

Leggende Del Mondo Emerso 3 Gli Ultimi Eroi

The New York Times bestselling author of the classic Shannara epic, Terry Brooks, has proven himself one of the modern masters of fantasy, brilliantly creating breathtaking worlds of magic, adventure, and intrigue. Now, for the first time in one marvelous collector's edition hardcover, here's the complete trilogy of the Voyage of the Jerle Shannara: Ilse Witch, Antrax, and Morgawr. In these enchanting novels, a colorful contingent of characters takes to the skies aboard a magnificent airship—the Jerle Shannara—on a quest fraught with wonder and danger. Ilse Witch A half-drowned elf carries a map covered with cryptic symbols—and Walker Boh, the last of the Druids, has the skill to decipher them. But someone else understands the map's significance: the ruthless Ilse Witch, who will stop at nothing to possess it—and the powerful magic it leads to. Antrax While in search of the elusive magic, Walker Boh is lured into a trap—caught in a dark maze beneath a ruined city, stalked by a hungry, unseen enemy. It is Antrax: a spirit that feeds off enchantment and traps the souls of men. Now the fate of the Four Lands hangs in the balance. Morgawr The intrepid heroes aboard the Jerle Shannara have reached their breaking point. A centuries-old sorcerer, the Morgawr, vows to find and control the fabled ancient books of magic—and he is an adversary of

awesome might with a fleet of airships and a crew of walking dead men at his command. In The Voyage of the Jerle Shannara, Terry Brooks weaves together high adventure, vividly wrought characters, and a spellbinding world into an irresistible story of heroism and sacrifice, love and honor.

Mercy Thompson, car mechanic and shapeshifter, must face her greatest fears in this chilling entry in the #1 New York Times bestselling series. The vampire Wulfe is missing. Since he's deadly, possibly insane, and his current idea of "fun" is stalking me, some may see it as no great loss. But, warned that his disappearance might bring down the carefully constructed alliances that keep our pack safe, my mate and I must find Wulfe—and hope he's still alive. As alive as a vampire can be, anyway. But Wulfe isn't the only one who has disappeared. And now there are bodies, too. Has the Harvester returned to the Tri-Cities, reaping souls with his cursed sickle? Or is he just a character from a B horror movie and our enemy is someone else? The farther I follow Wulfe's trail, the more twisted—and darker—the path becomes. I need to figure out what's going on before the next body on the ground is mine.

A young woman is transformed by a magical journey.

This book invites readers into Elena Ferrante's workshop. It offers a glimpse into the drawers of her writing desk, those drawers from which emerged her three early standalone novels and the four installments of My Brilliant Friend, known in English as the Neapolitan Quartet. Consisting of over twenty years of letters, essays, reflections,

and interviews, it is a unique depiction of an author who embodies a consummate passion for writing. In these pages Ferrante answers many of her readers' questions. She addresses her choice to stand aside and let her books live autonomous lives. She discusses her thoughts and concerns as her novels are being adapted into films. She talks about the challenge of finding concise answers to interview questions. She explains the joys and the struggles of writing, the anguish of composing a story only to discover that it isn't good enough for publication. She contemplates her relationship with psychoanalysis, with the cities she has lived in, with motherhood, with feminism, and with her childhood as a storehouse of memories, material, and stories. The result is a vibrant and intimate selfportrait of a writer at work.

Stravaganza: City of Swords

Traitor to the Throne

A Sea of Shields (Book #10 in the Sorcerer's Ring)

The Voyage of the Jerle Shannara Trilogy

Shadowspell

Graduate students Zoë and Holli only mean to blow off some steam on their road trip to Las Vegas. But something goes terribly wrong on their way home, and the last time Zoë sees her, Holli is in the clutches of a sadistic killer. Zoë flees with her life, changed forever. A year later and still tortured with guilt, Zoë latches on to a police investigation where the crime eerily resembles her abduction. Along with a zealous detective, she retraces the steps of that fateful night in the desert, hoping that her memory will return and help them find justice for Holli. Her abductor—labeled the “Tally Man” by a fascinated media—lies in

wait for Zoë. For him, she is not a survivor but simply the one that got away. With an unforgettable heroine, a chillingly disturbed psychopath, and a story that moves at breakneck speed, *The One That Got Away* is thriller writer Simon Wood at his finest.

Merlyn Britannicus and Uther Pendragon---the Silver Bear and the Red Dragon---are the leaders of the Colony, lifeblood to the community from which will come the fabled Camulod. But soon their tranquility is in ruins, Uther lies dead from treachery, and all that is left of the dream is the orphaned babe Arthur. Heir to the Colony of Camulod, born with Roman heritage as well as the blood of the Hibernians and the Celts, Arthur is the living incarnation of the sacred dream of his ancestors: independent survival in Britain amidst the ruins of the Roman Empire. When Arthur is adopted by Merlyn Britannicus, an enormous responsibility is placed on Merlyn's shoulders. Now he must prepare young Arthur to unify the clans of Britain and guard the mighty sword Excalibur. And, above all, Merlyn must see that Arthur survives to achieve the rest of his ancestors' dreams, in spite of the deadly threats rumbling from the Saxon Shore. "Of the scores of novels based on Arthurian legend, Whyte's Camulod series is distinctive, particularly in the rendering of its leading players and the residual Roman influences that survived in Britain during the Dark Ages."--*The Washington Post* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

A THIEF MADE A LORD. A PRINCE MADE A VILLAIN. A DEADLY GAME FOR POWER. The exhilarating sequel to the *LatinX* Sunday Times bestseller *Nocturna*, about a face-changing thief and a risk-taking prince who must reunite when a deadly enemy threatens their kingdom's chance at establishing a global peace. After joining forces to save Castellan from an ancient magical evil, Alfie and Finn haven't seen each other in months. Alfie is finally stepping up to his role as heir and preparing for an International Peace Summit, while Finn is traveling and reveling in her newfound freedom from

Ignacio. That is, until she's unexpectedly installed as the new leader of one of Castellan's powerful crime families. Now one of the four Thief Lords of Castellan, she's forced to preside over the illegal underground Oculata competition, which coincides with the summit and boasts a legendary prize. Just when Finn finds herself back in San Cristobal, Alfie's plans are also derailed. Los Toros, the mysterious syndicate responsible for his brother's murder, has resurfaced-and their newest target is the summit. And when these events all unexpectedly converge, Finn and Alfie are once again forced to work together to follow the assassins' trail and preserve Castellan's hopes for peace with Englass. But will they be able to stop these sinister foes before a new war threatens their kingdom?

Charleston beauty Natalie Hargrove has been dreaming for years of being crowned senior class prom queen. When her ex threatens to ruin her flawless plan, Natalie sets into motion a chain of events meant to regain control. But she's made one fatal mistake . . . Published shortly before Lauren Kate's international bestseller *Fallen*, *The Betrayal of Natalie Hargrove* is her memorable debut - reissued now for the first time with a dazzling new cover look! A contemporary story based on the enduring classic *Macbeth*, this grounded, realistic novel has what it takes to backlist forever.

A Land of Fire (Book #12 in the Sorcerer's Ring)

The Gift of Battle (Book #17 in the Sorcerer's Ring)

Lioness Rampant

Starport (Graphic Novel)

The Rose Society

Amy Lennox doesn't know quite what to expect when she and her mother pick up and leave Germany for Scotland, heading to her mother's

childhood home of Lennox House on the island of Stormsay. Amy's grandmother, Lady Mairead, insists that Amy must read while she resides at Lennox House—but not in the usual way. It turns out that Amy is a book jumper, able to leap into a story and interact with the world inside. As thrilling as Amy's new power is, it also brings danger: someone is stealing from the books she visits, and that person may be after her life. Teaming up with fellow book jumper Will, Amy vows to get to the bottom of the thefts—at whatever cost.

“ [An] entertaining epic fantasy. ” —Kirkus Reviews “ Action-packed Rice's writing is solid and the premise intriguing. ” --Publishers Weekly
“ The beginnings of something remarkable are there. ” --San Francisco Book Review
A LAND OF FIRE is Book #12 in the Bestselling series THE SORCERER'S RING, which begins with A QUEST OF HEROES (book #1), a free download! In A LAND OF FIRE (BOOK #12 IN THE SORCERER ' S RING), Gwendolyn and her people find themselves surrounded on the Upper Isles, besieged by Romulus ' dragons and his million man army. All seems lost—when salvation comes from an unlikely source. Gwendolyn is determined to find her baby, lost at sea, and to lead her nation-in-exile to a new home. She travels across foreign and exotic

seas, encountering unthinkable dangers, rebellion and starvation, as they sail for dream of a safe harbor. Thorgrin ' s finally meets his mother in the Land of the Druids, and their meeting will change his life forever, make him stronger than he has ever been. With a new quest, he embarks, determined to rescue Gwendolyn, to find his baby, and to fulfill his destiny. In an epic battle of dragons and of men, Thor will be tested in every way; as he battles monsters and lays down his life for his brothers, he will dig deeper to become the great warrior he was meant to be. In the Southern Isles, Erec lies dying, and Alistair, accused of his murder, must do what she can to both save Erec and absolve herself of guilt. A civil war erupts in a power struggle for the throne, and Alistair finds herself caught in the middle, with her fate, and Erec ' s, hanging in the balance. Romulus remains intent on destroying Gwendolyn, Thorgrin, and what remains of the Ring; but his moon cycle is coming to an end, and his power will be severely tested. Meanwhile, in the Northern province of the Empire, a new hero is rising: Darius, a 15 year old warrior, who is determined to break off the chains of slavery and rise up amongst his people. But the Northern Capitol is run by Volusia, a 18 year old girl, famed for her beauty—and famed also her barbaric cruelty. Will

Gwen and her people survive? Will Guwayne be found? Will Romulus crush the Ring? Will Erec live? Will Thorgrin return in time? With its sophisticated world-building and characterization, A LAND OF FIRE is an epic tale of friends and lovers, of rivals and suitors, of knights and dragons, of intrigues and political machinations, of coming of age, of broken hearts, of deception, ambition and betrayal. It is a tale of honor and courage, of fate and destiny, of sorcery. It is a fantasy that brings us into a world we will never forget, and which will appeal to all ages and genders. Books #13--#17 in the series are now also available! “ A spirited fantasyOnly the beginning of what promises to be an epic young adult series. ” --Midwest Book Review “ A quick and easy read...you have to read what happens next and you don ’ t want to put it down. ” --FantasyOnline.net “ It will keep you entertained for hours, and will satisfy all ages. ” --Books and Movie Reviews

Periodico della Soprintendenza per i Beni Archeologici dell ’ Emilia Romagna. Riunisce, in un solo volume il contenuto di 2 fascicoli semestrali, una serie di saggi e il notiziario relativo agli scavi e ricerche, restauri, mostre e una rubrica di recensioni.

Continues the adventures of the skilled knight and warrior, Alanna, as

she wins the magical Jewel of Domaine and uses its powers to save her kingdom.

Arthur and the Minimoy

Witch Wraith

Pirates

The Ship of the Dead

L'ultimo emozionante capitolo della saga delle Guerre del Mondo Emerso.

"Once upon a time, a girl had a father, a prince, a society of friends. Then they betrayed her. Now Adelina Amouteru is turning down the bitter path of revenge. Known and feared as the White Wolf, she searches for other Young Elites to build up her own army. Her goal: strike down the Inquisition Axis who nearly killed her. But make no mistake -- Adelina is no heroine. Her powers are growing beyond her control and she trusts no one. Adelina struggles to cling to the good within her. But how can she be good when her very existence depends on darkness?" -- Back cover.

The world of Shannara is brimming with untold stories and unexplored territory. Now bestselling author Terry Brooks breaks new ground with a standalone adventure that's sure to thrill veteran readers and recent converts alike. The mysterious, magic-wielding Druid order has existed for long ages, battling any evil that threatens the Four Lands—and struggling to be understood and accepted

by outsiders. But their hopes of building goodwill are dashed when a demon's murderous rampage at a peace summit leaves their political opponents dead—casting new suspicions upon the Druids and forcing them to flee from enemies both mortal and monstrous. Paxon Leah, the order's appointed protector, knows that blame lies with Arcannen Rai, the vile sorcerer he has battled and defeated before. But there's no time to hunt his nemesis, if he is to lead the wrongfully accused Druids to their sanctuary. It is a quest fraught with danger, as a furious government agent and his army snap at their heels, and lethal predators stalk them in the depths of the untamed wilderness. But Arcannen is playing a deeper game than Paxon realizes. Paxon's sister possesses a powerful magic that the sorcerer longs to control—but Arcannen has not reckoned with the determination of his own estranged daughter, Leofur, who is also Paxon's devoted lifemate. Leofur sets out on a perilous quest to thwart her father's desires—while the vengeful Arcannen conjures his blackest magical skills, determined to destroy them all . . . and claim the most powerful of magics for his own.

“THE SORCERER'S RING has all the ingredients for an instant success: plots, counterplots, mystery, valiant knights, and blossoming relationships replete with broken hearts, deception and betrayal. It will keep you entertained for hours, and will satisfy all ages. Recommended for the permanent library of all fantasy readers.” --Books and Movie Reviews, Roberto Mattos A SKY OF SPELLS is book #9 in the bestselling 17 book series THE SORCERER'S RING--which begins with A

QUEST OF HEROES (Book #1)--a FREE download on Google Play! In A SKY OF SPELLS (BOOK #9 IN THE SORCERER'S RING), Thorgrin finally returns to himself and must confront his father once and for all. An epic battle occurs, as two titans face each other, and as Rafi uses his power to summon an army of undead. With the Destiny Sword destroyed, and the fate of the Ring in the balance, Argon and Alistair will need to summon their magical powers to help Gwendolyn's brave warriors. Yet even with their help, all could be lost if it were not for the return of Mycoples, and her new companion, Ralibar. Luanda struggles to prevail against her captor, Romulus, as the fate of the Shield hangs in the balance. Reece, meanwhile, struggles to lead his men back up the Canyon walls, with Selese's help. Their love deepens; but with the arrival of Reece's old love, his cousin, a tragic love triangle and misunderstandings develop. When the Empire is finally ousted from the Ring, and Gwendolyn has her chance for personal vengeance against McCloud, there is great cause to celebrate. As the new Queen of the Ring, Gwen uses her powers to unite both MacGils and McClouds for the first time in history, and to begin the epic rebuilding of the land, of her army, and of the Legion. King's Court slowly comes back to life once again, as they all begin to pick up the pieces. It is destined to become a more glorious city than even her father ever dreamed of, and in the process, justice finally finds Gareth. Tirus must be brought to justice, too, and Gwen will have to decide what sort of leader she will be. There is a great conflict amongst Tirus' sons, not all of whom see things the same way, and a struggle for power erupts once again, as Gwen decides if she

will accept an invitation to the Upper Isles, thus making the MacGil clan whole once again. Erec is summoned to return to his people in the Southern Isles and see his dying father, and Alistair joins him, as they prepare for their wedding. Thorgrin and Gwendolyn may have wedding preparations in their future, too. Thor becomes closer to his sister, and as all settles down inside the Ring, he finds himself summoned to embark on his greatest quest of all: to seek out his mysterious mother in a faraway land and to find out who he really is. With multiple wedding preparations in the air, with Spring returning, King's Court rebuilding, festivals afoot, peace seems to settle back onto the Ring. But danger lurks in the most unforeseen corners, and all of these characters greatest tribulations might be yet to come. With its sophisticated world-building and characterization, A SKY OF SPELLS is an epic tale of friends and lovers, of rivals and suitors, of knights and dragons, of intrigues and political machinations, of coming of age, of broken hearts, of deception, ambition and betrayal. It is a tale of honor and courage, of fate and destiny, of sorcery. It is a fantasy that brings us into a world we will never forget, and which will appeal to all ages and genders. All 17 books in THE SORCERER'S RING are now also available--as is a BUNDLE of Books 10, 11 and 12! Also available is book #1 in Morgan Rice's new epic fantasy series, RISE OF THE DRAGONS (KINGS AND SORCERERS—BOOK 1), which is a FREE download on Google Play!

Dragongirl

Frantumaglia

Le Guerre del Mondo Emerso - 3. Un nuovo regno

Foundryside

Leggende del Mondo Emerso - 3. Gli ultimi eroi

"The exciting beginning of a promising new epic fantasy series. Prepare for ancient mysteries, innovative magic, and heart-pounding heists."—Brandon Sanderson "Complex characters, magic that is tech and vice versa, a world bound by warring trade dynasties: Bennett will leave you in awe once you remember to breathe!"—Tamora Pierce In a city that runs on industrialized magic, a secret war will be fought to overwrite reality itself—the first in a dazzling new series from City of Stairs author Robert Jackson Bennett. Sancia Grado is a thief, and a damn good one. And her latest target, a heavily guarded warehouse on Tevanne's docks, is nothing her unique abilities can't handle. But unbeknownst to her, Sancia's been sent to steal an artifact of unimaginable power, an object that could revolutionize the magical technology known as scrying. The Merchant Houses who control this magic—the art of using coded commands to imbue everyday objects with sentience—have already used it to transform Tevanne into a vast, remorseless capitalist machine. But if they can unlock the artifact's secrets, they will rewrite the world itself to suit their aims.

Now someone in those Houses wants Sancia dead, and the artifact for themselves. And in the city of Tevanne, there's nobody with the power to stop them. To have a chance at surviving—and at stopping the deadly transformation that's under way—Sancia will have to marshal unlikely allies, learn to harness the artifact's power for herself, and undergo her own transformation, one that will turn her into something she could never have imagined.

Mere months ago, gunslinger Amani al'Hiza fled her dead-end hometown on the back of a mythical horse with the mysterious foreigner Jin, seeking only her own freedom. Now she's fighting to liberate the entire desert nation of Miraji from a bloodthirsty sultan who slew his own father to capture the throne.

With Grianne Ohmsford, the rightful High Druid of Shannara, imprisoned in the Forbidding by Dark Magic, her enemies seize control of the Druid Council and embark on a war against the Free-born, as Grianne's young nephew, Pen Ohmsford, sets out on a desperate quest to find the mystical Tanequil, a sentient tree whose magic could free Grianne. Reprint.

What happens when Magnus Bane brings a baby home to his boyfriend Alec Lightwood? One of ten adventures in Tales from the Shadowhunter

Academy. After a warlock baby is abandoned on the steps of the Academy, Magnus Bane rescues the child—and brings him home to his boyfriend, Alec. This standalone e-only short story follows the adventures of Simon Lewis, star of the #1 New York Times bestselling series, The Mortal Instruments, as he trains to become a Shadowhunter. Tales from the Shadowhunter Academy features characters from Cassandra Clare's Mortal Instruments, Infernal Devices, and the upcoming Dark Artifices and Last Hours series. Born to Endless Night is written by Cassandra Clare and Sarah Rees Brennan. Read more of Cassandra Clare's Shadowhunter Chronicles in The Infernal Devices, The Mortal Instruments, and The Bane Chronicles.

Human Anatomy

A Writer's Journey

Leggende del Mondo Emerso - 1. Il destino di Adhara

Archeologia dell'Emilia Romagna, 1999, III

Born to Endless Night

On top of spending most of her time in a bunkerlike safe house and having her dates hijacked by a formidable Fae bodyguard, Faeriewalker Dana Hathaway is in for some more bad news: the Erlking and his pack of murderous minions known as the Wild Hunt have descended upon

Avalon. With his homicidal appetite and immortal powers, the Erlking has long been the nightmare of the Fae realm. A fragile treaty with the Faerie Queen, sealed with a mysterious spell, is the one thing that keeps him from hunting unchecked in Avalon, the only place on Earth where humans and Fae live together. Which means Dana's in trouble, since it's common knowledge that the Faerie Queen wants her – and her rare Faeriewalker powers – dead. The smoldering, sexy Erlking's got his sights set on Dana, but does he only seek to kill her, or does he have something much darker in mind?

Il primo volume della nuova emozionante saga di Licia Troisi.

Il terzo capitolo della saga dei Cavalieri del Regno della Fantasia, in cui una ragazza elfo tenterà di sconfiggere tre potenti giganti.

"After taking up his enchanted sword against the dark sorcerer Arcannen, Paxon Leah has become the sworn protector of the Druid order. Now a critical hour is at hand, as a beloved High Druid nears the end of her reign and prepares to pass from the mortal world to the one beyond. There is little time for Paxon to mourn his friend and benefactor before duty summons him. For in a distant corner of the Four Lands, the magic of the wishsong has been detected. Paxon must accompany a Druid emissary to find its source and ensure the formidable power is not wielded by the wrong hands"--

The Sorcerer's Daughter

Travel Light

Stravaganza: City of Stars

The Dark Legacy of Shannara

The Saxon Shore

The breathless finale to the New York Times bestselling Rebel of the Sands series will have you on the edge of your seat until the dust from the final battle clears! When gunslinging Amani Al'Hiza escaped her dead-end town, she never imagined she'd join a revolution, let alone lead one. But after the bloodthirsty Sultan of Miraji imprisoned the Rebel Prince Ahmed in the mythical city of Eremot, she doesn't have a choice. Armed with only her revolver, her wits, and her untameable Demdji powers, Amani must rally her skeleton crew of rebels for a rescue mission through the unforgiving desert to a place that, according to maps, doesn't exist. As she watches those she loves most lay their lives on the line against ghouls and enemy soldiers, Amani questions whether she can be the leader they need or if she is leading them all to their deaths.

With a cast of beloved characters from previous Pern novels, Dragongirl is another triumph for Todd McCaffrey—and a riveting chapter for the Dragonriders of Pern. Young Fiona, rider of the gold queen Talenth, has returned with the dragons and riders who fled into the past to heal their battle wounds and prepare to fight anew the menace of Thread. Now more than three years older, Fiona is no longer a child but a woman—thrust into authority by a shocking tragedy. But leading weyrfolk who are distrustful of a young outsider will be only one of her challenges. Despite gaining reinforcements from the past, too few dragons have

survived the recent plague to stem the tide of the intensifying Threadfall. As a senior Weyrwoman, Fiona must take decisive action. With the aid of Lorana, the rider who sacrificed her dragon for others, and Fiona's true love, the harper Kindan, she proposes a daring, nearly impossible plan. But if it succeeds, it just might save them all.

Leggende del Mondo Emerso - 3. Gli ultimi eroi Edizioni Mondadori

"Action-packed Rice's writing is solid and the premise intriguing." --Publishers Weekly (regarding A Quest of Heroes) "The beginnings of something remarkable are there." --San Francisco Book Review (regarding A Quest of Heroes) A SEA OF SHIELDS is Book #10 in the 17 book bestselling series THE SORCERER'S RING, which begins with A QUEST OF HEROES (book #1)--a FREE download on Google Play, with over 1,000 five star reviews! In A SEA OF SHIELDS, Gwendolyn gives birth to her and Thorgrin's child, amidst powerful omens. With a son born to them, Gwendolyn and Thorgrin's lives are changed forever, as is the destiny of the Ring. Thor has no choice to but to embark to find his mother, leave his wife and child and venture away from his homeland on a perilous quest that will have the very future of the Ring at stake. Before Thor embarks, he unites with Gwendolyn in the greatest wedding in the history of the MacGils, and he is given the honor he has always dreamed of when he is inducted into the Silver

and becomes a Knight. Gwendolyn feels a looming danger to the Ring, and furthers her plans to rescue all of her people in the case of a catastrophe. Erec receives news of his father's illness, and is summoned back home, to the Southern Isles; Alistair joins him on the journey, as their wedding plans are put in motion. Reece, despite himself, falls in love with his cousin, and when Tirus' sons find out, they set in motion a great treachery. And Romulus, in the Empire, discovers a new form of magic which may just destroy the Shield for good. With its sophisticated world-building and characterization, A SEA OF SHIELDS is an epic tale of friends and lovers, of rivals and suitors, of knights and dragons, of intrigues and political machinations, of coming of age, of broken hearts, of deception, ambition and betrayal. It is a tale of honor and courage, of fate and destiny, of sorcery. It is a fantasy that brings us into a world we will never forget and which will appeal to all ages and genders. All 17 books in THE SORCERER'S RING are now available! And Morgan Rice's new fantasy series, KINGS AND SORCERERS is also available, beginning with book #1, RISE OF THE DRAGONS, a free download on Google Play, with over 400 five star reviews! "A spirited fantasy ...Only the beginning of what promises to be an epic young adult series." --Midwest Book Review (regarding A Quest of Heroes) "THE SORCERER'S RING has all the ingredients for an instant success: plots,

counterplots, mystery, valiant knights, and blossoming relationships replete with broken hearts, deception and betrayal. It will keep you entertained for hours, and will satisfy all ages. Recommended for the permanent library of all fantasy readers." --Books and Movie Reviews, Roberto Mattos

A New History, from Vikings to Somali Raiders

A Faeriewalker Novel

Tanequil

The Defenders of Shannara

The One That Got Away

Georgia is an ordinary girl, living in London with her mother, stepfather, and bully of a stepbrother, and coping with the difficulties of growing up. But her life takes a sudden change when she buys a tiny figurine of a winged horse, and suddenly finds herself swept up into the world of the Stravagante. The tiny horse becomes her magical time-travel talisman and transports her to Remora, the Talian parallel to the city of Siena, Italy. There she meets Lucien, the Stravagante we first met in City of Masks, and many other fascinating people who are in the midst of preparing for the Stellata, the annual horse race run each year in the city. Intrigue, romance, and the rare appearance of a true winged horse ensure an exciting adventure to

rival the first in this captivating series.

From bestselling author Terry Brooks comes the final thrilling novel in a brand-new trilogy—The Dark Legacy of Shannara! NEW YORK TIMES BESTSELLER For centuries the Four Lands enjoyed freedom from its demon-haunted past, protected by magic-enhanced borders from the dark dimension known as the Forbidding and the profound evil imprisoned there. But now the unthinkable is happening: The ancient wards securing the barrier between order and mayhem have begun to erode—and generations of bloodthirsty, monstrous creatures, fueled by a rage thousands of years in the making, are poised to spill forth, seeking revenge for what was done to them. Young Elf Arling Elesedil possesses the enchanted means to close the breach and once more seal the denizens of the Forbidding in their prison. But when she falls into the hands of the powerful Federation's diabolical Prime Minister, her efforts may be doomed. Only her determined sister, Aphen, who bears the Elfstones and commands their magic, has any hope of saving Arling from the hideous fate her captor has in store. Meanwhile, Railing Ohmsford—desperate to save his imprisoned brother—seeks to discover if his famed but ill-fated ancestor Gianne is still alive and willing to help him save the world . . . no

matter the odds or the consequences. BONUS: This edition includes an excerpt from Terry Brooks's *The High Druid's Blade*. Praise for *Witch Wraith* "Terry Brooks has written a slam-bang conclusion to his *The Dark Legacy of Shannara* trilogy with the stellar *Witch Wraith*. . . . He has a keen eye for great world-building as well as unforgettable characters. . . . The *Dark Legacy of Shannara* trilogy is arguably his best work to date."—Associated Press "The final chapter in Brooks's latest trilogy set in his beloved world of *Shannara* peaks in a bittersweet conclusion that seems to set the stage for future books. A must for the numerous die-hard *Shannara* fans."—Library Journal Praise for Terry Brooks "The *Sword of Shannara* is an unforgettable and wildly entertaining epic, animated by Terry Brooks's cosmically generative imagination and storytelling joy."—Karen Russell, *New York Times* bestselling author of *Swamplandia!* "If Tolkien is the grandfather of modern fantasy, Terry Brooks is its favorite uncle."—Peter V. Brett, *New York Times* bestselling author of *The Desert Spear* "I can't even begin to count how many of Terry Brooks's books I've read (and reread) over the years. From *Shannara* to *Landover*, his work was a huge part of my childhood."—Patrick Rothfuss, *New York Times* bestselling author of *The Name of the Wind* "Terry Brooks is a master of

the craft and a trailblazer who established fantasy as a viable genre. He is required reading.”—Brent Weeks, New York Times bestselling author of The Night Angel Trilogy “The Shannara books were among the first to really capture my imagination. My daydreams and therefore my stories will always owe a debt to Terry Brooks.”—Brandon Mull, #1 New York Times bestselling author of the Beyonders and Fablehaven series

In search of a stolen treasure and his missing grandfather, ten-year-old Arthur travels to the land of the Minimoy, a tribe of tiny people whom he must save from destruction.

A global account of pirates and their modus operandi from the middle ages to the present day In the twenty-first century piracy has regained a central place in Western culture, thanks to a surprising combination of Johnny Depp and the Pirates of the Caribbean franchise as well as the dramatic rise of modern-day piracy around Somalia and the Horn of Africa. In this global history of the phenomenon, maritime terrorism and piracy expert Peter Lehr casts fresh light on pirates. Ranging from the Vikings and Wako pirates in the Middle Ages to modern day Somali pirates, Lehr delves deep into what motivates pirates and how they operate. He also illuminates the state's role in the development of piracy throughout history: from

privateers sanctioned by Queen Elizabeth to pirates operating off the coast of Africa taking the law into their own hands. After exploring the structural failures which create fertile ground for pirate activities, Lehr evaluates the success of counter-piracy efforts—and the reasons behind its failures.

Soul Taken

Un nuovo regno. Le guerre del mondo emerso

Hero at the Fall

Leggende del Mondo Emerso - 2. Figlia del sangue

A Sky of Spells (Book #9 in the Sorcerer's Ring)

Law & Order meets Men in Black in this graphic novel adaptation of an unproduced TV pilot script by the author of A Game of Thrones—a never-before-seen story brought to life for the first time! SECOND CITY. FIRST CONTACT. Ten years ago, representatives from an interstellar collective of 314 alien species landed on Earth, inviting us to become number 315. Now, after seemingly endless delays, the Starport in Chicago is operational, a destination for diplomats, merchants, and tourists alike. Inside, visitors are governed by intergalactic treaty. Outside, the streets belong to Chicago's finest. Charlie Baker, newly promoted to the squad that oversees the Starport district, is eager to put to practical use his enthusiasm for all

things extraterrestrial; he just never expected to arrive on his first day in the back of a police cruiser. Lieutenant Bobbi Kelleher is married to the job, which often puts her in conflict with Lyhanne Nhar-Lys, security champion of Starport and one of the galaxy's fiercest warriors. Undercover with a gang of anti-alien extremists, Detective Aaron Stein has no problem mixing business with pleasure—until he stumbles upon evidence of a plot to assassinate a controversial trade envoy with a cache of stolen ray guns. Now the Chicago PD must stop these nutjobs before they piss off the entire universe. Based on a TV pilot script written by George R. R. Martin in 1994 and adapted and illustrated by Hugo Award-nominated artist Raya Golden, this bold and brilliant graphic novel adaptation at last brings Martin's singular vision to rollicking life. With all the intrigue, ingenuity, and atmosphere that made *A Game of Thrones* a worldwide phenomenon, *Starport* launches a new chapter in the career of a sci-fi/fantasy superstar. Desperately unhappy, Laura has resorted to secretly self-harming. But Laura is a Stravagante, somebody who can travel in time and space. When she finds her talisman, a small silver dagger, she stravagates with it to sixteenth-century Fortezza, a town similar to Lucca in Italy, where she meets her Stravagante, who is a swordsmith. But Laura also meets the

charming and attractive Ludo, and falls for him. Their love for each other is tested when Ludo lays claim to the crown of Fortezza, and Laura finds herself fighting on the side of the Stravaganti opposing him . . . A thrilling tale filled with battles on the field and battles of the heart.

Il male che il popolo degli elfi ha seminato nel Mondo Emerso sta decimando la popolazione e ha gettato città e villaggi in un gorgo di violenza e disperazione...

Il Mondo Emerso sembra giunto definitivamente al tramonto. Il morbo che il re degli elfi ha insinuato nella popolazione sta contaminando ogni villaggio, e l'unico antidoto, una pozione distillata dal sangue di ninfa, non basta a curare tutti i malati...

Oculta

Cronache del mondo emerso. La saga completa

The Betrayal of Natalie Hargrove

The Book Jumper

Cavalieri del Regno della Fantasia - 3. Il risveglio dei giganti

Magnus faces his most dangerous trial yet. Loki is free from his chains. He's readying Naglfar, the Ship of the Dead, complete with a host of giants and zombies, to sail against

the Asgardian gods and begin the final battle of Ragnarok. It's up to Ma

“THE SORCERER’S RING has all the ingredients for an instant success: plots, counterplots, mystery, valiant knights, and blossoming relationships replete with broken hearts, deception and betrayal. It will keep you entertained for hours, and will satisfy all ages. Recommended for the permanent library of all fantasy readers.” –Books and Movie Reviews, Roberto Mattos (regarding A Quest of Heroes) THE GIFT OF BATTLE (Book #17) is the finale of the Bestselling series THE SORCERER'S RING, which begins with A QUEST OF HEROES (book #1)—a free download on Google Play! In THE GIFT OF BATTLE, Thor meets his greatest and final challenge, as he quests deeper into the Land of Blood to attempt to rescue Guwayne. Encountering foes more powerful than he ever imagined, Thor soon realizes he is up against an army of darkness, one for which his powers are no match. When he learns a sacred object may give him the powers he needs—an object which has been kept secret for ages—he must embark on

a final quest to retrieve it before it is too late, with the fate of the Ring hanging in the balance. Gwendolyn keeps her vow to the King of the Ridge, entering the tower and confronting the cult leader to learn what secret he is hiding. The revelation sends her to Argon, and ultimately to Argon's master—where she learns the greatest secret of all, one which may alter the destiny of her people. When the Ridge is discovered by the Empire, the invasion begins and, under attack by the greatest army known to man, it falls on Gwendolyn to defend, and to lead her people on one final, mass exodus. Thor's Legion brothers, on their own, face unimaginable risks, as Angel is dying from her leprosy. Darius fights for his life beside his father in the Empire capital, until a surprise twist prods him, with nothing left to lose, to finally tap his own powers. Erec and Alistair reach Volusia, battling their way upriver, and they continue on their quest for Gwendolyn and the exiles, as they face unexpected battles. And Godfrey realizes that he must ultimately make a decision to be the man he wants to be.

Volusia, surrounded by all the power of the Knights of the Seven, must put herself to the test as goddess and discover if she alone has the power to crush men and rule the Empire. While Argon, faced with his end of days, realizes the time has come to sacrifice himself. As good and evil hang in the balance, one final, epic battle—the greatest battle of all—will determine the outcome of the Ring for all time. With its sophisticated world-building and characterization, THE GIFT OF BATTLE is an epic tale of friends and lovers, of rivals and suitors, of knights and dragons, of intrigues and political machinations, of coming of age, of broken hearts, of deception, ambition and betrayal. It is a tale of honor and courage, of fate and destiny, of sorcery. It is a fantasy that brings us into a world we will never forget, and which will appeal to all ages and genders. THE GIFT OF BATTLE is the longest of all the books in the series, at 93,000 words! “Action-packed ... Rice's writing is solid and the premise intriguing.” —Publishers Weekly (regarding A Quest of Heroes)

A Novel

The Darkling Child