Power Electronics Tutorial Tutorialspoint

The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from http://introprogramming.info. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN- 13 978-954-400-773-7 (9789544007737) ISBN- 1Q 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: http://www.introprogramming.info License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial, programming concepts, programming fundamentals, computer, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality classes, high-quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733

There is currently no single book that covers the mathematics, circuits, and electromagnetics backgrounds needed for the study of electromagnetic compatibility (EMC). This book aims to redress the balance by focusing on EMC and providing the background in all three disciplines. This background is necessary for many EMC practitioners who have been out of study for some time and who are attempting to follow and confidently utilize more advanced EMC texts. The book is split into three parts: Part 1 is the refresher course in the underlying mathematics; Part 2 is the foundational chapters in electrical circuit theory; Part 3 is the heart of the book: electric and magnetic fields, waves, transmission lines and antennas. Each part of the book provides an independent area of study, yet each is the logical step to the next area, providing a comprehensive course through each topic. Practical EMC applications at the end of each chapter illustrate the applicability of the chapter topics. The Appendix reviews the fundamentals of EMC testing and measurements.

This book introduces a modern approach to embedded system design, presenting software design and hardware design in a unified manner. It covers trends and challenges, introduces the design and use of single-purpose processors ("hardware") and general-purpose processors ("software"), describes memories and buses, illustrates hardware/software tradeoffs using a digital camera example, and discusses advanced computation models, controls systems, chip technologies, and modern design tools. For courses found in EE, CS and other engineering departments.

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Introducing Microsoft Power BI enables you to evaluate when and how to use Power BI. Get inspired to improve business processes in your company by leveraging the available analytical and collaborative features of this environment. Be sure to watch for the publication of Alberto Ferrari and Marco Russo's upcoming retail book, Analyzing Data with Power BI and Power Pivot for Excel (ISBN 9781508802765). Go to the book's page at the Microsoft Press Store here for more details http://aka.ms/analyzingdata/details. Learn more about Power BI at https://powerbi.microsoft.com/.

Introduction to Storage Area Networks
Simulation Modeling and Analysis
Artificial Intelligence with Python
with Practical Applications
Power, Control and Optimization
Java + Android Edition for Beginners

This text provides coverage of computer simulation and introductory material on power calculations, as it treats power computations, rectifiers, dc-dc converters and dc power supplies, inverters, and resonant converters.
Discover the foundations and nuances of electrical connectors in this comprehensive and insightful resource Electrical Connectors: Design, Manufacture, Test, and Selection delivers a comprehensive discussion of electrical connectors, from the components and materials that comprise them to their classifications and underwater, power, and high-speed signal applications. Accomplished engineer and author Michael G. Pecht offers readers a thorough explanation of the key performance and reliability concerns and trade-offs involved in electrical connector selection. Readers, both at introductory and advanced levels, will discover the latest industry standards for performance, reliability, and safety assurance. The book discusses everything a student or practicing engineer might require to design, manufacture, or select a connector for any targeted application. The science of contact physics, contact finishes, housing materials, and the full connector assembly process are all discussed at length, as are test methods, performance, and guidelines for various applications. Electrical Connectors covers a wide variety of other relevant and current topics, like: A comprehensive description of all electrical connectors, including their materials, components, applications, and classifications A discussion of the design and manufacture of all parts of a connector Application-specific criteria for contact resistance, signal quality, and temperature rise An examination of key suppliers, materials used, and the different types of data provided A presentation of guidelines for end-users involved in connector selection and design Perfect for connector manufacturers who select, design, and assemble connectors for their products or the end users who concern themselves with operational reliability of the system in which they're installed, Electrical Connectors also belongs on the bookshelves of students learning the basics of electrical contacts and those who seek a general reference with best-practice advice on how to choose and test connectors for targeted applications.
Introduction to E-commerce discusses the foundations and key aspects of E-commerce while focusing on the latest developments in the E-commerce industry. Practical case studies offer a useful reference for dealing with various issues in E-commerce such as latest applications, management techniques, or psychological methods. Dr. Zheng Qin is currently Director of the E-commerce Institute of Xi'an Jiaotong University.
Suitable for students with no experience in electricity and electronics, this volume in the CDX Master Automotive Technician Series introduces students to the basic skills and tools they need to perform electrical diagnosis in the shop. Utilizing a "strategy-based diagnostics" approach, this book helps students master technical trouble-shooting in order to properly resolve the customer concern on the first attempt.
Proceedings of MRCN 2020
Mobile Radio Communications and 5G Networks
Engineering Point-to-Point Microwave Systems
TinyML
Power Electronics
A Unified Hardware / Software Introduction

Data in all domains is getting bigger. How can you work with it efficiently? Recently updated for Spark 1.3, this book introduces Apache Spark, the open source cluster computing system that makes data analytics fast to write and fast to run. With Spark, you can tackle big datasets quickly through simple APIs in Python, Java, and Scala. This edition includes new information on Spark SQL, Spark Streaming, setup, and Maven coordinates. Written by the developers of Spark, this book will have data scientists and engineers up and running in no time. You'll learn how to express parallel jobs with just a few lines of code, and cover applications from simple batch jobs to stream processing and machine learning. Quickly dive into Spark capabilities such as distributed datasets, in-memory caching, and the interactive shell Leverage Spark's powerful built-in libraries, including Spark SQL, Spark Streaming, and MLlib Use one programming paradigm instead of mixing and matching tools like Hive, Hadoop, Mahout, and Storm Learn how to deploy interactive, batch, and streaming applications Connect to data sources including HDFS, Hive, JSON, and S3 Master advanced topics like data partitioning and shared variables

Since the publication of the first edition in 1982, the goal of Simulation Modeling and Analysis has always been to provide a comprehensive, state-of-the-art, and technically correct treatment of all important aspects of a simulation study. The book strives to make this material understandable by the use of intuition and numerous figures, examples, and problems. It is equally well suited for use in university courses, simulation practice, and self study. The book is widely regarded as the "bible" of simulation and now has more than 100,000 copies in print. The book can serve as the primary text for a variety of courses: for example: *A first course in simulation at the junior, senior, or beginning-graduate-student level in engineering, manufacturing, business, or computer science (Chaps. 1 through 4, and parts of Chaps. 5 through 9). At the end of such a course, the students will be prepared to carry out complete and effective simulation studies, and to take advanced simulation courses. *A second course in simulation for graduate students in any of the above disciplines (most of Chaps. 5 through 12). After completing this course, the student should be familiar with the more advanced methodological issues involved in a simulation study, and should be prepared to understand and conduct simulation research. *An introduction to simulation as part of a general course in operations research or management science (part of Chaps. 1, 3, 5, 6, and 9).

This book covers Android app design fundamentals in Android Studio using Java programming language. The author assumes you have no experience in app development. The book starts with the installation of the required development environment and setting up the emulators. Then, the simplest "Hello World" app is developed step by step. In the next chapter, basics of the Java programming language are given with practical examples. Screenshots and code snippets are clearly given in the book to guide the reader. After the Java lecture, 6 complete Android apps are developed again by step by step instructions. Each code line is explained. As the reader follows the development of the example apps, he/she will learn designing user interfaces, connecting interface objects to code, developing efficient Java code and testing the app on emulators and real devices. The sample apps developed in this book are as follows: 1. Headlight app: Learn the basics of app development and use buttons in your code. 2. Body mass index (BMI) calculator app: Using input boxes, performing calculations and displaying the results on the screen. 3. Simple dice roller app: Using random number generator functions, including images in your project, displaying images on the screen and changing the displayed image programmatically. 4. The compass app: Accessing the magnetic field sensor, setting required permissions, extracting the direction angle and animating a compass figure. 5. Show my location app: Creating a map project, setting required permissions, accessing GPS device and showing real time location on the map. 6. S.O.S. sender app: Adding SMS functionality, setting required permissions and sending real time location using SMS. This book includes 146 figures and 114 code snippets that are used to explain app development concepts clearly. Full resolution colour figures and project files can be viewed and downloaded from the the book's website: www.android-java.website.

The book consists of chapters based on selected papers of international conference , Power, Control and Optimization 2012", held in Las Vegas, USA. Readers can find interesting chapters discussing various topics from the field of power control, its distribution and related fields. Book discusses topics like energy consumption impacted by climate, mathematical modeling of the influence of thermal power plant on the aquatic environment, investigation of cost reduction in residential electricity bill using electric vehicle at peak times or allocation and size evaluation of distributed generation using ANN model and others. Chapter authors are to the best of our knowledge the originators or closely related to the originators of presented ideas and its applications. Hence, this book certainly is one of the few books discussing the benefit from intersection of those modern and fruitful scientific fields of research with very tight and deep impact on real life and industry. This book is devoted to the studies of common and related subjects in intensive research fields of power technologies. For these reasons, we believe that this book will be useful for scientists and engineers working in the above-mentioned fields of research and applications.
Struts 2 in Action
Electronics Fundamentals
Digital Microwave Communication
Machine Learning with TensorFlow Lite on Arduino and Ultra-Low-Power Microcontrollers
Fundamentals and Applications
Arduino

The book features original papers by active researchers presented at the International Conference on Mobile Radio Communications and 5G Networks. It includes recent advances and upcoming technologies in the field of cellular systems, 2G/2.5G/3G/4G/5G and beyond, LTE, WiMAX, WMAN, and other emerging broadband wireless networks, WLAN, WPAN, and various home/personal networking technologies, pervasive and wearable computing and networking, small cells and femtocell networks, wireless mesh networks, vehicular wireless networks, cognitive radio networks and their applications, wireless multimedia networks, green wireless networks, standardization of emerging wireless technologies, power management and energy conservation techniques.
This book provides a comprehensive exposition of the theory of equilibrium thermodynamics and statistical mechanics at a level suitable for well-prepared undergraduate students. The fundamental message of the book is that all results in equilibrium thermodynamics and statistical mechanics follow from a single unprovable axiom — namely, the principle of equal a priori probabilities — combined with elementary probability theory, elementary classical mechanics, and elementary quantum mechanics.
One of the most comprehensive, clearly written books on electronic technology, Simpon's invaluable guide offers a concise and practical overview of the basic principles, theorems, circuit behavior and problem-solving procedures of this intriguing and fast-paced science. Examines a broad spectrum of topics, such as atomic structure, Kirchhoff's laws, energy, power, introductory circuit analysis techniques, Thevenin's theorem, electric circuit analysis, magnetism, resonance semiconductor diodes, electron current flow, and much more. Smoothly integrates the flow of material in a nonmathematical format without sacrificing depth of coverage or accuracy to help readers grasp more complex concepts and gain a more thorough understanding of the principles of electronics. Includes many practical applications, problems and examples emphasizing troubleshooting, design, and safety to provide a solid foundation in the field of electronics. An ideal reference source for electronic engineering technicians and those involved in the electronic technology field.
Biomedical Signal Processing and Artificial Intelligence in Healthcare is a new volume in the Developments in Biomedical Engineering and Bioelectronics series. This volume covers the basics of biomedical signal processing and artificial intelligence. It explains the role of machine learning in relation to processing biomedical signals and the applications in medicine and healthcare. The book provides background to statistical analysis in biomedical systems. Several types of biomedical signals are introduced and analyzed, including ECG and EEG signals. The role of Deep Learning, Neural Networks, and the implications of the expansion of artificial intelligence is covered. Biomedical Images are also introduced and processed, including segmentation, classification, and detection. This book covers different aspects of signals, from the use of hardware and software, and making use of artificial intelligence in problem solving. Dr Zgallai's book has up to date coverage where readers can find the latest information, easily explained, with clear examples and illustrations. The book includes examples on the application of signal and image processing employing artificial intelligence to Alzheimer, Parkinson, ADHD, autism, and sleep disorders, as well as ECG and EEG signals. Developments in Biomedical Engineering and Bioelectronics is a 10-volume series which covers recent developments, trends and advances in this field. Edited by leading academics in the field, and taking a multidisciplinary approach, this series is a forum for cutting-edge, contemporary review articles and contributions from key ' up-and-coming' academics across the full subject area. The series serves a wide audience of university faculty, researchers and students, as well as industry practitioners. Coverage of the subject area and the latest advances and applications in biomedical signal processing and Artificial Intelligence. Contributions by recognized researchers and field leaders. On-line presentations, tutorials, application and algorithm examples.
Android App Development in Android Studio
Systems, Modulation, and Noise
Principles of Communications
Concepts, Principles, and Practices
Introduction to E-commerce
Fundamentals of Computer Programming with C#

The first book to cover all engineering aspects of microwave communication path design for the digital age Fixed point-to-point microwave systems provide moderate-capacity digital transmission between well-defined locations. Most popular in situations where fiber optics or satellite communication is impractical, it is commonly used for cellular or PCS site interconnectivity where digital connectivity is needed but not economically available from other sources, and in private networks where reliability is most important. Until now, no book has adequately treated all engineering aspects of microwave communications in the digital age. This important new work provides readers with the depth of knowledge necessary for all the system engineering details associated with fixed point-to-point microwave radio path design: the why, what, and how of microwave transmission; design objectives; engineering methodologies; and design philosophy (in the bid, design, and acceptance phase of the project). Written in an easily accessible format, Digital Microwave Communication features an appendix of specialized engineering details and formulas, and offers up chapter coverage of: A Brief History of Microwave Radio Microwave Radio Overview System Components Hypothetical Reference Circuits Multipath Fading Rain Fading Reflections and Obstructions Network Reliability Calculations Regulation of Microwave Radio Networks Radio Network Performance Objectives Designing and Operating Microwave Systems Antennas Radio Diversity Ducting and Obstruction Fading Digital Receiver Interference Path Performance Calculations Digital Microwave Communication: Engineering Point-to-Point Microwave Systems will be of great interest to engineers and managers who specify, design, or evaluate fixed point-to-point microwave systems associated with communications systems and equipment manufacturers, independent and university research organizations, government agencies, telecommunications services, and other users.
Build real-world Artificial Intelligence applications with Python to intelligently interact with the world around you About This Book Step into the amazing world of intelligent apps using this comprehensive guide Enter the world of Artificial Intelligence, explore it, and create your own applications Work through simple yet insightful examples that will get you up and running with Artificial Intelligence in no time Who This Book Is For This book is for Python developers who want to build real-world Artificial Intelligence applications. This book is friendly to Python beginners, but being familiar with Python would be useful to play around with the code. It will also be useful for experienced Python programmers who are looking to use Artificial Intelligence techniques in their existing technology stacks. What You Will Learn Realize different classification and regression techniques Understand the concept of clustering and how to use it to automatically segment data See how to build an intelligent recommender system Understand logic programming and how to use it Build automatic speech recognition systems Understand the basics of heuristic search and genetic programming Develop games using Artificial Intelligence Learn how reinforcement learning works Discover how to build intelligent applications centered on images, text, and time series data See how to use deep learning algorithms and build applications based on it In Detail Artificial Intelligence is becoming increasingly relevant in the modern world where everything is driven by technology and data. It is used extensively across many fields such as search engines, image recognition, robotics, finance, and so on. We will explore various real-world scenarios in this book and you'll learn about various algorithms that can be used to build Artificial Intelligence applications. During the course of this book, you will find out how to make informed decisions about what algorithms to use in a given context. Starting from the basics of Artificial Intelligence, you will learn how to develop various building blocks using different data mining techniques. You will see how to implement different algorithms to get the best possible results, and will understand how to apply them to real-world scenarios. If you want to add an intelligence layer to any application that's based on images, text, stock market, or some other form of data, this exciting book on Artificial Intelligence will definitely be your guide! Style and approach This highly practical book will show you how to implement Artificial Intelligence. The book provides multiple examples enabling you to create smart applications to meet the needs of your organization. In every chapter, we explain an algorithm, implement it, and then build a smart application.
Power Electronics is intended to be an introductory text in power electronics, primarily for the undergraduate electrical engineering student. The text is written for some flexibility in the order of the topics. Much of the text includes computer simulation using PSpice as a supplement to analytical circuit solution techniques.
The second edition of VLSI Design is a comprehensive textbook designed for undergraduate students of electrical, electronics, and electronics and communication engineering. It provides a thorough understanding of the fundamental concepts and design of VLSI systems.
Embedded System Design
Lightning-Fast Big Data Analysis
Thermodynamics And Statistical Mechanics
Electronic Circuits
Power Electronics with MATLAB
Biomedical Signal Processing and Artificial Intelligence in Healthcare
This open access Brief introduces the basic principles of control theory in a concise self-study guide. It complements the classic texts by emphasizing the simple conceptual unity of the subject. A novice can quickly see how and why the different parts fit together. The concepts build slowly and naturally one after

another, until the reader soon has a view of the whole. Each concept is illustrated by detailed examples and graphics. The full software code for each example is available, providing the basis for experimenting with various assumptions, learning how to write programs for control analysis, and setting the stage for future research projects. The topics focus on robustness, design trade-offs, and optimality. Most of the book develops classical linear theory. The last part of the book considers robustness with respect to nonlinearity and explicitly nonlinear extensions, as well as advanced topics such as adaptive control and model predictive control. New students, as well as scientists from other backgrounds who want a concise and easy-to-grasp coverage of control theory, will benefit from the emphasis on concepts and broad understanding of the various approaches.

Takes a tutorial approach towards developing and serving Java applets, offering step-by-step instruction on such areas as motion pictures, animation, applet interactivity, file transfers, sound, and type. Original. (Intermediate).

Deep learning networks are getting smaller. Much smaller. The Google Assistant team can detect words with a model just 14 kilobytes in size—small enough to run on a microcontroller. With this practical book you'll enter the field of TinyML, where deep learning and embedded systems combine to make astounding things possible with tiny devices. Pete Warden and Daniel Situnayake explain how you can train models small enough to fit into any environment. Ideal for software and hardware developers who want to build embedded systems using machine learning, this guide walks you through creating a series of TinyML projects, step-by-step. No machine learning or microcontroller experience is necessary. Build a speech recognizer, a camera that detects people, and a magic wand that responds to gestures Work with Arduino and ultra-low-power microcontrollers Learn the essentials of ML and how to train your own models Train models to understand audio, image, and accelerometer data Explore TensorFlow Lite for Microcontrollers, Google's toolkit for TinyML Debug applications and provide safeguards for privacy and security Optimize latency, energy usage, and model and binary size

Praise for the first edition: "This excellent text will be useful to everysystem engineer (SE) regardless of the domain. It covers ALLrelevant SE material and does so in a very clear, methodicalfashion. The breadth and depth of the author's presentation ofSE principles and practices is outstanding." –Philip Allen This textbook presents a comprehensive, step-by-step guide toSystem Engineering analysis, design, and development via anintegrated set of concepts, principles, practices, andmethodologies. The methods presented in this text apply to any typeof human system -- small, medium, and large organizational systemsand system development projects delivering engineered systems orservices across multiple business sectors such as medical,transportation, financial, educational, governmental, aerospace anddefense, utilities, political, and charity, among others. Provides a common focal point for "bridgingthe gap" between and unifying System Users, System Acquirers,multi-discipline System Engineering, and Project, Functional, andExecutive Management education, knowledge, and decision-making fordeveloping systems, products, or services Each chapter provides definitions of key terms,guiding principles, examples, author's notes, real-worldexamples, and exercises, which highlight and reinforce key SE&Dconcepts and practices Addresses concepts employed in Model-BasedSystems Engineering (MBSE), Model-Driven Design (MDD), UnifiedModeling Language (UMLTM) / Systems Modeling Language(SysMLTM), and Agile/Spiral/V-Model Development such asuser needs, stories, and use cases analysis; specificationdevelopment; system architecture development; User-Centric SystemDesign (UCSD); interface definition & control; systemintegration & test; and Verification & Validation(V&V) Highlights/introduces a new 21st Century SystemsEngineering & Development (SE&D) paradigm that is easy tounderstand and implement. Provides practices that are critical stagingpoints for technical decision making such as Technical StrategyDevelopment; Life Cycle requirements; Phases, Modes, & States;SE Process; Requirements Derivation; System ArchitectureDevelopment, User-Centric System Design (UCSD); EngineeringStandards, Coordinate Systems, and Conventions; et al. Thoroughly illustrated, with end-of-chapter exercises andnumerous case studies and examples, Systems EngineeringAnalysis, Design, and Development, Second Edition is a primarytextbook for multi-discipline, engineering, system analysis, andproject management undergraduate/graduate level students and avaluable reference for professionals.

Electronics Fundamentals and Applications

Foundations of Electromagnetic Compatibility

The Scientist and Engineer's Guide to Digital Signal Processing

Selected Problems

Introduction to Power Electronics

MTI Radar

Discover all the amazing things you can do with Arduino Arduino is a programmable circuit board that is being used by everyone from scientists, programmers, and hardware hackers to artists, designers, hobbyists, and engineers in order to add interactivity to objects and projects and experiment with programming and electronics. This easy-to-understand book is an ideal place to start if you are interested in learning more about Arduino's vast capabilities. Featuring an array of cool projects, this Arduino beginner guide walks you through every step of each of the featured projects so that you can acquire a clear understanding of the different aspects of the Arduino board. Introduces Arduino basics to provide you with a solid foundation of understanding before you tackle your first project Features a variety of fun projects that show you how to do everything from automating your garden's watering system to constructing a keypad entry system, installing a tweeting cat flap, building a robot car, and much more Provides an easy, hands-on approach to learning more about electronics, programming, and interaction design for Makers of all ages Arduino Projects For Dummies is your guide to turning everyday electronics and plain old projects into incredible innovations. Get Connected! To find out more about Brock Craft and his recent Arduino creations, visit www.facebook.com/ArduinoProjectsForDummies

The original Struts project revolutionized Java web development and its rapid adoption resulted in the thousands of Struts-based applications deployed worldwide. Keeping pace with new ideas and trends, Apache Struts 2 has emerged as the product of a merger between the Apache Struts and OpenSymphony WebWork projects, united in their goal to develop an easy-to-use yet feature-rich framework. Struts 2 represents a revolution in design and ease of use when compared to classic Struts. It adds exciting and powerful features such as a plugin framework, JavaServer Faces integration, and XML-free configuration. Struts 2 In Action introduces the Apache Struts 2 web application framework and shows you how to quickly develop professional, production-ready modern web applications. Written by Don Brown, one of the leading developers of Struts 2, Chad Davis, a passionate Struts 2 developer, along with Scott Stanlick, this book gently walks you through the key features of Struts 2 in example-driven, easy-to-digest sections. Struts 2 in Action delivers accurate, seasoned information that can immediately be put to work. This book is designed for working Java web developers-especially those with some background in Struts 1 or WebWork. The core content, covering key framework components such as Actions, Results, and Interceptors, includes new features like the annotation-based configuration options. You'll find chapters on Struts 2 plugins, FreeMarker, and migration from Struts 1 and WebWork 2. Finally, new topics such as the Ajax tags, Spring Framework integration, and configuration by convention give familiar subjects new depth. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

In recent years, the world has been changing considerably. Within the many obstacles, barriers, and opportunities, three significant challenges should be considered for the future planning of our territories and cities: seeking to achieve Sustainable Development Goals (SDG), facing climate change, and performing a shift towards digitalization. Considering these three challenges, we can work toward a more sustainable future for the environment. The Handbook of Research on Sustainable Development Goals, Climate Change, and Digitalization elaborates on sustainability issues in the planning and development field regarding the environment. This text promotes understanding about the dynamics, challenges, and opportunities for the new decade regarding our common future planning. Covering topics such as circular economy, economic-ecological principles, and sustainable resilience, this book is essential for academicians, researchers, policymakers, environmentalists, scientists, technicians, decision makers, practitioners, and students.

Hledáte ucelený zdroj informací k Arduinu? Nebaví vás spojovat informace z různých zdrojů? Chcete rychle začít pracovat na vlastních projektech využívajících tuto populární platformu? S uživatelskou příručkou se rychle naučíte základy i pokročilé techniky, které následně využijete při tvorbě rozsáhlejších řešení. Zkušený autor vás provede vším důležitým, co budete u vlastních projektů s Arduinem potřebovat, bez zbytečné teorie. Seznámíte se s možnostmi, jak Arduino programovat, naučíte se program odladit a nahrát do zařízení, propojit desku s rozšiřujícími moduly a propojit s periferiemi, nezapomnělo se ani na aktuální trendy, jakým je například internet věcí. Veškeré postupy jsou demonstrovány na praktických příkladech, které si můžete hned vyzkoušet. Publikace se mimo jiné věnuje těmto tématům: - Propojení Arduina s počítačem - Tvorba kódu a jeho nahrání do zařízení - Ladění a odolnost vůči chybám - Rozšíření funkčnosti pomocí modulů - Šetření energií, zvyšování stability zařízení - Využití Arduina v nejrůznějších scénářích - Spolupráce desky s periferiemi - Arduino a internet věcí O autorovi: Matúš Selecký působí v oblasti ICT od roku 2008, prošel činností z oblasti testování, správy zabezpečení sítí, optimalizace, automatizace a automatické verifikace systémů. Je absolventem několika kurzů z dílen společností Microsoft, Cisco, ECCouncil a CompTIA zaměřených na diagnostiku, správu a zabezpečení síťové infrastruktury. Je členem mezinárodní profesní organizace IEEE, konkrétně spolku IEEE Computer Society. Při řešení ve velké míře navrhuje, tvoří a využívá automatizované nástroje.

System Engineering Analysis, Design, and Development
Circuits, Devices, and Applications
Introducing Microsoft Power BI
Arduino Projects For Dummies
Design, Manufacture, Test, and Selection
Basic Concepts Illustrated by Software Examples

The superabundance of data that is created by today's businesses is making storage a strategic investment priority for companies of all sizes. As storage takes precedence, the following major initiatives emerge: Flatten and converge your network: IBM® takes an open, standards-based approach to implement the latest advances in the flat, converged data center network designs of today. IBM Storage solutions enable clients to deploy a high-speed, low-latency Unified Fabric Architecture. Optimize and automate virtualization: Advanced virtualization awareness reduces the cost and complexity of deploying physical and virtual data center infrastructure. Simplify management: IBM data center networks are easy to deploy, maintain, scale, and virtualize, delivering the foundation of consolidated operations for dynamic infrastructure management. Storage is no longer an afterthought. Too much is at stake. Companies are searching for more ways to efficiently manage expanding volumes of data, and to make that data accessible throughout the enterprise. This demand is propelling the move of storage into the network. Also, the increasing complexity of managing large numbers of storage devices and vast amounts of data is driving greater business value into software and services. With current estimates of the amount of data to be managed and made available increasing at 60% each year, this outlook is where a storage area network (SAN) enters the arena. SANs are the leading storage infrastructure for the global economy of today. SANs offer simplified storage management, scalability, flexibility, and availability; and improved data access, movement, and backup. Welcome to the cognitive era. The smarter data center with the improved economics of IT can be achieved by connecting servers and storage with a high-speed and intelligent network fabric. A smarter data center that hosts IBM Storage solutions can provide an environment that is smarter, faster, greener, open, and easy to manage. This IBM® Redbooks® publication provides an introduction to SAN and Ethernet networking, and how these networks help to achieve a smarter data center. This book is intended for people who are not very familiar with IT, or who are just starting out in the IT world.

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This text provides optional computer analysis exercises in selected examples, troubleshooting sections, & applications assignments. It uses frank explanations & limits maths to only what's needed for understanding electric circuits fundamentals.

"Discusses the essential concepts of power electronics through MATLAB examples and simulations"--

Automotive Electricity and Electronics
Electrical Connectors
Avalanche Transit-time Devices
Principles of Electronics
Control Theory Tutorial
Electronics For Dummies

Electronics explained in one volume, using both theoretical and practical applications. Mike Tooley provides all the information required to get to grips with the fundamentals of electronics, detailing the underpinning knowledge necessary to appreciate the operation of a wide range of electronic circuits, including amplifiers, logic circuits, power supplies and oscillators. The 5th edition includes an additional chapter showing how a wide range of useful electronic applications can be developed in conjunction with the increasingly popular Arduino microcontroller, as well as a new section on batteries for use in electronic equipment and some additional/updated student assignments. The book's content is matched to the latest pre-degree level courses (from Level 2 up to, and including, Foundation Degree and HND), making this an invaluable reference text for all study levels, and its broad coverage is combined with practical case studies based in real-world engineering contexts. In addition, each chapter includes a practical investigation designed to reinforce learning and provide a basis for further practical work. A companion website at http://www.key2electronics.com offers the reader a set of spreadsheet design tools that can be used to simplify circuit calculations, as well as circuit models and templates that will enable virtual simulation of circuits in the book. These are accompanied by online self-test multiple choice questions for each chapter with automatic marking, to enable students to continually monitor their own progress and understanding. A bank of online questions for lecturers to set as assignments is also available.

The authors were originally brought together to share research and applications through the international Danfoss Professor Programme at Aalborg University in Denmark. Personal computers would be unwieldy and inefficient without power electronic dc supplies. Portable communication devices and computers would also be impractical. High-performance lighting systems, motor controls, and a wide range of industrial controls depend on power electronics. In the near future we can expect strong growth in automotive applications, dc power supplies for communication systems, portable applications, and high-end converters. We are approaching a time when all electrical energy will be processed and controlled through power electronics somewhere in the path from generation to end use. The most up-to-date information available is presented in the text Written by a world renowned leader in the field

Want to hook up your home theater system? Want to fix it so your garage band rocks the neighborhood? Want to solder the faulty wire on your old phonograph so you can play those 60s albums you've kept all this time? Whether you're a do-it-yourselfer , hobbyist, or student , this book will turn you on to real-world electronics. It quickly covers the essentials, and then focuses on the how-to instead of theory. It covers: Fundamental concepts such as circuits, schematics, voltage, safety, and more Tools of the trade, including multimeters, oscilloscopes, logic probes, and more Common electronic components (e.g. resistors, capacitors, transistors) Making circuits using breadboards and printed circuit boards Microcontrollers (implementation and programming) Author Gordon McComb has more than a million copies of his books in print, including his bestselling Robot Builder's Bonanza and VCRs and Camcorders For Dummies. He really connects with readers! With lots of photos and step-by-step explanations, this book will have you connecting electronic components in no time! In fact, it includes fun ideas for great projects you can build in 30 minutes or less. You'll be amazed! Then you can tackle cool robot projects that will amaze your friends! (The book gives you lots to choose from.) Students will find this a great reference and supplement to the typical dry, dull textbook. So whether you just want to bone up on electronics or want to get things hooked up, souped up, or fixed up,…whether you're interested in fixing old electronic equipment, understanding guitar fuzz amps, or tinkering with robots, Electronics For Dummies is your quick connection to the stuff you need to know.

Control in Power Electronics
Handbook of Research on Sustainable Development Goals, Climate Change, and Digitalization
Learning Spark
The Bulgarian C# Book
Encyclopedia of Electronic Circuits, Volume 7
VLSI Design