

## Paint Shop Pro Tutorials Livejournal

With a little luck and a pack of pugs, anything is paws-ible! When True Winter comes, it's time for the Great Northern Race! The best sled teams in the world must reach a mysterious man called the Snowfather. He will grant one wish to the winners. Young racers Sika and Shen want to win more than anything. But they don't have big sled dogs—all they have is sixty-six yappy, yippy puppy pugs. Can this unlikely team make their dreams come true? For early chapter book readers who are ready for something longer, the Not-So-Impossible Tales are packed with humor, action, and color illustrations on almost every page. A New York Public Library Best Book for Kids, 2016 "A madcap, magical blend of fluff and other good stuff."—Kirkus Reviews, starred review

For the millions of Americans who want spirituality without religion, Sam Harris's latest New York Times bestseller is a guide to meditation as a rational practice informed by neuroscience and psychology. From Sam Harris, neuroscientist and author of numerous New York Times bestselling books, *Waking Up* is for the twenty percent of Americans who follow no religion but who suspect that important truths can be found in the experiences of such figures as Jesus, the Buddha, Lao Tzu, Rumi, and the other saints and sages of history. Throughout this book, Harris argues that there is more to understanding reality than science and secular culture generally allow, and that how we pay attention to the present moment largely determines the quality of our lives. *Waking Up* is part memoir and part exploration of the scientific underpinnings of spirituality. No other book marries contemplative wisdom and modern science in this way, and no author other than Sam Harris—a scientist, philosopher, and famous skeptic—could write it.

Are you interested in using Copic markers to take you art to the next level? Learn all about Copic marker coloring techniques from professional manga artists who know all the tricks of the trade! Considered the cream of the crop when it comes to markers, Copic are beloved by artists around the world for their smooth and vibrant colors. If you're new to the markers, there's no need to be intimidated when you have this informative guide with you every step of the way! You'll start off by learning basic techniques, including blending, mixing, and layering color. Next, you'll discover how to use Copic markers to create texture when coloring skin, hair, clothing, and scenery. Dozens of illustrations from talented manga artists are broken down into step-by-step instructions, allowing you to implement the same coloring techniques in your own work. Along the way, you'll find countless tips and tricks for getting the most out of your

markers--you'll even learn how to fix mistakes!

In this visually stunning hardback book, globally loved artist Lois van Baarle, AKA Loish, explores the origins, influences, and features of her style, and helps readers do the same deep dive into their own style. The Style of Loish is her third book with 3dtotal Publishing, a natural progression from the bestselling The Art of Loish (2016) and The Sketch Book of Loish (2018). To date these titles have sold over 85,000 copies combined worldwide, with numerous reprints to keep up with demand. Published exclusively by 3dtotal Publishing, Loish is building a carefully considered body of work, with each book making sense both alone, and as part of a growing, highly collectible series. With this in mind, The Style of Loish now sees the artist explore her own style through several facets of her work, including creating volume, choosing color, establishing flow, and the ideas and subjects themselves. While looking at the motivation behind her own work, Loish also guides the reader through ideas and tutorials to help them identify, understand, and even evolve their own style. The book bursts with brand new, specially commissioned art that provides a unique opportunity to understand the foundations of Loish's style. She reveals the journey she took to pinpoint when and how her style was created. Combined with candid advice and a passion for supporting fellow artists, Loish has written a beautiful, inspirational, and practical book for artists of all styles and abilities that is sure to be another bestseller.

Beginner's Guide to Creating Portraits

Mastering Modern Calligraphy

Curse Words

Design and Build Websites

The Beginner's Guide to Watercolor

Drawing Ideas

Pioneers of Hip Hop Fashion

Shirt Kings looks at the early days of urban fashion through the lens of the pioneering group of artists known as the Shirt Kings. By adapting the graffiti skills from the trains and spray cans to shirts and airbrush they created a new look for a new generation. Edwin PHADE Sacasa is a founding artist of the group and it is through his archives that we are transported to the 1980s in NYC where the fashion was loud, colourful and filled with cartoon imagery. From DJ Red Alert to LL Cool J to Big Daddy Kane to Mike Tyson - they all had to have their Shirt King designs.

Delve into the world of digital painting on an iPad with step-by-step tutorials, hints, and tips from professional artists.

Web Programming with HTML5, CSS, and JavaScript is written for the undergraduate, client-side web programming course. It covers the three client-side technologies (HTML5, CSS, and JavaScript) in depth, with no dependence on server-side technologies.

The extensive style directory contains over 60 specially designed decorated pieces of furniture, creating a library of decorative techniques and how to use them.'

Illustrating Battles

The Art of Comic Book Inking (Third Edition)

The Sketchbook of Loish

Watercolor Pencil Magic

Shirt Kings

Beyond the Basics: 2,700+ Pointed Pen Exemplars and Exercises for Developing Your Style

Lettering & Type: Creating Letters and Designing Typefaces

**Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics**

**Go from Watercolor Beginner to Painting Pro with this Incredible, Comprehensive Guide Taking up watercolor painting can feel overwhelming or intimidating, but with Jovy Merryl's expert advice, easy-to-follow tutorials and beginner-friendly projects, it doesn't have to be! Jovy walks you through all the foundational knowledge you need to succeed as a water colorist, from choosing the right materials to understanding color harmony and mastering basic brushstrokes.**

Easy-to-follow projects provide an effortless way to practice your skills and reinforce essential techniques. Hone your brushmarking with projects like Melody of Roses and Bouquet of Sunshine, and gain confidence in wet-on-wet and wet-on-dry techniques with beautiful paintings like Atmospheric Landscape and Sunny Day. Once you've mastered the basics, you'll continue to polish your newfound skills while learning other techniques that refine and add depth to your paintings. Learn the value of white space with Backlit Forest, add texture and special effects with Sun Glitter and become a pro at layering and glazing with Dreamy Phuket. Packed to the brim with helpful tips and tricks, this collection of stunning projects is the only resource you'll need to unleash your creativity, find your artistic style and begin your watercolor painting journey.

Water-soluble colored pencils are portable, versatile and much more forgiving than traditional watercolors, yet many artists have only just begun to tap into this medium's creative potential. This book explores the amazing possibilities of watercolor pencils, providing artists with basic instruction for taking full advantage of them in their artwork. Beginning with an overview of necessary materials and basic techniques, artists will learn from simple mini demos how to mix colors, create washes, layer colors and more. Artists will then see how these painting techniques are employed to capture a variety of popular subjects, including landscapes, flowers, animals, water, people, skies, trees, bridges and buildings. The last chapter of the book demonstrates how to mix watercolor pencils with other mediums to create all kinds of new and interesting effects. Cathy Johnson is the author of five North Light books, including Creating Textures in Watercolor and Watercolor Tricks and Techniques. She has also authored Sierra Club Guide to Sketching Nature and Sierra Club Guide to Painting Nature. She lives in Excelsior Springs, Missouri.

In her follow-up to Chibi Art Class, renowned Instagram artist Yoai is back to teach you how to draw the popular Japanese style of anime and manga like a pro. In Anime Art Class, you will learn how to draw Yoai's signature cute characters, from their bodies and facial features to their dreamy eyes, trendy clothes and accessories, and fun hair. The 20 tutorials, with simple step-by-step illustrations and instructions, guide you from drawing characters in pencil and pen to coloring and shading them in with colored pencils, markers, and watercolor paints. With the addition of lots of drawing tips and tricks and inspiration galleries that you can also use as coloring pages, soon you will be enhancing your notebooks, stationery, artwork, and more

**with your own unique anime world. Anime Art Class is now in session!**

**HTML and CSS**

**Beginner's Guide to Digital Painting in Procreate**

**How to Create Art on an iPad**

**How to Draw Manga**

**200 Step-by-Step Flowers, Leaves, Cacti, Succulents, and Other Items Found in Nature**

**Brave**

**A Story of How the Famous "Migrant Mother" Photograph Became the Face of the Great Depression**

Pugs of the Frozen North  
Random House Books for Young Readers

Meet modern portraiture head-on with this step-by-step beginner's guide to creating stylized portrait, written by the industry's leading character designers.

Dorothea Lange's Depression-era "Migrant Mother" photograph is an icon of American history. Behind this renowned portrait is the story of a family struggling against all odds to survive. Dust storms and dismal farming conditions force young Ruby's family to leave their home in Oklahoma and travel to California to find work. As they move from camp to camp, Ruby sometimes finds it hard to hold on to hope. But on one fateful day, Dorothea Lange arrives with her camera and takes six photographs of the young family. When one of the photographs appears in the newspaper, it opens the country's eyes to the reality of the migrant workers' plight and inspires an outpouring of much needed support. Bleak yet beautiful illustrations depict this fictionalized story of a key piece of history, about hope in the face of hardship and the family that became a symbol of the Great Depression.

"Kara is a Lilliputian girl who lives with her parents in an old doll house, hidden away in the back of an old shed. Isolated her entire life, she has few Lilliputian friends her own age, and even less experience with the world around her. Everything she knows has been learned either first hand, or taught to her by her parents. But her life changes drastically when a human family moves into the house her family lives by. Will Kara make a new friend? Or is something darker, possibly more dangerous waiting there for her? 7" Kara is an ongoing watercolor children's comic. Collected in this volume are the first four chapters, a bonus story, and a selection of the concept art."--Back cover.

Making Comics

The Essence of Watercolour

The Art of Michael Whelan

The Art of Loish

Storytelling Secrets of Comics, Manga and Graphic Novels

Everyday Watercolor

Learning JavaScript Design Patterns

**"User level: intermediate to advanced 2D artists, concept artists, illustrators and matte painters"--P. [4] of cover.**

**With Learning JavaScript Design Patterns, you'll learn how to write beautiful, structured, and maintainable JavaScript by applying classical and modern design patterns to the language. If you want to keep your code efficient, more manageable, and up-to-date with the latest best practices, this book is for you. Explore many popular design patterns, including Modules, Observers, Facades, and Mediators. Learn how modern architectural patterns—such as MVC, MVP, and MVVM—are useful from the perspective of a modern web application developer. This book also walks experienced JavaScript developers through modern module formats, how to namespace code effectively, and other essential topics. Learn the structure of design patterns and how they are written Understand different pattern categories, including creational, structural, and behavioral Walk through more than 20 classical and modern design patterns in JavaScript Use several options for writing modular code—including the Module pattern, Asynchronous Module Definition (AMD), and CommonJS Discover design patterns implemented in the jQuery library Learn popular design patterns for writing maintainable jQuery plug-ins "This book should be in every JavaScript developer's hands. It's the go-to book on JavaScript patterns that will be read and referenced many times in the future."—Andrée Hansson, Lead Front-End Developer, presis!**

**Following the enormous success of her first art book, Loish returns with an inspiring book dedicated to her beautiful sketches.**

**The perfect companion for pointed pen and digital calligraphers alike, with more than 2,700 letterforms and ligatures, stroke drills, warm-up exercises, flourishes, and simple words and phrases. This beautiful, in-depth guide to modern calligraphy emphasizes experimentation and fun, rather than rigid uniformity. With targeted exercises and lessons aimed at pushing you out of your calligraphy comfort zone, Mastering Modern Calligraphy will not only help you master tricks of the trade, but develop your very own modern calligraphy style, too.**

**Marvel Portfolio: Artgerm**

**Photoshop 5.5 for Windows**

**Finding Your Artistic Voice**

**A Beginner's Guide to HTML, CSS, JavaScript, and Web Graphics**

**Learn to Paint Watercolor in 30 Days**

## **Learning Web Design Digital Painting Techniques**

***A guide to type design and lettering that includes relevant theory, history, explanatory diagrams, exercises, photographs, and illustrations, and features interviews with various designers, artists, and illustrators.***

***A contemporary paint-every-day watercolor guide that explores foundational strokes and patterns and then builds new skills upon the foundations over the course of 30 days to create finished pieces. This beautifully illustrated and inspiring guided watercolor-a-day book is perfect for beginning watercolor artists, artists who want to improve their watercolor skills, and visual creatives. From strokes to shapes, this book covers the basics and helps painters gain confidence in themselves along with inspiration to develop their own style over the course of 30 days. Featuring colorful contemporary art from Mon Voir design agency founder and Instagram trendsetter Jenna Rainey, this book's fresh perspective paints watercolor in a whole new light.***

***"Finally, a book about how to make Webcomics from some guys who actually know how to do it!"--P. [4] of cover.***

***Based on the Webby Award-winning Tumblr site, Things Organized Neatly is thoughtfully composed of everyday objects, all displayed beautifully for the neat freak. Things Organized Neatly takes the messiness of the everyday world and recasts it in neat and appealing designs. On one page a massive collection of cellphones from the past twenty years is laid out on the floor and photographed from above; on the next, a collection of candy is pleasingly arranged by color. Things Organized Neatly capitalizes on our current obsession with photographing and cataloguing all the objects that we interact with on a daily basis. It has many images of food laid out in visually appealing, often humorous designs, as well as images of GI Joes standing at attention and old Nintendo cartridges arranged in the colors of the rainbow. Whether you're a design aficionado, an obsessive cleaner and straightener, a social media maven constantly documenting your day, or someone just looking to be swept away for an afternoon in a book full of beautiful images, Things Organized Neatly offers every reader a chance to revel in the beauty of everyday life.***

## **Ruby's Hope**

***Metal by Tutorials (Third Edition): Beginning Game Engine Development With Metal***

***The Art of Arranging the Everyday***

***How to Paint Furniture***

## **Scenes, Visions**

### **A Hand-Drawn Approach for Better Design**

### **A Complete Course in Drawing Manga Cuties**

A full-color introduction to the basics of HTML and CSS from the publishers of Wrox! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781118907443.

In his daydreams, Jensen is the biggest hero that ever was, saving the world and his friends on a daily basis. But his middle school reality is VERY different--math is hard, getting along with friends is hard...Even finding a partner for the class project is a huge problem when you always get picked last. And the pressure's on even more once the school newspaper's dynamic duo, Jenny and Akilah, draw Jensen into the whirlwind of school news, social-experiment projects, and behind-the-scenes club drama. Jensen has always played the middle school game one level at a time, but suddenly, someone's cranked up the difficulty setting. Will those daring daydreams of his finally work in his favor, or will he have to find real solutions to his real-life problems? The charming world of Berrybrook Middle School gets a little bigger in this highly anticipated follow-up to Svetlana Chmakova's award-winning *Awkward* with a story about a boy who learns his own way of being brave!

Take a walk down dark, twisting paths into the history of the Hole World, the demonic dimension that spawned Wizord, Margaret, Ruby Stitch and all the rest of your favorite morally dubious sorcerers. We haven't forgotten about our world, though - intrigue and spells and strange, wonderful things abound as Wizord continues his quest to be the baddest wizord New York City's ever seen. The third chapter of the dark, funny fantasy that NPR says "exists to amuse and astound." From CHARLES SOULE (*Daredevil*, *Darth Vader*) and RYAN BROWNE (*God Hates Astronauts*). Collects issues 11 through 15.

"A gal has to look out for herself after all" Clara Grey's parents once said that the world was a dark and dangerous place. There was more truth than fiction to those words. There were things that lurked in the shadows which defied the laws of nature: perversions that fed on the dead, terrorised the living, or escaped the chill touch of the grave. Clara is a member of the Tower, a religious order of hunters who work outside the confines of the Church. As keepers of the arcane, her order takes an active role to counter these threats. The life of a hunter can be short, and many disappear before their training is complete. So, what does it take to succeed against all odds? Explore Clara's origin, a child born before the dawn of the twentieth century. Witness her rigorous training, how she faces adversity, and fights in the Great War to become the derringer wielding flapper she is. Throughout her tale, keep in mind that no matter the threat, a gal has to look out for herself after all.

Web Programming with HTML5, CSS, and JavaScript

Mini Mermies

How to Make Webcomics

A Look Behind the Scenes

Master Essential Skills and Techniques through Guided Exercises and Projects

A JavaScript and jQuery Developer's Guide

Learning the Essentials and Developing Your Own Style

Build your own low-level game engine in Metal! This book introduces you to graphics programming in Metal - Apple's framework for programming on the GPU. You'll build your own game engine in Metal where you can create 3D scenes and build your own 3D games. Who This Book Is For This book is for intermediate Swift developers interested in learning 3D graphics or gaining a deeper understanding of how game engines work. Topics Covered in Metal by Tutorials The Rendering Pipeline: Take a deep dive through the graphics pipeline. 3D Models: Import 3D models with Model I/O and discover what makes up a 3D model. Coordinate Spaces: Learn the math behind 3D rendering. Lighting: Make your models look more realistic with simple lighting techniques. Shading: Understand how vertex and fragment shaders work. Textures & Materials: Design textures and surfaces for micro detail. Multipass Rendering: Add shadows with advanced lighting effects. Tile-based Deferred Rendering: Take full advantage of your Apple GPU with this rendering technique. GPU-Driven Rendering: Move the rendering setup to the GPU. Tessellation: Discover how to use tessellation to add a higher level of detail using fewer resources. Environment: Add realistic skies and water to your scenes. Particle Systems: Learn how to make stunning visual effects using GPU compute shaders. Character Animation: Bring your 3D models to life with joints and animation. Raytracing: Learn how to perform raytracing on the GPU. Advanced Lighting & Shadows: Discover signed distance fields and render beautiful shadows. Performance Optimization: Tune up your game with Xcode's new tools. After reading this book, you'll be prepared to take full advantage of graphics rendering with the Metal framework.

Here is an essential guide that is head and shoulders above the rest! In *The Head*, expert Andrew Loomis teaches you the basics of drawing the human head, including detailed drawings of a variety of male and female models in different poses. First he covers the basic proportions of the

head and the proper placement of facial features. Then he shows you how to render light and shadow, as well as exploring simple techniques for capturing an array of facial expressions and depicting differences in type and character. This comprehensive guide is a welcome addition to any artist's drawing reference library!

A primer for design professionals across all disciplines that helps them create compelling and original concept designs by hand--as opposed to on the computer--in order to foster collaboration and win clients. In today's design world, technology for expressing ideas is pervasive; CAD models and renderings created with computer software provide an easy option for creating highly rendered pieces. However, the accessibility of this technology means that fewer designers know how to draw by hand, express their ideas spontaneously, and brainstorm effectively. In a unique board binding that mimics a sketchbook, Drawing Ideas provides a complete foundation in the techniques and methods for effectively communicating to an audience through clear and persuasive drawings.

Discover the world of digital artist Lois van Baarle, a.k.a. Loish, in this high-quality collection of her most beautiful work.

Drawing the Head

Manga Artists Copic Marker Coloring Techniques

Art in Progress

7" Kara

Anime Art Class

A Guide to Spirituality Without Religion

**Presents instructions for aspiring cartoonists on the art form's key techniques, sharing concise and accessible guidelines on such principles as capturing the human condition through words and images in a minimalist style.**

**Incredible artist Stanley "Artgerm" Lau has made a name for himself at Marvel Comics with a series of striking and instantly recognizable variant covers! His work has graced titles including ASTONISHING X-MEN, BLACK PANTHER, CAPTAIN MARVEL, MIGHTY THOR, SPIDER-GWEN, ABSOLUTE CARNAGE and more. Now Marvel proudly presents twelve gorgeous, full-color reproductions of some of his most iconic works from the House of Ideas - all in a stunning hardcover case.**

**Explains and provides step-by-step instructions on how to draw manga battle scenes, covering fighting, blows, punches, kicks, slaps, throws, grabs, and grappling.**

**The industry-standard manual for aspiring inkers and working professionals returns in a new expanded edition. Gain insights into the techniques, tools, and approaches of some of the finest ink artists in comics, including Terry Austin, Mark Farmer, Scott Williams, Alex Garner, and many more. This expanded edition features new art and text by author Gary Martin and a bonus chapter on digital inking by artist Leo Vitalis. Also included are eight full-sized blue-lined art boards featuring pencil art by top comics illustrators, present and past, to use for practice or as samples to show editors and publishers. Along with pen, brush, and stylus, no inking tool is more useful than The Art of Comic-Book Inking.**

Things Organized Neatly

Waking Up

Pugs of the Frozen North

## **Botanical Line Drawing**

**The Style of Loish**

**The Van Helsing Paradox**

*Award-winning artist Whelan has illustrated the work of almost every major author in speculative fiction. Here are featured all the artist's major recent paintings, as well as a series of 25 never-before-seen works produced especially for this book. Over 100 full-color reproductions. From the artist behind the popular Pigeon Letters website, an easy, no-skills-necessary guide to drawing flowers, leaves, and cacti with 200 step-by-step prompts. Line drawing is an easy-to-master art form featuring illustrative, doodle-like designs. It's used widely among artists of many types with both fine and bold lines, creating different variations. Botanical Line Drawing teaches you how to start with the simplest doodles, building into more elaborate, delicate illustrations. This book focuses on the extremely popular subject matter of the natural world and includes flowers, leaves, succulents, houseplants, trees, branches, mushrooms, and more. These simple line drawings will allow you to branch out and have fun with your own personal style, as well as inspire you to add flourishes to other projects.*