

## Microsoft Visual C 2010 Step By Step Step By Step Microsoft

**Microsoft Visual Studio 2015 empowers you to write next-generation applications for any modern environment: mobile, web, cloud, universal Windows 10/8.x, database, and beyond. This end-to-end deep dive will help working developers squeeze maximum productivity out of Microsoft's powerful new toolset. The authors combine authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will quickly get comfortable with Visual Studio 2015's updated interface, master its new capabilities, leverage its extensive new support for open standards, and discover multiple opportunities to leverage its .NET 4.6 platform and language improvements. By focusing entirely on Visual Studio 2015 Professional, the authors go deeper into Microsoft's core product than ever before. You'll find expert coverage of everything from debugging through deploying to Azure, IDE extension and automation through cross-platform mobile development. Throughout, this book's focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to...**

**Master Visual Studio 2015's updated interface and key tools: Solutions, Projects, Browsers, Explorers, Editors, and Designers to improve productivity Develop robust cross-platform mobile apps for Windows, iOS, and Android using Apache Cordova templates for Visual Studio Use the new ASP.NET 5 to build modern web solutions that run on Windows, Mac, or Linux Develop Single Page Applications (SPAs) based on HTML5 and rich client-side JavaScript frameworks such as Knockout, AngularJS, Bootstrap, and more Accelerate cloud development with the Azure SDK, QuickStart templates, and Azure management portal Create mobile service solutions using ASP.NET Web API and WCF Streamline data development across multiple platforms with Entity Framework 7 Develop modern Microsoft Office business applications Perform robust, automated unit testing as you code, increasing your confidence in changes and refactoring Extend the VS 2015 IDE and Code Editor by creating custom, productivity-enhancing solutions Download all examples and source code presented in this book from [informit.com/title/9780672337369](http://informit.com/title/9780672337369) as they become available.**

**Covers the fundamentals of Visual C# and how to use it to build .NET-connected applications, covering topics including syntax, Web services, and operators.**

**Teach yourself Visual C# 2010-one step at a time. Ideal for developers with fundamental programming skills, this practical tutorial features learn-by-doing exercises that demonstrate how, when, and why to use the features of the C# rapid application development environment. You'll learn**

**how to use Microsoft Visual Studio 2010 and Microsoft .NET Framework 4.0; develop a solid, fundamental understanding of C# language features; and then get to work creating actual components and working applications for the Windows operating system. You'll also delve into data management technologies and Web-based applications.**

**Using engaging examples and a clear, straightforward approach, MICROSOFT VISUAL C# 2010: AN INTRODUCTION TO OBJECT-ORIENTED PROGRAMMING, FOURTH EDITION guides beginning programmers through developing programs in the C# language. The book provides readers with a strong background knowledge of structured programming, method calling, and parameter passing, all of which are important concepts easily transferable to other programming languages. The Fourth Edition has been written and tested using the latest version of C#, Visual C# 2010, and now offers supplementary video lessons, expanded coverage of methods, and the option to study GUI applications earlier in the text. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.**

**Mastering Microsoft Visual Basic 2010**

**Sams Teach Yourself Visual C# 2010 in 24 Hours**

**Microsoft Manual of Style**

**Moving to Microsoft Visual Studio 2010**

**A First Book of C++**

*A detailed handbook for experienced developers explains how to get the most out of Microsoft's Visual Studio .NET, offering helpful guidelines on how to use its integrated development environment, start-up templates, and other features and tools to create a variety of applications, including Web services. Original. (Advanced)*

*Your hands-on guide to Visual C# fundamentals Expand your expertise—and teach yourself the fundamentals of Microsoft Visual C# 2013. If you have previous programming experience but are new to Visual C# 2013, this tutorial delivers the step-by-step guidance and coding exercises you need to master core topics and techniques. Discover how to: Create and debug C# applications in Visual Studio 2013 Work with variables, identifiers, statements, operators, and methods Create interfaces and define abstract classes Write robust code that can catch and handle exceptions Display and edit data using data binding with Microsoft ADO.NET Entity Framework Respond to user input and touchscreen gestures Handle events arising from multiple sources Develop your first Windows 8.1 apps*

*Ready to learn Microsoft Visual Basic? Start Here! Learn the fundamentals of modern programming with Visual Basic 2012—and begin building your first Windows 8 apps for the desktop. If you have absolutely no previous experience with Visual Basic, no problem—simply start here! This book introduces must-know concepts and techniques through easy-to-follow explanations, examples, and exercises. Here's where you start learning Visual Basic Learn the fundamentals of programming with Visual Basic Discover how to to bind controls to data Design and interact with user interfaces built with XAML Build and debug complete applications Learn the basics of Windows 8 application design Find out how to deliver your applications to the Windows Store A step-by-step guide to using Microsoft Visual Basic, covering such topics as building and customizing the user interface, managing data, Visual Studio web development with ASP.NET 4, and working with Windows Phone SDK 8.0.*

*Microsoft Visual C# Step by Step*

*Fundamentals of Computer Programming with C#*

*Beginning Visual C# 2010*

*C# Database Basics*

*Microsoft Visual C# 2012 Step By Step*

Your hands-on guide to Visual C++/CLI fundamentals Expand your expertise—and teach yourself the fundamentals of the Microsoft Visual C++/CLI language. If you have previous programming experience but are new to Visual C++, this tutorial delivers the step-by-step guidance and coding exercises you need to master core topics and techniques. Discover how to: Write and debug object-oriented C++ programs in Visual Studio 2012 Utilize the various features of the C++/CLI language Make use of the Microsoft .NET Framework Class Library Create a simple Windows Store app Use .NET features such as properties, delegates and events Access data from disparate sources using ADO.NET Create and consume web services using Windows Communication Foundation Work effectively with legacy code and COM

Your hands-on, step-by-step guide to learning Visual Basic 2010. Teach yourself the essential tools and techniques for Visual Basic 2010—one step at a time. No matter what your skill level, you'll find the practical guidance and examples you need to start building professional applications for Windows and the Web. Discover how to: Work in the Microsoft Visual Studio 2010 Integrated Development Environment (IDE) Master essential techniques—from managing data and variables to using inheritance and dialog boxes Create professional-looking Uis; add visual effects and print support Build compelling Web features with the Visual Web Developer tool Use Microsoft ADO.NET and advanced data presentation controls Debug your programs and handle run-time errors Use new features, such as Query Builder, and Microsoft .NET

Framework For customers who purchase an ebook version of this title, instructions for downloading the CD files can be found in the ebook.

Your hands-on, step-by-step guide to building Windows 8 apps with Microsoft Visual C++ Teach yourself how to build Windows 8 applications using the Visual C++ language—one step at a time. Ideal for those with intermediate to advanced C++ development skills, this tutorial provides practical, learn-by-doing exercises for creating apps that can adapt to different screen sizes—including desktop and laptop computers, tablets, and slates. Discover how to: Build apps using Windows 8 design guidelines Explore the Windows 8 application architecture Apply tools and libraries from Microsoft Visual Studio and the Windows 8 SDK Use XAML to create touch-optimized user interfaces Create apps that make use of device sensors Manage the Windows 8 application lifecycle Prepare your app for the Windows Store

Microsoft Visual C# 2010 Step by Step Pearson Education

Design Patterns for Decomposition and Coordination of Multicore Architectures

Start Here! Learn Microsoft Visual Basic 2012

Microsoft Visual Basic 2013 Step by Step

Microsoft ASP.NET 4 Step by Step

Mastering Visual Studio .NET

This fixed-layout eBook teaches all essential web technologies from A to Z. Skillfully written, extremely succinct, with a lot of tables, diagrams, examples and screen output, it touches the latest experimental technology in action. Covering some hardly documented 'tricks' beyond the basics, this book guarantees to transform an Internet newcomer to an accomplished web developer. For every web developer, it is a handy must-have. As we know, various web technologies are interconnected and it is impossible to fully master one technology without knowing another. Traditionally, a serious web developer needs to rely on several books or sources when coding a website. This book represents an all-in-one solution. It presents to you a holistic view of all essential web technologies. It means spending less money and time in learning more. The topics include HTML, CSS, JavaScript, PHP, AJAX, SQL, XML, XPath, XSD, XQuery, XSLT, SVG, Canvas, WebGL, Java Applet, Flash ActionScript, Red5, Firebase, WebRTC, htaccess, mod rewrite, jQuery, cURL, WordPress, SEO etc. (This eBook should be read using a fixed-layout-compatible (epub3) reader such as the Gitden Reader in Android.)

Update to Wrox's leading C# book for beginners Get ready for the next release of Microsoft's C# programming language with this essential Wrox beginner's guide. Beginning Microsoft Visual C# 2010 starts with the basics and brings you thoroughly up to speed. You'll first cover the fundamentals such as variables, flow control, and object-oriented programming and gradually build your skills for Web and Windows programming, Windows forms, and data access. Step-by-step directions walk you through processes and invite you to "Try it Out," at every stage. By the end, you'll be able to write useful programming

code following the steps you've learned in this thorough, practical book. The C# 4 programming language version will be synonymous with writing code with in C# 2010 in Visual Studio 2010, and you can use it to write Windows applications, Web apps with ASP.NET, and Windows Mobile and Embedded CE apps Provides step-by-step instructions for mastering topics such as variables, flow controls, and object-oriented programming before moving to Web and Windows programming and data access Addresses expressions, functions, debugging, error handling, classes, collections, comparisons, conversions, and more If you've always wanted to master Visual C# programming, this book is the perfect one-stop resource. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Develop the strong programming skills needed for professional success with Farrell's MICROSOFT VISUAL C# 2017: AN INTRODUCTION TO OBJECT-ORIENTED PROGRAMMING, 7E. Approachable examples and a clear, straightforward style help readers build a solid understanding of both structured and object-oriented programming concepts. You Users master critical principles and techniques that easily transfer to other programming languages. This new edition incorporates the most recent versions of both C# and Visual Studio 2017 to ensure readers have the contemporary skills required in business today. Short You Do It hands-on features and a variety of new debugging exercises, programming exercises, and running case studies help users prepare for success in today's programming environment. Discover the latest tools and expertise for programming success in this new edition. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Essential Skills--Made Easy! Written by a Microsoft MVP and Visual Studio expert, this hands-on guide gets you started with the latest release of Microsoft's flagship Integrated Development Environment (IDE). Microsoft Visual Studio 2010: A Beginner's Guide shows you how to build applications from the ground up, covering C#, VB.NET, ASP.NET, Silverlight, Windows Presentation Foundation (WPF), and Windows Communication Foundation (WCF). You'll also learn how to customize the IDE, adding your own tools that integrate with Visual Studio 2010, and edit and debug your applications. Designed for Easy Learning Key Skills & Concepts--Chapter-opening lists of specific skills covered in the chapter Notes--Extra information related to the topic being covered Tips--Helpful reminders or alternate ways of doing things Annotated Syntax--Example code with commentary that describes the programming techniques being illustrated Joe Mayo is an independent consultant, specializing in Microsoft.NET technologies. He is the author of LINQ Programming and other books. Joe is also the recipient of multiple Microsoft MVP awards. Web Coding Bible (HTML, CSS, Javascript, PHP, SQL, XML, SVG, Canvas, WebGL, Java Applet, ActionScript, jQuery, WordPress, SEO and many more)

The Bulgarian C# Book

Building Automated Trading Systems

Microsoft Visual C#: An Introduction to Object-Oriented Programming

### Microsoft Visual Studio 2010 Unleashed

Your hands-on, step-by-step guide to building Windows 8 apps with .NET Teach yourself how to build Windows 8 applications using Microsoft .NET Framework 4.5 with Microsoft Visual C# 2012 or Visual Basic 2012—one step at a time. Ideal for those with intermediate to advanced .NET development skills, this tutorial provides practical, learn-by-doing exercises for creating apps that easily adapt to different screen sizes—including desktop and laptop computers, tablets, and slates. C# examples are presented in the text; Visual Basic code examples are available online only. Discover how to: Build apps using Windows 8 design guidelines Explore the Windows 8 application architecture Apply tools and libraries from Visual Studio and the Windows 8 SDK Use XAML to create touch-optimized user interfaces Create apps that make use of device sensors Manage the Windows 8 application lifecycle Prepare your app for the Windows Store

C# has quickly established itself as one of the world's most widely used programming languages. The newest version, Visual C# 2010, includes several important new features, including Silverlight, the Entity Framework, tighter integration with version 4.0 of the .NET Framework, and full support for programming Windows 7 and Office. The proven Sams Teach Yourself method will help all newcomers to C# 2010 get up to speed quickly, no matter whether you've had experience with previous versions of Visual C# or not. You are taken step by step through the process of software development, learning elements as you build a sample application so that the material is framed in a real world approach. The accompanying DVD contains Visual C# 2010 Express Edition, and the companion Web site contains all the code and exercises from the book. Step-by-step instructions carefully walk you through the most common tasks Q & As, quizzes, and exercises at the end of each chapter help you test your knowledge Notes and tips point out shortcuts and solutions The companion DVD contains Visual C# 2010 Express Edition - everything you need to get started programming in C#

Gary Bronson's A FIRST BOOK OF C++, 4e, International Edition takes a hands-on, applied approach to the first programming language course for students studying computer science. The book begins with procedural programming in C, and then gradually introduces object-

oriented programming features and the C++ language syntax that enables first-time programmers to use them.

Over the next few years, the proprietary trading and hedge fund industries will migrate largely to automated trade selection and execution systems. Indeed, this is already happening. While several finance books provide C++ code for pricing derivatives and performing numerical calculations, none approaches the topic from a system design perspective. This book will be divided into two sections—programming techniques and automated trading system ( ATS ) technology—and teach financial system design and development from the absolute ground up using Microsoft Visual C++.NET 2005. MS Visual C++.NET 2005 has been chosen as the implementation language primarily because most trading firms and large banks have developed and continue to develop their proprietary algorithms in ISO C++ and Visual C++.NET provides the greatest flexibility for incorporating these legacy algorithms into working systems. Furthermore, the .NET Framework and development environment provide the best libraries and tools for rapid development of trading systems. The first section of the book explains Visual C++.NET 2005 in detail and focuses on the required programming knowledge for automated trading system development, including object oriented design, delegates and events, enumerations, random number generation, timing and timer objects, and data management with STL.NET and .NET collections. Furthermore, since most legacy code and modeling code in the financial markets is done in ISO C++, this book looks in depth at several advanced topics relating to managed/unmanaged/COM memory management and interoperability. Further, this book provides dozens of examples illustrating the use of database connectivity with ADO.NET and an extensive treatment of SQL and FIX and XML/FIXML. Advanced programming topics such as threading, sockets, as well as using C++.NET to connect to Excel are also discussed at length and supported by examples. The second section of the book explains technological concerns and design concepts for automated trading systems. Specifically, chapters are devoted to handling real-time data feeds, managing orders in the exchange order book, position selection, and risk management. A .dll is included in the book that will emulate connection to a widely used industry API ( Trading Technologies, Inc.'s XTAPI ) and

provide ways to test position and order management algorithms. Design patterns are presented for market taking systems based upon technical analysis as well as for market making systems using intermarket spreads. As all of the chapters revolve around computer programming for financial engineering and trading system development, this book will educate traders, financial engineers, quantitative analysts, students of quantitative finance and even experienced programmers on technological issues that revolve around development of financial applications in a Microsoft environment and the construction and implementation of real-time trading systems and tools. \* Teaches financial system design and development from the ground up using Microsoft Visual C++.NET 2005. \* Provides dozens of examples illustrating the programming approaches in the book \* Chapters are supported by screenshots, equations, sample Excel spreadsheets, and programming code

Start Here! Learn Microsoft Visual C# 2010

Build Windows 8 Apps with Microsoft Visual C# and Visual Basic Step by Step

Moving from Visual Basic and VBA to C#

Microsoft Visual C# 2008 Step by Step

**Microsoft Project 2010 offers flexibility and choice for individuals, teams, and the enterprise to effectively manage all types of work - from simple tasks to complex projects and programs.**

**This book will show you how to transition from previous versions of Microsoft® Visual Studio, to Visual Studio 2010. The book will showcase new features in Visual Studio 2010 that ease the creation of applications. Real-world applications will be used throughout to demonstrate the features and ease of use. This book is for professional developers who are working with previous versions of Visual Studio and are looking to make the move to Visual Studio 2010 Professional. The book is not a language primer, a language reference, or a single technology book. It's a book that will help professional developers move from previous versions of Visual Studio (starting with 2003 and on up). It will cover the features of Visual Studio 2010 through an application. It will go through a lot of the exciting new language features and new versions of the most popular technologies without putting the emphasis on the technologies themselves. It will instead put the emphasis on how you would get to those new tools and features from Visual Studio 2010. If you are expecting this book to thoroughly cover the new Entity Framework or ASP.NET MVC 2, this is not the book for you. If you want to read a book where the focus is on Visual Studio 2010 and on the reasons for moving to Visual Studio 2010, this is the book for you.**

**A comprehensive, easy-to-understand guide to Visual Studio 2010 Visual Studio is Microsoft's comprehensive development environment that encompasses the .NET Framework, various programming languages, and ASP.NET. Programmers love it for developing applications for mobile devices and the Web. Because Visual Studio can be complex, the All-in-One For Dummies format makes it easy for beginners to grasp its different parts and get up to speed. Visual Studio is a development environment used with various programming languages to create a variety of applications, including those for the Web and mobile devices The updated Visual Studio 2010 features new emphasis on development for Windows 7, cloud computing, and enhanced Web and Silverlight Visual Studio 2010 All-in-One For Dummies shows how to build applications using the enhanced productivity features of Visual Studio 2010 Minibooks cover a Visual Studio overview, getting started, building Windows 7 and cloud applications, data access, coding, and other IDE details Ideal for new programmers or Java programmers who want to become proficient with Visual Studio Visual Studio 2010 All-in-One For Dummies provides both a great instruction book for new programmers and a valuable reference for the more experienced.**

**If you're new to C# programming, this book is the ideal way to get started. Respected author Adam Freeman guides you through the C# language by carefully building up your knowledge from fundamental concepts to advanced features. The book gradually builds up your knowledge, using the concepts you have already grasped to support those that come next. You will explore all the core areas of the C# language and the .NET Framework on which it runs. Particular attention is paid to the creation of Web and Windows applications and data access—danger zones where novice programmers often go awry in their early coding attempts. Introducing Visual C# 2010 is a comprehensive primer. Even if you have no previous programming experience, you can have confidence in the fact that you'll be able to build well constructed web and Windows applications of your own once you have finished reading this book.**

**Build Windows 8 Apps with Microsoft Visual C++ Step by Step**

**Microsoft Visual Studio 2015 Unleashed**

**Stephens' C# Programming with Visual Studio 2010 24-Hour Trainer**

**Microsoft Visual C# 2010 Step by Step**

**Microsoft Visual C# 2010: An Introduction to Object-Oriented Programming**

**The new edition of the ultimate comprehensive guide to Microsoft Visual Basic Where most VB books start with beginner topics, Mastering Visual Basic 2010 vaults you right into intermediate and advanced coverage. From the core of the language to interface design to developing data-driven applications, this detailed book brings you thoroughly up to speed and features example programs you can use to start building your own apps right away. Covers Visual Basic 2010, part of Microsoft's integrated development environment (IDE), which includes C#, C++, Visual Web Developer, and ASP.NET, along with**

Basic Explains topics in the thorough, step-by-step style of allbooks in the Mastering series, providing you ample inst techniques Helps you build your own applications by supplying sample codeyou can use to start development Includes exercises in each chapter to reinforce conceptsas you learn All the books in the Sybex Mastering series featurecomp expert coverage of topics you can put to immediate use. Note: CD-ROM/DVD and other supplementary materials are not part of eBook file.

The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial covering programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples. It starts with the first steps in programming and software development like variables, data types, conditional statements, arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exception handling, objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation in the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses the C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has extensive practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a software engineer. The book does not teach technologies like databases, mobile and web development, but shows the true world of the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate programmers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: No Stena Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, lambda expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, string processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures,

stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interface, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UI patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methods. 9789544007737, 9544007733

A unique book-and-DVD package from preeminent programming instructor Rod Stephens Visual C# has become a leading programming language, resulting in greater career opportunities for Visual C# programmers. This Wrox guide literally teaches programmers how to program in C# with Microsoft Visual Studio, using both written and visual instruction. Easy-to-understand reinforced with step-by-step instructions, screencasts, and supplemental exercises make it easy to master Visual C# regardless of your learning style. Each lesson begins with a discussion of a concept or technique and proceeds through step-by-step directions for using the technique Visual C# has surpassed Visual Basic as the most popular programming language C# includes: Getting Started with the Visual Studio IDE Creating Controls Making Controls Arrange Themselves Handling Events Making Menus Making Tool Strips and Status Strips Using RichTextBoxes Using Standard Dialogs Creating and Displaying Forms Building Custom Dialogs Using Variables and Performing Calculations Debugging Code Understanding Scope Working with Strings Working with Dates and Times Using Arrays and Collections Using Enumerations and Structures Making Choices Program Steps Handling Errors Preventing Bugs Defining Classes Initializing Objects Fine-Tuning Classes Overloading Operators Using Interfaces Making Generic Classes Reading and Writing Files Using File System Classes Printing Using the Clipboard Providing Drag and Drop Localizing Programs Programming Databases LINQ to Objects LINQ to SQL Drawing with GDI+ Making WPF Applications Printing with WPF Note: As part of the print version of this title, video lessons are included. For e-book versions, video lessons can be accessed at wrox.com using a link provided in the interior of the e-book.

Teach yourself the fundamentals of Web development with ASP.NET 4-one step at a time. With STEP BY STEP, you get step-by-step and learn-by-doing examples you need to start building Web applications and Web services in the Microsoft Visual Studio environment. The author-a highly regarded programming expert, writer, and instructor-illuminates ASP.NET features through practical examples that help developers quickly grasp concepts and apply techniques to the real world. The book also includes a companion CD with code samples, data sets, and a fully searchable eBook. For customers who purchase an ebook version of this title, instructions for downloading the CD files can be found in the ebook.

Sams Teach Yourself Visual Basic 2010 in 24 Hours

An Accelerated Course

Microsoft Visual Studio 2010: A Beginner's Guide

Microsoft Project 2010 Step by Step

Introducing Visual C# 2010

Your hands-on guide to Microsoft Visual C# fundamentals with Visual Studio 2015 Expand your expertise--and teach yourself the fundamentals of programming with the latest version of Visual C# with Visual Studio 2015. If you are an experienced software developer, you'll get all the guidance, exercises, and code you need to start building responsive, scalable Windows 10 and Universal Windows Platform applications with Visual C#. Discover how to: Quickly start creating Visual C# code and projects with Visual Studio 2015 Work with variables, operators, expressions, and methods Control program flow with decision and iteration statements Build more robust apps with error, exception, and resource management Master the essentials of Visual C# object-oriented programming Use enumerations, structures, generics, collections, indexers, and other advanced features Create in-memory data queries with LINQ query expressions Improve application throughput and response time with asynchronous methods Decouple application logic and event handling Streamline development with new app templates Implement the Model-View-ViewModel (MVVM) pattern Build Universal Windows Platform apps that smoothly adapt to PCs, tablets, and Windows phones Integrate Microsoft Azure cloud databases and RESTful web services About You For software developers who are new to Visual C# or who are upgrading from older versions Readers should have experience with at least one programming language No prior Microsoft .NET or Visual Studio development experience required

Maximize the impact and precision of your message! Now in its fourth edition, the Microsoft Manual of Style provides essential guidance to content creators, journalists, technical writers, editors, and everyone else who writes about computer technology. Direct from the Editorial Style Board at Microsoft—you get a comprehensive glossary of both general technology terms and those specific to Microsoft; clear, concise usage and style guidelines with helpful examples and alternatives; guidance on grammar, tone, and voice; and best practices for writing content for the web, optimizing for accessibility, and communicating to a worldwide audience. Fully updated and optimized for ease of use, the Microsoft Manual of Style is designed to help you communicate clearly, consistently, and accurately about technical topics—across a range of audiences and media.

This guide shows Visual C++ programmers how to effectively take advantage of the multicore capabilities of modern PCs using the Microsoft platform.

Working with data and databases in C# certainly can be daunting if you're coming from VB6, VBA, or Access. With this hands-on guide, you'll shorten the learning curve considerably as you master accessing, adding, updating, and deleting data with C#—basic skills you need if you intend to program with this language. No previous knowledge of C# is necessary. By following the examples in this

book, you'll learn how to tackle several database tasks in C#, such as working with SQL Server, building data entry forms, and using data in a web service. The book's code samples will help you get started on your own projects. Create a Windows Forms application with a datagrid Connect to multiple data sources, including Access and SQL Server Add, edit, and update data in a database you choose and design Enable users to choose their data source at runtime Learn the roles of DataTable, DataView, BindingSource, Filters, and other objects Understand where variables are declared and how they impact the code Build a simple web service that connects to a database

Microsoft Visual Basic 2010 Step by Step

How to Program

Visual C# 2010

With an Introduction to Visual C++.NET 2005

Microsoft Visual C# 2013 Step by Step

*This end-to-end deep dive into Microsoft Visual Studio 2010 Professional will help working developers squeeze maximum productivity out of Visual Studio 2010's extraordinarily rich toolbox, whether they are writing code for the Web, Windows, Silverlight, or Microsoft's Azure cloud computing environment. The authors combine authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will learn how to use Visual Studio 2010 Professional to take full advantage of the entire .NET platform, including Windows Presentation Foundation (WPF) for rich client development, Windows Communication Foundation (WCF) for building dynamic service-oriented solutions, and Windows Workflow Foundation (WF) for structured programming around business processes. The authors also present extensive new coverage of Microsoft's powerful new tools for unit testing, application instrumentation, and code analysis. By focusing entirely on Visual Studio 2010 Professional, the authors have gone deeper into Microsoft's core product than ever before. Throughout, their focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to... Work with solutions, projects, browsers, explorers, editors, and designers Write better macros, add-ins, and wizards Save more time with Visual Studio 2010's updated productivity tools Instrument, analyze, and test your software Refactor code for greater robustness, maintainability, and performance Share code with team members and the larger community Write powerful ASP.NET, ASP.NET MVC, and Silverlight web applications Implement robust service oriented architecture (SOA)-based applications Efficiently consume services with WCF Write advanced Windows applications with Windows Forms and WPF Construct data-centric applications with LINQ and Entity Framework Create and host workflow-based applications with WF Write applications for the Azure cloud Extend Visual Studio with the new Managed Extensibility Framework (MEF) and the Automation Object Model Build better object-oriented VB or C# software, and*

*use new dynamic language features*

*Get the hands-on, step-by-step guide to learning the latest enhancements in Microsoft Visual C# 2008. Visual C#, one of the tools in Microsoft Visual Studio 2008, is a modern programming language designed to deliver a productive environment for creating business frameworks and reusable object-oriented components. Whether you're a beginning programmer or new to the Visual C# programming language, you'll learn how to use the fundamental features of Visual Studio 2008 and gain a basic understanding of the latest enhancement of the Visual C# language. You'll work at your own pace through hands-on, learn-by-doing exercises, get started creating components and working Windows applications, and build your knowledge as you start creating your first Visual C#-based applications. You'll also explore how to create data management and Web-based applications. In each chapter, work through learn-by-doing exercises that demonstrate how, when, and why to use the many features of the Visual C# rapid application development environment. Includes a companion CD with code samples, data sets, and a fully searchable eBook. For customers who purchase an ebook version of this title, instructions for downloading the CD files can be found in the ebook.*

*Teach yourself how to build applications with Microsoft Visual C# 2012 and Visual Studio 2012—one step at a time. Ideal for those with fundamental programming skills, this tutorial provides practical, learn-by-doing exercises for mastering core C# language features and creating working applications and components for Windows. Discover how to: Work with variables, non-reserved identifiers, statements, operators, and methods Use the new application models provided by Windows 8 and the Windows Runtime Create interfaces and define abstract classes Manage errors and exception handling Use collection classes Work with databases by using DataBinding with the Entity Framework Respond to user input and gestures; gather input from devices and other sources Handle events arising from multiple sources Develop your first Windows 8 apps*

*Ready to learn programming? Start Here! Learn the fundamentals of modern programming with Visual C# 2010—and begin building your first apps for the desktop and web. If you have absolutely no previous experience, no problem—simply start here! This book introduces must-know concepts and techniques through easy-to-follow explanations, examples, and exercises. Here's where you start learning Visual C# Learn how an application performs tasks by tracing its code Query and manipulate application data with LINQ Access web services with REST and SOAP Build simple apps with Windows Presentation Foundation Explore rich Internet apps with Microsoft Silverlight Find and fix errors by debugging your applications Put it all together by creating your first programs*

*Parallel Programming with Microsoft Visual C++*

*Visual Studio 2010 All-in-One For Dummies*

*Microsoft Visual C++/CLI Step by Step*

*Complete Starter Kit*

### *Microsoft Visio 2010 Step by Step*

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