

## Javascript Pocket Reference Pocket Reference O'Reilly

Regular expressions are such a powerful tool for manipulating text and data that anyone who uses a computer can benefit from them. Composed of a mixture of symbols and text, regular expressions can be an outlet for creativity, for brilliant programming, and for the elegant solution. While a command of regular expressions is an invaluable skill, all there is to know about them fills a very large volume, and you don't always have time to thumb through hundreds of pages each time a question arises. The answer is the Regular Expression Pocket Reference. Concise and easy-to-use, this little book is the portable companion to Mastering Regular Expressions. This handy guide offers programmers a complete overview of the syntax and semantics of regular expressions that are at the heart of every text-processing application. Ideal as an introduction for beginners and a quick reference for advanced programmers, Regular Expression Pocket Reference is a comprehensive guide to regular expression APIs for C, Perl, PHP, Java, .NET, Python, vi, and the POSIX regular expression libraries. O'Reilly's Pocket References have become a favorite among programmers everywhere. By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point and need to get to a solution quickly, the new Regular Expression Pocket Reference is the book you'll want to have.

JavaScript Quick Syntax Reference is a condensed syntax reference to the JavaScript language. It presents the essentials of JavaScript in a well-organized format that can be used as a handy reference. This includes the latest ECMAScript 5, JSON (JavaScript Object Notation) and DOM (Document Object Model) specifications and implementations. You won't find any technical jargon, bloated samples, drawn out history lessons or witty stories in this book. What you will find is a JavaScript reference that is concise, to the point and highly accessible. The book is packed with useful information and is a must-have for any JavaScript programmer or Web developer. In JavaScript Quick Syntax Reference, you will find a concise reference to JavaScript programming language syntax; has short, simple and focused code examples; and includes a well laid out table of contents and a comprehensive index allowing easy review.

The HyperText Transfer Protocol, or HTTP, is the backbone of the World Wide Web. HTTP is the language that each web browser (or other web client) uses to communicate with servers around the world. All web programmers, administrators, and application developers need to be familiar with HTTP in order to work effectively. The HTTP Pocket Reference not only provides a solid conceptual foundation of HTTP, it also serves as a quick reference to each of the headers and status codes that comprise an HTTP transaction. The book starts with a tutorial of HTTP, but then explains the client request and server responses in more detail, and gives a thorough technical explanation of more advanced features of HTTP (such as persistent connections and caching). Most people use the Web every day without knowing anything about HTTP, but for those who need to get "beyond the browser," this book is the place to start.

Updated for both Python 3.4 and 2.7, this convenient pocket guide is the perfect on-the-job quick reference. You'll find concise, need-to-know information on Python types and statements, special method names, built-in functions and exceptions, commonly used standard library modules, and other prominent Python tools. The handy index lets you pinpoint exactly what you need. Written by Mark Lutz—widely recognized as the world's leading Python trainer—Python Pocket Reference is an ideal companion to O'Reilly's classic Python tutorials, Learning Python and Programming Python, also written by Mark. This fifth edition covers: Built-in object types, including numbers, lists, dictionaries, and more Statements and syntax for creating and processing objects Functions and modules for structuring and reusing code Python's object-oriented programming tools Built-in functions, exceptions, and attributes Special operator overloading methods Widely used standard library modules and extensions Command-line options and development tools Python idioms and hints The Python SQL Database API

**Clinical Pocket Reference for NURSES**

**An In-Depth Guide for Programmers**

**Activate Your Web Pages**

**Bash Pocket Reference**

**Extensible Markup Language**

**GNU Emacs Pocket Reference**

Data pipelines are the foundation for success in data analytics. Moving data from numerous diverse sources and transforming it to provide context is the difference between having data and actually gaining value from it. This pocket reference defines data pipelines and explains how they work in today's modern data stack. You'll learn common considerations and key decision points when implementing pipelines, such as batch versus streaming data ingestion and build versus buy. This book addresses the most common decisions made by data professionals and discusses foundational concepts that apply to open source frameworks, commercial products, and homegrown solutions. You'll learn: What a data pipeline is and how it works How data is moved and processed on modern data infrastructure, including cloud platforms Common tools and products used by data engineers to build pipelines How pipelines support analytics and reporting needs Considerations for pipeline maintenance, testing, and alerting JavaScript is an object-oriented scripting language that enables you to modify a document's structure, styling, and content in response to user actions. This handy pocket serves as both a quick introduction to the language and acts a valuable reference. It's packed with tips as well as JavaScript syntax, methods, and properties. Concise and inexpensive, it's exactly the guide many web designers and developers need.

Many Linux and Unix developers are familiar with the GNU debugger (GDB), the invaluable open source tool for testing, fixing, and retesting software. And since GDB can be ported to Windows, Microsoft developers and others who use this platform can also take advantage of this amazing free software that allows you to see exactly what's going on inside of a program as it's executing. This new pocket guide gives you a convenient quick reference for using the debugger with several different programming languages, including C, C++, Java, Fortran and Assembly. The GNU debugger is the most useful tool during the testing phase of the software development cycle because it helps you catch bugs in the act. You can see what a program was doing at the moment it crashed, and then readily pinpoint and correct problem code. With the GDB Pocket Reference on hand, the process is quick and painless. The book covers the essentials of using GDB in a testing environment, including how to specify a target for debugging and how to make a program stop on specified conditions. This handy guide also provides details on using the debugger to examine the stack, source files and data to find the cause of program failure—and then explains ways to use GDB to make quick changes to the program for further testing and debugging. The ability to spot a bug in real time with GDB can save you hours of frustration, and having a quick way to refer to GDB's essential functions is key to making the process work. Once you get

your hands on the GDB Pocket Reference, you'll never let go! With more than 700,000 copies sold to date, *Java in a Nutshell* from O'Reilly is clearly the favorite resource amongst the legion of developers and programmers using Java technology. And now, with the release of the 5.0 version of Java, O'Reilly has given the book that defined the "in a Nutshell" category another impressive tune-up. In this latest revision, readers will find *Java in a Nutshell, 5th Edition*, does more than just cover the extensive changes implicit in 5.0, the newest version of Java. It's undergone a complete makeover--in scope, size, and type of coverage--in order to more closely meet the needs of the modern Java programmer. To wit, *Java in a Nutshell, 5th Edition* now places less emphasis on coming to Java from C and C++, and adds more discussion on tools and frameworks. It also offers new code examples to illustrate the working of APIs, and, of course, extensive coverage of Java 5.0. But faithful readers take comfort: it still hasn't lost any of its core elements that made it such a classic to begin with. This handy reference gets right to the heart of the program with an accelerated introduction to the Javaprogramming language and its key APIs--ideal for developers wishing to start writing code right away. And, as was the case in previous editions, *Java in a Nutshell, 5th Edition* is once again chock-full of poignant tips, techniques, examples, and practical advice. For as long as Java has existed, *Java in a Nutshell* has helped developers maximize the capabilities of the program's newest versions. And this latest edition is no different.

XML Pocket Reference

HTTP Pocket Reference

C Pocket Reference

Instant Help for Ruby Programmers

C++ Syntax and Fundamentals

Python In Your Pocket

**GNU Emacs** is the most popular and widespread of the Emacs family of editors. It is also the most powerful and flexible. Unlike all other text editors, GNU Emacs is a complete working environment -- you can stay within Emacs all day without leaving. The GNU Emacs Pocket Reference is a companion volume to O'Reilly's *Learning GNU Emacs*, which tells you how to get started with the GNU Emacs editor and, as you become more proficient, it will help you learn how to use Emacs more effectively. This small book, covering Emacs version 20, is a handy reference guide to the basic elements of this powerful editor, presenting the Emacs commands in an easy-to-use tabular format.

Covering version 4.0, offers information about the database management software's statements, functions, tools, and syntax.

Annotation Need help finding the right HTML5 element or attribute for your web page or application? **HTML5 Pocket Reference** is the classic reference that web designers and developers have been keeping close at hand for more than thirteen years. This fifth edition has been updated to reflect the current state of HTML5, including the HTML5 Candidate Recommendation, the emerging HTML5.1 Working Draft, and the living WHATWG standard. Features include: An alphabetical listing of every element and attribute in HTML5, HTML5.1, and the WHATWG living standard Descriptions, markup examples, content categories, content models, and start- and end-tag requirements for every element At-a-glance notes indicating the differences between the HTML5 specifications and HTML 4.01 Useful charts of special characters An overview of HTML5 APIs If you're an experienced web designer or developer who needs a quick resource for working with established web standards, this handy book is indispensable.

"As someone who uses jQuery on a regular basis, it was surprising to discover how much of the library I'm not using. This book is indispensable for anyone who is serious about using jQuery for non-trivial applications."-- Raffaele Cecco, longtime developer of video games, including Cybernoid, Exolon, and Stormlord  
jQuery is the "write less, do more" JavaScript library. Its powerful features and ease of use have made it the most popular client-side JavaScript framework for the Web. Ideal for JavaScript developers at all skill levels, this book is jQuery's trusty companion: the definitive "read less, learn more" guide to the library. jQuery Pocket Reference explains everything you need to know about jQuery, completely and comprehensively. You'll learn how to: Select and manipulate document elements Alter document structure Handle and trigger events Create visual effects and animations Script HTTP with Ajax utilities Use jQuery's selectors and selection methods, utilities, plugins and more The 25-page quick reference summarizes the library, listing all jQuery methods and functions, with signatures and descriptions.

SQL Pocket Guide

"Activate Your Web Pages"--Cover. - "Covers JavaScript 1.5"--Cover. - Previous Ed.: 1998

HTML5 Pocket Reference

Quick, Comprehensive, Indispensable

Dental Assisting Notes

*Microsoft's Visual Basic Scripting Edition (VBScript), a subset of Visual Basic for Applications, is a powerful language for Internet application development, where it can serve as a scripting language for server-side, client-side, and system scripting. Whether you're developing code for Active Server Pages, client-side scripts for Internet Explorer, code for Outlook forms, or scripts for Windows Script Host, VBScript Pocket Reference will be your constant companion. Don't let the pocket-friendly format fool you. Based on the bestselling VBScript in a Nutshell, this small book details every VBScript language element--every statement, function, and object--both in VBScript itself, and in the Microsoft Scripting Runtime Library. There's a special emphasis on the following details: The syntax, using standard code conventions The arguments accepted by the function or procedure, if any exist Entries are arranged alphabetically by topic, so that you can, for instance, easily find details about that string-handling function that you can't quite remember. In addition, appendixes list VBScript operators and VBScript intrinsic constants. Regardless of how much VBScript programming experience you have, the VBScript Pocket Reference is the book you'll pick up time and time again as your standard quick reference guide to the VBScript language. It is indispensable for anyone writing scripts with VBScript.*

*When you're working with CSS and need a quick answer, CSS Pocket Reference delivers. This handy, concise book provides all of the essential information you need to implement CSS on the fly. Ideal for intermediate to advanced web designers and developers, the 4th edition is revised and updated for CSS3, the latest version of the Cascading Style Sheet specification. Along with a complete alphabetical reference to CSS3 selectors and properties, you'll also find a short introduction to the key concepts of CSS. Based on Cascading Style Sheets: The Definitive Guide, this reference is an easy-to-use cheatsheet of the CSS specifications you need for any task at hand. This book helps you: Quickly find*

*and adapt the style elements you need Learn how CSS3 features complement and extend your CSS practices Discover new value types and new CSS selectors Implement drop shadows, multiple backgrounds, rounded corners, and border images Get new information about transforms and transitions Like it or not, JavaScript is everywhere these days—from browser to server to mobile—and now you, too, need to learn the language or dive deeper than you have. This concise book guides you into and through JavaScript, written by a veteran programmer who once found himself in the same position. Speaking JavaScript helps you approach the language with four standalone sections. First, a quick-start guide teaches you just enough of the language to help you be productive right away. More experienced JavaScript programmers will find a complete and easy-to-read reference that covers each language feature in depth. Complete contents include: JavaScript quick start: Familiar with object-oriented programming? This part helps you learn JavaScript quickly and properly. JavaScript in depth: Learn details of ECMAScript 5, from syntax, variables, functions, and object-oriented programming to regular expressions and JSON with lots of examples. Pick a topic and jump in. Background: Understand JavaScript's history and its relationship with other programming languages. Tips, tools, and libraries: Survey existing style guides, best practices, advanced techniques, module systems, package managers, build tools, and learning resources.*

*The Canvas element is a revolutionary feature of HTML5 that enables powerful graphics for rich Internet applications, and this pocket reference provides the essentials you need to put this element to work. If you have working knowledge of JavaScript, this book will help you create detailed, interactive, and animated graphics -- from charts to animations to video games -- whether you're a web designer or a programmer interested in graphics. Canvas Pocket Reference provides both a tutorial that covers all of the element's features with plenty of examples and a definitive reference to each of the Canvas-related classes, methods, and properties. You'll learn how to: Draw lines, polygons, and curves Apply colors, gradients, patterns, and transparency Use transformations to smoothly rotate and resize drawings Work with text in a graphic environment Apply shadows to create a sense of depth Incorporate bitmapped images into vector graphics Perform image processing operations in JavaScript*

*Visual Presentation for the Web*

*Dental Assistant Chairside Pocket Guide*

*Pocket Reference*

*Scripted Graphics for HTML5*

*JavaScript Pocket Reference*

*Regular Expression Pocket Reference*

Updated for Ruby 2.2, this handy reference offers brief yet clear explanations of Ruby's core elements—from operators to blocks to documentation creation—and highlights the key features you may work with every day. Need to know the correct syntax for a conditional?

Forgot the name of that String method? This book is organized to help you find the facts fast. Ruby Pocket Reference, 2nd Edition is ideal for experienced programmers who are new to Ruby. Whether you've come to Ruby because of Rails, or you want to take advantage of this clean, powerful, and expressive language for other applications, this reference will help you easily pinpoint the information you need. You'll find detailed reference material for: Keywords, operators, comments, numbers, and symbols Variables, pre-defined global variables, and regular expressions Conditional statements, method use, classes, and exception handling Methods for the BasicObject, Object, Kernel, String, Array, and Hash classes Time formatting directives New syntax since Ruby 1.9

JavaScript Pocket Reference"O'Reilly Media, Inc."

When you need quick answers for developing or debugging Java programs, this pocket guide provides a handy reference to standard features of the Java programming language and its platform. You'll find helpful programming examples, tables, figures, and lists, as well as Java 8 features such as Lambda Expressions and the Date and Time API. It's an ideal companion, whether you're in the office, in the lab, or on the road. This book also provides material to help you prepare for the Oracle Certified Associate Java Programmer exam. Quickly find Java language details, such as naming conventions, types, statements and blocks, and object-oriented programming Get details on the Java SE platform, including development basics, memory management, concurrency, and generics Browse through information on basic input/output, NIO 2.0, the Java collections framework, and the Java Scripting API Get supplemental references to fluent APIs, third-party tools, and basics of the Unified Modeling Language (UML)

After years of using spacer GIFs, layers of nested tables, and other improvised solutions for building your web sites, getting used to the more stringent standards-compliant design can be intimidating. HTML and XHTML Pocket Reference is the perfect little book when you need answers immediately. Jennifer Niederst-Robbins, author Web Design in a Nutshell, has revised and updated the fourth edition of this pocket guide by taking the top 20% of vital reference information from her Nutshell book, augmenting it judiciously, cross-referencing everything, and organizing it according to the most common needs of web developers. The result is a handy book that offers the bare essentials on web standards in a small, concise format that you can use carry anywhere for quick reference. HTML and XHTML Pocket Reference features easy-to-find listings of every HTML and XHTML tag, and every Cascading Style Sheet value. It's an indispensable reference for any serious web designer, author, or programmer who needs a fast on-the-job resource when working with established web standards.

jQuery Pocket Reference

Data Pipelines Pocket Reference

HTML Pocket Reference

C Syntax and Fundamentals

Regular Expressions for Perl, Ruby, PHP, Python, C, Java and .NET

Java in a Nutshell

C# programmers all have one thing in common -- they're learning a new language. That fact alone brings challenges, frustrations, and constant demands on your patience. And, no matter how good your reference books are, you can't always stop to thumb through hundreds of pages to find the piece of information you need. Your answer is the C# Language Pocket Reference. Concise and easy to use, this handy pocket guide to C# comes from the authors of C# in a Nutshell, and is a must-have quick reference for anyone implementing this new object-oriented language. The C# Language Pocket Reference offers the convenience of a quick reference in a format that will actually fit in your pocket. The book includes a guide to C# language elements, a brief overview of the Framework Class library, a cross-reference for namespaces and assemblies, a list of compiler syntax and switches, a regular expressions reference guide, and more. You'll be surprised at how much information can fit into this slim volume. O'Reilly's Pocket

References have become a favorite among programmers everywhere. By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point in your work and need to get to a solution quickly, the new C# Language Pocket Reference is the book you'll want to have.

"As someone who uses jQuery on a regular basis, it was surprising to discover how much of the library I'm not using. This book is indispensable for anyone who is serious about using jQuery for non-trivial applications." -- Raffaele Cecco, longtime developer of video games, including Cybernoid, Exolon, and Stormlord  
jQuery is the "write less, do more" JavaScript library. Its powerful features and ease of use have made it the most popular client-side JavaScript framework for the Web. This book is jQuery's trusty companion: the definitive "read less, learn more" guide to the library. jQuery Pocket Reference explains everything you need to know about jQuery, completely and comprehensively. You'll learn how to: Select and manipulate document elements Alter document structure Handle and trigger events Create visual effects and animations Script HTTP with Ajax utilities Use jQuery's selectors and selection methods, utilities, plugins and more The 25-page quick reference summarizes the library, listing all jQuery methods and functions, with signatures and descriptions.

When you need quick answers for developing or debugging Java programs, this pocket guide provides a handy reference to the standard features of the Java programming language and its platform. You'll find helpful programming examples, tables, figures, and lists, as well as supplemental information about topics including the Java Scripting API, third-party tools, and the basics of the Unified Modeling Language (UML). Updated for new features through Java SE 7, this little book is an ideal companion, whether you're in the office, in the lab, or on the road. Quickly find Java language details, such as naming conventions, fundamental types, and object-oriented programming elements Get details on the Java SE 7 platform, including development basics, memory management, concurrency, and generics Browse through basic information on NIO 2.0, the G1 Garbage Collector, and Project Coin (JSR-334) features Get supplemental references to development, CM, and test tools; libraries; IDEs; and Java-related scripting languages Find information to help you prepare for the Oracle Certified Associate Java SE 7 Programmer I exam

Although Ruby is an easy language to learn, in the heat of action you may find that you can't remember the correct syntax for a conditional or the name of a method. This handy pocket reference offers brief yet clear explanations of Ruby's core components, from operators to reserved words to data structures to method syntax, highlighting those key features that you'll likely use every day when coding Ruby.

Whether you've come to Ruby because of the Rails web development framework --Ruby's killer app -- or simply because it's a relatively clean, powerful and expressive language that's useful for a lot of applications, the Ruby Pocket Reference is organized to help you find what you need quickly. This book not only will get you up to speed on how Ruby works, it provides you with a handy reference you can use anywhere, anytime. In this book, you find essential information on: Reserved words, operators, comments, numbers, variables, ranges, and symbols Predefined variables and global constants Conditional statements, method use, classes, and modules (mixins) Lists of methods from the Object, String, Array, and Hash classes and the Kernel module sprintf and time formatting directories Interactive Ruby (irb) and the Ruby debugger Ruby documentation You also get information on the RubyGems package utility and Rake, a build tool similar to make.. If you're using Ruby daily and just want the facts--fast--Ruby Pocket Reference is your book.

VBScript Pocket Reference

JavaScript Pocket Reference, 3rd Edition

Pocket Ref

Java 7 Pocket Guide

Hypertext Transfer Protocol

Third Edition

XML, the Extensible Markup Language, is everywhere: the syntax of choice for newly designed document formats across almost all computer applications. Now used daily by

developers, XML is living up to its reputation as one of the most important developments in document interchange in the history of computing. A perennial bestseller, the handy XML Pocket Reference from O'Reilly has been revised once again to give you quick access to the latest goods. In addition to its comprehensive look at XML, this third edition has been updated with new material on Namespaces and XML Schema--considered among the most important elements in current XML use--along with RELAX NG and Schematron, additional powerful tools for describing XML document structures. Like other titles in O'Reilly's Pocket Reference series, the XML Pocket Reference, 3rd Edition features a well-organized format that gets right to the point. As a result, it's already won over the allegiance of developers everywhere. If you need XML answers quick and on the fly, this compact book is most definitely the book for you.

Preface and Personal Information Intro Trade Names, Trade Marks, and References Air and Gases Composition of Air Physical Properties of Air Densities of Gases Standard Atmosphere Definition General Gas Laws & Formulas Density of Moist Air Elevation vs. Air & Water Properties Dry Air Specific Heat & Sound Velocity at 1 Atmosphere for Various Temperatures Dry Air Specific Heat at 20°C Constant Temperature and Various Pressures Air Tool CFM & PSI Requirements CFM vs. PSI for Various Nozzle Sizes Air Hose Friction & Pressure Loss Air Line Recommended Sizes Air Receiver Capacities Air Pollution Safe Limits Automotive Antifreeze Table Spark Plug Spark Plug Lead-Acid Battery Specific Gravity/Charge Oil Viscosity vs. Temperature Auto Headlight Warning Automotive Air Conditioning Automotive Electric Wiring Tire Size vs. Load Rating Tire Manufacturer Codes Tire Size Coding Load Range vs. Ply Rating Automotive Formulas Carpentry and Construction Softwood Lumber Sizes Softwood Lumber Grading Hardwood Lumber Size and Grade Wood Moisture Content Plywood & Panel Grading Wood Characteristics Insulation Value of Materials Maximum Floor Joist Spans Douglas Fir - Larch Group Hemlock, -Fir Group Spruce- Ping Group Southern Pine Group Redwood Group Strength of Wood Beams Wood Gluing Characteristics Concrete Mortar Chemistry and Physics Element Tables Element Properties Periodic Table of the Elements pH of Common Acids pH of Common Bases pH Indicators Elementary Particles Radioisotope Half Lives Uranium-238 Decay Series Galvanic Series of Metals in Seawater Computers Computer ASCII Codes IBM PC Memory Map IBM PC Hardware Interrupts Serial Ports DMA Channels Megabytes and Kilobytes Constants- Physical, Chemical and Math Electrical- Wire, Motors and Frames Copper Wire Current Capacity Ampacity vs. Temperature Correction Copper Wire Current Capacity (3 wire) Standard Lamp & Extension Cord Current Capacities Aluminum Wire Amp Capacity Ampacity vs. Temp. Correction (Al) Aluminum Wire Amp Capacity (3 wire) Current Adjustment for more than 3 Wires in a Cable Copper Wire Resistance Standard Copper Wire Specs Wire Classes & Insulation Standard Wire Color Codes Wire Size vs. Voltage Drop Conduit Size vs. Wire Size Box Size vs. Number of Wires Average Electric Motor Specs NEMA Electric Motor Frames NEMA Electric Enclosure Types DC Motor Wiring Specs 3 Phase Electric Motor Specs HP vs. Torque vs. RPM for Motors Electronics Resistor Color Codes Resistor Standard Values Capacitor Color Codes Capacitor Standard Values Pilot Lamp Specs Fuses- Small Tube Type Battery Characteristics Batteries - Standard Sizes RF Coil Winding Data Wire Size vs. Number of Turns/Inch Decibels vs. Voltage & Power Ratios Formulas for Electricity General Information Holidays Season & Clock Dates Signs of the zodiac Flowers for each Month Birthstones Anniversary Names Paper Sizes

English - Greek Alphabet Radio Alphabet Morse Code "Ten" Radio Codes Military Rank and Grade State Information Climate Data in U.S. Cities Time Zones in the US Time Zones in the World Telephone Area Codes by Location Telephone Area Codes by Area Code Major World Airports & Elevations Airline Two-Letter Codes Airports in the USA with Elevation, Codes City Populations and Airport Name Major World Airports & Elevations Airline Two Letter Codes Airline 1-800 Phone Numbers Lost Credit Card Phone Numbers General Science Temperature Conversions °F-°C Sound Intensities Human Body Composition Body Weight vs. Height Physical Growth % - Boys Physical Growth %\$- Girls Acceleration Due to Gravity Beaufort Wind Strength Scale Wind Chill Factors Heat - Humidity Factors Firewood/Fuel Heat Comparisons Frequency Spectrum Sun and Planetary Data Geology Mineral Table Abbreviations Mineral Tables Element to Oxide Conversions Minerals Sorted by Density Minerals Sorted by Hardness Metal Content of Minerals Distinct Color Minerals Mineral Crystal System Minor Elements in Sedimentary Rocks Minor Elements in Igneous Rocks Igneous Rock Classification Igneous Rock Classes by Color Sedimentary Rock Classes Metamorphic Rock Classes Geochemical Lower Detection Limits Mohs Scale of Hardness Particle Size Descriptions Richter & Mercalli Earthquake Scales Core Drill Specs Geologic Time Scale Glue, Solvents, Paints and Finishes Glue Types and Applications Common Solvents Paints and Finishes Hardware Bolt Torque Specs (Inch) Effect of Lubrication on Torque Rating Bolt Torque Specs (Metric) Bolt Torque Specs (Whitworth Std) Wood Screw Specifications Wood Screw Number vs. Screw Length Sheet Metal Screw Specs Pictures of Screw Heads Cable Clamps for wire Rope Nails Pictures of Nail Types Math Numeric Prefixes Roman Numerals Convert Inch-Foot-mm-Drill # Squares, Cubes and Roots Degrees, Radians, and Trig Functions Log, Log e, Circumference, & Circle Area Right Triangle Formulas Oblique Triangle Formulas Plane Figure Formulas Solid Figure Formulas Mine, Mill and Aggregate Standard Sieve Series Mineral Dressing Sizing Scale Stockpile Volume and Weight Material Dumping Angles Rock Bulking Factors Length of Conveyor Belt in a Roll Conveyor Slope Angle Maximums Conveyor Capacities Conveyor Horsepower vs. Load Jaw Crusher Horsepower vs. Tons/Hour Money Currency Exchange Rates Discount Factors for Net Present Value Simple Interest Compound Interest Numbered Days of the Year Plumbing and Pipe Copper Pipe and Tubing Plastic Pipe Steel Pipe Steel Pipe Formulas Steel Pipe - Pressure Ratings of Sch 40 Rope, Cable and Chain Rope (poly, nylon, manila) Wire Rope Chain Feet of Cable or Rope on a Reel Pull Angle vs. Strength Loss Steel and Metals Steel Wire Gauges Steel Sheet Gauges Steel Plate Sizes Wire and Sheet Specifications Channel Steel Angle Steel Tee Steel Round Bar Steel Square Bar Steel Hexagonal Bar Steel Octagonal Bar Steel Flat Steel Square Steel Tubing Rectangular Steel Tubing Round Steel Tubing Aluminum Types Surveying and Mapping Percent Grade to Degrees Stadia Table Formulas to Create Stadia Table Mapping Scales and Areas Apparent Dip Table Three Point Problem Magnetic Declination Map Tools American National Taps and Dies Metric Taps and Dies British Taps and Dies British Association Standard Thread American Standard Taper Pipe Thread American Standard Straight Pipe Thread Water Weights and Properties of Materials Friction Loss in Various Pipe Friction Loss Tables Friction Loss in Fittings Suction, Head & Vapor Press vs. Altitude Horizontal Pipe Discharge Nozzle Discharge Vertical Pipe Discharge Weir Discharge Volumes Horizontal Cylinder Fillage Steam Table Water Pollution Water Hardness Water Data & Formulas Weights & Properties of

Materials Welding Arc Electrodes - Mild Steel Electrode Amperages Electrodes- Low Allow Steel Electrodes - Stainless Steel Electrode Brand Conversion (Steel) Gas Welding Rods Welding Gases Hard and Soft Solder Alloys Solder Flux Tempering Color for Steel Conversion Tables 12 Year Perpetual Calendar Index Notes-Blank pages and Rulers Preface and Personal Information Intro Trade Names, Trade Marks, and References Air and Gases Composition of Air Physical Properties of Air Densities of Gases Standard Atmosphere Definition General Gas Laws & Formulas Density of Moist Air Elevation vs. Air & Water Properties Dry Air Specific Heat & Sound Velocity at 1 Atmosphere for Various Temperatures Dry Air Specific Heat at 20°C Constant Temperature and Various Pressures Air Tool CFM & PSI Requirements CFM vs. PSI for Various Nozzle Sizes Air Hose Friction & Pressure Loss Air Line Recommended Sizes Air Receiver Capacities Air Pollution Safe Limits Automotive Antifreeze Table Spark Plug Spark Plug Lead-Acid Battery Specific Gravity/Charge Oil Viscosity vs. Temperature Auto Headlight Warning Automotive Air Conditioning Automotive Electric Wiring Tire Size vs. Load Rating Tire Manufacturer Codes Tire Size Coding Load Range vs. Ply Rating Automotive Formulas Carpentry and Construction Softwood Lumber Sizes Softwood Lumber Grading Hardwood Lumber Size and Grade Wood Moisture Content Plywood & Panel Grading Wood Characteristics Insulation Value of Materials Maximum Floor Joist Spans Douglas Fir - Larch Group Hemlock,-Fir Group Spruce- Ping Group Southern Pine Group Redwood Group Strength of Wood Beams Wood Gluing Characteristics Concrete Mortar Chemistry and Physics Element Tables Element Properties Periodic Table of the Elements pH of Common Acids pH of Common Bases pH Indicators Elementary Particles Radioisotope Half Lives Uranium-238 Decay Series Galvanic Series of Metals in Seawater Computers Computer ASCII Codes IBM PC Memory Map IBM PC Hardware Interrupts Serial Ports DMA Channels Megabytes and Kilobytes Constants- Physical, Chemical and Math Electrical- Wire, Motors and Frames Copper Wire Current Capacity Ampacity vs. Temperature Correction Copper Wire Current Capacity (3 wire) Standard Lamp & Extension Cord Current Capacities Aluminum Wire Amp Capacity Ampacity vs. Temp. Correction (Al) Aluminum Wire Amp Capacity (3 wire) Current Adjustment for more than 3 Wires in a Cable Copper Wire Resistance Standard Copper Wire Specs Wire Classes & Insulation Standard Wire Color Codes Wire Size vs. Voltage Drop Conduit Size vs. Wire Size Box Size vs. Number of Wires Average Electric Motor Specs NEMA Electric Motor Frames NEMA Electric Enclosure Types DC Motor Wiring Specs 3 Phase Electric Motor Specs HP vs. Torque vs. RPM for Motors Electronics Resistor Color Codes Resistor Standard Values Capacitor Color Codes Capacitor Standard Values Pilot Lamp Specs Fuses- Small Tube Type Battery Characteristics Batteries - Standard Sizes RF Coil Winding Data Wire Size vs. Number of Turns/Inch Decibels vs. Voltage & Power Ratios Formulas for Electricity General Information Holidays Season & Clock Dates Signs of the zodiac Flowers for each Month Birthstones Anniversary Names Paper Sizes English - Greek Alphabet Radio Alphabet Morse Code "Ten" Radio Codes Military Rank and Grade State Information Climate Data in U.S. Cities Time Zones 9780969582229\Dr Michael Greenwood draws on the healing wisdom of many traditions in treating a variety of common problems. His approach relies on the inner healing capacity that is latent in everyone, but which is largely untapped. If you think drugs and surgery are the only approach to getting and staying well read this book. It may well transform your view of your body, and the role of your mind and spirit in your health.

From easy-to-scan charts of the teeth and detailed depictions of dental instruments to helpful tips on how to administer oxygen and assist patients with multiple medical conditions, this comprehensive, chairside guide is the perfect companion for any setting. JavaScript is the ubiquitous programming language of the Web, and for more than 15 years, JavaScript: The Definitive Guide has been the bible of JavaScript programmers around the world. Ideal for JavaScript developers at any level, this book is an all-new excerpt of The Definitive Guide, collecting the essential parts of that hefty volume into this slim yet dense pocket reference. The first 9 chapters document the latest version (ECMAScript 5) of the core JavaScript language, covering: Types, values, and variables Operators, expressions, and statements Objects and arrays Functions and classes The next 5 chapters document the fundamental APIs for using JavaScript with HTML5 and explain how to: Interact with web browser windows Script HTML documents and document elements Modify and apply CSS styles and classes Respond to user input events Communicate with web servers Store data locally on the user's computer This book is a perfect companion to jQuery Pocket Reference.

HTML & XHTML Pocket Reference

C++ Pocket Reference

CSS Pocket Reference

The JavaScript Pocket Guide

Java 8 Pocket Guide

Python Pocket Reference

*C is one of the oldest programming languages and still one of the most widely used. Whether you're an experienced C programmer or you're new to the language, you know how frustrating it can be to hunt through hundreds of pages in your reference books to find that bit of information on a certain function, type or other syntax element. Or even worse, you may not have your books with you. Your answer is the C Pocket Reference. Concise and easy to use, this handy pocket guide to C is a must-have quick reference for any C programmer. It's the only C reference that fits in your pocket and is an excellent companion to O'Reilly's other C books. Ideal as an introduction for beginners and a quick reference for advanced programmers, the C Pocket Reference consists of two parts: a compact description of the C language and a thematically structured reference to the standard library. The representation of the language is based on the ANSI standard and includes extensions introduced in 1999. An index is included to help you quickly find the information you need. This small book covers the following: C language fundamentals Data types Expressions and operators C statements Declarations Functions Preprocessor directives The standard library*

*O'Reilly's Pocket References have become a favorite among programmers everywhere. By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point in your work and need to get to a solution quickly, the new C Pocket Reference is the book you'll want to have.*

*C++ is a complex language with many subtle facets. This is especially true when it comes to object-oriented and template programming. The C++*

*Pocket Reference is a memory aid for C++ programmers, enabling them to quickly look up usage and syntax for unfamiliar and infrequently used aspects of the language. The book's small size makes it easy to carry about, ensuring that it will always be at-hand when needed. Programmers will also appreciate the book's brevity; as much information as possible has been crammed into its small pages. In the C++ Pocket Reference, you will find: Information on C++ types and type conversions Syntax for C++ statements and preprocessor directives Help declaring and defining classes, and managing inheritance Information on declarations, storage classes, arrays, pointers, strings, and expressions Refreshers on key concepts of C++ such as namespaces and scope More! C++ Pocket Reference is useful to Java and C programmers making the transition to C++, or who find themselves occasionally programming in C++. The three languages are often confusingly similar. This book enables programmers familiar with C or Java to quickly come up to speed on how a particular construct or concept is implemented in C++. Together with its companion STL Pocket Reference, the C++ Pocket Reference forms one of the most concise, easily-carried, quick-references to the C++ language available.*

*Alphabetically lists and describes HTML tags, identifies and explains tag groups and structures, offers browser support information, and collects examples of Web page elements written in HTML*

*Clinical Pocket Reference for Nurses Third Edition Updated, expanded version of this "essential resource" (Nursing Standard 2016). Nursing students, mentors, newly qualified nurses and practice educators will find that this resource enables and eases the move into real life practice. It provides:*

- Rapid access to key information in mobile optimized format*
- Promotes safe, confident nursing and an holistic approach*
- Universal reference tool*
- Comprehensive guide to assessment of adult patient 1: Assessment 2: Physiological monitoring 3: Biochemistry 4: Infection control 5: Nutrition 6: Drug administration 7: Intravenous therapy 8: Resuscitation 9: Terminology*

*GDB Pocket Reference*

*Ruby Pocket Reference*

*Help for Power Users and Sys Admins*

*Instant Help for Java Programmers*

*JavaScript Quick Syntax Reference*

*C# 10 Pocket Reference*

***This pocket guide presents the most crucial information about SQL in a compact and easily accessible format, covering the four commonly used SQL variants--Oracle, IBM DB2, Microsoft SQL Server, and MySQL. Topics include: Data manipulation statements (SELECT, DELETE, INSERT, UPDATE, MERGE) and transaction control statements (START TRANSACTION, SAVEPOINT, COMMIT, ROLLBACK). Common SQL functions (date, numeric, math, trigonometric, string, conversion, aggregate) Such topics as literals, NULLs, CASE expressions, datatype conversion, regular expressions, grouping and summarizing data, joining tables, and writing queries (hierarchical, recursive, union, flashback) and subqueries. Instead of presenting complex and confusing syntax diagrams, the book teaches by example, showing the SQL statements and options that***

*readers are most like to use. All example data is available on the O'Reilly web site. "If you need fast, accurate SQL information, with examples for multiple database engines, be sure to check out this book."--Chris Kempster, Senior DBA and author of SQL Server 2000 for the Oracle DBA, [www.chriskempster.com](http://www.chriskempster.com)*

*This book is the official guide to Adobe @ AIR[™], written by members of the AIR team. With Adobe AIR, web developers can use technologies like HTML and JavaScript to build and deploy web applications to the desktop. Packed with examples, this book explains how AIR works and features recipes for performing common runtime tasks. Part of the Adobe Developer Library, this concise pocket guide explains: What Adobe AIR is, and the problems this runtime aims to solve How to set up your development environment The HTML and JavaScript environments within AIR How to create your first AIR application using HTML and JavaScript Ways to perform an array of common tasks with this runtime Also included is a guide to AIR packages, classes, and command line tools. Once you understand the basics of building HTML- and JavaScript-based AIR applications, this book makes an ideal reference for tackling specific problems. It offers a quick introduction to a significant new development technology, which lets you combine the reach and ease of the Web with the power of the desktop.*

*Looking for quick answers for using C# 10? This tightly focused and practical guide tells you exactly what you need to know without long intros or bloated samples. Succinct and easy to browse, this pocket reference is an ideal quick source of information. If you know Java, C++, or an earlier C# version, this guide will help you get rapidly up to speed. All programs and code snippets are available as interactive samples in LINQPad. You can edit these samples and instantly see the results without needing to set up projects in Visual Studio. Written by the authors of C# 9.0 in a Nutshell, this pocket reference covers: C# fundamentals and features new to C# 10 Advanced topics like operator overloading, type constraints, nullable types, operator lifting, closures, patterns, and asynchronous functions LINQ: sequences, lazy execution, standard query operators, and query expressions Unsafe code and pointers, custom attributes, preprocessor directives, and XML documentation Provides an overview of the scripting language, covering topics including JavaScript objects, methods, properties, and events.*

*C# Language Pocket Reference*

*AIR for Javascript Developers Pocket Guide*

*Canvas Pocket Reference*

*MySQL Pocket Reference*

*Read Less, Learn More*

*Speaking JavaScript*

A guide to the syntax and semantics of regular expressions for Perl 5.8, Ruby, JavaScript, PHP, C#, .NET, Python, JavaScript, and PCRE.

It's simple: if you want to interact deeply with Mac OS X, Linux, and other Unix-like systems, you need to know how to work with the Bash shell. This concise little book puts all of the essential information about Bash right at your fingertips. You can quickly find answers to the annoying questions that generally come up when you're writing shell scripts: What characters do you need to quote? How do you get variable substitution to do exactly what you want? How do you use arrays? Updated for Bash version 4.4, this book has the answers to these and other problems in a format that makes browsing quick and easy. Topics include: Invoking the shell Syntax Functions and variables Arithmetic expressions Command history

Programmable completion Job control Shell options Command execution  
Coproceses Restricted shells Built-in commands  
Quick, Comprehensive, Indispensible