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Numerical Python A Practical Techniques Approach For Industry

Emphasizing the finite difference approach for solving differential equations, the second edition of Numerical Methods for Engineers and Scientists presents a methodology for systematically constructing individual computer programs. Providing easy access to accurate solutions to complex scientific and engineering problems, each chapter begins with objectives, a discussion of a representative application, and

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an outline of special features, summing up with a list of tasks students should be able to complete after reading the chapter- perfect for use as a study guide or for review. The AIAA Journal calls the book "...a good, solid instructional text on the basic tools of numerical analysis."

This textbook is intended to introduce advanced undergraduate and early-career graduate students to the field of numerical analysis. This field pertains to the design, analysis, and implementation of algorithms for the approximate solution of mathematical problems

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that arise in applications spanning science and engineering, and are not practical to solve using analytical techniques such as those taught in courses in calculus, linear algebra or differential equations. Topics covered include computer arithmetic, error analysis, solution of systems of linear equations, least squares problems, eigenvalue problems, nonlinear equations, optimization, polynomial interpolation and approximation, numerical differentiation and integration, ordinary differential equations, and partial differential equations. For each problem

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considered, the presentation includes the derivation of solution techniques, analysis of their efficiency, accuracy and robustness, and details of their implementation, illustrated through the Python programming language. This text is suitable for a year-long sequence in numerical analysis, and can also be used for a one-semester course in numerical linear algebra. This well-respected text gives an introduction to the theory and application of modern numerical approximation techniques for students taking a one- or two-semester course in numerical

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analysis. With an accessible treatment that only requires a calculus prerequisite, Burden and Faires explain how, why, and when approximation techniques can be expected to work, and why, in some situations, they fail. A wealth of examples and exercises develop students' intuition, and demonstrate the subject's practical applications to important everyday problems in math, computing, engineering, and physical science disciplines. The first book of its kind built from the ground up to serve a diverse undergraduate audience,

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three decades later Burden and Faires remains the definitive introduction to a vital and practical subject. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Fundamentals of Numerical Computation is an advanced undergraduate-level introduction to the mathematics and use of algorithms for the fundamental problems of numerical computation: linear algebra, finding roots, approximating data and functions, and solving

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differential equations. The book is organized with simpler methods in the first half and more advanced methods in the second half, allowing use for either a single course or a sequence of two courses. The authors take readers from basic to advanced methods, illustrating them with over 200 self-contained MATLAB functions and examples designed for those with no prior MATLAB experience. Although the text provides many examples, exercises, and illustrations, the aim of the authors is not to provide a cookbook per se, but rather an exploration of the principles

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of cooking. The authors have developed an online resource that includes well-tested materials related to every chapter. Among these materials are lecture-related slides and videos, ideas for student projects, laboratory exercises, computational examples and scripts, and all the functions presented in the book. The book is intended for advanced undergraduates in math, applied math, engineering, or science disciplines, as well as for researchers and professionals looking for an introduction to a subject they missed or overlooked in their

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education.

***Methods for Computer Vision, Machine Learning,
and Graphics***

Practical Numerical Methods with C#

***An Introduction to Numerical Methods and
Analysis***

A First Course in Numerical Methods

***Introduction to Computation and Programming
Using Python, second edition***

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The book serves as a first introduction to computer programming of scientific applications, using the high-level

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Python language. The exposition is example and problem-oriented, where the applications are taken from mathematics, numerical calculus, statistics, physics, biology and finance. The book teaches "Matlab-style" and procedural programming as well as object-oriented programming. High school mathematics is a required background and it is advantageous to study classical and numerical one-variable calculus in parallel with reading this book. Besides learning how to program computers, the reader will also learn how to solve mathematical problems, arising in various branches of science and engineering, with the aid of numerical methods and programming. By blending programming, mathematics and scientific applications, the book lays a solid foundation for practicing computational science. From the reviews:

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Langtangen ... does an excellent job of introducing programming as a set of skills in problem solving. He guides the reader into thinking properly about producing program logic and data structures for modeling real-world problems using objects and functions and embracing the object-oriented paradigm. ... Summing Up: Highly recommended. F. H. Wild III, Choice, Vol. 47 (8), April 2010 Those of us who have learned scientific programming in Python "on the streets" could be a little jealous of students who have the opportunity to take a course out of Langtangen's Primer. John D. Cook, The Mathematical Association of America, September 2011 This book goes through Python in particular, and programming in general, via tasks that scientists will likely perform. It contains valuable information for students

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new to scientific computing and would be the perfect bridge between an introduction to programming and an advanced course on numerical methods or computational science. Alex Small, IEEE, CiSE Vol. 14 (2), March /April 2012 "This fourth edition is a wonderful, inclusive textbook that covers pretty much everything one needs to know to go from zero to fairly sophisticated scientific programming in Python..." Joan Horvath, Computing Reviews, March 2015

Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You'll learn the latest versions of pandas, NumPy, IPython, and Jupyter in

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the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It's ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with

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thorough, detailed examples

This revised edition discusses numerical methods for computing eigenvalues and eigenvectors of large sparse matrices. It provides an in-depth view of the numerical methods that are applicable for solving matrix eigenvalue problems that arise in various engineering and scientific applications. Each chapter was updated by shortening or deleting outdated topics, adding topics of more recent interest, and adapting the Notes and References section. Significant changes have been made to Chapters 6 through 8, which describe algorithms and their implementations and now include topics such as the implicit restart techniques, the Jacobi-Davidson method, and automatic multilevel substructuring.

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Your Python code may run correctly, but you need it to run faster. Updated for Python 3, this expanded edition shows you how to locate performance bottlenecks and significantly speed up your code in high-data-volume programs. By exploring the fundamental theory behind design choices, High Performance Python helps you gain a deeper understanding of Python's implementation. How do you take advantage of multicore architectures or clusters? Or build a system that scales up and down without losing reliability? Experienced Python programmers will learn concrete solutions to many issues, along with war stories from companies that use high-performance Python for social media analytics, productionized machine learning, and more. Get a better grasp of NumPy, Cython, and profilers Learn how Python

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abstracts the underlying computer architecture Use profiling to find bottlenecks in CPU time and memory usage Write efficient programs by choosing appropriate data structures Speed up matrix and vector computations Use tools to compile Python down to machine code Manage multiple I/O and computational operations concurrently Convert multiprocessing code to run on local or remote clusters Deploy code faster using tools like Docker

A Guide for Python Programmers

Introduction to Numerical Methods for Variational Problems

Credit-Risk Modelling

A Guide for Engineers and Scientists

Practical Methods for Optimal Control Using Nonlinear Programming, Third Edition

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A Python Approach to Concepts, Techniques and Applications

Offers students a practical knowledge of modern techniques in scientific computing.

Python Programming and Numerical Methods: A Guide for Engineers and Scientists introduces programming tools and numerical methods to engineering and science students, with the goal of helping the students to develop good computational problem-solving techniques through the use of numerical methods and the Python programming language. Part One introduces

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fundamental programming concepts, using simple examples to put new concepts quickly into practice. Part Two covers the fundamentals of algorithms and numerical analysis at a level that allows students to quickly apply results in practical settings. Includes tips, warnings and "try this" features within each chapter to help the reader develop good programming practice Summaries at the end of each chapter allow for quick access to important information Includes code in Jupyter notebook format that can be directly run online This book provides a solid foundation in the Python

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programming language, numerical methods, and data analysis, all embedded within the context of astronomy and astrophysics. It not only enables students to learn programming with the aid of examples from these fields but also provides ample motivation for engagement in independent research. The book opens by outlining the importance of computational methods and programming algorithms in contemporary astronomical and astrophysical research, showing why programming in Python is a good choice for beginners. The performance of basic calculations

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with Python is then explained with reference to, for example, Kepler's laws of planetary motion and gravitational and tidal forces. Here, essential background knowledge is provided as necessary. Subsequent chapters are designed to teach the reader to define and use important functions in Python and to utilize numerical methods to solve differential equations and landmark dynamical problems in astrophysics. Finally, the analysis of astronomical data is discussed, with various hands-on examples as well as guidance on astronomical image analysis and applications of artificial neural

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networks.

This accessible and classroom-tested textbook/reference presents an introduction to the fundamentals of the emerging and interdisciplinary field of data science. The coverage spans key concepts adopted from statistics and machine learning, useful techniques for graph analysis and parallel programming, and the practical application of data science for such tasks as building recommender systems or performing sentiment analysis. Topics and features: provides numerous practical case studies

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using real-world data throughout the book; supports understanding through hands-on experience of solving data science problems using Python; describes techniques and tools for statistical analysis, machine learning, graph analysis, and parallel programming; reviews a range of applications of data science, including recommender systems and sentiment analysis of text data; provides supplementary code resources and data at an associated website.

A Primer on Scientific Programming with Python
Numerical Methods in Physics with Python

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Python Programming and Numerical Methods
Theoretical Foundations, Diagnostic Tools,
Practical Examples, and Numerical Recipes in
Python

Explorations In Numerical Analysis: Python Edition
Scientific Computing and Data Science

Applications with Numpy, SciPy and Matplotlib

*Build software that combines Python's
expressivity with the performance and control
of C (and C++). It's possible with Cython,
the compiler and hybrid programming language
used by foundational packages such as NumPy,
and prominent in projects including Pandas,*

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h5py, and scikits-learn. In this practical guide, you'll learn how to use Cython to improve Python's performance—up to 3000x— and to wrap C and C++ libraries in Python with ease. Author Kurt Smith takes you through Cython's capabilities, with sample code and in-depth practice exercises. If you're just starting with Cython, or want to go deeper, you'll learn how this language is an essential part of any performance-oriented Python programmer's arsenal. Use Cython's static typing to speed up Python code Gain hands-on experience using Cython features to boost your numeric-heavy Python Create new

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types with Cython—and see how fast object-oriented programming in Python can be
Effectively organize Cython code into separate modules and packages without sacrificing performance
Use Cython to give Pythonic interfaces to C and C++ libraries
Optimize code with Cython's runtime and compile-time profiling tools
Use Cython's prange function to parallelize loops transparently with OpenMP

Master the essential skills needed to recognize and solve complex problems with machine learning and deep learning. Using real-world examples that leverage the popular

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Python machine learning ecosystem, this book is your perfect companion for learning the art and science of machine learning to become a successful practitioner. The concepts, techniques, tools, frameworks, and methodologies used in this book will teach you how to think, design, build, and execute machine learning systems and projects successfully. Practical Machine Learning with Python follows a structured and comprehensive three-tiered approach packed with hands-on examples and code. Part 1 focuses on understanding machine learning concepts and tools. This includes machine learning basics

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with a broad overview of algorithms, techniques, concepts and applications, followed by a tour of the entire Python machine learning ecosystem. Brief guides for useful machine learning tools, libraries and frameworks are also covered. Part 2 details standard machine learning pipelines, with an emphasis on data processing analysis, feature engineering, and modeling. You will learn how to process, wrangle, summarize and visualize data in its various forms. Feature engineering and selection methodologies will be covered in detail with real-world datasets followed by model building, tuning,

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interpretation and deployment. Part 3 explores multiple real-world case studies spanning diverse domains and industries like retail, transportation, movies, music, marketing, computer vision and finance. For each case study, you will learn the application of various machine learning techniques and methods. The hands-on examples will help you become familiar with state-of-the-art machine learning tools and techniques and understand what algorithms are best suited for any problem. Practical Machine Learning with Python will empower you to start solving your own problems with machine

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learning today! What You'll Learn Execute end-to-end machine learning projects and systems Implement hands-on examples with industry standard, open source, robust machine learning tools and frameworks Review case studies depicting applications of machine learning and deep learning on diverse domains and industries Apply a wide range of machine learning models including regression, classification, and clustering. Understand and apply the latest models and methodologies from deep learning including CNNs, RNNs, LSTMs and transfer learning. Who This Book Is For IT professionals, analysts, developers,

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data scientists, engineers, graduate students
This open access book offers an initial introduction to programming for scientific and computational applications using the Python programming language. The presentation style is compact and example-based, making it suitable for students and researchers with little or no prior experience in programming. The book uses relevant examples from mathematics and the natural sciences to present programming as a practical toolbox that can quickly enable readers to write their own programs for data processing and mathematical modeling. These tools include

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file reading, plotting, simple text analysis, and using NumPy for numerical computations, which are fundamental building blocks of all programs in data science and computational science. At the same time, readers are introduced to the fundamental concepts of programming, including variables, functions, loops, classes, and object-oriented programming. Accordingly, the book provides a sound basis for further computer science and programming studies.

The risk of counterparty default in banking, insurance, institutional, and pension-fund portfolios is an area of ongoing and

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increasing importance for finance practitioners. It is, unfortunately, a topic with a high degree of technical complexity. Addressing this challenge, this book provides a comprehensive and attainable mathematical and statistical discussion of a broad range of existing default-risk models. Model description and derivation, however, is only part of the story. Through use of exhaustive practical examples and extensive code illustrations in the Python programming language, this work also explicitly shows the reader how these models are implemented. Bringing these complex approaches to life by

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combining the technical details with actual real-life Python code reduces the burden of model complexity and enhances accessibility to this decidedly specialized field of study. The entire work is also liberally supplemented with model-diagnostic, calibration, and parameter-estimation techniques to assist the quantitative analyst in day-to-day implementation as well as in mitigating model risk. Written by an active and experienced practitioner, it is an invaluable learning resource and reference text for financial-risk practitioners and an excellent source for advanced undergraduate

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and graduate students seeking to acquire knowledge of the key elements of this discipline.

*With Application to Understanding Data
Practical Machine Learning with Python
Programming for Computations - Python
Practical Mathematical Optimization
Introduction to Scientific Programming with
Python
Introduction to Data Science*

For students in industrial and systems engineering (ISE) and operations research (OR) to understand optimization at an advanced level, they must first grasp the analysis of

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algorithms, computational complexity, and other concepts and modern developments in numerical methods.

Satisfying this prerequisite, Numerical Methods and Optimization: An Intro

A rigorous and comprehensive introduction to numerical analysis Numerical Methods provides a clear and concise exploration of standard numerical analysis topics, as well as nontraditional ones, including mathematical modeling, Monte Carlo methods, Markov chains, and fractals. Filled with appealing examples that will motivate students, the textbook considers modern application areas, such as information retrieval and animation, and classical topics

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from physics and engineering. Exercises use MATLAB and promote understanding of computational results. The book gives instructors the flexibility to emphasize different aspects—design, analysis, or computer implementation—of numerical algorithms, depending on the background and interests of students. Designed for upper-division undergraduates in mathematics or computer science classes, the textbook assumes that students have prior knowledge of linear algebra and calculus, although these topics are reviewed in the text. Short discussions of the history of numerical methods are interspersed throughout the chapters. The book also includes

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polynomial interpolation at Chebyshev points, use of the MATLAB package Chebfun, and a section on the fast Fourier transform. Supplementary materials are available online. Clear and concise exposition of standard numerical analysis topics Explores nontraditional topics, such as mathematical modeling and Monte Carlo methods Covers modern applications, including information retrieval and animation, and classical applications from physics and engineering Promotes understanding of computational results through MATLAB exercises Provides flexibility so instructors can emphasize mathematical or applied/computational aspects of numerical methods or a

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combination Includes recent results on polynomial interpolation at Chebyshev points and use of the MATLAB package Chebfun Short discussions of the history of numerical methods interspersed throughout Supplementary materials available online

Understand, explore, and effectively present data using the powerful data visualization techniques of Python Key Features Use the power of Pandas and Matplotlib to easily solve data mining issues Understand the basics of statistics to build powerful predictive data models Grasp data mining concepts with helpful use-cases and examples Book Description Data mining, or parsing the data to extract

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useful insights, is a niche skill that can transform your career as a data scientist Python is a flexible programming language that is equipped with a strong suite of libraries and toolkits, and gives you the perfect platform to sift through your data and mine the insights you seek. This Learning Path is designed to familiarize you with the Python libraries and the underlying statistics that you need to get comfortable with data mining. You will learn how to use Pandas, Python's popular library to analyze different kinds of data, and leverage the power of Matplotlib to generate appealing and impressive visualizations for the insights you have derived. You will also explore different

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machine learning techniques and statistics that enable you to build powerful predictive models. By the end of this Learning Path, you will have the perfect foundation to take your data mining skills to the next level and set yourself on the path to become a sought-after data science professional. This Learning Path includes content from the following Packt products: Statistics for Machine Learning by Pratap Dangeti Matplotlib 2.x By Example by Allen Yu, Claire Chung, Aldrin Yim Pandas Cookbook by Theodore Petrou

What you will learn

- Understand the statistical fundamentals to build data models
- Split data into independent groups
- Apply aggregations and

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transformations to each group
Create impressive data visualizations
Prepare your data and design models
Clean up data to ease data analysis and visualization
Create insightful visualizations with Matplotlib and Seaborn
Customize the model to suit your own predictive goals
Who this book is for
If you want to learn how to use the many libraries of Python to extract impactful information from your data and present it as engaging visuals, then this is the ideal Learning Path for you. Some basic knowledge of Python is enough to get started with this Learning Path.

This book presents basic optimization principles and

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gradient-based algorithms to a general audience, in a brief and easy-to-read form. It enables professionals to apply optimization theory to engineering, physics, chemistry, or business economics.

Numerical Methods and Optimization

Numerical Methods for Scientists and Engineers

High Performance Python

An Introduction

Revised Edition

Numerical Computing with Python

Makes Numerical Programming More Accessible to
a Wider Audience Bearing in mind the evolution of

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modern programming, most specifically emergent programming languages that reflect modern practice, Numerical Programming: A Practical Guide for Scientists and Engineers Using Python and C/C++ utilizes the author ' s many years of practical research and teaching experience to offer a systematic approach to relevant programming concepts. Adopting a practical, broad appeal, this user-friendly book offers guidance to anyone interested in using numerical programming to solve science and engineering problems. Emphasizing methods generally used in physics and engineering—from

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elementary methods to complex algorithms—it gradually incorporates algorithmic elements with increasing complexity. Develop a Combination of Theoretical Knowledge, Efficient Analysis Skills, and Code Design Know-How The book encourages algorithmic thinking, which is essential to numerical analysis. Establishing the fundamental numerical methods, application numerical behavior and graphical output needed to foster algorithmic reasoning, coding dexterity, and a scientific programming style, it enables readers to successfully navigate relevant algorithms,

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understand coding design, and develop efficient programming skills. The book incorporates real code, and includes examples and problem sets to assist in hands-on learning. Begins with an overview on approximate numbers and programming in Python and C/C++, followed by discussion of basic sorting and indexing methods, as well as portable graphic functionality Contains methods for function evaluation, solving algebraic and transcendental equations, systems of linear algebraic equations, ordinary differential equations, and eigenvalue problems Addresses approximation of tabulated

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functions, regression, integration of one- and multi-dimensional functions by classical and Gaussian quadratures, Monte Carlo integration techniques, generation of random variables, discretization methods for ordinary and partial differential equations, and stability analysis This text introduces platform-independent numerical programming using Python and C/C++, and appeals to advanced undergraduate and graduate students in natural sciences and engineering, researchers involved in scientific computing, and engineers carrying out applicative calculations.

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Implement state-of-the-art techniques to visualize solutions to challenging problems in scientific computing, with the use of the SciPy stack About This Book Master the theory and algorithms behind numerical recipes and how they can be applied to real-world problems Learn to combine the most appropriate built-in functions from the SciPy stack by understanding the connection between the sources of your problem, volume of data, or computer architecture A comprehensive coverage of all the mathematical techniques needed to solve the presented topics, with a discussion of the relevant

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algorithms built in the SciPy stack Who This Book Is For If you are a mathematician, engineer, or computer scientist with a proficiency in Python and familiarity with IPython, this is the book for you. Some basic knowledge of numerical methods in scientific computing would be helpful. What You Will Learn Master relevant algorithms used in symbolic or numerical mathematics to address approximation, interpolation, differentiation, integration, root-finding, and optimization of scalar or multi-variate functions Develop different algorithms and strategies to efficiently store and manipulate large matrices of

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data, in particular to solve systems of linear equations, or compute their eigenvalues/eigenvectors Understand how to model physical problems with systems of differential equations and distinguish the factors that dictate the strategies to solve them Perform statistical analysis, hypothesis test design and resolution, or data mining at a higher level, and apply them to real-life problems in the field of data analysis Gain insights on the power of distances, Delaunay triangulations and Voronoi diagrams for Computational Geometry, and apply them to various engineering problems

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Familiarize yourself with different techniques in signal/image processing, including filtering audio, images, or video to extract information, features, or remove components In Detail The SciPy stack is a collection of open source libraries of the powerful scripting language Python, together with its interactive shells. This environment offers a cutting-edge platform for numerical computation, programming, visualization and publishing, and is used by some of the world's leading mathematicians, scientists, and engineers. It works on any operating system that supports Python and is very easy to

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install, and completely free of charge! It can effectively transform into a data-processing and system-prototyping environment, directly rivalling MATLAB and Octave. This book goes beyond a mere description of the different built-in functions coded in the libraries from the SciPy stack. It presents you with a solid mathematical and computational background to help you identify the right tools for each problem in scientific computing and visualization. You will gain an insight into the best practices with numerical methods depending on the amount or type of data, properties of the

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mathematical tools employed, or computer architecture, among other factors. The book kicks off with a concise exploration of the basics of numerical linear algebra and graph theory for the treatment of problems that handle large data sets or matrices. In the subsequent chapters, you will delve into the depths of algorithms in symbolic algebra and numerical analysis to address modeling/simulation of various real-world problems with functions (through interpolation, approximation, or creation of systems of differential equations), and extract their representing features (zeros, extrema, integration or

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differentiation). Lastly, you will move on to advanced concepts of data analysis, image/signal processing, and computational geometry. Style and approach Packed with real-world examples, this book explores the mathematical techniques needed to solve the presented topics, and focuses on the algorithms built in the SciPy stack.

Praise for the First Edition ". . . outstandingly appealing with regard to its style, contents, considerations of requirements of practice, choice of examples, and exercises." –Zentrablatt Math ". . . carefully structured with many detailed worked

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examples . . ." –The Mathematical Gazette ". . . an up-to-date and user-friendly account . . ."

–Mathematika An Introduction to Numerical Methods and Analysis addresses the mathematics underlying approximation and scientific computing and successfully explains where approximation methods come from, why they sometimes work (or don't work), and when to use one of the many techniques that are available. Written in a style that emphasizes readability and usefulness for the numerical methods novice, the book begins with basic, elementary material and gradually builds up to

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more advanced topics. A selection of concepts required for the study of computational mathematics is introduced, and simple approximations using Taylor's Theorem are also treated in some depth. The text includes exercises that run the gamut from simple hand computations, to challenging derivations and minor proofs, to programming exercises. A greater emphasis on applied exercises as well as the cause and effect associated with numerical mathematics is featured throughout the book. An Introduction to Numerical Methods and Analysis is the ideal text for students in advanced

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undergraduate mathematics and engineering courses who are interested in gaining an understanding of numerical methods and numerical analysis.

The new edition of an introductory text that teaches students the art of computational problem solving, covering topics ranging from simple algorithms to information visualization. This book introduces students with little or no prior programming experience to the art of computational problem solving using Python and various Python libraries, including PyLab. It provides students with skills that

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will enable them to make productive use of computational techniques, including some of the tools and techniques of data science for using computation to model and interpret data. The book is based on an MIT course (which became the most popular course offered through MIT's OpenCourseWare) and was developed for use not only in a conventional classroom but in a massive open online course (MOOC). This new edition has been updated for Python 3, reorganized to make it easier to use for courses that cover only a subset of the material, and offers additional material including

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five new chapters. Students are introduced to Python and the basics of programming in the context of such computational concepts and techniques as exhaustive enumeration, bisection search, and efficient approximation algorithms. Although it covers such traditional topics as computational complexity and simple algorithms, the book focuses on a wide range of topics not found in most introductory texts, including information visualization, simulations to model randomness, computational techniques to understand data, and statistical techniques that inform (and misinform) as well as two related but

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relatively advanced topics: optimization problems and dynamic programming. This edition offers expanded material on statistics and machine learning and new chapters on Frequentist and Bayesian statistics.

Numerical Algorithms

Numerical Methods for Large Eigenvalue Problems

Fundamentals of Numerical Computation

Numerical Python in Astronomy and Astrophysics

Numerical Optimization

Design, Analysis, and Computer Implementation of Algorithms

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Numerical Algorithms: Methods for Computer Vision, Machine Learning, and Graphics presents a new approach to numerical analysis for modern computer scientists. Using examples from a broad base of computational tasks, including data processing, computational photography, and animation, the textbook introduces numerical modeling and algorithmic design

A Theoretical Introduction to Numerical Analysis presents the general methodology and principles of numerical analysis, illustrating these concepts using numerical methods from real analysis, linear algebra, and differential equations. The book focuses on how to efficiently represent mathematical models for

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computer-based study. An access Provides an introduction to numerical methods for students in engineering. It uses Python 3, an easy-to-use, high-level programming language. Practical Numerical and Scientific Computing with MATLAB® and Python concentrates on the practical aspects of numerical analysis and linear and non-linear programming. It discusses the methods for solving different types of mathematical problems using MATLAB and Python. Although the book focuses on the approximation problem rather than on error analysis of mathematical problems, it provides practical ways to calculate errors. The book is divided into three parts, covering topics in numerical

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linear algebra, methods of interpolation, numerical differentiation and integration, solutions of differential equations, linear and non-linear programming problems, and optimal control problems. This book has the following advantages: It adopts the programming languages, MATLAB and Python, which are widely used among academics, scientists, and engineers, for ease of use and contain many libraries covering many scientific and engineering fields. It contains topics that are rarely found in other numerical analysis books, such as ill-conditioned linear systems and methods of regularization to stabilize their solutions, nonstandard finite differences methods for solutions

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of ordinary differential equations, and the computations of the optimal controls. It provides a practical explanation of how to apply these topics using MATLAB and Python. It discusses software libraries to solve mathematical problems, such as software Gekko, pulp, and pyomo. These libraries use Python for solutions to differential equations and static and dynamic optimization problems. Most programs in the book can be applied in versions prior to MATLAB 2017b and Python 3.7.4 without the need to modify these programs. This book is aimed at newcomers and middle-level students, as well as members of the scientific community who are interested in solving math problems using MATLAB or

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Python.

Practical Numerical and Scientific Computing with MATLAB® and Python

A Gentle Introduction to Numerical Simulations with Python

Python for Data Analysis

Data Wrangling with Pandas, NumPy, and IPython

Numerical Methods in Engineering with Python 3

Python Data Science Handbook

The second edition of this book builds all the code example within a single project by incorporating new advancements in C# .NET technology and open-source math libraries. It also uses C# Interactive Window to test numerical computations without compiling or running the complete project code. The

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second edition includes three new chapters, including "Plotting", Fourier Analysis" and "Math Expression Parser". As in the first edition, this book presents an in-depth exposition of the various numerical methods used in real-world scientific and engineering computations. It emphasizes the practical aspects of C# numerical methods and mathematical functions programming, and discusses various techniques in details to enable you to implement these numerical methods in your .NET application. Ideal for scientists, engineers, and students who would like to become more adept at numerical methods, the second edition of this book covers the following content: - Overview of C# programming. - The mathematical background and fundamentals of numerical methods. - plotting the

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computation results using a 3D chart control. - Math libraries for complex numbers and functions, real and complex vector and matrix operations, and special functions. - Numerical methods for generating random numbers and random distribution functions. - Various numerical methods for solving linear and nonlinear equations. - Numerical differentiation and integration. - Interpolations and curve fitting. - Optimization of single-variable and multi-variable functions with a variety of techniques, including advanced simulated annealing and evolutionary algorithms. - Numerical techniques for solving ordinary differential equations. - Numerical methods for solving boundary value problems. - Eigenvalue problems. - Fourier analysis. - mathematical expression parser and evaluator. In addition, this book provides testing examples for

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every math function and numerical method to show you how to use these functions and methods in your own .NET applications in a manageable and step-by-step fashion. Please visit the author's website for more information about this book at <https://drxudotnet.com> <https://drxudotnet.com> and <https://gincker.com>.

Optimization is an important tool used in decision science and for the analysis of physical systems used in engineering. One can trace its roots to the Calculus of Variations and the work of Euler and Lagrange. This natural and reasonable approach to mathematical programming covers numerical methods for finite-dimensional optimization problems. It begins with very simple ideas progressing through more complicated concepts, concentrating on methods for both unconstrained

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and constrained optimization.

A standalone text for courses on computational physics combining idiomatic Python, foundational numerical methods, and physics applications.

For many researchers, Python is a first-class tool mainly because of its libraries for storing, manipulating, and gaining insight from data. Several resources exist for individual pieces of this data science stack, but only with the Python Data Science Handbook do you get them all—IPython, NumPy, Pandas, Matplotlib, Scikit-Learn, and other related tools. Working scientists and data crunchers familiar with reading and writing Python code will find this comprehensive desk reference ideal for tackling day-to-day issues: manipulating, transforming, and cleaning data; visualizing different types of

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data; and using data to build statistical or machine learning models. Quite simply, this is the must-have reference for scientific computing in Python. With this handbook, you'll learn how to use: IPython and Jupyter: provide computational environments for data scientists using Python NumPy: includes the ndarray for efficient storage and manipulation of dense data arrays in Python Pandas: features the DataFrame for efficient storage and manipulation of labeled/columnar data in Python Matplotlib: includes capabilities for a flexible range of data visualizations in Python Scikit-Learn: for efficient and clean Python implementations of the most important and established machine learning algorithms

Numerical Python
Harness the power of Python to analyze and find hidden

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patterns in the data

A Practical Guide for Scientists and Engineers Using Python and C/C++

Numerical Methods for Engineers and Scientists

Introduction to Numerical Programming

A Practical Guide to Astrophysical Problem Solving

Numerical Python by Robert Johansson shows you how to leverage the numerical and mathematical modules in Python and its Standard Library as well as popular open source numerical Python packages like NumPy, FiPy, matplotlib and more to numerically compute solutions and

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mathematically model applications in a number of areas like big data, cloud computing, financial engineering, business management and more. After reading and using this book, you'll get some takeaway case study examples of applications that can be found in areas like business management, big data/cloud computing, financial engineering (i.e., options trading investment alternatives), and even games. Up until very recently, Python was mostly regarded as just a web scripting language. Well, computational scientists

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and engineers have recently discovered the flexibility and power of Python to do more. Big data analytics and cloud computing programmers are seeing Python's immense use. Financial engineers are also now employing Python in their work. Python seems to be evolving as a language that can even rival C++, Fortran, and Pascal/Delphi for numerical and mathematical computations.

This book presents computer programming as a key method for solving mathematical problems. There are two versions of the

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book, one for MATLAB and one for Python. The book was inspired by the Springer book TCSE 6: A Primer on Scientific Programming with Python (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on

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generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

How do you fly an airplane from one point to another as fast as possible? What is the best way to administer a vaccine to fight the harmful effects of disease? What is the most efficient way to produce a chemical substance? This book presents practical methods for solving real optimal control problems such as these. Practical Methods for Optimal Control Using Nonlinear Programming, Third Edition

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focuses on the direct transcription method for optimal control. It features a summary of relevant material in constrained optimization, including nonlinear programming; discretization techniques appropriate for ordinary differential equations and differential-algebraic equations; and several examples and descriptions of computational algorithm formulations that implement this discretize-then-optimize strategy. The third edition has been thoroughly updated and includes new material on implicit

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Runge–Kutta discretization techniques, new chapters on partial differential equations and delay equations, and more than 70 test problems and open source FORTRAN code for all of the problems. This book will be valuable for academic and industrial research and development in optimal control theory and applications. It is appropriate as a primary or supplementary text for advanced undergraduate and graduate students.

On the occasion of this new edition, the text was enlarged by several new sections.

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Two sections on B-splines and their computation were added to the chapter on spline functions: Due to their special properties, their flexibility, and the availability of well-tested programs for their computation, B-splines play an important role in many applications. Also, the authors followed suggestions by many readers to supplement the chapter on elimination methods with a section dealing with the solution of large sparse systems of linear equations. Even though such systems are usually solved by iterative

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methods, the realm of elimination methods has been widely extended due to powerful techniques for handling sparse matrices. We will explain some of these techniques in connection with the Cholesky algorithm for solving positive definite linear systems. The chapter on eigenvalue problems was enlarged by a section on the Lanczos algorithm; the sections on the LR and QR algorithm were rewritten and now contain a description of implicit shift techniques. In order to some extent take into account the progress in the area of

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ordinary differential equations, a new section on implicit differential equations and differential-algebraic systems was added, and the section on stiff differential equations was updated by describing further methods to solve such equations.

Practical Performant Programming for Humans

Basic Optimization Theory and Gradient-Based Algorithms

Introduction to Numerical Analysis

A Problem-Solver's Guide to Building Real-

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World Intelligent Systems

Mastering SciPy

Numerical Analysis

Leverage the numerical and mathematical modules in Python and its standard library as well as popular open source numerical Python packages like NumPy, SciPy, FiPy, matplotlib and more. This fully revised edition, updated with the latest details of each package and changes to Jupyter projects, demonstrates how to numerically compute solutions and mathematically model applications in big data, cloud computing, financial engineering, business management and more. Numerical Python, Second

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Edition, presents many brand-new case study examples of applications in data science and statistics using Python, along with extensions to many previous examples. Each of these demonstrates the power of Python for rapid development and exploratory computing due to its simple and high-level syntax and multiple options for data analysis. After reading this book, readers will be familiar with many computing techniques including array-based and symbolic computing, visualization and numerical file I/O, equation solving, optimization, interpolation and integration, and domain-specific computational problems, such as

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differential equation solving, data analysis, statistical modeling and machine learning. What You'll Learn Work with vectors and matrices using NumPy Plot and visualize data with Matplotlib Perform data analysis tasks with Pandas and SciPy Review statistical modeling and machine learning with statsmodels and scikit-learn Optimize Python code using Numba and Cython Who This Book Is For Developers who want to understand how to use Python and its related ecosystem for numerical computing.

This textbook teaches finite element methods from a computational point of view. It focuses on how to

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develop flexible computer programs with Python, a programming language in which a combination of symbolic and numerical tools is used to achieve an explicit and practical derivation of finite element algorithms. The finite element library FEniCS is used throughout the book, but the content is provided in sufficient detail to ensure that students with less mathematical background or mixed programming-language experience will equally benefit. All program examples are available on the Internet.

Cython

**A Theoretical Introduction to Numerical Analysis
Numerical Methods**

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Essential Tools for Working with Data