

Probabilistic Networks And Expert Systems Exact Computational Methods For Bayesian Networks Information Science And Statistics

Bayesian Networks and Influence Diagrams: A Guide to Construction and Analysis, Second Edition, provides a comprehensive guide for practitioners who wish to understand, construct, and analyze intelligent systems for decision support based on probabilistic sections, in addition to fully-updated examples, tables, figures, and a revised appendix. Intended primarily for practitioners, this book does not require sophisticated mathematical skills or deep understanding of the underlying theory and methods nor does it under uncertainty. The theory and methods presented are illustrated through more than 140 examples, and exercises are included for the reader to check his or her level of understanding. The techniques and methods presented for knowledge elicitation, modeling techniques and tricks, learning models from data, and analyses of models have all been developed and refined on the basis of numerous courses that the authors have held for practitioners worldwide.

Master Bayesian Inference through Practical Examples and Computation–Without Advanced Mathematical Analysis Bayesian methods of inference are deeply natural and extremely powerful. However, most discussions of Bayesian inference rely on intensely complex examples, making it inaccessible to anyone without a strong mathematical background. Now, though, Cameron Davidson-Pilon introduces Bayesian inference from a computational perspective, bridging theory to practice–freeing you to get results using complex and illuminates Bayesian inference through probabilistic programming with the powerful PyMC language and the closely related Python tools NumPy, SciPy, and Matplotlib. Using this approach, you can reach effective solutions in small increments, without extensive Pilon begins by introducing the concepts underlying Bayesian inference, comparing it with other techniques and guiding you through building and training your first Bayesian model. Next, he introduces PyMC through a series of detailed examples and intuitive, extensive user feedback. You'll learn how to use the Markov Chain Monte Carlo algorithm, choose appropriate sample sizes and priors, work with loss functions, and apply Bayesian inference in domains ranging from finance to marketing. Once you've mastered to this guide for the working PyMC code you need to jumpstart future projects. Coverage includes • Learning the Bayesian “state of mind” and its practical implications • Understanding how computers perform Bayesian inference • Using the PyMC Python library Building and debugging models with PyMC • Testing your model's “goodness of fit” • Opening the “black box” of the Markov Chain Monte Carlo algorithm to see how and why it works • Leveraging the power of the “Law of Large Numbers” • Mastering key concepts autocorrelation, and thinning • Using loss functions to measure an estimate's weaknesses based on your goals and desired outcomes • Selecting appropriate priors and understanding how their influence changes with dataset size • Overcoming the “exploratory” when “pretty good” is good enough • Using Bayesian inference to improve A/B testing • Solving data science problems when only small amounts of data are available Cameron Davidson-Pilon has worked in many areas of applied mathematics, from the evolution of stochastic modeling of financial prices. His contributions to the open source community include lifelines, an implementation of survival analysis in Python. Educated at the University of Waterloo and at the Independent University of Moscow, he currently works at Numerous detailed proofs highlight this treatment of functional equations. Starting with equations that can be solved by simple substitutions, the book then moves to equations with several unknown functions and methods of reduction to differential and integral equations, equations with several unknown functions of several variables, vector and matrix equations, more. 1966 edition.

How to deal with uncertainty is a subject of much controversy in Artificial Intelligence. This volume brings together a wide range of perspectives on uncertainty, many of the contributors being the principal proponents in the controversy. Some of the notable work around an interval-based calculus of uncertainty, the Dempster-Shafer Theory, and probability as the best numeric model for uncertainty. There remain strong dissenting opinions not only about probability but even about the utility of any numeric method in modeling. Advances in Probabilistic Graphical Models

Bayesian Artificial Intelligence

Probabilistic Expert Systems

Bayesian Networks

Bayesian Networks: With Examples in R, Second Edition introduces Bayesian networks using a hands-on approach. Simple yet meaningful examples illustrate each step of the modelling process and discuss side by side the underlying theory and its application using R code. The examples start from the simplest notions and gradually increase in complexity. In particular, this new edition contains significant new material on topics from modern machine-learning practice: dynamic networks, networks with heterogeneous variables, and model validation. The first three chapters explain the whole process of Bayesian network modelling, from structure learning to parameter learning to inference. These chapters cover discrete, Gaussian, and conditional Gaussian Bayesian networks. The following two chapters delve into dynamic networks (to model temporal data) and into networks including arbitrary random variables (using Stan). The book then gives a concise but rigorous treatment of the fundamentals of Bayesian networks and offers an introduction to causal Bayesian networks. It also presents an overview of R packages and other software implementing Bayesian networks. The final chapter evaluates two real-world examples: a landmark causal protein-signalling network published in Science and a probabilistic graphical model for predicting the composition of different body parts. Covering theoretical and practical aspects of Bayesian networks, this book provides you with an introductory overview of the field. It gives you a clear, practical understanding of the key points behind this modelling approach and, at the same time, it makes you familiar with the most relevant packages used to implement real-world analyses in R. The examples covered in the book span several application fields, data-driven models, data-driven models and expert systems, probabilistic and causal perspectives, thus giving you a starting point to work in a variety of scenarios. Online supplementary materials include the data sets and the code used in the book, which will all be made available from <https://www.bnlearn.com/book-crc-2ed/>

The book is an introductory textbook mainly for students of computer science and mathematics. Our guiding phrase is “what every theoretical computer scientist should know about linear programming”. A major focus is on applications of linear programming, both in practice and in theory. The book is concise, but at the same time, the main results are covered with complete proofs and in sufficient detail, ready for presentation in class. The book does not require more prerequisites than basic linear algebra, which is summarized in an appendix. One of its main goals is to help the reader to see linear programming “behind the scenes”.

The first edition of this popular textbook, Contemporary Artificial Intelligence, provided an accessible and student friendly introduction to AI. This fully revised and expanded update, Artificial Intelligence: With an Introduction to Machine Learning, Second Edition, retains the same accessibility and problem-solving approach, while providing new material and methods. The book is divided into five sections that focus on the most useful techniques that have emerged from AI. The first section of the book covers logic-based methods, while the second section focuses on probability-based methods. Emergent intelligence is featured in the third section and explores evolutionary computation and methods based on swarm intelligence. The newest section comes next and provides a detailed overview of neural networks and deep learning. The final section of the book focuses on natural language understanding. Suitable for undergraduate and beginning graduate students, this class-tested textbook provides students and other readers with key AI methods and algorithms for solving challenging problems involving systems that behave intelligently in specialized domains such as medical and software diagnostics, financial decision making, speech and text recognition, genetic analysis, and more.

Disk contains: Tool for building Bayesian networks -- Library of examples -- Library of proposed solutions to some exercises.

Bayesian Methods for Hackers

Probabilistic Networks and Expert Systems

Handbook on Neural Information Processing

Symbolic and Quantitative Approaches to Reasoning with Uncertainty

Bayesian Networks and Decision Graphs

As the power of Bayesian techniques has become more fully realized, the field of artificial intelligence has embraced Bayesian methodology and integrated it to the point where an introduction to Bayesian techniques is now a core course in many computer science programs. Unlike other books on the subject, Bayesian Artificial Intelligence keeps mathematical detail to a minimum and covers a broad range of topics. The authors integrate all of Bayesian net technology and learning Bayesian net technology and apply them both to knowledge engineering. They emphasize understanding and intuition but also provide the algorithms and technical background needed for applications. Software, exercises, and solutions are available on the authors' website.

Bayesian networks currently provide one of the most rapidly growing areas of research in computer science and statistics. In compiling this volume we have brought together contributions from some of the most prestigious researchers in this field. Each of the twelve chapters is self-contained. Both theoreticians and application scientists/engineers in the broad area of artificial intelligence will find this volume valuable. It also provides a useful sourcebook for Graduate students since it shows the direction of current research.

This book emphasizes the basic computational principles that make probabilistic reasoning feasible in expert systems.

This handbook presents some of the most recent topics in neural information processing, covering both theoretical concepts and practical applications. The contributions include: Deep architectures Recurrent, recursive, and graph neural networks Cellular neural networks Bayesian networks Approximation capabilities of neural networks Semi-supervised learning Statistical relational learning Kernel methods for structured data Multiple classifier systems Self organisation and modal learning Applications to content-based image retrieval, text mining in large document collections, and bioinformatics This book is thought particularly for graduate students, researchers and practitioners, willing to deepen their knowledge on more advanced connectionist models and related learning paradigms.

Interactive Collaborative Information Systems

Probabilistic Methods for Financial and Marketing Informatics

Case Study Methodology in Business Research

Uncertainty in Artificial Intelligence

Lectures on Functional Equations and Their Applications

The complete guide for how to design and conduct theory-testing and other case studies... Case Study Methodology in Business Research sets out structures and guidelines that assist students and researchers from a wide range of disciplines to develop their case study research in a consistent and rigorous manner. It clarifies the differences between practice-oriented and theory-oriented research and, within the latter category, between theory-testing and theory-building. It describes in detail how to design and conduct different types of case study research, providing students and researchers with everything they need for their project. The main aims are to: * present a broad spectrum of types of case study research (including practice-oriented case studies, theory-building case studies and theory-testing case studies) in one consistent methodological framework. * emphasize and clearly illustrate that the case study is the preferred research strategy for testing deterministic propositions such as those expressing a necessary condition case by case and that the survey is the preferred research strategy for testing probabilistic propositions. * stress the role of replication in all theory-testing research, irrespective of which research strategy is chosen for a specific test. * give more weight to the importance of theory-testing relative to theory-building. Case Study Methodology in Business Research is a clear, concise and comprehensive text for case study methodology. Templates are supplied for case study protocol and how to report a case study. A modular textbook primarily aimed at serving research methodology courses for final year undergraduate students and graduate students in Business Administration and Management, which is also useful as a handbook for researchers. Written by Jan Dul, Professor of Technology and Human Factors, RSM Erasmus University, Rotterdam and Tony Hak, Associate professor of Research Methodology, RSM Erasmus University, Rotterdam, in collaboration with other authors from RSM Erasmus University. * Provides students with everything needed to design and conduct a case study project * Templates are supplied clearly demonstrating case study protocol and how to report a case study * A highly accessible, concise and comprehensive text for Case Study methodology

This text is a reprint of the seminal 1989 book Probabilistic Reasoning in Expert Systems: Theory and Algorithms, which helped serve to create the field we now call Bayesian networks. It introduces the properties of Bayesian networks (called causal networks in the text), discusses algorithms for doing inference in Bayesian networks, covers abductive inference, and provides an introduction to decision analysis. Furthermore, it compares rule-base experts systems to ones based on Bayesian networks, and it introduces the frequentist and Bayesian approaches to probability. Finally, it provides a critique of the maximum entropy formalism. Probabilistic Reasoning in Expert Systems was written from the perspective of a mathematician with the emphasis being on the development of theorems and algorithms. Every effort was made to make the material accessible. There are ample examples throughout the text. This text is important reading for anyone interested in both the fundamentals of Bayesian networks and in the history of how they came to be. It also provides an insightful comparison of the two most prominent approaches to probability.

presents a unified and in-depth development of neural network learning algorithms and neural network expert systems

In the past decade, a number of different research communities within the computational sciences have studied learning in networks, starting from a number of different points of view. There has been substantial progress in these different communities and surprising convergence has developed between the formalisms. The awareness of this convergence and the growing interest of researchers in understanding the essential unity of the subject underlies the current volume. Two research communities which have used graphical or network formalisms to particular advantage are the belief network community and the neural network community. Belief networks arose within computer science and statistics and were developed with an emphasis on prior knowledge and exact probabilistic calculations. Neural networks arose within electrical engineering, physics and neuroscience and have emphasised pattern recognition and systems modelling problems. This volume draws together researchers from these two communities and presents both kinds of networks as instances of a general unified graphical formalism. The book focuses on probabilistic methods for learning and inference in graphical models, algorithm analysis and design, theory and applications. Exact methods, sampling methods and variational methods are discussed in detail. Audience: A wide cross-section of computationally oriented researchers, including computer scientists, statisticians, electrical engineers, physicists and neuroscientists.

Computational Intelligence in Data Mining

An Introduction to Expert Systems

Probabilistic Similarity Networks

Artificial Intelligence

Bayesian Reasoning and Machine Learning

Probabilistic Methods for Financial and Marketing Informatics aims to provide students with insights and a guide explaining how to apply probabilistic reasoning to business problems. Rather than dwelling on rigor, algorithms, and proofs of theorems, the authors concentrate on showing examples and using the software package Netica to represent and solve problems. The book contains unique coverage of probabilistic reasoning topics applied to business problems, including marketing, banking, operations management, and finance. It shares insights about when and why probabilistic methods can and cannot be used effectively. This book is recommended for all R&D professionals and students who are involved with industrial informatics, that is, applying the methodologies of computer science and engineering to business or industry information. This includes computer science and other professionals in the data management and data mining field whose interests are business and marketing information in general, and who want to apply AI and probabilistic methods to their problems in order to better predict how well a product or service will do in a particular market, for instance. Typical fields where this technology is used are in advertising, venture capital decision making, operational risk measurement in any industry, credit scoring, and investment science. Unique coverage of probabilistic reasoning topics applied to business problems, including marketing, banking, operations management, and finance Shares insights about when and why probabilistic methods can and cannot be used effectively Complete review of Bayesian networks and probabilistic methods for those IT professionals new to informatics.

A practical introduction perfect for final-year undergraduate and graduate students without a solid background in linear algebra and calculus.

The refereed proceedings of the 7th European Conference on Symbolic and Quantitative Approaches to Reasoning with Uncertainty, ECSQARU 2003, held in Aalborg, Denmark in July 2003. The 47 revised full papers presented together with 2 invited survey articles were carefully reviewed and selected for inclusion in the book. The papers are organized in topical sections on foundations of uncertainty concepts, Bayesian networks, algorithms for uncertainty inference, learning, decision graphs, belief functions, fuzzy sets, possibility theory, default reasoning, belief revision and inconsistency handling, logics, and tools.

We are happy to present the first volume of the Handbook of Defeasible Reasoning and Uncertainty Management Systems. Uncertainty pervades the real world and must therefore be addressed by every system that attempts to represent reality. The representation of uncertainty is a major concern of philosophers, logicians, artificial intelligence researchers and computer scientists, psychologists, statisticians, economists and engineers. The present Handbook volumes provide frontline coverage of this area. This Handbook was produced in the style of previous handbook series like the Handbook of Philosophical Logic, the Handbook of Logic in Computer Science, the Handbook of Logic in Artificial Intelligence and Logic Programming, and can be seen as a companion to them in covering the wide applications of logic and reasoning. We hope it will answer the needs for adequate representations of uncertainty. This Handbook series grew out of the ESPRIT Basic Research Project DRUMS II, where the acronym is made out of the Handbook series title. This project was financially supported by the European Union and regroups 20 major European research teams working in the general domain of uncertainty. As a fringe benefit of the DRUMS project, the research community was able to create this Handbook series, relying on the DRUMS participants as the core of the authors for the Handbook together with external international experts.

Learning Bayesian Networks

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Probabilistic Reasoning in Intelligent Systems

Bayesian Networks and Influence Diagrams: A Guide to Construction and Analysis

Medical expert systems based on causal probabilistic networks

Abstract: "This monograph provides an introduction to the theory of expert systems. The task of medical diagnosis is used as a unifying theme throughout. A broad perspective is taken, ranging from the role of diagnostic programs to methods of evaluation. While much emphasis is placed on probability theory, other calculi of uncertainty are given due consideration."

This is a brand new edition of an essential work on Bayesian networks and decision graphs. It is an introduction to probabilistic graphical models including Bayesian networks and influence diagrams. The reader is guided through the two types of frameworks with examples and exercises, which also give instruction on how to build these models. Structured in two parts, the first section focuses on probabilistic graphical models, while the second part deals with decision graphs, and in addition to the frameworks described in the previous edition, it also introduces Markov decision process and partially ordered decision problems.

This book provides a thorough introduction to the formal foundations and practical applications of Bayesian networks. It provides an extensive discussion of techniques for building Bayesian networks that model real-world situations, including techniques for synthesizing models from design, learning models from data, and debugging models using sensitivity analysis. It also treats exact and approximate inference algorithms at both theoretical and practical levels. The author assumes very little background on the covered subjects, supplying in-depth discussions for theoretically inclined readers and enough practical details to provide an algorithmic cookbook for the system developer.

This is the first textbook on pattern recognition to present the Bayesian viewpoint. The book presents approximate inference algorithms that permit fast approximate answers in situations where exact answers are not feasible. It uses graphical models to describe probability distributions when no other books apply graphical models to machine learning. No previous knowledge of pattern recognition or machine learning concepts is assumed. Familiarity with multivariate calculus and basic linear algebra is required, and some experience in the use of probabilities would be helpful though not essential as the book includes a self-contained introduction to basic probability theory.

Understanding and Using Linear Programming

Expert Systems and Probabilistic Network Models

Modeling and Reasoning with Bayesian Networks

Medical Expert Systems Based on Causal Probabilistic Network

With an Introduction to Machine Learning, Second Edition

The increasing complexity of our world demands new perspectives on the role of technology in decision making. Human decision making has its limitations in terms of information-processing capacity. We need new technology to cope with the increasingly complex and information-rich nature of our modern society. This is particularly true for critical environments such as crisis management and traffic management, where humans need to engage in close collaborations with artificial systems to observe and understand the situation and respond in a sensible way. We believe that close collaborations between humans and artificial systems will become essential and that the importance

of research into Interactive Collaborative Information Systems (ICIS) is self-evident. Developments in information and communication technology have radically changed our working environments. The vast amount of information available nowadays and the wirelessly networked nature of our modern society open up new opportunities to handle difficult decision-making situations such as computer-supported situation assessment and distributed decision making. To make good use of these new possibilities, we need to update our traditional views on the role and capabilities of information systems. The aim of the Interactive Collaborative Information Systems project is to develop techniques that support humans in complex information environments and that facilitate distributed decision-making capabilities. ICIS emphasizes the importance of building actor-agent communities: close collaborations between human and artificial actors that highlight their complementary capabilities, and in which task distribution is flexible and adaptive.

Bayesian Networks, the result of the convergence of artificial intelligence with statistics, are growing in popularity. Their versatility and modelling power is now employed across a variety of fields for the purposes of analysis, simulation, prediction and diagnosis. This book provides a general introduction to Bayesian networks, defining and illustrating the basic concepts with pedagogical examples and twenty real-life case studies drawn from a range of fields including medicine, computing, natural sciences and engineering. Designed to help analysts, engineers, scientists and professionals taking part in complex decision processes to successfully implement Bayesian networks, this book equips readers with proven methods to generate, calibrate, evaluate and validate Bayesian networks. The book: Provides the tools to overcome common practical challenges such as the treatment of missing input data, interaction with experts and decision makers, determination of the optimal granularity and size of the model. Highlights the strengths of Bayesian networks whilst also presenting a discussion of their limitations. Compares Bayesian networks with other modelling techniques such as neural networks, fuzzy logic and fault trees. Describes, for ease of comparison, the main features of the major Bayesian network software packages: Netica, Hugin, Elvira and Discoverer, from the point of view of the user. Offers a historical perspective on the subject and analyses future directions for research. Written by leading experts with practical experience of applying Bayesian networks in finance, banking, medicine, robotics, civil engineering, geology, geography, genetics, forensic science, ecology, and industry, the book has much to offer both practitioners and researchers involved in statistical analysis or modelling in any of these fields.

Probabilistic Networks and Expert Systems Exact Computational Methods for Bayesian Networks Springer Science & Business Media

This book brings together important topics of current research in probabilistic graphical modeling, learning from data and probabilistic inference. Coverage includes such topics as the characterization of conditional independence, the learning of graphical models with latent variables, and extensions to the influence diagram formalism as well as important application fields, such as the control of vehicles, bioinformatics and medicine.

Learning in Graphical Models

A Practical Guide to Applications

Theory and Algorithms

Neural Network Learning and Expert Systems

Pattern Recognition and Machine Learning

This book serves as a textbook or reference for anyone with an interest in probabilistic modeling in the fields of computer science, computer engineering, and electrical engineering. This text is also a resource for courses on expert systems and artificial intelligence. Beginning with a basic theoretical introduction, the author then provides a discussion of inference, methods of learning, and applications based on Bayesian networks and beyond.

This 1996 book explains the statistical framework for pattern recognition and machine learning, now in paperback.

The work reviewed in this book represents the synthesis of two important developments in modelling of complex stochastic phenomena. The book gives a thorough and rigorous mathematical treatment of the underlying ideas, structures, and algorithms.

In this remarkable blend of formal theory and practical application, David Heckerman develops methods for building normative expert systems—expert systems that encode knowledge in a decision-theoretic framework. Heckerman introduces network and partition, two extensions to the influence diagram representation. He uses the new representations to construct Pathfinder, a large, normative expert system for the diagnosis of lymph-node diseases. Heckerman shows that such systems can be built efficiently, and that the use of a normative theory as the framework for representing knowledge can dramatically improve the quality of expertise that is delivered to the user. He concludes with a formal evaluation of the power of building normative expert systems. David Heckerman is Assistant Professor of Computer Science at the University of Southern California. He received his doctoral degree in Medical Information Sciences from Stanford University. Contents: Introduction. Similarity Networks and Partitions: A Simple Example. Theory of Similarity Networks. Pathfinder: A Case Study. An Evaluation of Pathfinder. Conclusions and Future Work.

Theory and Applications

Medical Expert Systems Based on Causal Probabilistic Networks

Probabilistic Reasoning in Expert Systems

Quantified Representation of Uncertainty and Imprecision

Exact Computational Methods for Bayesian Networks

The book aims to merge Computational Intelligence with Data Mining, which are both hot topics of current research and industrial development, Computational Intelligence, incorporates techniques like data fusion, uncertain reasoning, heuristic search, learning, and soft computing. Data Mining focuses on unscrambling unknown patterns or structures in very large data sets. Under the headline "Discovering Structures in Large Databases" the book starts with a unified view on 'Data Mining and Statistics – A System Point of View'. Two special techniques follow: 'Subgroup Mining', and 'Data Mining with Possibilistic Graphical Models'. "Data Fusion and Possibilistic or Fuzzy Data Analysis" is the next area of interest. An overview of possibilistic logic, nonmonotonic reasoning and data fusion is given, the coherence problem between data and non-linear fuzzy models is tackled, and outlier detection based on learning of fuzzy models is studied. In the domain of "Classification and Decomposition" adaptive clustering and visualisation of high dimensional data sets is introduced. Finally, in the section "Learning and Data Fusion" learning of special multi-agents of virtual soccer is considered. The last topic is on data fusion based on stochastic models.

Probabilistic expert systems are graphical networks which support the modeling of uncertainty and decisions in large complex domains, while retaining ease of calculation. Building on original research by the authors, this book gives a thorough and rigorous mathematical treatment of the underlying ideas, structures, and algorithms. The book will be of interest to researchers in both artificial intelligence and statistics, who desire an introduction to this fascinating and rapidly developing field. The book, winner of the DeGroot Prize 2002, the only book prize in the field of statistics, is new in paperback.

Probabilistic Reasoning in Intelligent Systems is a complete and accessible account of the theoretical foundations and computational methods that underlie plausible reasoning under uncertainty. The author provides a coherent explication of probability as a language for reasoning with partial belief and offers a unifying perspective on other AI approaches to uncertainty, such as the Dempster-Shafer formalism, truth maintenance systems, and nonmonotonic logic. The author distinguishes syntactic and semantic approaches to uncertainty—and offers techniques, based on belief networks, that provide a mechanism for making semantics-based systems operational. Specifically, network-propagation techniques serve as a mechanism for combining the theoretical coherence of probability theory with modern demands of reasoning-systems technology: modular declarative inputs, conceptually meaningful inferences, and parallel distributed computation. Application areas include diagnosis, forecasting, image interpretation, multi-sensor fusion, decision support systems, plan recognition, planning, speech recognition—in short, almost every task requiring that conclusions be drawn from uncertain clues and incomplete information. Probabilistic Reasoning in Intelligent Systems will be of special interest to scholars and researchers in AI, decision theory, statistics, logic, philosophy, cognitive psychology, and the management sciences. Professionals in the areas of knowledge-based systems, operations research, engineering, and statistics will find theoretical and computational tools of immediate practical use. The book can also be used as an excellent text for graduate-level courses in AI, operations research, or applied probability.

Artificial intelligence and expert systems have seen a great deal of research in recent years, much of which has been devoted to methods for incorporating uncertainty into models. This book is devoted to providing a thorough and up-to-date survey of this field for researchers and students.

Networks of Plausible Inference

With Examples in R

Probabilistic Programming and Bayesian Inference

Introduction to Bayesian Networks

Innovations in Bayesian Networks