Journal Of End User Computing

Covers the important concepts, methodologies, technologies, applications, social issues, and emerging trends in this field. Provides researchers, managers, and other professionals with the knowledge and tools they need to properly understand the role of end-user computing in the modern organization. This book is a result of the ISD'97, Sixth International Conference on Information Systems Development-Methods and Tools, Theory and Practice held August 11-14, 1997 in Boise, Idaho, USA. The purpose of this Conference was to address the issues facing academia and industry when specifying, developing, managing and improving software systems. The selection of papers was carried out by the International Program Committee. All papers were reviewed in advance by at least three people. Papers were judged according to their originality, relevance and presentation quality. All papers were judged purely on their own merits, independently of other submissions. This year's Information Systems Development Conference-ISD'97 is the first ISD conference being held in the US. ISD was brought into existence almost ten years ago. It continues the fine tradition of the first Polish-Scandinavian Seminar on Current Trends in Information Systems Development Methodologies, held in Gdansk-Poland in 1988. ISD'98 will be held in Bled, Slovenia. ISD'97 consists not only of the technical program represented in these proceedings, but also tutorials on improved software testing and end-user information systems and workshop on sharing knowledge within international high technology industries that are intended for both, the research and business communities. We would like to thank the authors of papers accepted for ISD'97 who all made gal lant efforts to provide me with electronic copies of their manuscripts conforming to com mon guidelines. We thank them for thoughtfully responding to reviewers comments and carefully preparing their final contributions.

Journal of Organizational and End User Computing

End User Computing Challenges and Technologies: Emerging Tools and Applications

Journal of End User Computing

Journal of Organizational and End User Computing (JOEUC).: to 25; Pages:26 to 50; Pages:51 to 75; Pages:76 to 100; Pages:101 to 125; Pages:126 to 150; Pages:151 to 175; Pages:176 to 177

Analyzes cognitive, social and technical issues of end user programming. Drawing on empirical research on existing end user systems, this text examines the importance of task-specific programming languages, visual application frameworks and collaborative work practices for end user computing.

"This book explores the implementation of organizational and end user computing initiatives and provides foundational research to further the understanding of this discipline and its related fields"--Provided by publisher.

Perspectives on End User Computing

Information Systems Methodologies 1998, Sixth International Conference on Information Systems Methodologies

Journal of Organizational and End User Computing (JOEUC) Volume 28, Issue1: to 10; Pages:11 to 20; Pages:21 to 30; Pages:31 to 40;

Pages:41 to 50; Pages:51 to 60; Pages:61 to 70; Pages:71 to 80; Pages:81 to 85

Concepts, Methodologies, Tools, and Applications

This volume is the latest addition to the Cases on Information Technology Series, a series which provides a collection of case studies focusing on IT implementation in organizations. The cases included in Cases on Information Technology: Lessons Learned, Volume 7 cover a variety of IT initiatives, including enterprise systems, wireless technologies, rebuilding operating systems after destruction, and implementation within non-profit organizations. Each case includes integral information regarding organizations working with IT, including key individuals involved, intelligent steps taken or perhaps overlooked, and the final project outcomes. This volume is useful to IT managers and researchers, as it describes various scenarios of IT implementation and also unfortunate downfalls. Using the real-life situations as facilitators for classroom discussion, professors and students will benefit as well from this collection of cases.

This volume contains the proceedings of the 6th International Conference of the BCS Specialist Group on Information Systems Methodologies. The conference brought together papers on methodology issues related to the development and management of emerging technology based information systems. As usual there

was a good range of papers addressing the 'soft' and 'hard' aspects of IS development and management. Methodologies for Developing and Managing Emerging Technology-based Information Systems will be of interest to practitioners who are engaged in systems development and modifying or aligning existing methodologies to practice.

Journal of Organizational and End User Computing (Vol. 23, No. 3)

January - March 2015. Volume 27, Issue 1

Journal of Organizational and End User Computing (Vol. 23, No. 2)

Journal of Organizational and End User Computing (JOEUC) Volume 30

As the use of internet applications with client server architecture and web browsers have increased the ability to draw on information, many managers now face the challenge of making effective decisions based on this data. Integrating end users into computer environments aid in the impact, design, and development that computer models have on performance and productivity. Innovative Strategies and Approaches for End-User Computing Advancements presents comprehensive research on the implementation of organizational and end user computing initiatives to further understand this discipline and its related fields. This book aims to bring together information technology educators, researchers, and practitioners who strive to advance the

practice and understanding of organizational and end user computing. This book includes empirical and theoretical research concerned with all aspects of end user computing including development, utilization, and management and covering Web-based end user computing tools and technologies, end user computing software and trends, and end user characteristics and learning.

An Official Publication of the Information Resources Management Association

Journal of Organizational and End User Computing (JOEUC) Volume 28: to 25; Pages:26 to 50; Pages:51 to 75; Pages:76 to 100; Pages:101 to 105

A Small Matter of Programming

Cases on the Human Side of Information Technology

Advanced Topics in End User Computing is a series of books, which feature the latest research findings dealing with end user computing concepts, issues, and trends. Empirical and theoretical research concerned with all aspects of end user computing including development, utilization, and management are included. Advanced Topics in End User Computing, Volume 4 is a part of this series. Advanced Topics in End User Computing, Volume 4 is divided into three segments which cover such important topics as: organizational and end user computing issues, trends, and successes, collaborative technologies and implementation issues, and e-commerce processes and practices. This scholarly book is a collection which brings a wealth of end user computing

information to one accessible location.

Examines practical research and case studies on such benchmark topics as biometric and security technology, protection of digital assets and information, multilevel computer self-efficacy, and end-user Web development. Provides research into the advancement, productivity, and performance of the end user computing domain.

2nd International Symposium, IS-EUD 2009, Siegen, Germany, March 2-4, 2009, Proceedings

Journal of Organizational and End User Computing, Vol 25 Iss 2

Systems Development Methods for the Next Century

Journal of Organizational and End User Computing (JOEUC).: to 25; Pages:26 to 50; Pages:51 to 75; Pages:76 to 100; Pages:101 to 117

Advance Topics in End User Computing features the latest research findings dealing with end user computing concepts, issues, and trends. It provides a forum to both academics and information technology practitioners to advance the practice and understanding of end user computing in organizations. Empirical and theoretical research concerned with all aspects of end user computing including development, utilization and management are included.

Advanced Topics in End User Computing features the latest research findings dealing with end user computing concepts, issues, and trends. Empirical and theoretical research concerned with all aspects of end user computing including development, utilization, and management are included. Volume three is specifically interested in those studies that show a significant contribution by relating end user computing to end user satisfaction, end user productivity, and

strategic and competitive advantage. *Note: This book is part of a new series entitled "Advanced Topics in End User Computing." This book is Volume Three within this series (Vol. III, 2004).
Journal of Organizational and End User Computing (Joeuc)
April - June 2015. Volume 27, Issue 2
End-User Development
Cases on Information Technology: Lessons Learned, Volume 7

The growth of modern information technology has created a challenge in the organizational and managerial areas of IT. While technological advances often make tasks easier, the human side of a task is still affected. Cases on the Human Side of Information Technology provides many real-life examples of how organizations have handled human side issues in the overall utilization and management of IT. It presents information to assist educators and professionals in the implementation of strategies for the benefit of the company or organization. The Journal of Organizational and End User Computing (JOEUC) provides a forum to information technology educators, researchers, and practitioners to advance the practice and understanding of organizational and end user computing. The journal features a major emphasis on how to increase organizational and end user productivity and performance, and how to achieve organizational strategic and competitive advantage. JOEUC publishes full-length

research manuscripts, insightful research and practice notes, and case studies from all areas of organizational and end user computing that are selected af.
Journal of Organizational and End User Computing (JOEUC) Volume 28: to 25; Pages:26 to 50; Pages:51 to 75; Pages:76 to 100; Pages:101 to 125; Pages:126 to 150; Pages:151 to 157
Journal of Organizational and End User Computing (Vol. 23, No. 4)
Journal of Organizational and End User Computing (Vol. 22, No. 4)
Contemporary Issues in End User Computing

Work practices and organizational processes vary widely and evolve constantly. The technological infrastructure has to follow, allowing or even supporting these changes. Traditional approaches to software engineering reach their limits whenever the full spectrum of user requirements cannot be anticipated or the frequency of changes makes software reengineering cycles too clumsy to address all the needs of a specific field of application. Moreover, the increasing importance of 'infrastructural' aspects, particularly the mutual dependencies between technologies, usages, and domain competencies, calls for a differentiation of roles beyond the classical user–designer dichotomy. End user development (EUD) addresses these issues by offering lightweight, use-time support which allows users to configure, adapt, and evolve their software by themselves. EUD is understood as a set of methods, techniques, and tools that allow

users of software systems who are acting as non-professional software developers to 1 create, modify, or extend a software artifact. While programming activities by non-professional actors are an essential focus, EUD also investigates related activities such as collective understanding and sense-making of use problems and solutions, the interaction among end users with regard to the introduction and diffusion of new configurations, or delegation patterns that may also partly involve professional designers.
Emerging Tools and Applications
Innovative Strategies and Approaches for End-User Computing Advancements
New Challenges
Lessons Learned, Volume 7