

Ed Emberley Memory Game

Katie is almost always happy, but sometimes at night, when the Jibberwillies come and scare her, her mother must catch them in a bucket and throw them out the window before Katie can fall asleep.

Die-cut pages reveal the scary and mean parts of a bullybug as it prepares to attack some itty-bitty baby bugs, but a rescuer arrives on the scene before the bully can make good on its threats.

A collection of works of well-known children's book illustrators such as N.C. Wyeth, Chris Van Allsburg, Maurice Sendak, Dr. Seuss, Edward Gorey, Tomi Ungerer, and others

A father-and-daughter team presents a retelling of the classic story of Chicken Little, who has an acorn fall on his head and runs in a panic to his friends Henny Penny, Lucky Ducky, and Loosey Goosey, to tell them the sky is falling.

Ed Emberley Alphabet Blocks

Go Away, Big Green Monster!

Alexander Girard Color

Mice on Ice

Where's My Sweetie Pie?

If you struggle to turn sticks into figures, then perhaps it is time to seek out a Trained Professional Artist! Illustrator Elwood H. Smith consults his expert funny bone as he leads budding artists through a tutorial on how to draw tricycle-riding pigs, silly-grinning cars, and jousting ketchup bottles. Emphasizing that subjects can be based on everyday materials and that artists have unique styles, this is a workbook that will encourage readers to experiment with their own types of visual expression.

Provides instructions for drawing a variety of monsters.

A boy imagines that he is a range of vehicles, from jeep to earth mover to train to race car.

Ed Emberley is a Caldecott award-winning children's book illustrator and writer who has been creating original books since the 1960s. He has written and illustrated more than 100 books, including his beloved how-to-draw books for kids. These simple and straightforward books, originally published in the 1970s and 1980s, have encouraged a generation of kids to take the drawing process step by step. Contemporary working artists today often cite Ed Emberley as a beloved early inspiration in their development as artists. By encouraging kids to draw using just a few simple shapes, Emberley has made drawing and creating accessible to everyone. These three new products celebrate the wonderful, whimsical, and humorous world of Ed Emberley. Released together with AMMO's new ED EMBERLEY monograph by Todd Oldham and Caleb Neelon, *The Memory Game*, *The Domineos/Matching Game*, and the *Alphabet Blocks* all highlight illustrations from Emberley's wide repertoire of books. These are a great companion to Emberley's classic how-to-draw books and AMMO's rereleased selection of vintage Emberley storybooks. "

Ed Emberley's Picture Pie

Myth, Magic and Mystery

A Picture Book

Detective Pony

How to Draw With Your Funny Bone

Presents art lessons for art projects of varying styles including drawing, printmaking, and mixed media.

How to Draw Monsters and Other Scary Stuff is the perfect book for any young artist aged 6 and up with a love of funny characters and wacky cartoons. They can learn to draw silly spiders, barmy bats, weird witches and mad, mucky mud-monsters. Each project is presented in easy-to-follow steps.

One day when Albert is at his window, two cardinals come to build a nest in his hand, an event that changes his life.

A collection of twenty comic strips celebrates the Buddhist challenge to overcome one hundred demons in a lifetime with such offerings as "Dancing," "Dogs," and "Magic," which follow the author's misadventures with adolescence, family, and relationships.

Jibberwillies at Night

Stumpkin

Literacy Bags, 2264

Ed Emberley

Make a Face with Ed Emberley (Ed Emberley on the Go!)

Learn how to make all sorts of pictures, from birds and fish to clowns and flowers, by using the simplest of shapes.

When little mouse accepts the cat's invitation to play, he doesn't know what kind of game the cat really has in mind. "A splendid picture book with brilliantly colored and expressive illustrations, funny and exciting."--Horn Book.

Explains how to use a few simple shapes, letters, numbers, and symbols to draw almost any animal.

An aid to locating children's books that illustrate reading, language, and literary instructional concepts in grades K-8.

Hardcover Popular Edition

Coke Or Pepsi?

Using Children's Books in Reading/language Arts Programs

The Book That Started It All!

Hello, Fall!

A grandfather and his granddaughter welcome fall in this sweet, whimsical story about finding beauty and wonder in every moment. Fall is here! Colorful leaves whisper to each other. Geese honk as they flock across the sky. Pumpkins listen patiently from their patch. The season announces itself in all sorts of ways—if you stop to say hello! From New York Times—bestselling author Deborah Diesen and illustrator Lucy Fleming, Hello, Fall! is a touching story of the autumn season.

Presents a collection of craft projects that are inspired by a variety of mid-century artists, including Alexander Calder, Alvin Lustig, and Mary and Russell Wright.

Presents step-by-step instructions for drawing people, animals, and objects using a minimum of line and circle combinations.

Learn how to have lots of fun painting!

52 Creative Adventures in Drawing, Painting, Printmaking, Paper, and Mixed Media-For Budding Artists of All Ages

Art Lab for Kids

Come Out and Play, Little Mouse

Easy Step-by-step Drawing

Embrace What Matters, Ditch What Doesn't, and Get Stuff Done

NEW YORK TIMES BESTSELLER - Being a Lazy Genius isn't about doing more or doing less. It's about doing what matters to you. "I could not be more excited about this book."--Jenna Fischer, actor and cohost of the Office Ladies podcast The chorus of "shoulds" is loud. You should enjoy the moment, dream big, have it all, get up before the sun, track your water consumption, go on date nights, and be the best. Or maybe you should ignore what people think, live on dry shampoo, be a negligent PTA mom, have a dirty house, and claim your hot mess like a badge of honor. It's so easy to feel overwhelmed by the mixed messages of what it means to live well. Kendra Adachi, the creator of the Lazy Genius movement, invites you to live well by your own definition and equips you to be a genius about what matters and lazy about what doesn't. Everything from your morning routine to napping without guilt falls into place with Kendra's thirteen Lazy Genius principles, including: - Decide once - Start small - Ask the Magic Question - Go in the right order - Schedule rest Discover a better way to approach your relationships, work, and piles of mail. Be who you are without the complication of everyone else's "shoulds." Do what matters, skip the rest, and be a person again.

Thought-provoking visual illusions and characters that are bright, bold, and original accompany a text that is pleasing to the ear yet just right for the newest reader. Mice skate on ice. As they skate, their blades leave lines that depict a cat. Magically, the cat appears, color, graphic, and three-dimensional. What happens next? Why, the cat and the mice skate together! An I Like to Read® book, Guided Reading Level C.

Shows how to create artwork by starting with a fingerprint, and provides step-by-step examples.

"This resource presents each letter of the alphabet as a mini-unit designed to give children practice with fundamental language, math, science, social studies, writing, and thinking skills"--Page 3.

The Lazy Genius Way

Drummer Hoff

Ed Emberley Dominoes + Matching Game

Glad Monster, Sad Monster

One Hundred Years of American Children's Book Illustration

This book features a heart-shaped die-cut on the front cover and seven fun lift-the-flaps inside, this interactive board book shows a variety of cuddly critters hiding in all different places but there's no sweetie pie to be found! The anticipation of what's hiding on the next page will keep kids guessing and giggling all the way to the surprise ending when a double lift-the-flap reveals a heart-shaped mirror and shows who the real sweetie pie is.

Glad, sad, silly, mad - monsters have all kinds of different feelings! In this innovative die-cut book, featuring a snazzy foil cover, you'll try on funny masks as you walk through the wide range of moods all little monsters (and kids!) experience. Here's a fun, interactive way to explore the many different ways we feel! Caldecott Medal-winning author/artist Ed Emberley provides readers with an imaginatively crafted book that helps children identify and understand their emotions. Visit him at his Web site: www.edemberley.com.

It's Fun To Draw Farm Animals shows budding young artists how to draw a kicking donkey, a muddy pig in its pen, a billy goat, a friendly sheep dog and many, many more farmyard residents with easy-to-follow, simple steps. Here you can learn how to draw a wide selection of farm animals using a variety of different artistic tools and techniques, including squiggling, cross-hatching, sponging and smudging.

Ed Emberley shies away from calling himself an artist and instead likes to say that " he draws pictures for a living. " Now in his eighties,Ed Emberley is a Caldecott award-winning children's book illustrator and writer who has been creating original books since the1960s. He has written and illustrated more than 100 books and is perhaps best known for his beloved how-to-

draw books for kids such as: Ed Emberley's Big Green Drawing Book, Ed Emberley's Drawing Book of Faces, and Ed Emberley's Great Thumbprint Drawing Book, and many others. These simple and straightforward books, first published in the 1970s, have encouraged a generation of kids to take the drawing process step by step. Contemporary working artists today often cite Ed Emberley as a beloved early inspiration in their development as artists. By encouraging kids to draw using just a few simple shapes, Emberley has made drawing and creating accessible to everyone. As Emberley likes to say, " Not everyone needs to be an artist, but everyone needs to feel good about themselves. " This definitive monograph on the wide repertoire of Emberley's life's work has been beautifully put together by Todd Oldham and Caleb Neelon. Highlighting work spanning over five decades, this gorgeous and comprehensive book celebrates the talented and prolific life of Ed Emberley.

Ed Emberley Memory Game

How to Draw Monsters and Other Scary Stuff

Albert

A Cut and Paste Drawing Book

From the critically acclaimed author and illustrator of A Hungry Lion comes a unique Halloween story about a stemless pumpkin who dreams of becoming a jack-o-lantern. Stumpkin is the most handsome pumpkin on the block. He's as orange as a traffic cone! Twice as round as a basketball! He has no bad side! He's perfect choice for a Halloween jack-o-lantern. There's just one problem—Stumpkin has a stump, not a stem. And no one seems to want a stemless jack-o-lantern for their window. As Halloween night approaches, more and more of his fellow pumpkins leave, but poor Stumpkin remains. Will anyone give Stumpkin his chance to shine? A picture book, from an old folk verse, which tells of the building of a cannon as each soldier brings a part.

Ed Emberley is a Caldecott award-winning children s book illustrator and writer who has been creating original books since the 1960s. He has written and illustrated more than 100 books, including his beloved how-to-draw books for kids. These simple and straightforward books, originally published in the 1970s and 1980s, have encouraged a generation of kids to take the drawing process step by step. Contemporary working artists today often cite Ed Emberley as a beloved early inspiration in their development as artists. By encouraging kids to draw using just a few simple shapes, Emberley has made drawing and creating accessible to everyone. These three new products celebrate the wonderful, whimsical, and humorous world of Ed Emberley. Released together with AMMO s new ED EMBERLEY monograph by Todd Oldham and Caleb Neelon, The Memory Game, The Dominoes/Matching Game, and the Alphabet Blocks all highlight illustrations from Emberley s wide repertoire of books. These are a great companion to Emberley s classic how-todraw books and AMMO s rereleased selection of vintage Emberley storybooks. "

Successfully rescuing the animals during a fire at Crandal Animal Clinic, the Pony Pals become alarmed when they discover that Anna's kitten is missing, and they turn for help to the pony named Acorn. Original.

Ed Emberley's Fingerprint Drawing Book

Chicken Little

Ed Emberley's Bye-bye, Big Bad Bullybug!

I Love to Paint!

One Hundred Demons

What has a bluish-greenish nose, sharp white teeth and big yellow eyes? It is the Big Green Monster, in this book children can change the features of the monster, i dispel their fears of night-time monsters.

The ALEXANDER GIRARD COLOR hardcover book features the vintage 1972 illustration, "Girls," on the cover, as well as twenty-six classic Girard designs that celebrate schoolers learning to identify colors will enjoy this charming little book, with its catchy rhymes and whimsical illustrations. Design-savvy adults will also love the retr sophisticated packaging design. Overall, a great offering from our line of hardcover children's books.

The drawing pad shows how to use simple lines to turn gumdrop shapes into whimsical animals, birds, bugs and objects. Step by step drawings show you how. A child learns that he must let go of hurt feelings and not let them grow big.

It's Fun to Draw Farm Animals

The Software Encyclopedia

Goody Gumdrops with Ed Emberley (Ed Emberley on the Go!)

Beep! Beep!

The Hurt

Ed Emberley Memory Game

Children's Books in Print

Ed Emberley's Drawing Book of Animals

How to Draw 101 Monsters

Kid Made Modern

A How-to-do-it Manual for Library Applications