

Ibook Mac G3 Ebook Guides

*Includes pictures. *Includes quotes from participants, including declassified CIA files. *Includes footnotes and a bibliography for further reading. Within just a month of becoming President, the issue of communist Cuba became central to John F. Kennedy and his administration. On February 3rd, 1961, President Kennedy called for a plan to support Cuban refugees in the U.S., and a month later, he created the Peace Corps, a program that trained young American volunteers to help with economic and community development in poor countries. Both programs were integral pieces of the Cold War and were attempts to align disadvantaged groups abroad with the United States and the West against the Soviet Union and its Communist satellites. Meanwhile, covert operations were laying the groundwork for overthrowing Cuban leader Fidel Castro, and he knew it. Castro railed against CIA involvement among Cubans trying to overthrow him and his still young revolution. Matters came to a head that April, when the Kennedy Administration moved beyond soft measures to direct action. From April 17-20, 1,400 CIA-trained Cuban exiles landed on the beaches of Western Cuba in an attempt to overthrow Castro. This plan, known as the "Bay of Pigs," had been originally drafted by the Eisenhower Administration. The exiles landed in Cuba and were expected to be greeted by anti-Castro forces within the country, after which the U.S. would provide air reinforcement to the rebels and the Castro regime would slowly be overthrown. Soviet leader Nikita Khrushchev's belief that he could push the inexperienced American leader around grew in the wake of the Bay of Pigs fiasco and the inconclusive Vienna summit in June 1961 that left Kennedy complaining to his brother Bobby that Khrushchev was "like dealing with Dad. All give and no take." Motivated by the events of the previous year, 1962 saw Khrushchev make his most decisive decision. Still questioning Kennedy's resolve, and attempting to placate the concerns of Cuban leader Fidel Castro following the failed Bay of Pigs invasion, Khrushchev attempted to place medium range nuclear missiles in Cuba, just 90 miles off the coast of the United States. Though Castro warned him that the act would seem like an act of aggression to the Americans, Khrushchev insisted on moving the missiles in quietly, under the cover of darkness. These missiles could serve not only as a deterrent against any invasion of Cuba but also as the ultimate first-strike capability in the event of a nuclear war. However, in October 1962, American spy planes discovered the Soviets were building nuclear missile sites in Cuba, and intelligence officials informed Kennedy of this on October 16th. It went without saying that nuclear missile sites located just miles off the coast of the American mainland posed a grave threat to the country, especially because missiles launched from Cuba would reach their targets in mere minutes. That would throw off important military balances in nuclear arms and locations that had previously ensured the Cold War stayed cold. Almost all senior American political figures agreed that the sites were offensive and needed to be removed, but how? Ultimately, some of the biggest arguments during the crisis took place among members of the Kennedy administration and the military. Members of the U.S. Air Force wanted to take out the sites with bombing missions and launch a full-scale invasion of Cuba, but Kennedy and his brother feared that military action could ignite a full-scale escalation leading to nuclear war. Though he had previously taken aggressive stances on Cuba, Bobby was one of the voices who opposed outright war and helped craft the eventual plan: a blockade of Cuba. That was the decision President Kennedy ultimately reached as well, but it remained to be seen whether Khrushchev would test Kennedy's resolve yet again.

On October 23, 2001, Apple Computer, a company known for its chic, cutting-edge technology -- if not necessarily for its dominant market share -- launched a product with an enticing promise: You can carry an entire music collection in your pocket. It was called the iPod. What happened next exceeded the company's wildest dreams. Over 50 million people have inserted the device's distinctive white buds into their ears, and the iPod has become a global obsession. The Perfect Thing is the definitive account, from design and marketing to startling impact, of Apple's iPod, the signature device of our young century. Besides being one of the most successful consumer products in decades, the iPod has changed our behavior and even our society. It has transformed Apple from a computer company into a consumer electronics giant. It has remolded the music business, altering not only the means of distribution but even the ways in which people enjoy and think about music. Its ubiquity and its universally acknowledged coolness have made it a symbol for the digital age itself, with commentators remarking on "the iPod generation." Now the iPod is beginning to transform the broadcast industry, too, as podcasting becomes a way to access radio and television programming. Meanwhile millions of Podheads obsess about their gizmo, reveling in the personal soundtrack it offers them, basking in the social cachet it lends them, even wondering whether the device itself has its own musical preferences. Steven Levy, the chief technology correspondent for Newsweek magazine and a longtime Apple watcher, is the ideal writer to tell the iPod's tale. He has had access to all the key players in the iPod story, including Steve Jobs, Apple's charismatic cofounder and CEO, whom Levy has known for over twenty years. Detailing for the first time the complete story of the creation of the iPod, Levy explains why Apple succeeded brilliantly with its version of the MP3 player when other companies didn't get it right, and how Jobs was able to convince the bosses at the big record labels to license their music for Apple's groundbreaking iTunes Store. (We even learn why the iPod is white.) Besides his inside view of Apple, Levy draws on his experiences covering Napster and attending Supreme Court arguments on copyright (as well as his own travels on the iPod's click wheel) to address all of the fascinating issues -- technical, legal, social, and musical -- that the iPod raises. Borrowing one of the definitive qualities of the iPod itself, The Perfect Thing shuffles the book format. Each chapter of this book was written to stand on its own, a deeply researched, wittily observed take on a different aspect of the iPod. The sequence of the chapters in the book has been shuffled in different copies, with only the opening and concluding sections excepted. "Shuffle" is a hallmark of the digital age -- and The Perfect Thing, via sharp, insightful reporting, is the perfect guide to the deceptively diminutive gadget embodying our era.

"What year are you preparing your students for? 1973? 1995? Can you honestly say that your school's curriculum and the program you use are preparing your students for 2015 or 2020? Are you even preparing them for today?" With those provocative questions, author and educator Heidi Hayes Jacobs launches a powerful case for overhauling, updating, and injecting life into the K-12 curriculum. Sharing her expertise as a world-renowned curriculum designer and calling upon the collective wisdom of 10 education thought leaders, Jacobs provides insight and inspiration in the following key areas: * Content and assessment--How to identify what to keep, what to cut, and what to create, and where portfolios and other new kinds of assessment fit into the picture. * Program structures--How to improve our use of time and space and groupings of students and staff. * Technology--How it's transforming teaching, and how to take advantage of students' natural facility with technology. * Media literacy--The essential issues to address, and the best resources for helping students become informed users of multiple forms of media. * Globalization--What steps to take to help students gain a global perspective. * Sustainability--How to instill enduring values and beliefs that will lead to healthier local, national, and global communities. * Habits of mind--The thinking habits that students, teachers, and administrators need to develop and practice to succeed in school, work, and life. The answers to these questions and many more make Curriculum 21 the ideal guide for transforming our schools into what they must become: learning organizations that match the times in which we live.

The first edition won the award for Best 1990 Professional and Scholarly Book in Computer Science and Data Processing by the Association of American Publishers. There are books on algorithms that are rigorous but incomplete and others that cover masses of material but lack rigor. Introduction to Algorithms combines rigor and comprehensiveness. The book covers a broad range of algorithms in depth, yet makes their design and analysis accessible to all levels of readers. Each chapter is relatively self-contained and can be used as a unit of study. The algorithms are described in English and in a pseudocode designed to be readable by anyone who has done a little programming. The explanations have been kept elementary without sacrificing depth of coverage or mathematical rigor. The first edition became the standard reference for professionals and a widely used text in universities worldwide. The second edition features new chapters on the role of algorithms, probabilistic analysis and randomized algorithms, and linear programming, as well as extensive revisions to virtually every section of the book. In a subtle but important change, loop invariants are introduced early and used throughout the text to prove algorithm correctness. Without changing the mathematical and analytic focus, the authors have moved much of the mathematical foundations material from Part I to an appendix and have included additional motivational material at the beginning.

iPhone Hacks

Across the River and Into the Trees

Fundamentals of Business (black and White)

Parallel Computing

Discovering and Exploiting Security Holes

Whether you're completely new to iPod and iTunes or you'd like to discover advanced techniques for playing, managing, browsing, buying, and storing music and other files, iPod & iTunes For Dummies, 6th Edition can help you! The iPod and iTunes have revolutionized how we enjoy music, and this bestselling guide has been updated to keep you current. Here's how to use the newest iPods, set up iTunes on your Mac or PC, purchase music and movies, rip CDs, organize your media library, make the most of digital sound, and so much more! The latest iPods are much more than just digital music players. Now, surf the Web, rent movies, buy songs and directly download them, send and receive e-mails, store photos, play slideshows, watch videos, and play games. You'll find information about all iPod models and how to set up iTunes so you can start enjoying your iPod right away. You'll learn how to: Learn how to use the iPod displays and scrolling wheels Install iTunes and load your music Keep your library organized so you can search, browse, and sort Create playlists and burn CDs Use your iPod as a hard drive Share content legally Synchronize your e-mail, contacts, and bookmarks Complete with lists of ten common problems and solutions, and eleven tips for the equalizer, iPod & iTunes for Dummies, 6th Edition includes bonus chapters about early iPod models, creating content for iPod, tips for working with MusicMatch, using your iPod for backup and restore, and 14 web sources for additional information.

Human-Computer Interaction: An Empirical Research Perspective is the definitive guide to empirical research in HCI. The book begins with foundational topics including historical context, the human factor, interaction elements, and the fundamentals of science and research. From there, you'll progress to learning about the methods for conducting an experiment to evaluate a new computer interface or interaction technique. There are detailed discussions and how-to analyses on models of interaction, focusing on descriptive models and predictive models. Writing and publishing a research paper is explored with helpful tips for success. Throughout the book, you'll find hands-on exercises, checklists, and real-world examples. This is your must-have, comprehensive guide to empirical and experimental research in HCI—an essential addition to your HCI library. Master empirical and experimental research with this comprehensive, A-to-Z guide in a concise, hands-on reference Discover the practical and theoretical ins-and-outs of user studies Find exercises, takeaway points, and case studies throughout

From the New York Times' Tripp Mickle, the dramatic, untold story inside Apple after the passing of Steve Jobs by following his top lieutenants—Jony Ive, the Chief Design Officer, and Tim Cook, the COO-turned-CEO—and how the fading of the former and the rise of the latter led to Apple losing its soul. Steve Jobs called Jony Ive his “spiritual partner at Apple.” The London-born genius was the second-most powerful person at Apple and the creative force who most embodies Jobs's spirit, the man who designed the products adopted by hundreds of millions the world over: the iPod, iPad, MacBook Air, the iMac G3, and the iPhone. In the wake of his close collaborator's death, the chief designer wrestled with grief and initially threw himself into his work designing the new Apple headquarters and the Watch before losing his motivation in a company increasingly devoted more to margins than to inspiration. In many ways, Cook was Ive's opposite. The product of a small Alabama town, he had risen through the ranks from the supply side of the company. His gift was not the creation of new products. Instead, he had invented countless ways to maximize a margin, squeezing some suppliers, persuading others to build factories the size of cities to churn out more units. He considered inventory evil. He knew how to make subordinates sweat with withering questions. Jobs selected Cook as his successor, and Cook oversaw a period of tremendous revenue growth that has lifted Apple's valuation to \$2 trillion. He built a commanding business in China and rapidly distinguished himself as a master politician who could forge global alliances and send the world's stock market into freefall with a single sentence. Author Tripp Mickle spoke with more than 200 current and former Apple executives, as well as figures key to this period of Apple's history, including Trump administration officials and fashion luminaries such as Anna Wintour while writing After Steve. His research shows the company's success came at a cost. Apple lost its innovative spirit and has not designed a new category of device in years. Ive's departure in 2019 marked a culmination in Apple's shift from a company of innovation to one of operational excellence, and the price is a company that has lost its soul.

Thomas Piketty's book Capital in the Twenty-First Century has enjoyed great success and provides a new theory about wealth and inequality. However, there have been major criticisms of his work. Anti-Piketty: Capital for the 21st Century collects key criticisms from 20 specialists—economists, historians, and tax experts—who provide rigorous arguments against Piketty's work

while examining the notions of inequality, growth, wealth, and capital.

Discrete Mathematics for Computer Science

An Empirical Research Perspective

The Jack Reacher Cases (the Last Man to Murder)

iPod & iTunes For Dummies

Human-Computer Interaction

Hacking Exposed Wireless

Introduces the UNIX environment in Mac OS X and explains concepts such as the Terminal application, compiling code, creating and installing packages, and building the Darwin kernel.

Draws on more than forty interviews with Steve Jobs, as well as interviews with family members, friends, competitors, and colleagues to offer a look at the co-founder and leading creative force behind the Apple computer company.

In the fall of 1948, Ernest Hemingway made his first extended visit to Italy in thirty years. His reacquaintance with Venice, a city he loved, provided the inspiration for *Across the River and into the Trees*, the story of Richard Cantwell, a war-ravaged American colonel stationed in Italy at the close of the Second World War, and his love for a young Italian countess. A poignant, bittersweet homage to love that overpowers reason, to the resilience of the human spirit, and to the worldweary beauty and majesty of Venice, *Across the River and into the Trees* stands as Hemingway's statement of defiance in response to the great dehumanizing atrocities of the Second World War. Hemingway's last full-length novel published in his lifetime, it moved John O'Hara in *The New York Times Book Review* to call him "the most important author since Shakespeare."

One of USA Today's Best Business Books of 2008-now updated with a new chapter It's hard to believe that one man revolutionized computers in the 1970s and '80s (with the Apple II and the Mac), animated movies in the 1990s (with Pixar), and digital music in the 2000s (with the iPod and iTunes). No wonder some people worship Steve Jobs like a god. On the other hand, stories of his epic tantrums and general bad behavior are legendary. Inside Steve's Brain cuts through the cult of personality that surrounds Jobs to unearth the secrets to his unbelievable results. So what's really inside Steve's brain? According to Leander Kahney, who has covered Jobs since the early 1990s, it's a fascinating bundle of contradictions. This expanded edition includes a new chapter on Jobs's very public health crisis and the debate about Apple's future.

The Bay of Pigs Invasion and the Cuban Missile Crisis

The Obsession That Drives Apple's Success

The Sibley Guide to Bird Life & Behavior

Network Warrior

MacOS Monterey For Seniors: An Insanely Simple Guide to Using MacOS 12 for MacBooks and IMacs

Capital for the 21st Century

Want to tap the power behind search rankings, product recommendations, social bookmarking, and online matchmaking? This fascinating book demonstrates how you can build Web 2.0 applications to mine the enormous amount of data created by people on the Internet. With the sophisticated algorithms in this book, you can write smart programs to access interesting datasets from other web sites, collect data from users of your own applications, and analyze and understand the data once you've found it. Programming Collective Intelligence takes you into the world of machine learning and statistics, and explains how to draw conclusions about user experience, marketing, personal tastes, and human behavior in general -- all from information that you and others collect every day. Each algorithm is described clearly and concisely with code that can immediately be used on your web site, blog, Wiki, or specialized application. This book explains: Collaborative filtering techniques that enable online retailers to recommend products or media Methods of clustering to detect groups of similar items in a large dataset Search engine features -- crawlers, indexers, query engines, and the PageRank algorithm Optimization algorithms that search millions of possible solutions to a problem and choose the best one Bayesian filtering, used in spam filters for classifying documents based on word types and other features Using decision trees not only to make predictions, but to model the way decisions are made Predicting numerical values rather than classifications to build price models Support vector machines to match people in online dating sites Non-negative matrix factorization to find the independent features in a dataset Evolving intelligence for problem solving -- how a computer develops its skill by improving its own code the more it plays a game Each chapter includes exercises for extending the algorithms to make them more powerful. Go beyond simple database-backed applications and put the wealth of Internet data to work for you. "Bravo! I cannot think of a better way for a developer to first learn these algorithms and methods, nor can I think of a better way for me (an old AI dog) to reinvigorate my knowledge of the details." -- Dan Russell, Google "Toby's book does a great job of breaking down the complex subject matter of machine-learning algorithms into practical, easy-to-understand examples that can be directly applied to analysis of social interaction across the Web today. If I had this book two years ago, it would have saved precious time going down some fruitless paths." -- Tim Wolters, CTO, Collective Intellect

Provides basic information about the biology, life cycles, and behavior of birds, along with brief profiles of each of the eighty bird families in North America.

Filmmakers love gadgets. We flock to any new technology that demonstrates the slightest potential to help us conceptualize, visualize, and digitize our creative efforts. So why are we neglecting those touch-screen powerhouses hiding in our pockets and backpacks? It's time to make a change! In Hand Held Hollywood's Filmmaking with the

iPad & iPhone, director Taz Goldstein exposes how these remarkable devices can aid in nearly every aspect of film and video production. Written to empower aspiring filmmakers and reenergize working professionals, this book will help transform your iOS devices into revolutionary filmmaking tools, perfect for brainstorming, screenwriting, pitching, scheduling, storyboarding, camera blocking, shooting, editing, color correcting, mixing, distributing, and more. Time-tested techniques and film theory are woven into an entertaining and informative exploration of nearly 200 mind-blowing apps and accessories. • Get up to speed quickly with clear, thorough, and friendly descriptions. • Discover apps and accessories that can lower budgets by replacing thousands of dollars worth of traditional filmmaking equipment and software. • Start shooting today with a wide range of video camera apps, including specialty tools for variable speed effects, filtering, stabilization, collaborative shooting, and more. • Whether you're starting a new video or finishing an existing one, this book features the most helpful apps for your iPad and iPhone—including the iPhone 5. This unique and often humorous guide will benefit any mobile media maker who wants to get the most out of the technology they already own. ABOUT THE AUTHOR Taz Goldstein has been directing and producing for well over a decade. His award-winning films, television productions, and corporate projects have been enjoyed by millions of viewers worldwide. His popular website, HandHeldHollywood.com, has inspired and empowered a new generation of storytellers, and helped to launch the mobile filmmaking revolution.

'Simple can be harder than complex. You have to work hard to get your thinking clean to make it simple. But it's worth it in the end, because once you get there, you can move mountains' Steve Jobs, BusinessWeek, May 25, 1998 To Steve Jobs, Simplicity wasn't just a design principle. It was a religion and a weapon. The obsession with Simplicity is what separates Apple from other technology companies. It's what helped Apple recover from near death in 1997 to become the most valuable company on Earth in 2011, and guides the way Apple is organized, how it designs products, and how it connects with customers. It's by crushing the forces of Complexity that the company remains on its stellar trajectory. As creative director, Ken Segall played a key role in Apple's resurrection, helping to create such critical campaigns as 'Think Different' and naming the iMac. *Insanely Simple* is his insider's view of Jobs' world. It reveals the ten elements of Simplicity that have driven Apple's success - which you can use to propel your own organisation. Reading *Insanely Simple*, you'll be a fly on the wall inside a conference room with Steve Jobs, and on the receiving end of his midnight phone calls. You'll understand how his obsession with Simplicity helped Apple perform better and faster.

After Steve

Essential Education for a Changing World

A Handbook for Creating Photos You'll Love

Introduction To Algorithms

Macworld? Mac? OS X Bible

The Perfect Thing

Pick up where certification exams leave off. With this practical, in-depth guide to the entire network infrastructure, you'll learn how to deal with real Cisco networks, rather than the hypothetical situations presented on exams like the CCNA. Network Warrior takes you step by step through the world of routers, switches, firewalls, and other technologies based on the author's extensive field experience. You'll find new content for MPLS, IPv6, VoIP, and wireless in this completely revised second edition, along with examples of Cisco Nexus 5000 and 7000 switches throughout. Topics include: An in-depth view of routers and routing Switching, using Cisco Catalyst and Nexus switches as examples SOHO VoIP and SOHO wireless access point design and configuration Introduction to IPv6 with configuration examples Telecom technologies in the data-networking world, including T1, DS3, frame relay, and MPLS Security, firewall theory, and configuration, as well as ACL and authentication Quality of Service (QoS), with an emphasis on low-latency queuing (LLQ) IP address allocation, Network Time Protocol (NTP), and device failures

A guide to everything Mac, updated to cover OS 9, OS X, iMacs, iBooks, and G4s, covers digital video, iMovie, multimedia, hardware, Internet, security, networking, peripherals, and software. The new iPad is cute. It's loveable. It's fun to play with. But it can also be a bit mysterious. My New™ iPad is your guide to getting the most from Apple's latest magical creation. Best-selling author Wallace Wang's patient, step-by-step instructions will have you using your new iPad to: Find your way using the Maps app and the iPad's compass Get organized with the Notes, Reminders, Calendar, and Contacts apps Set up your email accounts and browse the Web Use dictation and keyboard shortcuts to save time typing Listen to music, read ebooks and magazines, and take photos and videos Use FaceTime to talk face-to-face with distant friends and relatives Shop on iTunes and the App Store for the best new music, apps, movies, games, magazines, and books Set parental controls, use a secret passcode, and encrypt your backups for maximum privacy And so much more. You'll even learn top-secret touch gestures to help make the most of your iPad. Discover the hundreds of amazing things your iPad can do with My New iPad.

Secure Your Wireless Networks the Hacking Exposed Way Defend against the latest pervasive and devastating wireless attacks using the tactical security information contained in this comprehensive volume. Hacking Exposed Wireless reveals how hackers zero in on susceptible networks and peripherals, gain access, and execute debilitating attacks. Find out how to plug security holes in Wi-Fi/802.11 and Bluetooth systems and devices. You'll also learn how to launch wireless exploits from Metasploit, employ bulletproof authentication and encryption, and sidestep insecure wireless hotspots. The book includes vital details on new, previously unpublished attacks alongside real-world countermeasures. Understand the concepts behind RF electronics, Wi-Fi/802.11, and Bluetooth Find out how hackers use NetStumbler, WiSPY, Kismet, KisMAC, and AiroPeek to target vulnerable wireless networks Defend against WEP key brute-force, aircrack, and traffic injection hacks Crack WEP at new speeds using Field Programmable Gate Arrays or your spare PS3 CPU cycles Prevent rogue AP and certificate authentication attacks Perform packet injection from Linux Launch DoS attacks using device driver-independent tools Exploit wireless device drivers using the Metasploit 3.0 Framework Identify and avoid malicious hotspots Deploy WPA/802.11i authentication and encryption using PEAP, FreeRADIUS, and WPA pre-shared keys

The Mac OS X Command Line

Unix Under the Hood

Insanely Simple

A Practical Guide to Fedora and Red Hat Enterprise Linux

A Photographic Tribute to Apple Innovation

Programming Collective Intelligence

Master the fundamentals of discrete mathematics with DISCRETE MATHEMATICS FOR COMPUTER SCIENCE with Student Solutions Manual CD-ROM! An increasing number of computer scientists from diverse areas are using discrete mathematical structures to explain concepts and problems and this mathematics text shows you how to express precise ideas in clear mathematical language. Through a wealth of exercises and examples, you will learn how mastering discrete mathematics will help you develop important reasoning skills that will continue to be useful throughout your career.

This much-anticipated revision, written by the ultimate group of top security experts in the world, features 40 percent new content on how to find security holes in any operating system or application. New material addresses the many new exploitation techniques that have been discovered since the first edition, including attacking "unbreakable" software packages such as McAfee's Enterscept, Mac OS X, XP, Office 2003, and Vista. Also features the first-ever published information on exploiting Cisco's IOS, with content that has never before been explored. The companion Web site features downloadable code files.

Ubuntu Linux--the most popular Linux distribution on the planet--preserves the spirit embodied in the ancient African word ubuntu, which means both "humanity to others" and "I am what I am because of who we all are." Ubuntu won the Linux Journal Reader's Choice Award for best Linux distribution and is consistently the top-ranked Linux variant on DistroWatch.com. The reason this distribution is so widely popular is that Ubuntu is designed to be useful, usable, customizable, and always available for free worldwide. Ubuntu Hacks is your one-stop source for all of the community knowledge you need to get the most out of Ubuntu: a collection of 100 tips and tools to help new and experienced Linux users install, configure, and customize Ubuntu. With this set of hacks, you can get Ubuntu Linux working exactly the way you need it to. Learn how to: Install and test-drive Ubuntu Linux. Keep your system running smoothly. Turn Ubuntu into a multimedia powerhouse: rip and burn discs, watch videos, listen to music, and more. Take Ubuntu on the road with Wi-Fi wireless networking, Bluetooth, etc. Hook up multiple displays and enable your video card's 3-D acceleration. Run Ubuntu with virtualization technology such as Xen and VMware. Tighten your system's security. Set up an Ubuntu-powered server. Ubuntu Hacks will not only show you how to get everything working just right, you will also have a great time doing it as you explore the powerful features lurking within Ubuntu. "Put in a nutshell, this book is a collection of around 100 tips and tricks which the authors choose to call hacks, which explain how to accomplish various tasks in Ubuntu Linux. The so-called hacks range from down-right ordinary to the other end of the spectrum of doing specialised things...More over, each and every tip in this book has been tested by the authors on the latest version of Ubuntu (Dapper Drake) and is guaranteed to work. In writing this book, it is clear that the authors have put in a lot of hard work in covering all facets of configuring this popular Linux distribution which makes this book a worth-while buy." -- Ravi Kumar, Slashdot.org

The Mac command line offers a faster, easier way to accomplish many tasks. It's also the medium for many commands that aren't accessible using the GUI. The Mac OS X Command Line is a clear, concise, tutorial-style introduction to all the major functionality provided by the command line. It's also packed with information the experienced users need, including little-known shortcuts and several chapters devoted to advanced topics. This is a book to get you started, but also a book you won't soon outgrow.

Tips & Tools for Exploring, Using, and Tuning Linux

My New iPad

Desktop and Portable Systems, Third Edition

Apple Training Series

The Shellcoder's Handbook

Consumers Index to Product Evaluations and Information Sources

(Black & White version) Fundamentals of Business was created for Virginia Tech's MGT 1104 Foundations of Business through a collaboration between the Pamplin College of Business and Virginia Tech Libraries. This book is freely available at: <http://hdl.handle.net/10919/70961> It is licensed with a Creative Commons-NonCommercial ShareAlike 3.0 license.

A guide to the updated operating system covers Mac OS fundamentals, interface changes, configuration, security, multimedia features, and multiple user options.

A USA TODAY BESTSELLER
The JACK REACHER Cases: Book Four. A man, barely alive and beaten within an inch of his life, collapses at Michael Tallon's door. He dies before Tallon has a chance to learn anything from him. The only clue? A crumpled piece of paper, covered in the dead man's blood, with two words: Operation Reacher. Intrigued, Tallon searches his memory and soon realizes he knew the man. A former soldier. His investigation leads him to the Outer Banks of North Carolina where it's clear the people responsible for his friend's death want the case to go away, and Tallon with it. Forever. "Ames is a sensation among readers who love fast-paced thrillers." -MysteryTribune

This authoritative, Apple-Certified training course is designed both for professionals who support Apple computers as well as Macintosh enthusiasts who want to upgrade, service, or troubleshoot their favorite systems. Fully revised, this third edition includes Apple's new models with Intel processors, the MacBook Pro, Mac mini, and iMac. Keyed to the learning objectives of the Apple Desktop Service and Apple Portable Service certification exams, this is the companion curriculum used in AppleCare Technician Training courses worldwide. The

book starts out with basic computer theory and underlying technologies, then moves on to cover everything from networking to the nitty-gritty steps and diagrams for upgrading and troubleshooting six sample computer models.

Steve Jobs

Advancing Your Photography

Ubuntu Hacks

Curriculum 21

President Kennedy Fights the Cold War

Anti-Piketty

My New iPad A User's Guide (3rd Edition)"O'Reilly Media, Inc."

A coffee table book that celebrates the history of Apple products, taking the reader on a breathtaking tour of some of the most visually stunning and important products from the wizards of Cupertino, starting with the Apple I through a wide range of Apple classics, including desktops, portables, peripherals, iDevices, product packaging, and even prototypes.

"I have found this book to be a very useful classroom text, as well as a great Linux resource. It teaches Linux using a ground-up approach that gives students the chance to progress with their skills and grow into the Linux world. I have often pointed to this book when asked to recommend a solid Linux reference." -Eric Hartwell, Chair, School of Information Technology, ITT Technical Institute

The #1 Fedora and RHEL resource--a tutorial AND on-the-job reference Master Linux administration and security using GUI-based tools, the command line, and Perl scripts Set up key Internet servers, step by step, including Samba, Apache, sendmail, DNS, LDAP, FTP, and more Master All the Techniques You Need to Succeed with Fedora(tm) and Red Hat® Enterprise Linux® In this book, one of the world's leading Linux experts brings together all the knowledge you need to master Fedora or Red Hat Enterprise Linux and succeed with it in the real world. Best-selling author Mark Sobell explains Linux clearly and effectively, focusing on skills you'll actually use as a user, programmer, or administrator. Now an even more versatile learning resource, this edition adds skill objectives at the beginning of each chapter. Sobell assumes no prior Linux knowledge. He starts at the beginning and walks you through every topic and task that matters, using easy-to-understand examples. Step by step, you'll learn how to install and configure Linux from the accompanying DVD, navigate its graphical user interface, provide file/print sharing, configure network servers, secure Linux desktops and networks, work with the command line, administer Linux efficiently, and even automate administration with Perl scripts. Mark Sobell has taught hundreds of thousands of Linux and UNIX professionals. He knows every Linux nook and cranny--and he never forgets what it's like to be new to Linux. Whatever you want to do with Linux--now or in the future--you'll find it here. Compared with the other Linux books out there, A Practical Guide to Fedora(tm) and Red Hat® Enterprise Linux®, Sixth Edition, delivers Complete, up-to-the-minute coverage of Fedora 15 and RHEL 6 State-of-the-art security techniques, including up-to-date firewall setup techniques using system-config-firewall and iptables, and a full chapter on OpenSSH (ssh) Coverage of crucial topics such as using su and sudo, and working with the new systemd init daemon Comprehensive coverage of the command line and key system GUI tools More practical coverage of file sharing using Samba, NFS, and FTP Superior coverage of automating administration with Perl More usable, realistic coverage of Internet server configuration, including Apache (Web), sendmail, NFSv4, DNS/BIND, and LDAP, plus new coverage of IPv6 More and better coverage of system/network administration tasks, including network monitoring with Cacti Deeper coverage of essential administration tasks--from managing users to CUPS printing, configuring LANs to building a kernel Complete instructions on keeping Linux systems up-to-date using yum And much more, including a 500+ term glossary and comprehensive indexes Includes DVD! Get the full version of the Fedora 15 release!

"Coding Interview Questions" is a book that presents interview questions in simple and straightforward manner with a clear-cut explanation. This book will provide an introduction to the basics. It comes handy as an interview and exam guide for computer scientists.

Differential Equations For Dummies

Architectures, Algorithms, and Applications

Pushing the iPhone and iPod touch Beyond Their Limits

Iconic

A User's Guide (3rd Edition)

Digital Video For Dummies

VALUABLE PHOTOGRAPHY TIPS Jumpstart your photography: Take your photography to the next level with this easy to understand and use handbook that is packed with tips from some of the world's best photographers. Find out how you can apply their secrets for capturing outstanding photos. With this book you will understand all steps needed to be a fantastic photographer. Buy it, read it and use it to create photos that you and others will love! "Marc's new book is an all-in-one, easily accessible handbook drawn from his huge library of interviews with top photographers -- and packed with information that can be put into action immediately. This book will show you how the pros do it. Study this and take your best shot." Chase Jarvis, Multi-Award winning Photographer and CEO/Founder of CreativeLive. Photography Tips: Easy-to-understand photography tips from professional photography masters ☐ all in one compact book that fits

into your camera bag. Learn professional photography tips and tricks for beginners from masters of this art form: In **Advancing Your Photography**, Marc Silber provides the definitive handbook that will take you through the entire process of becoming an accomplished photographer. From teaching you the basics to exploring the stages of the full "cycle of photography," Silber makes it easy for you to master the art form and create stunning pictures. Valuable photography tips from thousands of hours of interviews with professional photography masters: You will learn valuable insights, including: • beginner photography tips • amateur photography tips • landscape photography tips • wedding photography tips • lifestyle photography tips • sports photography tips • animal photography tips • portrait photography tips • still life photography tips • iPhone photography tips Photography and the technology associated with it is constantly evolving, but the fundamentals remain the same. **Advancing Your Photography** will help to bring you the joy and satisfaction of a lifetime of pursuing the art of photography. **Advancing Your Photography** features: • Top tips for making outstanding photographs from iconic photographers and many other leading professional photography masters of today. • Numerous step-by-step examples • Guidance on training your eye to see composition with emotional impact • Tips on mastering the key points of operating your camera like a pro • Secrets to processing your images to professional standards • Compact design that will easily fit in your camera bag

The first computer for most adults was probably not a Mac. Despite its age, people switching to Mac is a relatively new thing. It's no surprise, however. MacOS has made huge strides in recent years, and today it's not only one of the best computers you can own, it's also one of the easiest. It's fast, resourceful, and if you have other devices in Apple's ecosystem, it's going to make them shine. If you are new to Mac or updating your computer to Monterey (the latest OS), then this guide will walk you through what you need to know. Inside you will learn all about: What's new with iMac What's new to macOS Monterey How you do all those Windows "things" on a Mac Apple Services Using Siri Setting up Internet and Email Using Sidecar Using Control Center Downloading / Updating apps Organizing photos Using Safari and Tab Groups Protecting your privacy Managing your passwords Sending, replying, and pinning messages Multitasking Using Live text And much, much more! Are you ready to start enjoying the new macOS? Then let's get started! Note: This book is not endorsed by Apple, Inc. and should be considered unofficial.

So you have a camcorder and visions of being the next Spielberg. But how do you progress from shooting so-so footage to showing your own finished movie? **Digital Video For Dummies, 4th Edition** gives you the know-how and the show-how! Find out how to shoot and edit great movies, using iMovie, Windows Movie Maker, or Adobe Premiere Elements to add the finishing touches like special effects and your own soundtrack. With the latest information and lots of illustrations and screen shots, this friendly guide walks you through: Getting your computer ready to work with digital video (complete with information about FireWire) Choosing a camcorder, including features to look for and features that are useless Digitizing old VHS videotapes to preserve memories Purchasing other movie making gear, including audio and lighting equipment Shooting better video, with tips on lighting, panning, using the zoom, and recording better audio Creating your own sound effects such as footsteps, bones breaking, fire, thunder, insects buzzing, and more Capturing digital video using iMovie, Windows Movie Marker, or Premiere Elements Editing, including understanding timecode, organizing and previewing clips, and assembling clips in Storyboard and Timeline Adding transitions, titles, and special effects Importing and integrating video from phones and digital cameras Using audio rubberbands in iMovie, Premiere Elements, and other editing programs Adding narration, importing and working with CD audio, and adding a music soundtrack Keith Underdahl has extensive professional video production experience developing kiosk and marketing videos for Ages Software. Realizing that you'll want to polish and premiere your movie, he includes information on: More advanced video editing, including animating video clips, improving light and color, compositing video (bluescreen or greenscreen), and more 13 categories of video effects, ranging from blur and sharpen to transform Working with still photos and graphics Sharing your video online using QuickTime (/QT), RealMedia (.RM), or Windows Media Video (.WMV) Making tapes or burning DVDs in 9 steps With a handy cheat sheet of keyboard shortcuts, a chart comparing 10 video editing programs, a glossary, and more, with this guide you'll soon be saying "Lights, camera, action" and producing your own movie attraction.

With **iPhone Hacks**, you can make your iPhone do all you'd expect of a mobile smartphone -- and more. Learn tips and techniques to unleash little-known features, find and create innovative applications for both the iPhone and iPod touch, and unshackle these devices to run everything from network utilities to video game emulators. This book will teach you how to: Import your entire movie collection, sync with multiple computers, and save YouTube videos Remotely access your home network, audio, and video, and even control your desktop Develop native applications for the iPhone and iPod touch on Linux, Windows, or Mac Check email, receive MMS messages, use IRC, and record full-motion video Run any application in the iPhone's background, and mirror its display on a TV Make your iPhone emulate old-school video game platforms, and play classic console and arcade games Integrate your iPhone with your car stereo Build your own electronic bridges to connect keyboards, serial devices, and more to your iPhone without "jailbreaking" iPhone Hacks explains how to set up your iPhone the way you want it, and helps you give it capabilities that will rival your desktop computer. This cunning little handbook is exactly what you need to make the most of your iPhone.

Mac OS X for Unix Geeks

Aggadeh Chronicles Book 2: Dragon

Building Smart Web 2.0 Applications

How the iPod Shuffles Commerce, Culture, and Coolness

How Apple Became a Trillion-Dollar Company and Lost Its Soul

The Shape of Design

The fun and easy way to understand and solve complex equations Many of the fundamental laws of physics, chemistry, biology, and economics can be formulated as differential equations. This plain-English guide explores the many applications of this mathematical tool and shows how differential equations can help us understand the world around us. Differential Equations For Dummies is the perfect companion for a college differential equations course and is an ideal supplemental resource for other calculus classes as well as science and engineering courses. It offers step-by-step techniques, practical tips, numerous exercises, and clear, concise examples to help readers improve their differential equation-solving skills and boost their test scores.

The Macintosh Bible

Coding Interview Questions

Inside Steve's Brain

Hand Held Hollywood's Filmmaking with the iPad & iPhone

Everything You Need to Know That Wasn't on the CCNA Exam