, covering topics that include storing data using the clipboard, graphics and animation, support for SQL databases, and multithreading applications. Using this knowledge, you'll be able to build a photo editor, games, a text editor, a working web browser and an assortment of other GUIs. Beginning PyQt will guide you through the process of creating UIs to help you bring your own ideas to life. Learn what is necessary to begin making your own applications and more with PyQt! What You'll Learn Create your own cross-platform GUIs with PyQt and Python Use PyQt's many widgets and apply them to building real applications Build larger applications and break the steps into smaller parts for deeper understanding Work with complex applications in PyQt, from animation to databases and more Who This Book Is For Individuals who already have a fundamental understanding of the Python programming language and are looking to either expand their skills in Python or have a project where they need to create a UI, but may have no prior experience or no idea how to begin.

Computer Graphics from Scratch demystifies the algorithms used in modern graphics software and guides beginners through building photorealistic 3D renders. Computer graphics programming books are often math-heavy and intimidating for newcomers. Not this one. Computer Graphics from Scratch takes a simpler approach by keeping the math to a minimum and focusing on only one aspect of computer graphics, 3D rendering. You'll build two complete, fully functional renderers: a raytracer, which simulates rays of light as they bounce off objects, and a rasterizer, which converts 3D models into 2D pixels. As you progress you'll learn how to create realistic reflections and shadows, and how to render a scene from any point of view. Pseudocode examples throughout make it easy to write your renderers in any language, and links to live JavaScript demos of each algorithm invite you to explore further on your own. Learn how to: Use perspective projection to draw 3D objects on a 2D plane Simulate the way rays of light interact with surfaces Add mirror-like reflections and cast shadows to objects Render a scene from any camera position using clipping planes Use flat, Gouraud, and Phong shading to mimic real surface lighting Paint texture details onto basic shapes to create realistic-looking objects Whether you're an aspiring graphics engineer or a novice programmer curious about how graphics algorithms work, Gabriel Gambetta's simple, clear explanations will quickly put computer graphics concepts and rendering techniques within your reach. All you need is basic coding knowledge and high school math. Computer Graphics from Scratch will cover the rest.

Learn how to turn raw data into rich, interactive web visualizations with the powerful combination of Python and JavaScript. With this hands-on guide, author Kyran Dale teaches you how build a basic dataviz toolchain with best-of-breed Python and JavaScript libraries—including Scrapy, Matplotlib, Pandas, Flask, and D3—for crafting engaging, browser-based visualizations. As a working example, throughout the book Dale walks you through transforming Wikipedia's table-based list of Nobel Prize winners into an interactive visualization. You'll examine steps along the entire toolchain, from scraping, cleaning, exploring, and delivering data to building the visualization with JavaScript's D3 library. If you're ready to create your own web-based data visualizations—and know either Python or JavaScript—this is the book for you. Learn how to manipulate data with Python Understand the commonalities between Python and JavaScript Extract information from websites by using Python's web-scraping tools, BeautifulSoup and Scrapy Clean and explore data with Python's Pandas, Matplotlib, and Numpy libraries Serve data and create RESTful web APIs with Python's Flask framework Create engaging, interactive web visualizations with JavaScript's D3 library

A Brain-Friendly Guide

Beginning PyQt

Text Analytics with Python

Exam

Mastering OpenCV 4 with Python

A practical guide covering topics from image processing, augmented reality to deep learning with OpenCV 4 and Python 3.7

Leverage Natural Language Processing (NLP) in Python and learn how to set up your own robust environment for performing text analytics. This second edition has gone through a major revamp and introduces several significant changes and new topics based on the recent trends in NLP. You'll see how to use the latest state-of-the-art frameworks in NLP, coupled with machine learning and deep learning models for supervised sentiment analysis powered by Python to solve actual case studies. Start by reviewing Python for NLP fundamentals on strings and text data and move on to engineering representation methods for text data, including both traditional statistical models and newer deep learning-based embedding models. Improved techniques and new methods around parsing and processing text are discussed as well. Text summarization and topic models have been overhauled so the book showcases how to build, tune, and interpret topic models in the context of an interest dataset on NIPS conference papers. Additionally, the book covers text similarity techniques with a real-world example of movie recommenders, along with sentiment analysis using supervised and unsupervised techniques. There is also a chapter dedicated to semantic analysis where you'll see how to build your own named entity recognition (NER) system from scratch. While the overall structure of the book remains the same, the entire code base, modules, and chapters has been updated to the latest Python 3.x release. What You'll Learn • Understand NLP and text syntax, semantics and structure • Discover text cleaning and feature engineering • Review text classification and text clustering • Assess text summarization and topic models • Study deep learning for NLP Who This Book Is For IT professionals, data analysts, developers, linguistic experts, data scientists and engineers and basically anyone with a keen interest in linguistics, analytics and generating insights from textual data.

The completely revised edition of "Understanding Japanese Information Processing" supplements each chapter with details about how Chinese, Korean, and Vietnamese scripts are processed on computer systems. New information, such as how these scripts impact contemporary Internet resources (such as the WWW and Adobe Acrobat) is provided. A guide to the Python computer language covers such topics as data types, control flow, functions and modules, exception handling, the GUI library, and input and output functionality.

Malware analysis is big business, and attacks can cost a company dearly. When malware breaches your defenses, you need to act quickly to cure current infections and prevent future ones from occurring. For those who want to stay ahead of the latest malware, Practical Malware Analysis will teach you the tools and techniques used by professional analysts. With this book as your guide, you'll be able to safely analyze, debug, and disassemble any malicious software that comes your way. You'll learn how to: –Set up a safe virtual environment to analyze malware –Quickly extract network signatures and host-based indicators –Use key analysis tools like IDA Pro, OllyDbg, and WinDbg –Overcome malware tricks like obfuscation, anti-disassembly, anti-debugging, and anti-virtual machine techniques –Use your newfound knowledge of Windows internals for malware analysis –Develop a methodology for unpacking malware and get practical experience with five of the most popular packers –Analyze special cases of malware with shellcode, C++, and 64-bit code Hands-on labs throughout the book challenge you to practice and synthesize your skills as you dissect real malware samples, and pages of detailed dissections offer an over-the-shoulder look at how the pros do it. You'll learn how to crack open malware to see how it really works, determine what damage it has done, thoroughly clean your network, and ensure that the malware never comes back. Malware analysis is a cat-and-mouse game with rules that are constantly changing, so make sure you have the fundamentals. Whether you're tasked with securing one network or a thousand networks, or you're making a living as a malware analyst, you'll find what you need to succeed in Practical Malware Analysis.

Python Scripting for Computational Science

The Definitive Guide to Pylons

Red Hat RPM Guide

The Hands-On Guide to Dissecting Malicious Software

A Practical Implementation Guide to Predictive Data Analytics Using Python

Handbook of Artificial Intelligence Techniques in Photovoltaic Systems

Modeling, Control, Optimization, Forecasting and Fault Diagnosis

Master the tools and techniques of mobile forensic investigations Conduct mobile forensic investigations that are legal, ethical, and highly effective using the detailed information contained in this practical guide. Mobile Forensic Investigations: A Guide to Evidence Collection, Analysis, and Presentation, Second Edition fully explains the latest tools and methods along with features, examples, and real-world case studies. Find out how to assemble a mobile forensics lab, collect prosecutable evidence, uncover hidden files, and lock down the chain of custody. This comprehensive resource shows not only how to collect and analyze mobile device data but also how to accurately document your investigations to deliver court-ready documents. □ Legally seize mobile devices, USB drives, SD cards, and SIM cards □ Uncover sensitive data through both physical and logical techniques □ Properly package, document, transport, and store evidence □ Work with free, open source, and commercial forensic software □ Perform a deep dive analysis of iOS, Android, and Windows Phone file systems □ Extract evidence from application, cache, and user storage files □ Extract and analyze data from IoT devices, drones, wearables, and infotainment systems □ Build SQLite queries and Python scripts for mobile device file interrogation □ Prepare reports that will hold up to judicial and defense scrutiny

Includes new coverage of Novell Linux Desktop and Open Enterprise Server (Novell's traditional environment running on SUSE), with information on YaST management tools and the OpenExchange e-mail

server Introduces basic Linux methodologies, including partitions, filesystems, filesystem layout, and more Covers the SUSE system, command line programs, implementing online services, and using SUSE business tools in the enterprise setting Features a section devoted to end-user needs Also covers virtualization, including dosemu, wine, Crossover Office, uml xen and Vmware, expanded coverage of SUSE with sendmail, CUPS, LDAP and more Companion DVD includes the SUSE Linux distribution

An account of the author's years as a member of Monty Python describes the group's international travels, battles over censorship, and collaborations on celebrated films.

This exhaustive reference identifies and explains the plethora of cultural, historical, and topical allusions in the film Monty Python and the Holy Grail, the first original film by the British comedy troupe.

A Programmer's Introduction to 3D Rendering

A Hands-on Approach to GUI Programming

Time Series Forecasting in Python

CCNP and CCIE Enterprise Core ENCOR 350-401 Official Cert Guide

An Utterly Complete, Thoroughly Unillustrated, Absolutely Unauthorized Guide to Possibly All the References

Scrape, Clean, Explore & Transform Your Data

A Beginners Guide to Python 3 Programming

Create advanced applications with Python and OpenCV, exploring the potential of facial recognition, machine learning, deep learning, web computing and augmented reality. Key Features Develop your computer vision skills by mastering algorithms in Open Source Computer Vision 4 (OpenCV 4) and Python Apply machine learning and deep learning techniques with TensorFlow and Keras Discover the modern design patterns you should avoid when developing efficient computer vision applications Book Description OpenCV is considered to be one of the best open source computer vision and machine learning software libraries. It helps developers build complete projects in relation to image processing, motion detection, or image segmentation, among many others. OpenCV for Python enables you to run computer vision algorithms smoothly in real time, combining the best of the OpenCV C++ API and the Python language. In this book, you'll get started by setting up OpenCV and delving into the key concepts of computer vision. You'll then proceed to study more advanced concepts and discover the full potential of OpenCV. The book will also introduce you to the creation of advanced applications using Python and OpenCV, enabling you to develop applications that include facial recognition, target tracking, or augmented reality. Next, you'll learn machine learning techniques and concepts, understand how to apply them in real-world examples, and also explore their benefits, including real-time data production and faster data processing. You'll also discover how to translate the functionality provided by OpenCV into optimized application code projects using Python bindings. Toward the concluding chapters, you'll explore the application of artificial intelligence and deep learning techniques using the popular Python libraries TensorFlow, and Keras. By the end of this book, you'll be able to develop advanced computer vision applications to meet your customers' demands. What you will learn Handle files and images, and explore various image processing techniques Explore image transformations, including translation, resizing, and cropping Gain insights into building histograms Brush up on contour detection, filtering, and drawing Work with Augmented Reality to build marker-based and markerless applications Work with the main machine learning algorithms in OpenCV Explore the deep learning Python libraries and OpenCV deep learning capabilities Create computer vision and deep learning web applications Who this book is for This book is designed for computer vision developers, engineers, and researchers who want to develop modern computer vision applications. Basic experience of OpenCV and Python programming is a must.

* McKay is a member of Plone's core development team—defining The Expert's Voice in Open Source. * Author's web site ZopeZen.org is a site dedicated to Zope-based applications and will plug book on the site. * Python programmers are a growing community and this will be the only up-to-date book on Plone for programmers. * For the latest information on Plone and the latest developments, visit: <http://plone.org>.

Smoothly Leads Users into the Subject of Computer Graphics through the Blender GUI Blender, the free and open source 3D computer modeling and animation program, allows users to create and animate models and figures in scenes, compile feature movies, and interact with the models and create video games. Reflecting the latest version of Blender, The Complete Guide to Blender Graphics: Computer Modeling & Animation, 2nd Edition helps beginners learn the basics of computer animation using this versatile graphics program. This edition incorporates many new features of Blender, including developments to its GUI. New to the Second Edition Three new chapters on smoke simulation, movie making, and drivers Twelve updated chapters, including an entire chapter now devoted to add-ons installation Numerous new examples and figures In color throughout, this manual presents clear, step-by-step instructions for new users of Blender. Many visual diagrams and images illustrate the various topics encompassed by Blender. After mastering the material in the book, users are prepared for further studies and work in computer modeling and animation.

A comprehensive end-to-end guide that gives hands-on practice in big data and Artificial Intelligence Key Features Learn to build and run a big data application with sample code Explore examples to implement activities that a big data architect performs Use Machine Learning and AI for structured and unstructured data Book Description The big data architects are the "masters" of data, and hold high value in today's market. Handling big data, be it of good or bad quality, is not an easy task. The prime job for any big data architect is to build an end-to-end big data solution that integrates data from different sources and analyzes it to find useful, hidden insights. Big Data Architect's Handbook takes you through developing a complete, end-to-end big data pipeline, which will lay the foundation for you and provide the necessary knowledge required to be an architect in big data. Right from understanding the design considerations to implementing a solid, efficient, and scalable data pipeline, this book walks you through all the essential aspects of big data. It also gives you an overview of how you can leverage the power of various big data tools such as Apache Hadoop and Elasticsearch in order to bring them together and build an efficient big data solution. By the end of this book, you will be able to build your own design system which integrates, maintains, visualizes, and monitors your data. In addition, you will have a smooth design flow in each process, putting insights in action. What you will learn Learn Hadoop Ecosystem and Apache projects Understand, compare NoSQL database and essential software architecture Cloud infrastructure design considerations for big data Explore application scenario of big data tools for daily activities Learn to analyze and visualize results to uncover valuable insights Build and run a big data application with sample code from end to end Apply Machine Learning and AI to perform big data intelligence Practice the daily activities performed by big data architects Who this book is for Big Data Architect's Handbook is for you if you are an aspiring data professional, developer, or IT enthusiast who aims to be an all-round architect in big data. This book is your one-stop solution to enhance your knowledge and carry out easy to complex activities required to become a big data architect.

Monty Python's Flying Circus

Computer Graphics from Scratch

The Python Standard Library by Example

Linux and Windows Interoperability Guide

Data Visualization with Python and JavaScript

Become an expert in container management with the power of Kubernetes

The Definitive Guide to Django

Up-to-the-minute coverage includes Windows 2000 and Windows XP. Includes practical Linux/Windows network design and implementation solutions. Covers a wide range of interoperability issues including Internet/intranet, TCP/IP, dial-up access, software, backup/restore, security, and file/print.

A step-by-step guide to Fedora and Red Hat Enterprise Linux covers such topics as the shell, networking, system administration, setting up servers, and programming tools.

Ever wished you could learn Python from a book? Head First Python is a complete learning experience for Python that helps you learn the language through a unique method that goes beyond syntax and how-to manuals, helping you understand how to be a great Python programmer. You'll quickly learn the language's fundamentals, then move onto persistence, exception handling, web development, SQLite, data wrangling, and Google App Engine. You'll also learn how to write mobile apps for Android, all thanks to the power that Python gives you. We think your time is too valuable to waste struggling with new.

Design, deploy, and manage large-scale containers using Kubernetes Key Features Gain insight into the latest features of Kubernetes, including Prometheus and API aggregation Discover ways to keep your clusters always available, scalable, and up-to-date Master the skills of designing and deploying large clusters on various cloud platforms Book Description If you are running a number of containers and want to be able to automate the way they're managed, it can be helpful to have Kubernetes at your disposal. This Learning Path guides you through core Kubernetes constructs, such as pods, services, replica sets, replication controllers, and labels. You'll get started by learning how to integrate your build pipeline and deployments in a Kubernetes cluster. As you cover more chapters in the Learning Path, you'll get up to speed with orchestrating updates behind the scenes, avoiding downtime on your cluster, and dealing with underlying cloud provider instability in your cluster. With the help of real-world use cases, you'll also explore options for network configuration, and understand how to set up, operate, and troubleshoot various Kubernetes networking plugins. In addition to this, you'll gain insights into custom resource development and utilization in automation and maintenance workflows. By the end of this Learning Path, you'll have the expertise you need to progress from an intermediate to an advanced level of understanding Kubernetes. This Learning Path includes content from the following Packt products: Getting Started with Kubernetes - Third Edition by Jonathan Baier and Jesse White Mastering Kubernetes - Second Edition by Gigi Sayfan What you will learn Download, install, and configure the Kubernetes code base Create and configure custom Kubernetes resources Use third-party resources in your automation workflows Deliver applications as standard packages Set up and access monitoring and logging for Kubernetes clusters Set up external access to applications running in the cluster Manage and scale Kubernetes with hosted platforms on Amazon Web Services (AWS), Azure, and Google Cloud Platform (GCP) Run multiple clusters and manage them from a single control plane Who this book is for If you are a developer or a system administrator with an intermediate understanding of Kubernetes and want to master its advanced features, then this book is for you. Basic knowledge of networking is required to easily understand the concepts explained.

Vulnerability Assessment and Attack Simulation on Web, Mobile, Network Services and Wireless Networks (English Edition)

Create amazing games with Qt 5, C++, and Qt Quick, 2nd Edition

Bibliographic Guide to Theatre Arts

Ethical Hacker's Penetration Testing Guide

Web Development Done Right

A complete guide to build and deploy strong networking capabilities using Python 3.7 and Ansible , 2nd Edition

Gopen's Guide to Closed Captioned Video

Build predictive models from time-based patterns in your data. Master statistical models including new deep learning approaches for time series forecasting. Time Series Forecasting in Python teaches you to build powerful predictive models from time-based data. Every model you create is relevant, useful, and easy to implement with Python. You'll explore interesting real-world datasets like Google's daily stock price and economic data for the USA, quickly progressing from the basics to developing large-scale models that use deep learning tools like TensorFlow. Time Series Forecasting in Python teaches you to apply time series forecasting and get immediate, meaningful predictions. You'll learn both traditional statistical and new deep learning models for time series forecasting, all fully illustrated with Python source code. Test your skills with hands-on projects for forecasting air travel, volume of drug prescriptions, and the earnings of Johnson & Johnson. By the time you're done, you'll be ready to build accurate and insightful forecasting models with tools from the Python ecosystem. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

"Hellmann's writing has become an indispensable resource for me and many others as it fills a critical gap in Python Documentation with examples." – Jesse Noller, Python Core Developer and PSF Board Member Master the Powerful Python Standard Library through Real Code Examples The Python Standard Library contains hundreds of modules for interacting with the operating system, interpreter, and Internet—all extensively tested and ready to jump-start your application development. The Python Standard Library by Example introduces virtually every important area

of the Python 2.7 library through concise, stand-alone source code/output examples, designed for easy learning and reuse. Building on his popular Python Module of the Week blog series, author and Python expert Doug Hellmann focuses on “showing” not “telling.” He explains code behavior through downloadable examples that fully demonstrate each feature. You’ll find practical code for working with text, data types, algorithms, math, file systems, networking, the Internet, XML, email, cryptography, concurrency, runtime and language services, and much more. Each section fully covers one module, and links to valuable additional resources, making this book an ideal tutorial and reference. Coverage includes Manipulating text with string, textwrap, re, and difflib Implementing data structures: collections, array, queue, struct, copy, and more Reading, writing, and manipulating files and directories Regular expression pattern matching Exchanging data and providing for persistence Archiving and data compression Managing processes and threads Using application “building blocks”: parsing command-line options, prompting for passwords, scheduling events, and logging Testing, debugging, and compilation Controlling runtime configuration Using module and package utilities If you’re new to Python, this book will quickly give you access to a whole new world of functionality. If you’ve worked with Python before, you’ll discover new, powerful solutions and better ways to use the modules you’ve already tried.

Time Series Forecasting in Python Simon and Schuster

In this book, cofounder and lead developer James Gardner brings you a comprehensive introduction to Pylons, the web framework that uses the best of Ruby, Python, and Perl and the emerging WSGI standard to provide structure and flexibility. You’ll learn how to create your own Pylons-driven web site and attain the mastery of advanced Pylons features. You’ll also learn how to stretch Pylons to its fullest ability, as well as share Gardner’s unique insight and extensive experience in developing and deploying Pylons for a wide variety of situations.

Big Data Architect’s Handbook

A Practitioner's Guide to Natural Language Processing

SUSE Linux 10 Bible

A Practical Guide to Fedora and Red Hat Enterprise Linux

Revised Edition

The Definitive Guide to Plone

Learning Python Networking

Discover security posture, vulnerabilities, and blind spots ahead of the threat actor **KEY FEATURES** [?] Includes illustrations and real-world examples of pentesting web applications, REST APIs, thick clients, mobile applications, and wireless networks. [?] Covers numerous techniques such as Fuzzing (FFuF), Dynamic Scanning, Secure Code Review, and bypass testing. [?] Practical application of Nmap, Metasploit, SQLmap, OWASP ZAP, Wireshark, and Kali Linux. **DESCRIPTION** The 'Ethical Hacker's Penetration Testing Guide' is a hands-on guide that will take you from the fundamentals of pen testing to advanced security testing techniques. This book extensively uses popular pen testing tools such as Nmap, Burp Suite, Metasploit, SQLmap, OWASP ZAP, and Kali Linux. A detailed analysis of pentesting strategies for discovering OWASP top 10 vulnerabilities, such as cross-site scripting (XSS), SQL Injection, XXE, file upload vulnerabilities, etc., are explained. It provides a hands-on demonstration of pentest approaches for thick client applications, mobile applications (Android), network services, and wireless networks. Other techniques such as Fuzzing, Dynamic Scanning (DAST), and so on are also demonstrated. Security logging, harmful activity monitoring, and pentesting for sensitive data are also included in the book. The book also covers web security automation with the help of writing effective python scripts. Through a series of live demonstrations and real-world use cases, you will learn how to break applications to expose security flaws, detect the vulnerability, and exploit it appropriately. Throughout the book, you will learn how to identify security risks, as well as a few modern cybersecurity approaches and popular pentesting tools. **WHAT YOU WILL LEARN** [?] Expose the OWASP top ten vulnerabilities, fuzzing, and dynamic scanning. [?] Get well versed with various pentesting tools for web, mobile, and wireless pentesting. [?] Investigate hidden vulnerabilities to safeguard critical data and application components. [?] Implement security logging, application monitoring, and secure coding. [?] Learn about various protocols, pentesting tools, and ethical hacking methods. **WHO THIS BOOK IS FOR** This book is intended for pen testers, ethical hackers, security analysts, cyber professionals, security consultants, and anybody interested in learning about penetration testing, tools, and methodologies. Knowing concepts of penetration testing is preferable but not required. **TABLE OF CONTENTS** 1. Overview of Web and Related Technologies and Understanding the Application 2. Web Penetration Testing- Through Code Review 3. Web Penetration Testing-Injection Attacks 4. Fuzzing, Dynamic scanning of REST API and Web Application 5. Web Penetration Testing- Unvalidated Redirects/Forwards, SSRF 6. Pentesting for Authentication, Authorization Bypass, and Business Logic Flaws 7. Pentesting for Sensitive Data, Vulnerable Components, Security Monitoring 8. Exploiting File Upload Functionality and XXE Attack 9. Web Penetration Testing: Thick Client 10. Introduction to Network Pentesting 11. Introduction to Wireless Pentesting 12. Penetration Testing-Mobile App 13. Security Automation for Web Pentest 14. Setting up Pentest Lab

This latest edition of *The Definitive Guide to Django* is updated for Django 1.1, and, with the forward-compatibility guarantee that Django now provides, should serve as the ultimate tutorial and reference for this popular framework for years to come. Django, the Python-based equivalent to Ruby's Rails web development framework, is one of the hottest topics in web development today. Lead developer Jacob Kaplan-Moss and Django creator Adrian Holovaty show you how they use this framework to create award-winning web sites by guiding you through the creation of a web application reminiscent of ChicagoCrime.org. *The Definitive Guide to Django* is broken into three parts, with the first introducing Django fundamentals such as installation and configuration, and creating the components that together power a Django-driven web site. The second part delves into the more sophisticated features of Django, including outputting non-HTML content such as RSS feeds and PDFs, caching, and user management. The appendixes serve as a detailed reference to Django's many configuration options and commands.

This textbook on Python 3 explains concepts such as variables and what they represent, how data is held in memory, how a for loop works and what a string is. It also introduces key concepts such as functions, modules and packages as well as object orientation and functional programming. Each section is prefaced with an introductory chapter, before continuing with how these ideas work in Python. Topics such as generators and coroutines are often misunderstood and these are explained in detail, whilst topics such as Referential Transparency, multiple inheritance and exception handling are presented using

examples. *A Beginners Guide to Python 3 Programming* provides all you need to know about Python, with numerous examples provided throughout including several larger worked case studies illustrating the ideas presented in the previous chapters.

Handbook of Artificial Intelligence Techniques in Photovoltaic Systems: Modelling, Control, Optimization, Forecasting and Fault Diagnosis provides readers with a comprehensive and detailed overview of the role of artificial intelligence in PV systems. Covering up-to-date research and methods on how, when and why to use and apply AI techniques in solving most photovoltaic problems, this book will serve as a complete reference in applying intelligent techniques and algorithms to increase PV system efficiency. Sections cover problem-solving data for challenges, including optimization, advanced control, output power forecasting, fault detection identification and localization, and more. Supported by the use of MATLAB and Simulink examples, this comprehensive illustration of AI-techniques and their applications in photovoltaic systems will provide valuable guidance for scientists and researchers working in this area. Includes intelligent methods in real-time using reconfigurable circuits FPGAs, DSPs and MCs Discusses the newest trends in AI forecasting, optimization and control applications Features MATLAB and Simulink examples highlighted throughout

A guide to building proficiency in tools and systems used by leading big data experts

Head First Python

Data Wrangling with Pandas, NumPy, and IPython

Computer Modeling and Animation

The Comprehensive Guide

A Book about the Film Monty Python and the Holy Grail

Mobile Forensic Investigations: A Guide to Evidence Collection, Analysis, and Presentation, Second Edition

A complete guide to designing and building fun games with Qt and Qt Quick using associated toolsets **Key Features** A step by step guide to learn Qt by building simple yet entertaining games Get acquainted with a small yet powerful addition—Qt Gamepad Module, that enables Qt applications to support the use of gamepad hardware Understand technologies such as QML, OpenGL, and Qt Creator to design intuitive games **Book Description** Qt is the leading cross-platform toolkit for all significant desktop, mobile, and embedded platforms and is becoming popular by the day, especially on mobile and embedded devices. It's a powerful tool that perfectly fits the needs of game developers. This book will help you learn the basics of Qt and will equip you with the necessary toolsets to build apps and games. The book begins by how to create an application and prepare a working environment for both desktop and mobile platforms. You will learn how to use built-in Qt widgets and Form Editor to create a GUI application and then learn the basics of creating graphical interfaces and Qt's core concepts. Further, you'll learn to enrich your games by implementing network connectivity and employing scripting. You will learn about Qt's capabilities for handling strings and files, data storage, and serialization. Moving on, you will learn about the new Qt Gamepad module and how to add it in your game and then delve into OpenGL and Vulkan, and how it can be used in Qt applications to implement hardware-accelerated 2D and 3D graphics. You will then explore various facets of Qt Quick: how it can be used in games to add game logic, add game physics, and build astonishing UIs for your games. By the end of this book, you will have developed the skillset to develop interesting games with Qt. What you will learn Install the latest version of Qt on your system Understand the basic concepts of every Qt game and application Develop 2D object-oriented graphics using Qt Graphics View Build multiplayer games or add a chat function to your games with Qt Network module Script your game with Qt QML Explore the Qt Gamepad module in order to integrate gamepad support in C++ and QML applications Program resolution-independent and fluid UIs using QML and Qt Quick Control your game flow in line with mobile device sensors Test and debug your game easily with Qt Creator and Qt Test Who this book is for If you want to create great graphical user interfaces and astonishing games with Qt, this book is ideal for you. No previous knowledge of Qt is required; however knowledge of C++ is mandatory.

With a primary focus on examples and applications of relevance to computational scientists, this brilliantly useful book shows computational scientists how to develop tailored, flexible, and human-efficient working environments built from small scripts written in the easy-to-learn, high-level Python language. All the tools and examples in this book are open source codes. This third edition features lots of new material. It is also released after a comprehensive reorganization of the text. The author has inserted improved examples and tools and updated information, as well as correcting any errors that crept in to the first imprint.

This in-depth guide reveals the art of mobile forensics investigation with comprehensive coverage of the entire mobile forensics investigation lifecycle, from evidence collection through advanced data analysis to reporting and presenting findings. *Mobile Forensics Investigation: A Guide to Evidence Collection, Analysis, and Presentation* leads examiners through the mobile forensics investigation process, from isolation and seizure of devices, to evidence extraction and analysis, and finally through the process of documenting and presenting findings. This book gives you not only the knowledge of how to use mobile forensics tools but also the understanding of how and what these tools are doing, enabling you to present your findings and your processes in a court of law. This holistic approach to mobile forensics, featuring the technical alongside the legal aspects of the investigation process, sets this book apart from the competition. This timely guide is a much-needed resource in today's mobile computing landscape. Notes offer personal insights from the author's years in law enforcement Tips highlight useful mobile forensics software applications, including open source applications that anyone can use free of charge Case studies document actual cases taken from submissions to the author's podcast series Photographs demonstrate proper legal protocols, including seizure and storage of devices, and screenshots showcase mobile forensics software at work Provides you with a holistic understanding of mobile forensics

Trust the best-selling Official Cert Guide series from Cisco Press to help you learn, prepare, and practice for exam success. They are built with the objective of providing assessment, review, and practice to help ensure you are fully prepared for your certification exam. * Master Cisco CCNP/CCIE ENCOR exam topics * Assess your knowledge with chapter-opening quizzes * Review key concepts with exam preparation tasks This is the eBook edition of the CCNP and CCIE Enterprise Core ENCOR 350-401 Official Cert Guide. This eBook does not include access to the Pearson Test Prep practice exams that comes with the print edition. CCNP and CCIE Enterprise Core ENCOR 350-401 Official Cert Guide presents you with an organized test preparation routine through the use of proven series elements and techniques. “Do I Know This Already?” quizzes open each chapter and enable you to decide how much time you need to spend on each section. Exam topic lists make referencing easy. Chapter-ending Exam Preparation Tasks help you drill on key concepts you must know thoroughly. CCNP and CCIE Enterprise Core ENCOR 350-401 Official Cert Guide focuses specifically on the objectives for the Cisco CCNP/CCIE ENCOR 350-401 exam. Networking experts Brad Edgeworth, Ramiro Garza Rios, Dave Hucaby, and Jason Gooley share preparation hints and test-taking tips, helping you identify areas of weakness and improve both your conceptual knowledge and hands-on skills. Material is presented in a concise manner, focusing on increasing your understanding and retention of exam topics. This complete study package includes* A test-preparation routine proven to help you pass the exams * Do I Know This Already? quizzes, which enable you to decide how much time you need to spend on each section * Chapter-ending exercises, which help you drill on key concepts you must know thoroughly * Practice exercises that help you enhance your knowledge * More than 90 minutes of video mentoring from the author * A final preparation chapter, which guides you through tools and resources to help you craft your review and test-taking strategies * Study plan suggestions and templates to help you organize and optimize your study time Well regarded for its level of detail, assessment features, comprehensive

design scenarios, and challenging review questions and exercises, this official study guide helps you master the concepts and techniques that will enable you to succeed on the exam the first time. The official study guide helps you master all the topics on the CCNP/CCIE ENCOR exam, including * Enterprise network architecture * Virtualization * Network assurance * Security * Automation

All the References from African Swallows to Zoot

DBAs Guide to Databases Under Linux

Mobile Forensic Investigations: A Guide to Evidence Collection, Analysis, and Presentation

Python Power!

The Complete Kubernetes Guide

Game Programming using Qt 5 Beginner's Guide

Practical Malware Analysis

"Since his first book on western amphibians in 1951, Stebbins has been recognized as the authoritative voice on this subject. This new book, written with McGinnis, continues that high standard of accuracy and usefulness. It is filled with entertaining anecdotes and user-friendly information. I recommend this to anyone getting their first introduction to the rich and diverse world of Californian herpetofauna." -David Wake, Curator, Museum of Vertebrate Zoology, UC Berkeley "Dr. Robert Stebbins is the elder herpetological master of the American West, and this book has long been one of the finest state field guides to amphibians and reptiles. Now partnering to create a new, expanded edition with accomplished biologist Dr. Samuel McGinnis, a classic publication has become even better. Both the professional herpetologist and the weekend amateur naturalist will find this top-notch guide to be invaluable when exploring California's diverse landscapes." -Alan St. John, author of Reptiles of the Northwest

Achieve improved network programmability and automation by leveraging powerful network programming concepts, algorithms, and tools Key FeaturesDeal with remote network servers using SSH, FTP, SNMP and LDAP protocols.Design multi threaded and event-driven architectures for asynchronous servers programming.Leverage your Python programming skills to build powerful network applicationsBook Description Network programming has always been a demanding task. With full-featured and well-documented libraries all the way up the stack, Python makes network programming the enjoyable experience it should be. Starting with a walk through of today's major networking protocols, through this book, you'll learn how to employ Python for network programming, how to request and retrieve web resources, and how to extract data in major formats over the web. You will utilize Python for emailing using different protocols, and you'll interact with remote systems and IP and DNS networking. You will cover the connection of networking devices and configuration using Python 3.7, along with cloud-based network management tasks using Python. As the book progresses, socket programming will be covered, followed by how to design servers, and the pros and cons of multithreaded and event-driven architectures. You'll develop practical clientside applications, including web API clients, email clients, SSH, and FTP. These applications will also be implemented through existing web application frameworks. What you will learnExecute Python modules on networking toolsAutomate tasks regarding the analysis and extraction of information from a networkGet to grips with asynchronous programming modules available in PythonGet to grips with IP address manipulation modules using Python programmingUnderstand the main frameworks available in Python that are focused on web applicationManipulate IP addresses and perform CIDR calculationsWho this book is for If you're a Python developer or a system administrator with Python experience and you're looking to take your first steps in network programming, then this book is for you. If you're a network engineer or a network professional aiming to be more productive and efficient in networking programmability and automation then this book would serve as a useful resource. Basic knowledge of Python is assumed. RPM is the Linux industry standard for making application installation easy and its use is gaining mindshare amongst users and administrators of other Unix platforms Offers insight and examples to creating applications that rely upon or enhance RPM, enabling users to package and deploy software in RPM format Discusses the use of RPM to manage software and examines the tools provided for user control Book will be technically reviewed by the key RPM programmer at Red Hat RED HAT PRESS(TM) Linux Solutions from the Experts at Red Hat Red Hat-the world's leading Linux company-presents a series of unrivaled guides that are reviewed and approved by the experts at Red Hat. Each book is packed with invaluable tips and techniques that are ideal for everyone from beginning to advanced network and systems professionals, as well as home and small businesses.