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Erlang is the language of choice for programmers who want to write robust, concurrent applications, but its strange syntax and functional design can intimidate the uninitiated. Luckily, there's a new weapon in the battle against Erlang-phobia: Learn You Some Erlang for Great Good! Erlang maestro Fred Hébert starts slow and eases you into the basics: You'll learn about Erlang's unorthodox syntax, its data structures, its type system (or lack thereof!), and basic functional programming techniques. Once you've wrapped your head around the simple stuff, you'll tackle the real meat-and-potatoes of the language: concurrency, distributed computing,

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hot code loading, and all the other dark magic that makes Erlang such a hot topic among today's savvy developers. As you dive into Erlang's functional fantasy world, you'll learn about: –Testing your applications with EUnit and Common Test –Building and releasing your applications with the OTP framework –Passing messages, raising errors, and starting/stopping processes over many nodes –Storing and retrieving data using Mnesia and ETS –Network programming with TCP, UDP, and the inet module –The simple joys and potential pitfalls of writing distributed, concurrent applications Packed with lighthearted illustrations and just the right mix of offbeat and practical example programs, Learn You Some Erlang for Great Good! is the perfect entry point into the sometimes-crazy, always-thrilling

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world of Erlang.

Despite the fact that e-books have been in existence for decades in various guises and added to library collections for several years now, there has been a noticeable lack of published manuals on the subject. This is doubtless owing to the rapidly evolving nature of the market. There is now a plethora of different types of digital object that may be termed 'e-books' and a bewildering number of business and access models to match. Moreover the pace of change shows no sign of abating, but there is an increasing amount of popular interest in e-books, and what is needed is practical information to assist library and information professionals managing collections of e-books and doing their best to inform their users right now. The book is divided into five

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parts: The production and distribution of e-books Planning and developing an e-book collection Delivering e-books to library readers Engaging readers with e-books The future of e-books. Virginia Havergal BA(Hons) MSc MEd FIFL is a Learning Centres and e-Resources Manager for Petroc, a further education college in Devon. Prior to this role she was an e-Learning Advisor with JISC, with a particular focus on Learning Resources. Kate Price BA(Hons) MA MCLIP is Head of E-Strategy and Resources at the University of Surrey. "As an overview, Developing Effective Assessment in Higher Education makes a very useful contribution to assessment literature, providing a publication that is relevant and accessible to practitioners whilst giving rigorous exploration of issues

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associated with student assessment. It should find a readership on that basis and will be welcomed as a considered and insightful contribution to the literature on student assessment."

Higher Education Review What are the main issues when considering the design and management of effective assessment strategies for academic programmes? How should lecturers design and use assessment in university so that it helps students to learn, as well as judging their achievement? How can students be prepared for assessment, including peer, self and group assessment? This book provides comprehensive practical guidance on managing and improving assessment within higher education. It tackles all stages in the assessment cycle including:

Assessment design Preparing

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students for assessment Marking and moderation Providing feedback Quality assurance It also provides a concise introduction to the research literature on assessment which will inform practice, debate, programme enhancement and practitioner research within university departments, teaching teams and courses for higher education teachers. The practical guidance in the book is substantiated with reference to relevant research and policy. In particular, it considers how the different purposes of assessment create conflicting demands for staff; often characterised by the tension between attempting to support student learning whilst meeting imperatives for quality assurance and demonstrable maintenance of standards. Issues are debated using concrete examples and

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workable solutions are illustrated. Consideration is also given to the management of assessment as well as to how new technologies might be used to develop assessment methods and enhance student learning.

Developing Effective Assessment in Higher Education is key reading for both new and experienced lecturers, programme leaders and academic developers, and will enhance their efforts to use assessment to improve students' learning as well as to grade them fairly, reliably and efficiently.

The self-publisher's bible! In this clear and entertaining ten-step guide, now in its eighth edition, a prolific American author tells how he formats his books using free software for upload to online bookstores. The secret, he explains, is to use the universal "epub" format to create a single e-book file that will be

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accepted by every digital retailer, from Amazon.com through Barnes & Noble, the Apple iBookstore, and smaller booksellers like the Canada-based Kobo. "Most beginners write their books in Word or Open Office," Notjohn says, "and then they up to upload the same document for conversion to an e-book. Sometimes it works; more often it doesn't, because these programs litter the file with hidden formatting. The result can be a disaster." Instead, the word-processing document should be converted to clean HTML, the markup language used to create a web page. (All e-books are web pages at heart, and the Kindle and other e-book readers are just special-purpose web browsers.) The conversion from document to HTML file takes seconds. It can then be plugged into a simple

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template that Notjohn includes in this Guide and also makes available on his blog for anyone to use. He also supplies a style sheet to format the book for best appearance on the Kindle, Fire tablet, the various Kindle apps, as well as on competing tablets and e-book readers. If all else fails, there's Plan B: a stripped-down template for novels and for non-fiction that consists mostly of text. He concludes with a chapter on how best to present your e-book on the Kindle platform, with hints on encrypting the book, copyrighting it, and pricing it for the greatest return. And new this year: a chapter on adapting the e-book to a print edition. With illustrations and screenshots. Revised and updated 2017 edition.

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Guide for the first time, or
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you! With The Little SAS Enterprise Guide Book, award-winning authors Susan Slaughter and Lora Delwiche help you quickly become productive in the SAS Enterprise Guide point-and-click environment. A series of carefully designed tutorials help you master the basics of the tasks you'll want to do most frequently. The reference section of the book expands on the tutorial topics, covering specific features in more depth. This edition has been completely rewritten, and updated with new features in SAS

Enterprise Guide.

Are you wondering how do I start to write a book? Are you pulling your hair out trying to pull it all together? No matter where you are in deciding what to write a book about, whether its weeks or years, the struggle with 'how to write a book' can stop today. Maybe you are an entrepreneur, expert, coach, speaker, a doctorate professional needing to how to write a book and how to get it published. Perhaps you heard about how a book can catapult you into making a good passive income. Either

way, your dream can become reality. The How To Write A Book Guide: 101 Dream To A Book Tips And Writing Tutorial reveals the proven steps from the new book model that top experts and multi-millionaires are using to become successful, writing and publishing your own best selling book. In this how to write a book guide the reader will discover how to: *Find your big why.*Use seven top seed book ideas to start with.*Write your vision, intention goal, select a structure.*Create a writing

schedule, choose a writing method and more get-started-steps. Whether you've been procrastinating or you're stalled at the gate -- know that by following the information in the How To Write A Book Guide, you can get started, write, complete and publish your insightful book. Finishing really is better than starting. More importantly, you can use your finished book to grow your practice, create multiple money streams and make the world a better place. So, no more waiting around. You could be this

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tools, time management and
study tips, need-to-know
clinical guidelines, and more
— all in one place.***

Information is designed specifically for nurses, and in fact, it's the only nursing planner that includes a handy clinical reference. Written by Holly Stromberg, a respected nurse educator, this compact guide helps you manage your busy schedule and perform to your full potential in the classroom and during clinical rotations. NEW! Weekly, monthly, and yearly calendars show dates from May 2018 through December 2019, making it easy to organize your schedule at school and at home. Student-

friendly features help you survive nursing school with time management and study tips, NCLEX® exam strategies, and techniques for stress reduction. Getting the Most from the Clinical Experience chapter covers important topics such as patient safety, documentation, and communication with patients and colleagues. Clinical Quick Reference chapter provides easy access to normal vital signs, measurements, conversions, and other topics including: Common lab test values

Commonly used abbreviations, symbols, and notations Pain assessment tools Prevention of medication errors Table of IV fluids and IV therapy guidelines Perioperative care and Joint Commission safety guidelines for surgery HIPAA requirements for confidentiality MyPlate dietary guidelines Compact size makes it easy to carry the book to class and to clinical rotations. Coverage of electronic devices and social media offers cautions about the hazards and pitfalls of using phones and

social media while in nursing school and on the job. NEW! Weekly, monthly, and yearly calendars show dates from May 2018 through December 2019, making it easy for students to organize their schedules at school and at home. The official book on the Rust programming language, written by the Rust development team at the Mozilla Foundation, fully updated for Rust 2018. The Rust Programming Language is the official book on Rust: an open source systems programming

language that helps you write faster, more reliable software. Rust offers control over low-level details (such as memory usage) in combination with high-level ergonomics, eliminating the hassle traditionally associated with low-level languages. The authors of The Rust Programming Language, members of the Rust Core Team, share their knowledge and experience to show you how to take full advantage of Rust's features--from installation to creating robust and scalable programs. You'll begin with

basics like creating functions, choosing data types, and binding variables and then move on to more advanced concepts, such as:

- Ownership and borrowing, lifetimes, and traits***
- Using Rust's memory safety guarantees to build fast, safe programs***
- Testing, error handling, and effective refactoring***
- Generics, smart pointers, multithreading, trait objects, and advanced pattern matching***
- Using Cargo, Rust's built-in package manager, to build, test, and document your code and***

manage dependencies • How best to use Rust's advanced compiler with compiler-led programming techniques You'll find plenty of code examples throughout the book, as well as three chapters dedicated to building complete projects to test your learning: a number guessing game, a Rust implementation of a command line tool, and a multithreaded server. New to this edition: An extended section on Rust macros, an expanded chapter on modules, and appendixes on Rust development tools and

editions.

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print supplements that may come packaged with the bound book.

Used by sites as varied as Twitter, GitHub, Disney, and Airbnb, Ruby on Rails is one of the most popular frameworks for developing web applications, but it can be challenging to learn and use. Whether you're new to web development or new only to Rails, *Ruby on Rails™ Tutorial, Fourth Edition*, is the solution. Best-selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing sophistication. The tutorial's examples focus on the

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general principles of web development needed for virtually any kind of website. The updates to this edition include full compatibility with Rails 5, a division of the largest chapters into more manageable units, and a huge number of new exercises interspersed in each chapter for maximum reinforcement of the material. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you need when developing web applications. Hartl explains how each new technique solves a real-world problem, and then he

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demonstrates it with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you Install and set up your Rails development environment, including pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure

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applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Create high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Upload images in production using a cloud storage service Implement account activation and password reset, including sending email with Rails Add social features and microblogging, including an introduction to Ajax Record

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version changes with Git and create a secure remote repository at Bitbucket Deploy your applications early and often with Heroku

"This reference guide will help you find the code necessary to build common components, see a list of all the CSS classes, and get the color values in RGB and hexadecimal format"--Back cover.

The hugely popular Ultimate Silhouette Guide ebook, written by the blogger behind Silhouette School blog (www.silhouetteschoolblog.com), is now available in paper back! What if you had an easy-to-

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search, in depth, reference guide to teach you everything you need to know to get the most out of your Silhouette machine? What if you essentially had a tutor at your fingertips to answer every question and troubleshoot issues when you get stuck mid-project? Now you can! Maybe you're just thinking about buying a Silhouette machine to take your crafting or business to the next level. Or perhaps you have a Silhouette CAMEO or Portrait that's been sitting in the box for weeks or months or years! Maybe you've tried using your machine, but you are struggling to understand the Silhouette

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Studio software. You may not even be a beginner, but you are having trouble getting beyond the basics to take full advantage of the huge capabilities of the machine and software. If you fall into any of these categories The Ultimate Silhouette Guide is for you! The Ultimate Silhouette Guide includes nearly 150 pages of instruction and more than 200 pictures and screen grabs to take you step by step through any project! Sure, you can read through the instruction booklet that comes with every machine. And of course, you can work your way through the more than 300 tutorials on the Silhouette

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School blog. You can even Google and YouTube and pin Silhouette tutorials for weeks to come - but no where will you find the amount of detailed instruction in logical progressive order as you will here. No where will you have all the tips, tricks, and tutorials organized and at your fingertips rather than searching the Internet every time you want to start a new project - or get stuck half-way through. Still not convinced you're ready to shell out a half a tank of gas-worth of money to buy the guide? Here's what you're getting:-You'll learn the ins and outs of Silhouette crafting from an expert user and

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the blogger behind one of the most successful Silhouette blogs on the web. -4 pages of detailed labels & descriptions of all tool bar buttons & icons in Silhouette Studio-Recommended supplies, tools and materials including the best places to purchase them-I'll share a little known FREE commercial-use script monogram font - a tip I've never revealed until now-An in depth section on the absolute best way to organize your Silhouette Studio library using keywords, categories and folders-A glossary of Silhouette lingo so you have a firm understanding of the terminology-A complete list

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of cut settings for 40+ different materials-Extensive troubleshooting section to get you back on track-Ad-free guide means 100% information on every page-Comparison between the Silhouette America machines to help you decide which machine is best for you-Step by step unpacking, set up and what to know before making your first cutFollowing in-depth chapters on designing in Silhouette Studio and the basics of cutting, the materials section of The Ultimate Silhouette Guide is set up like a choose your own adventure book! You decide if you want to learn how to cut heat transfer

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vinyl or rhinestone template or some other special medium. I will lead you through step-by-step building on skills in a logical and progressive order that make it easy to learn and even easier to refer back to. Don't be that crafter who continues to spend hours cutting a 30 piece scrapbook layout out by hand when you have an amazing machine sitting 3 feet away that could do the job in just a few minutes & with much better precision. Don't let another frustrating project be the last straw before you give up on your Silhouette. Don't get stuck in a crafting rut when you know you can take it to the next level if you

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just knew how.

Today's students rely heavily on using electronic resources; they expect to be able to access library resources from any location and at any time of the day. More and more schools, from K-12 through graduate level universities, are offering online education, and libraries must be prepared to guide learners in how to use library resources when and where they are needed. Online tutorials are the library's answer to providing this immediate instruction, and today's learners are expecting to have these guides available. Many librarians don't have the

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technical expertise needed to create online tutorials. Creating Online Tutorials: A Practical Guide for Librarians will help guide them through the basics of designing and producing an online tutorial. Through practical examples, the book will guide librarians just starting the process of creating an online tutorial from start to finish and will provide tips that will be useful to librarians with more experience in designing online tutorials. This detailed roadmap for designing and producing online tutorials covers: When to consider a tutorial Needs assessment Choosing the right

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technology Selecting and organizing instructional content Planning—script, images, narration, other design elements Assessment as a primary design element Maintenance and updating Online tutorial resources After reading this book, new tutorial developers will have a practical, customizable blueprint that will enable them confidently address the creation of their first online tutorials, and experienced developers will learn efficient techniques to create and enhance future tutorials that are attractive, effective teaching tools.

The Little SAS Enterprise Guide

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Book

How To Code in Go

Aws

Learn Web Development with
Rails

Tricks and Tips How to Make
Ideal Makeup

Amazon Web Services

Beginners Guide . The Ultimate
Tutorial

Bootstrap 4 and 3 Cheat Sheets
Collection

*Are you worried about doing your
classroom-based research project?*

*Do you feel daunted at the
prospect of carrying out a
literature review? Does the
thought of collecting and analyzing
data make you panic? If you*

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answer 'yes' to any of these questions, then this is the book for you! Written in an informal style, this is the essential, practical and accessible step-by-step guide for all teacher-training students, who in addition to facing the enormous challenge of training to become a teacher, also have to conduct their own classroom-based research. It contains three sections that mirror the process of doing classroom research. From getting started and choosing appropriate research strategies, to making your findings public, the book covers the whole range of issues to help you succeed with what can seem like a daunting task. Each of the chapters offers gentle guidance

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and support at every stage of the research process. Topics covered include: The purpose of school-based research Guidance on how to carry out a literature review Research ethics The impacts of research on children's and students' learning Methods of data collection and analysis Ways of sharing research with a wider audience Opportunities for continued professional development Doing Classroom Research is a must for every teacher-training student. How do I find relevant information for my thesis, dissertation or report? How do I evaluate the relevance and quality of the information I find? How do I find

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the most up to date information in my subject area? Anyone setting out to research a topic, whether at undergraduate or postgraduate level, needs to find information to inform their work and support their arguments. This book enables researchers to become expert in finding, accessing and evaluating information for dissertations, projects or reports. The book works systematically through the information-seeking process, from planning the search to evaluating and managing the end results. It suggests how to do this efficiently and effectively whilst using a range of sources including online bibliographic databases and the internet. This edition has been

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thoroughly updated to reflect the use of new technologies in research by offering the most contemporary information on: Online research Critical evaluation of resources Intellectual property rights Research communities The changing landscape of research information Subject-specific resources Written by an academic librarian, this book provides key reading, not only for academic researchers, but for anyone working for commercial, public or government bodies who has to contribute to research projects.

- A comprehensive reference book for SOLIDWORKS 2020
- Contains 260 plus standalone tutorials
- Starts with a basic overview of

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SOLIDWORKS 2020 and its new features • Tutorials are written for each topic with new and intermediate users in mind • Includes access to each tutorial's initial and final state • Contains a chapter introducing you to 3D printing

The SOLIDWORKS 2020 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2020. SOLIDWORKS is an immense software package, and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features and techniques of SOLIDWORKS 2020. This book

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covers the following:

- System and Document properties
- FeatureManagers
- PropertyManagers
- ConfigurationManagers
- RenderManagers
- 2D and 3D Sketch tools
- Sketch entities
- 3D Feature tools
- Motion Study
- Sheet Metal
- Motion Study
- SOLIDWORKS Simulation
- PhotoView 360
- Pack and Go
- 3D PDFs
- Intelligent Modeling techniques
- 3D printing terminology and more

Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2020 software. If you are completely new to SOLIDWORKS, you should read

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Chapter 1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials. If you are familiar with an earlier release of SOLIDWORKS, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used; or you can simply jump to any section in any chapter. Each chapter provides detailed PropertyManager information on key topics with individual stand-alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature. The book provides access to over 260 models, their solutions and additional support materials.

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Learn by doing, not just by reading. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2020. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The author developed the tutorials by combining his own industry experience with the knowledge of engineers, department managers,

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professors, vendors and manufacturers. He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model.

Have you recently started using Make-up? Do you always feel a little overwhelmed by seeing its various products? If your answer is yes, then you need a complete Make-up guide that will answer all your questions and will simplify everything so that you can easily become a pro. This ebook "Makeup tutorial for beginners" has everything you need to know, including how to make an ideal Make-up box. If you are a beginner, you may find lots of

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different ways to apply Make-up, like full-face coverage and a natural look. It can be hard for you to do Make-up if you have no idea which Make-up product to use. But in this book, you'll discover easy-to-follow Make-up methods. You'll find out valuable Make-up tricks and tips, and advice about Make-up removal to transform your look. Chapters of this ebook: How to make an ideal make-up Kinds of make-up What accessories to use for Make-up and its removal When it is worth to do permanent Make-up How to care for the skin How to do Make-up removal correctly Top 7 make up tricks that always work Conclusion Once you will buy this book, you will keep on checking

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this guide for quick tricks, guidance, and easy-to-follow instructions again and again. So what are you waiting for? Start your journey today!

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If you are one of them who easily get scared of Python's long, complicated code, then this e-book is for you.

Python is a powerful programming

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language used on various platforms like video streaming and file hosting services. Getting proficient in Python language means you are capable of creating scientific applications, data sciences or machine learning algorithm. The biggest advantage of Python is that it is a free language, and anyone can change, correct or improve the algorithm. If you want to learn Python real fast, this course can be helpful to you. It extracted some complex concepts of Python and explained them into simple steps. The e-book made Python so simple that you can easily master the Python language even if you have never coded before. The e-book has covered various Python coding concepts like classes, objects, tuples, strings, and so on. The

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examples are chosen carefully to illustrate all the Python concepts in easy to understand for beginners. The book also links to the additional course, guidance and tutorials for further reference. Even kids can use this e-book as a Python dictionary, where they can quickly learn Python programming concepts.

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- Chapter 2: Creating Your First Python Program
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reading this Python book, you will not
only gain knowledge but able to retain
the knowledge for longer.
Master Metal: The Next-Generation

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Graphics and GPU Programming Platform for Apple Developers Metal enables Apple developers to maximize performance in demanding tasks like 3D graphics, games, scientific programming, visualization, and GPU-accelerated machine learning. Metal(R) Programming Guide is the authoritative, practical guide to Metal for all iOS programmers who are interested in graphics programming but don't know where to start. Pioneering Apple developer Janie Clayton covers everything from basic draw calls to advanced parallel computing, combining easy-to-understand conceptual explanations with well-tested Swift 4/Xcode 9 sample code (available for download at GitHub). Clayton introduces the essential Metal,

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graphics, and math concepts every graphics programmer needs to know. She also discusses key graphics-specific libraries, concepts, and Metal Classes, presenting techniques and examples you'll find valuable for both graphics and data processing. Clayton also provides coverage of the Metal Compute Pipeline, demonstrating practical GPU programming applications ranging from image processing to neural networking. Quickly get a basic Metal project running Work with Metal resources and memory management Learn how shaders are compiled and accessed by the CPU Program both 2D and 3D graphics with Metal Import 3D models and assets from Blender, Maya, and other programs Apply imported

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textures to model objects Use multipass rendering to efficiently implement computationally expensive techniques Leverage tessellation to reduce mesh detail Use the GPU for a wide spectrum of general-purpose computing applications Get started with the Metal Performance Shaders Framework Register your product at informit.com/register for convenient access to downloads, updates, and/or corrections as they become available. Normal 0 false false false EN-US X-NONE X-NONE

Presents an introduction to the Standard Template Library (STL), with explanations of iterators, generic algorithms, containers, function objects, and the integration of STL with object-oriented programming

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techniques.

Publishers and independent authors everywhere are excited-and somewhat anxious-about the move toward digital publishing. eBooks are revolutionizing the publishing world, and eBook reading devices like the Amazon Kindle are on the forefront of this revolution. However, the text formatting the Kindle requires can be hard to decipher and even harder to implement. This book serves as a guide to the process of formatting eBooks that look great on the Kindle every time. Each step is explained in detail, with examples and formatting tips found nowhere else. In addition to instructions for the conversion and formatting process, this book contains detailed explanations of all the HTML

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and CSS markup supported by the Kindle, instructions for achieving optimal image display quality on the E Ink screen, and other details about the Kindle's formatting requirements previously left to chance or speculation. Beautiful eBooks are at your fingertips. The Kindle and its readers await.

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Free Your Teaching and Revolutionize
Your Classroom

Bootstrap Reference Guide

Are you looking for the best photo
editing software that positively
commands the photography world?

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Then you should look no further because the Photoshop Elements user guide is the right choice for you. Photoshop Elements is software used by virtually all photographers to edit images, add special effects to images, crop photos and perform a host of other functions. The software is also very much recommended for Beginners and Professionals in the Photography game. In this guide, you will learn everything about Photoshop Elements, how to activate the software, its features, how to edit and view images, the list of several photo projects you can make using Photo Elements, cropping images, adding blur to photos, using hue and saturation feature and so much more. After reading this Photoshop Elements guide, you will become an expert in managing and using photos

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in virtually every situation and circumstance. This guide is filled with an easy and step-by-step guide to learning everything about Photoshop Elements 2021. Here is a snippet of what you will learn in this user guide: How to activate Photoshop elements 2021 New features of Photoshop elements 2021 How to make photo books How to make photo collages How to use the filter's panel How to create a greetings card How to create slideshows How to create photo calendars How to open files How to open images How to export files How to edit images How to use selection layers and shape to position objects How to use the undo, redo and cancel options How to show an image at 100% How to view photos How to Replace image colors How to

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from one image to another Moving
the content present in a layer
Merging layers Flattening an image
How to optimize the catalog How to
fix your catalog How to clear
thumbnail cache How to fix the
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to create keyword tags How to share
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Textbooks are symbols of centuries-
old education. They're often outdated

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as soon as they hit students' desks. Acting "by the textbook" implies compliance and a lack of creativity. It's time to ditch those textbooks--and those textbook assumptions about learning In Ditch That Textbook, teacher and blogger Matt Miller encourages educators to throw out meaningless, pedestrian teaching and learning practices. He empowers them to evolve and improve on old, standard, teaching methods. Ditch That Textbook is a support system, toolbox, and manifesto to help educators free their teaching and revolutionize their classrooms.

This book highlights practical sysadmin skills, common architectures that you'll encounter, and best practices that apply to automating and running systems at

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any scale, from one laptop or server to 1,000 or more. It is intended to help orient you within the discipline, and hopefully encourages you to learn more about system administration.

It is not hard to be a research active academic, or to build a research group, or to create a research culture. Here are sensible strategies available to everyone, and that empower everyone in higher education. Seizing the opportunities, refusing to be a victim, and - most importantly - learning how the system works, are among the strategies available to anyone motivated to succeed. This book takes a radical, unstuffy look at higher education. It is of interest and relevance to anyone working in the higher education sector. Based on

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the authors' research on research groups, and on their experience as Head of Department, Dean and Pro Vice-Chancellor, the book provides advice for younger academics making their way in the system, and for more senior people who need to mentor research staff, build research groups and shape research-led careers. The book provides practical advice on key aspects of research activity: getting research grants, publishing in peer-reviewed journals, and writing books. The current climate of research activity is discussed in the context of Research Assessment, and the context of 'glittering prizes'.

Ditch That Textbook

EBOOK: The Mature Student's Guide to Higher Education

Mosby's Guide to Physical

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Examination - E-Book

A Complete Guide to Nearly
Everything

Complete Python Guide with
Examples

The Book of GIMP

Import, Tidy, Transform, Visualize,
and Model Data

*Magento Made Easy -
Comprehensive Guide to
Magento Setup and
Development is a free and
easy to use Magento book.
It gives you the
fundamental background of
Magento with two parts:
Magento Overview and
Magento Module
Development. This e-book
is the first volume with
two parts: Magento*

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Overview and Module Development. - Part 01.
Magento Overview: The first part is an introduction to Magento (architecture, folder and data structure, configuration and naming). It provides you with a basic background of Magento to prepare for the next part. - Part 02.
Module Development: This part has 14 lessons and focuses on many essential topics in Magento. They are module, menu, grid, form, layout and template, JavaScript and CSS, email, events and class override.

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Are you considering changing jobs but require a new skill or qualification? Would you like a new challenge or a sense of personal achievement? Have you considered higher education, but weren't sure how to make that first step into it? If so, then this is the ideal book for you. The Mature Student's Guide to Higher Education tells you everything you need to know if you are thinking about returning to education as a mature student. It discusses a

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wide range of issues including what higher education involves, how you should prepare for it and how to balance your time and cheque book once you get there. This book will explain practical issues, as well as addressing your doubts and fears about higher education as a life choice. The book: Helps you understand the different routes into higher education Explains the mysteries behind admissions procedures Encourages you to develop a new range of skills,

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building on the skills you already have Gives you guidance on how to manage change, time and family commitments Helps you overcome barriers like a lack of motivation or confidence Expertly guides you through the systems of fees, showing the loans and financial help that are available The Mature Student's Guide to Higher Education provides the most accessible and up-to-date help on how to make an informed decision about when, where and how to start a suitable higher education course as a

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mature student - and the career path that might follow.

AWS Amazon Web Services. Beginners Guide. The Ultimate Tutorial Many of us might've heard of Amazon web services. When we think of it, we probably don't even realize the significance of a web development service such as this. Many don't even realize how this can help others, because we all think, hey it's owned by Amazon. Why would we care? Well, AWS is the future of data management and security,

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and there is so much that you can do with this. It's saved people so much money already, that's it's changing the future of development not just for businesses, but for those who are big as well, giving them more to work with than ever before. We don't even realize how much this can help us, but many are achieving the benefits of AWS certified already through the use of these web services. Many have learned to invest in data security and software that will help protect their data, and what's

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more amazing about this, is that it's so similar to competitive software, but at a fraction of the price. In this book, you'll learn the following about AWS: What it is How it's benefited so many people already Why you should care about amazon web services and what to do with it Different web development applications Different web development applications Coding software and applications that can help you Different ways it can help with big data Different AWS service software How

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each of these different pieces of development software are about to help you When it comes to the future of web services, AWS is one of the best ways to go about dealing with this. You'll be amazed by the difference that this indeed does make, and some of the different ways that you can, as a person who uses web development, or even mobile development or IT, get the benefits from this. AWS is changing the way we handle data big and small, and if you're looking for a way to get

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the full benefits out of data security and management, with software that you can trust, then this is ultimately the way to go, and the way that you should be doing this.

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*Guide for Student Teachers
EBOOK: Studying at a
Distance: A guide for
students*

Success

Making Servers Work

The Rust Programming

*Language (Covers Rust
2018)*

The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional

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statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses

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C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of

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programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10:

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methods, strings, text

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honing their skills. Clear, concise and readable, this bestselling resource provides a practical, step-by-step guide from initial concept to completion of your research report. Thoroughly updated but retaining its well-loved style, this seventh edition provides:

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collaborative connections. • An online review of the latest tools for collecting and analysing both quantitative and qualitative data gathered from social media sites, such as Survey Monkey and Google Forms. • Further coverage on how to protect research participants, including advice from the NHS on how to conduct research in health-based settings. • More detailed coverage of how to conduct effective online literature searches, not only using Google but also other research-based search engines such as PubMed and professionally-focussed sites. • To support your learning, questions at the end of each chapter, which prompt you to reflect on your research journey.

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This practical, no-nonsense guide is vital reading for all those embarking on undergraduate or postgraduate study, irrespective of discipline, and for professionals in such fields as social science, education and health. 'The latest edition provides extensive coverage of all that a research student might need to know. The expanse of the topics covered enables this book to be indispensable to a great range of students, not only at different levels of study but also in a variety of disciplines. Bell and Waters present an honest and practical look at a daunting academic undertaking and provide the student with a resource that is currently has no parallel. This new edition brings

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the text up to date with a look at some of the more creative approaches the research project might take and challenges students to think before making research decisions.' Dr Susan Schutz PhD, MSc, RNT, RGN, Department of Nursing, Faculty of Health and Life Sciences, Oxford Brookes University, UK

GIMP is a free alternative to Adobe Photoshop with tons of professional-grade features. But with so many powerful tools and menu options, GIMP can be difficult to master. Whether you're struggling to get started or trying to master some of GIMP's more complex features, you'll find the answers you're looking for in The Book of GIMP. The tutorials in the first half of

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the book walk you through essential GIMP skills, like resizing and cropping images, touching up spots and scratches, and customizing your work area. Illustrated, step-by-step instructions show you how to:

- Improve the lighting and composition of images**
- Remove distortions and noise to make old and damaged photos look like new**
- Create stunning panoramas and digital collages using a series of photos**
- Make, edit, and export custom textures, logos, and animated GIFs**
- Work with selections, channels, and masks to edit images like a pro**
- Create colorful digital art, layer by layer**

The book's second half offers a comprehensive reference to GIMP's many features, including

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color balancing, masks, filters, and plug-ins. You'll find tools described in unparalleled detail, with coverage of nearly every option and parameter. With illustrated tutorials and detailed references, The Book of GIMP is sure to become your one-stop guide to just about everything GIMP.

Adobe Acrobat DC Classroom in a Book, Third Edition, is the most thorough and comprehensive way for you to learn how to reliably create, edit, share, and sign PDF documents and forms with Adobe Acrobat DC. Each of the 13 lessons in this step-by-step, project-based guide contains a project that builds on your growing knowledge of the program, while end-of-chapter

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review questions reinforce each lesson. This cross-platform (Mac and Windows) book shows you how to collaborate effectively through electronic reviews, easily work with PDFs across multiple platforms and devices (including via the Adobe Document Cloud service), and speed up your production and business task workflows with Acrobat DC. You will learn how to easily convert files from any application to PDF and how to directly edit text and images in PDF documents. You'll also learn how to build PDF forms, and to speed up business workflow by gathering feedback and approval using new shared document review features. And you'll learn how to create interactive forms

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and track responses within Acrobat, add signatures and security to PDF files, work with companion Acrobat apps, and much more. All of the project files used in the book's lessons are available for download.

The Complete Beginners Manual with Tips & Tricks to Master Amazing New Features in Photoshop Elements 2021

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A Practical Guide

Here's all the help you need to survive your pediatric clerkship! This handy

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guide offers you practical, must-have guidance on the causes, clinical evaluation, and treatment of common pediatric conditions—knowledge that every student can and should master. Section 1 outlines the practical skills and procedures you must know on rotation; Sections 2 and 3 describe health conditions organized by presentation (symptom, sign, abnormal lab value) and by specific diagnosis, allowing you to approach a given health problem from either direction. Organizes material according to the types of questions that you will typically ask during the clerkship. Uses Learning Objectives and Key Points boxes to make complex data easier to remember. Provides Cases to illustrate the types of clinical scenarios you may experience. Includes a multiple-choice exam at the end of the book to help you prepare for

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memory cues to help you remember series of assessment or exam steps. Physical Variations boxes detail multicultural considerations for assessing patients from diverse ethnic and cultural groups. Staying Well boxes describe holistic approaches to health promotion and patient teaching. Risk Factors boxes highlight modifiable and nonmodifiable risk factors for a variety of conditions. Differential Diagnosis boxes give comparisons of expected findings for similar conditions and explain how disease presentations vary. Physical Examination boxes provide current data on the most effective techniques for delivering quality patient care. Functional Assessment boxes focus on the patient's functional abilities and present a holistic approach to patient care. Downloadable text and PDA summaries allow for quick review

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of the key steps in each system exam. Dynamic learning exercises on the companion website test your knowledge and provide instant feedback on your progress. Updates throughout reflect the latest research findings and evidence-based practice for techniques, normal and abnormal findings, genetics, and assessment. 60 video clips demonstrate exam techniques for each system and are downloadable for use on Video iPod devices. 25 new anatomy and physiology animations provide narrated explanations of processes beneath the skin. New audio chapter summaries, downloadable for use on MP3 players, offer a convenient way to review key content on the go. New 3-column tables featuring Pathophysiology, Subjective Data, and Objective Data provide an illustrated reference that allows for quick and

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accurate comparisons. 75 new illustrations and dozens of new photos of normal and abnormal findings help to clarify anatomic concepts and exam techniques.

This authoritative book has supported thousands of distance learners, providing accessible support and friendly advice for their studies. This essential guide provides practical help for anyone who is embarking on a distance learning course. Ideal for those who have not previously studied at a distance or for students returning to study after a break, it covers fundamental issues such as motivation, goal-setting, time management and coping strategies. The fourth edition includes:

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at a distance, including how to get support when you need it • Updated information on the use of new technologies in distance learning, including mobile learning • Tips and advice on doing a research project at a distance • Coverage of key study skills including reading and note-making, completing written assignments, developing critical analysis skills and avoiding plagiarism • Support for international students in understanding how to make the most of studying remotely at a UK Higher Education institution Hallmark features of this book are the comments and advice offered by students and tutors sharing their own experiences of distance learning. It also includes comprehensive self-study activities that highlight the element of active learning that is crucial to successful studying at a distance.

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Studying at a Distance, 4th edition is a key resource for undergraduates and postgraduates in all open and distance learning or e-learning courses.

The popular Saunders Guide to Success in Nursing School is a versatile organizational tool, a practical nursing orientation handbook, a clinical quick reference, and a resource directory all in one. This compact and affordable guide helps busy nursing students manage their time and perform to their fullest potential inside the classroom and during clinical rotations. The Guide not only provides time management and stress-reduction strategies, advise on study skills, and yearly, monthly, and weekly planners, but also comes equipped with a variety of helpful clinical tools like pain and neurological assessment scales, Joint Commission safety guidelines, information on

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common drug and lab values, and NCLEX preparation tips. An orientation section covers the latest developments in computer-based testing and flipped classroom instruction. A clinical reference section features information on electronic documentation and content on Post-Traumatic Stress Disorder Plus all the must-have information you need to survive nursing school including: NCLEX Exam strategies Time management and study tips Stress reduction techniques Common medication and IV therapy guidelines The Joint Commission's Do Not Use lists High-alert medications Normal vital signs, lab values, measurements, and conversions Updated weekly, monthly, and yearly calendars with prefilled dates from May 2017 through December 2018 help students organize

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their schedule at school and at home. New content on electronic devices and social medial alerts students to the hazards and pitfalls of using phones and engaging in social media while in nursing school and on the job.

**STL Tutorial and Reference Guide
EBOOK: Successful Research Careers:
A Practical Guide**

**Learn Python in 1 Day
Comprehensive Tutorial and Reference
Via Swift**

**Photoshop Elements 2021 Guide
Ruby on Rails Tutorial**

Learn how to use R to turn raw data into insight, knowledge, and understanding. This book introduces you to R, RStudio, and the tidyverse, a collection of R packages designed to work together to make data science fast, fluent, and fun. Suitable for

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readers with no previous programming experience, R for Data Science is designed to get you doing data science as quickly as possible. Authors Hadley Wickham and Garrett Grolemund guide you through the steps of importing, wrangling, exploring, and modeling your data and communicating the results. You'll get a complete, big-picture understanding of the data science cycle, along with basic tools you need to manage the details. Each section of the book is paired with exercises to help you practice what you've learned along the way. You'll learn how to: Wrangle—transform your datasets into a form convenient for analysis Program—learn powerful R tools for solving data problems with greater clarity and ease

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Explore—examine your data, generate hypotheses, and quickly test them

Model—provide a low-dimensional summary that captures true "signals" in your dataset

Communicate—learn R Markdown for integrating prose, code, and results