

Discworld Diary 2017 Terry Pratchett

Prisoner-turned-postal worker Moist von Lipwig tackles a new assignment in a different branch of the government through which he is directed to oversee the printing of Ankh-Morpork's first paper currency, a job with unexpected challenges. By the author of Going Postal. 150,000 first printing.

Terry Pratchett's infamous city of Ankh-Morpork is under threat from a 60-foot fire-breathing dragon, summoned by a secret society of malcontented tradesmen. Defending Ank-Morpork against this threat is the entire, underpaid, undervalued City Night Watch - a drunken and world-weary Captain, a cowardly and overweight Sergeant, a small opportunistic Corporal of dubious parentage...and their newest recruit, Lance Constable Carrot, who is upright, literal, law-abiding and keen. Aiding them in their fight for truth, justice and the Ankh-Morporkian way are a small swamp dragon and the Librarian of Unseen University (who just happens to be an orang-utan).

There's nothing like a journal to get you thinking about life, the universe, and a Disc suspended by four elephants stood atop a giant turtle. And who better to help than Death, Sir Terry Pratchett's most enduring anthropomorphic personification? With space aplenty to keep note of your daily musings, express your wildest dreams, or write your life story, you'll be aided and abetted by Death's wisdom, witticisms and observations along the way. Fill the pages how you like,

there's no wrong way to live a life. Or write a book. So COWER, BRIEF MORTAL, and always look on the bright side of Death.

The final collection of short stories from the incredible Sir Terry Pratchett! Imagination is an amazing thing. It can take you to the top of the highest mountain, or down to the bottom of the deepest depths of the sea. This where it took Doggins on his Awfully Big Adventure: a quest full of magic and flying machines. (And the world's best joke - trust me, it's hilarious.) It took three young inventors to the moon (where they may or may not have left a bottle of lemonade) and a caveman on a trip to the dentist. You can join them on these adventures, and many more, in this incredible collection of stories . . . From the greatest imagination there ever was. Written for local newspapers when Terry Pratchett was a young lad, these never previously published stories are packed full of anarchic humour and wonderful wit. A must-have for Terry fans . . . and young readers looking for a fix of magic.

Radical Remedies

Making Money

Terry Pratchett's Discworld 2016 Diary

The Discworld Companion . . So Far

The Complete Ankh-Morpork

The Ankh-Morpork Assassins *¿* Guild* in its modern form is the result of Lord Vetinari *¿*s distinctive civic policy, and is renowned across the Discworld. It offers the best all-round education in the world, because a qualified assassin should be at home in any company, and able to play at least one musical instrument. Anyone inhumed by a graduate of the Guild school can go to his rest satisfied that he has been annulled by someone of taste and discretion. You need never be late for an assassination again with this fully functioning diary with all the necessary dates, holidays, notes and a year planner, including Octedays, the exclusive *¿* 8th Discworld day *¿*. The fifty-two week spreads will be liberally illustrated by Paul Kidby, with the usual witty, quirky and apposite bons mots from the pen of Terry Pratchett himself.
*Motto: NIL MORTIFI, SINE LVCRE

'I'll be more enthusiastic about encouraging thinking outside the box when there 's evidence of any thinking going on inside it.' The most quotable writer of our time, Terry Pratchett 's unique brand of wit made him both a bestseller and an enduring, endearing source of modern wisdom. This collection is filled with his funniest and most memorable words about life, the universe and snoring.

The Discworld is an unpredictable place, what with rivers you can skateboard across (if they weren't so knobby), rocks that like a stroll about of an evening and points of raw magic that can turn a body inside out soon as look at it. For safety's sake, you need a guide! The DISCWORLD COMPANION contains everything you need to know about the Discworld. This edition, the first major revision since HOGFATHER was published (1997), covers the eight DISCWORLD novels from JINGO onwards, including THE LAST HERO and MAURICE AND HIS AMAZING EDUCATED RODENTS, as well as the Diaries, the plays and other Discworld Spinoffery.

'Beautiful and engaging and clever and what more could you ask for in a book?–Manda Scott, bestselling author of A Treachery of Spies 'A story that is full of magic and delight that will thrill readers of any age–Rowan Coleman, author of The Girl at the Window 'Extremely funny, full of imagination, verve and typical English ' home counties ' wit–Irish Independent As Spitfires roar overhead and a dark figure stalks the village of Woodville, a young woman will discover her destiny . . . Faye Bright always felt a little bit different. And today she 's found out why. She 's just stumbled across her late mother 's diary which includes not only a spiffing recipe for jam roly-poly, but spells, incantations, runes and recitations . . . a witch's notebook. And Faye has inherited her mother 's abilities. Just in time, too. The Crow Folk are coming. Led by the charismatic Pumpkinhead, their strange magic threatens Faye and the villagers. Armed with little more than her mum's words, her trusty bicycle, the grudging help of two bickering old ladies, and some aggressive church bellringing, Faye will find herself on the front lines of a war nobody expected. For fans of Lev Grossman and Terry Pratchett comes this delightful novel of war, mystery and a little bit of magic . . . Don't miss the other magical books in the WITCHES OF WOODVILLE series! #1 The Crow Folk #2 Babes in the Wood #3 The Ghost of Ivy Barn Praise for THE CROW FOLK 'Stay has brewed a crackling blend of charm and creepiness in The Crow Folk. A rip-roaring tale of bravery and witchcraft on the wartime home front, expertly told with lashings of wit and warmth–Pernille Hughes, author of Probably the Best Kiss in the World 'A delightful mash-up of Dad 's Army and Charmed. An absolute treat–CK McDonnell, author of Stranger Times ' Warm, witty, witchy wartime fun. With Mark Stay as writer you're always guaranteed a magical read '–Julie Wassmer, author of the Whitstable Pearl Mysteries ' You'll love it: Doctor Who meets Worzel Gummidge '–Lorna Cook, author of The Forgotten Village ' A jolly romp with witches, demons, and bellringing. Pratchett fans will enjoy this, and Faye is a feisty and fun hero. Dad's Army meets Witches of Eastwick '–Ian W Sainsbury

The Folklore of Discworld

The Intertextuality of Terry Pratchett 's Discworld as a Major Challenge for the Translator

Terry Pratchett: a Life with Footnotes

The Ankh-Morpork City Watch Discworld Journal

The First Discworld Novels

The Unseen University sits in the centre of Discworld's greatest city, Ankh-Morpork. Enjoy the challenge of making the seven buildings and seeing the complete Unseen University unfold before your eyes.

Think you know Ankh-Morpork? Think again. In this top-secret guide, intrepid explorers will receive a first-hand experience of the real city. If you've ever wondered where Unseen University students wet their whistles (while avoiding their teachers as they do the same), or pondered just what the Assassins' Guild constitutes a proper means of inhumation - there are standards to be upheld - then this is the book for you. That's right, have yourself a glimpse of what actually goes on in the city's societies. Cut the chaff, peek behind the curtain, see how the sausage gets made . . . err, you get the idea. Just don't let the Thieves' Guild catch you with this. They won't appreciate their methods being flogged behind their back. Flogging's their job. Completely revamped and redesigned, this full-colour book contains material from Discworld Diaries across the decades.

A collection of wonderful Christmas stories from the fantastically funny Terry Pratchett. With incredible illustrations from Mark Beech. Have you ever wanted Christmas to be different? Turkey and carols, presents and crackers - they all start to feel a bit . . . samey. How about a huge exploding mince pie, a pet abominable snowman, or a very helpful partridge in a pear tree? What if Father Christmas went to work at a zoo, or caused chaos in a toy store or, was even, arrested for burglary!? Dive into the fantastically funny world of Terry Pratchett, for a festive treat like no other. These ten stories will have you laughing, gasping and crying (with laughter) - you'll never see Christmas in the same way again.

For the translator, intertexts are among chief problems posed by the source text. Often unmarked typographically, direct or altered, not necessarily well-known and sometimes intersemiotic, quotations and references to other writings and culture texts call for erudition and careful handling, so that readers of the translation stand a chance of spotting them, too. For the reader, the rich intertextuality of Terry Pratchett’s Discworld series is among its trademark features. Consequently, it should not be missed in translations whose success thus depends significantly on the quality of translation of the intertexts which, as is highlighted here, cover a vast and varied range of types of original texts. The book focuses on how to deal with Pratchett’s intertexts: how to track them down, analyse their role, predict obstacles to their effective translation, and suggest translation solutions – complete with a discussion of the translation of selected intertextual fragments in the Polish version, ?wiat Dysku, a concise overview of intertextual theories, and an assessment of the translator’s work.

The Ankh-Morpork Archives

Shaking Hands With Death

The Ultimate Discworld Companion

Good Omens

An in-depth look into the life and writings of the bestselling author of the Discworld novels, Good Omens, and Nation. The Magic of Terry Pratchett is the first full biography of Sir Terry Pratchett ever written. Sir Terry was Britain's bestselling living author*, and before his death in 2015 had sold more than 85 million copies of his books worldwide. Best known for the Discworld series, his work has been translated into thirty-seven languages, and performed as plays on every continent in the world, including Antarctica. Journalist, comedian and Pratchett fan Marc Burrows delves into the back story of one of UK's most enduring and beloved authors, from his childhood in the Chiltern Hills, to his time as a journalist, and the journey that would take him–via more than sixty best-selling books–to an OBE, a knighthood and national treasure status. The Magic Of Terry Pratchett is the result of painstaking archival research alongside interviews with friends and contemporaries who knew the real man under the famous black hat, helping to piece together the full story of one of British literature's most remarkable and beloved figures for the very first time. * Now disqualified on both counts. Praise for The Magic of Terry Pratchett "In this encompassing biography of the prolific fantasy and science-fiction author, writer and comedian Burrows details both the writing accomplishments and the personal life of Sir Terry Pratchett. . . . Burrows spoke to friends and family, and this biography has moments of sadness, especially when discussing Pratchett's fight with Alzheimer's. But the book is also funny and conversational in tone, and an excellent tribute to a beloved author." –Booklist "Affable and consistently engaging . . . Burrow's buoyant, pun-peppered, and aptly footnote-flecked style . . . helpfully marries his subject matter, propelling us through decade after decade of a heavily writing-centric life while illuminating Pratchett's complexities and contradictions without any drag in the tempo." –Locus Magazine "An impressively comprehensive, engagingly written biography. ****"—SFX

Why we all deserve a life worth living and a death worth dying for 'Most men don't fear death. They fear those things - the knife, the shipwreck, the illness, the bomb - which precede, by microseconds if you're lucky, and many years if you're not, the moment of death.' When Terry Pratchett was diagnosed with Alzheimer's in his fifties he was angry - not with death but with the disease that would take him there, and with the suffering disease can cause when we are not allowed to put an end to it. In this essay, broadcast to millions as the BBC Richard Dimbleby Lecture 2010 and previously only available as part of A Slip of the Keyboard, he argues for our right to choose - our right to a good life, and a good death too.

For more than two decades, Terry Pratchett has been regaling readers with tales of Discworld—a flat world balanced on the backs of four elephants, which are standing on the back of a giant turtle, flying through space. It is a world populated by ineffectual wizards and sharp-as-tacks witches, by tired policemen and devious dictators, by reformed thieves and vampires who have sworn to drink no blood. It is a world that is vastly different from our own . . . except when it isn't. Now, in The Wit and Wisdom of Discworld, various nuggets of Pratchett's witty commentary and sagacious observations have been compiled by Pratchett expert Stephen Briggs, a man who, they say, knows even more about Discworld than Terry Pratchett. Within these pages, you'll find musings on: Interior decorating: "It's a fact known throughout the universes that no matter how carefully the colors are chosen, institutional decor ends up as either vomit green, unmentionable brown, nicotine yellow, or surgical appliance pink. By some little-understood process of sympathetic resonance, corridors painted in those colors always smell slightly of boiled cabbage—even if no cabbage is ever cooked in the vicinity." (Equal Rites) Travel: "Any seasoned traveler soon learns to avoid anything wished on them as a 'regional speciality,' because all the term means is that the dish is so unpleasant the people living everywhere else will bite off their own legs rather than eat it. But hosts still press it upon distant guests anyway: 'Go on, have the dog's head stuffed with macerated cabbage and pork noses—it's a regional speciality.'" (The Last Continent) Young men: "And then there was the young male walk. At least women swung only their hips. Young men swung everything, from the shoulders down. You have to try to occupy a lot of space. It makes you look bigger, like a tomat cat fluffing his tail. The boys tried to walk big in self-defense against all those other big boys out there. I'm bad, I'm fierce, I'm cool, I'd like a pint of shandy and me mam wants me home by nine." (Monstrous Regiment) Class: "'Old money' meant that it had been made so long ago that the black deeds that had originally filled the coffers were now historically irrelevant. Funny, that; a brigand for a father was something you kept quiet about, but a slave-taking pirate for a great-great-great-grandfather was something to boast of over the port. Time turned the evil bastards into rogues, and rogue was a word with a twinkle in its eye and nothing to be ashamed of." (Making Money) . . . and more! Culled from all the Discworld novels, The Wit and Wisdom of Discworld confirms Pratchett's place in the pantheon of great satirists and proves why the Chicago Tribune has praised his Discworld as "entertaining and gloriously funny . . . an accomplishment nothing short of magical." One part diary, one part guide to the arcane practices of the funniest creation in modern fantasy, 100% Discworld goodness. With their trademark mix of cultural ephemera, background detail and hilarious one-liners, the Discworld diaries are back. And 2016's diary gives a long-awaited insight into the wit and wisdom of some of the Discworld's most-loved characters, the Witches. Or, as Granny Weatherwax puts it: "I don't hold with diaries. If a witch don't know where she's been or where she should be, no amount of writing it down in long and diverse letters will make any difference. There are some who say that making a note of birthdays and the like will mean you get a lot of presents but I think Gytha is wrong. But suit yourself. Personally I can't be doing with it." ~ Esme Weatherwax

Seriously Funny

Assassins' Guild Diary, 2000

The New Discworld Companion

The Endlessly Quotable Terry Pratchett

An Herbalist's Guide to Empowered Self-Care

I am as brown as brown can be, And my eyes as black as sloe;
I am as brisk as brisk can be, And wild as forest doe.
(The Child Ballads, 295)
So begins a beautiful tale of love, loss and revenge. Following the seasons, A Pocketful of Crows balances youth and age, wisdom and passion and draws on nature and folklore to weave a stunning modern mythology around a nameless wild girl. Only love could draw her into the world of named, tamed things. And it seems only revenge will be powerful enough to let her escape. Beautifully illustrated by Bonnie Helen Hawkins, this is a stunning and original modern fairytale.

ALA Best Fiction for Young Adults * ALA Booklist Editors' Choice * ALA Notable Children's Book
“Pratchett’s unique blend of comedy and articulate insight is at its vibrant best. Full of rich humor, wisdom, and eventfulness.” –Horn Book (starred review)
By beloved and bestselling Terry Pratchett, this is the third in a series of Discworld novels starring the young witch Tiffany Aching. When the Spirit of Winter takes a fancy to Tiffany Aching, he wants her to stay in his gleaming, frozen world. Forever. It will take all the young witch's skill and cunning, as well as help from the legendary Granny Weatherwax and the irrepressible Wee Free Men, to survive until Spring. Because if Tiffany doesn't make it to Spring, Spring won't come for anyone.

There is a hint of Armageddon in the air. According to the Nice and Accurate Prophecies of Agnes Nutter, Witch (recorded, thankfully, in 1655, before she blew up her entire village and all its inhabitants, who had gathered to watch her burn), the world will end on a Saturday. Next Saturday, in fact. So the Armies of Good and Evil are massing, the four Bikers of the Apocalypse are revving up their mighty hogs and hitting the road, and the world's last two remaining witchfinders are getting ready to Fight the Good Fight. Atlantis is rising. Frogs are falling. Tempers are flaring, and everything appears to be going to Divine Plan. Except that a somewhat fussy angel and a fast-living demon are not particularly looking forward to the coming Rapture. They've lived amongst Humanity for millennia, and have grown rather fond of the lifestyle. So if Crowley and Aziraphale are going to stop it from happening, they've got to find and kill the AntiChrist (which is a shame, really, as he's a nice kid). There's just one glitch: someone seems to have misplaced him. This edition features a new revised text, approved by Neil Gaiman and the Pratchett Estate, which clears up many typos and errors from previous editions. It also features twelve full colour illustrations from Paul Kidby - Terry Pratchett's artist of choice - and further pencil drawings.

This volume provides a 2005 almanac Terry Pratchett fans.

The Wit and Wisdom of Discworld

The Time-travelling Caveman

A Study of Gurus

(Discworld Novel 13)

Wintersmith

For every Pratchett fan, the must-have fully updated guidebook to Discworld! The Discworld, as everyone knows, is a flat world balanced on the backs of four elephants which, in turn, stand on the shell of the giant star turtle, the Great A'Tuin, as it slowly swims through space. It is also a global publishing phenomenon with sales of nearly 85 million books worldwide (and counting). With 39 books in the canon, not including the various guides, maps, diaries, and other tie-in volumes, there’s a lot of Discworld to keep track of—more than most fans can manage without magic. Turtle Recall is the ultimate authority on probably the most heavily populated—certainly the most hilarious—setting in fantasy literature and includes a guide to Discworld locales from Ankh-Morpork to Zemphis, as well as information to help you distinguish Achmed the Mad from Jack Zweiblumen and the Agatean Empire from the Zoons. Plus much, much more. Covering everything from The Colour of Magic, the first Discworld novel, through Snuffl!, Turtle Recall: The Discworld Companion . . . So Far is the most up-to-the-minute encyclopedia of Terry Pratchett’s extraordinary universe available.

An eye-opening investigation of charismatic "gurus" from Jesus to Freud to David Koresh, by the author of "Solitude: A Return to the Self". In "Feet of Clay", eminent psychologist Anthony Storr uncovers the personality traits that link these men and explores the incredible power they have wielded over their fanatical followers. 11 photos.

A short but perfectly formed complete Discworld novel, fully illustrated in lavish colour throughout, THE LAST HERO is an essential part of any Discworld collection. It stars the legendary Cohen the Barbarian, a legend in his own lifetime. Cohen can remember when a hero didn't have to worry about fences and lawyers and civilisation, and when people didn't tell you off for killing dragons. But he can't always remember, these days, where he put his teeth... So now, with his ancient sword and his new walking stick and his old friends - and they're very old friends - Cohen the Barbarian is going on one final quest. He's going to climb the highest mountain in the Discworld and meet his gods. The last hero in the world is going to return what the first hero stole. With a vengeance. That'll mean the end of the world, if no one stops him in time.

Sir Terry Pratchett left us, far too early, in March 2015. To celebrate his life and works, we've given over the 2017 Discworld Diary - which will be a perennial diary - to remembrances and tributes from some of those who knew and loved him and his extraordinary body of work. Contributors include Neil Gaiman, A S Byatt, Terry Pratchett's literary agent Colin Smythe, co-author of the Long Earth books Stephen Baxter, famed bookseller Rog Peyton, and many more. With an introduction from his daughter Rhianna Pratchett and an afterword from longtime friend and colleague Rob Wilkins.

Mrs Bradshaw's Handbook

Discworld's Ankh-Morpork City Watch Diary

Small Gods

The Art of Discworld

The Terry Pratchett Diary

There is a distinct hint of Armageddon in the air. According to The Nice and Accurate Prophecies of Agnes Nutter, Witch (recorded, thankfully, in 1655, before she blew up her entire village and all its inhabitants, who had gathered to watch her burn), the world will end on a Saturday. Next Saturday, in fact. So the armies of Good and Evil are amassing, the Four Bikers of the Apocalypse are revving up their mighty hogs and hitting the road, and the world's last two remaining witch-finders are getting ready to fight the good fight, armed with awkwardly antiquated instructions and stick pins. Atlantis is rising, frogs are falling, tempers are flaring. . . . Right. Everything appears to be going according to Divine Plan. Except that a somewhat fussy angel and a fast-living demon -- each of whom has lived among Earth's mortals for many millennia and has grown rather fond of the lifestyle -- are not particularly looking forward to the coming Rapture. If Crowley and Aziraphale are going to stop it from happening, they've got to find and kill the Antichrist (which is a shame, as he's a really nice kid). There's just one glitch: someone seems to have misplaced him. . . . First published in 1990, Neil Gaiman and Terry Pratchett's brilliantly dark and screamingly funny take on humankind's final judgment is back -- and just in time -- in a new hardcover edition (which includes an introduction by the authors, comments by each about the other, and answers to some still-burning questions about their wildly popular collaborative effort) that the devout and the damned alike will surely cherish until the end of all things.

The absolute, comprehensive, from Tiffany Aching to Jack Zweiblumens guide to all things Discworld, fully illustrated by Paul Kidby. The Discworld, as everyone knows, is a flat world balanced on the back of four elephants which, in turn, stand on the shell of the giant star turtle, the Great A'Tuin, as it slowly swims through space. It is also the global publishing phenomenon with sales of over 70 million books worldwide (but who's counting?). There's an awful lot of Discworld to keep track of. But fear not! Help is at hand. For the very first time, everything (and we mean everything) you could possibly want to know has been crammed into one place. If you need a handy guide to locales from Ankh-Morpork to Zemphis. . . If you can't tell your Achmed the Mads from your Jack Zweiblumens. . . . If your life depends on distinguishing between the Agatean Empire and the Zoons. . . . Look no further. Compiled and perfected by Stephen Briggs, the man behind The Ultimate Discworld Companion's predecessor Turtle Recall, this is your ultimate guide to Sir Terry Pratchett's beloved fantasy world.

A modern, approachable holistic health guide that focuses on physical, emotional, and mental well-being. Radical Remedies urges readers to take an active concern for their overall health and well-being by reconnecting with nature and honoring their own emotional history and experience. Focusing on twenty-five of the most nourishing herbs, this book shows how they can be used to remedy stress, depression, and insomnia, soothe tension in the body, and comfort a broken heart. With insights on gut health, emotional balance, and the importance of whole foods, readers will discover practices and strategies to survive and thrive every day. Learn to make recipes like Ashwagandha Chai, Sacred Spark Infusion, Lemon Balm and Orange Peel Honey, and Banish the Blues Tincture or follow instructions for a Honey Mallow Soothing Face Mask or a Gotu Kola Rose Facial Oil. While balance or vitality is never achieved through a singular act or quick fix, this guide details a deep well of practices and self-care that can aid you in the toughest of times.

Who taught witchcraft to Granny Weatherwax? What does Death keep on his desk? This is an A-Z guide to the characters, places, flora and fauna of Terry Pratchett's fantasy planet, Discworld, with sketches and maps of the key locations.

The Ankh-Morpork Archives: Volume Two

The Discworld Companion

A Practical Manual for the Modern Witch

A Pocketful of Crows

Feet of Clay

Authorised by Mr Lipwig of the Ankh-Morpork and Sto Plains Hygienic Railway himself, Mrs Georgina Bradshaw's invaluable guide to the destinations and diversions of the railway deserves a place in the luggage of any traveller, or indeed armchair traveller, upon the Disc. *From the twine walk of Great Slack to the souks of Zemphis: edifying sights along the route *Ticketing, nostrums and transporting your swamp dragon: essential hints on the practicalities of travel * Elegant resorts and quaint inns: respectable and sanitary lodgings for all species and heights. * From worm-herding to Fustic Cake: diverting trivia on the crafts, foods and brassica traditions of the many industrious people for whom the railway is now a vital link to the Century of the Anchovy Fully illustrated and replete with useful titbits, Mrs Bradshaw's Handbook offers a view of the Sto Plains like no other.

This diary and handbook ensures that those noble defenders of the greatest city of the Discworld need never be late for a crime again. It is a fully-functioning diary with dates, holidays (including pagan holidays), notes and year planner. It also includes Octedays, the 8th Discworld Day.

The Terry Pratchett DiaryGollancz

It isn't much of an island that rises up one moonless night from the depths of the Circle Sea -- just a few square miles of silt and some old ruins. Unfortunately, the historically disputed lump of land called Leshp is once again floating directly between Ankh-Morpork and the city of Al-Khali on the coast of Klatch -- which is spark enough to ignite that glorious international pastime called "war." Pressed into patriotic service, Commander Sam Vimes thinks he should be leading his loyal watchmen, female watchdwarf, and lady werewolf into battle against local malefactors rather than against uncomfortably well-armed strangers in the Klatchian desert. But war is, after all, simply the greatest of all crimes -- and it's Sir Samuel's sworn duty to seek out criminal masterminds wherever they may be hiding ... and lock them away before they can do any real damage. Even the ones on his own side.

The Magic of Terry Pratchett

The Official Biography

The Illustrated Good Omens

Father Christmas's Fake Beard

Death and Friends, A Discworld Journal

'You should do things because they're right. Not because gods say so. They might say something different another time.' Religion is a competitive business in the Discworld. Everyone has their own opinion and their own gods, of every shape and size - all fighting for faith, followers, and a place at the top. So when the great god Om accidentally manifests himself as a lowly tortoise, stripped of all less important than he realised. In such instances, you need an acolyte, and fast. Enter Brutha, the Chosen One - or at least the only One available. He wants peace, justice and love - but that's hard to achieve in a world where religion means power, and corruption reigns supreme. . . . 'An intriguing satire on institutionalized religion corrupted by power. . . .' Independent 'Deftly weaves themes of fo regeneration' The Times The Discworld novels can be read in any order but Small Gods is a standalone.

A sumptuous illustrated journey through Pratchett's bestselling Discworld universe, this lavish full-color volume is the ultimate holiday gift for the legions of fans.

In a city like Ankh-Morpork, where Assassins assassinate, thieves thieve and seamstresses, um . . . don't, Law and Order can be a complicated business. Thankfully His Grace, His Excellency, The Duke of Ankh, Commander Sir Samuel Vimes (Blackboard Monitor) and the Ankh-Morpork City Watch are here to keep the peace. The finest body of men, women, dwarfs, trolls, werewolves, golems, igors, g (and whatever Nobby Nobbs is) on the face of the Discworld! The Ankh-Morpork City Watch Journal provides jotting space for your notes, reports, observations and investigations, so kick back, relax and take down your particulars. To help you keep on the straight and narrow, you'll be aided and abetted by some choice quotes from Terry Pratchett's seminal City Watch novels.

Containing material unavailable for twenty years -- this is a comprehensive guide to the capital city of Terry Pratchett's Discworld, getting to the heart of Ankh-Morpork's secrets, societies and guilds. Ankh-Morpork is a bottomless pit of secrets. It's time to unearth a few more. . . . In the second volume of this confidential guide, brave travellers are made privy to the inner workings of more illus yourself of notions of professionalism under which you may hold the City Watch; discover what serious business is undertaken by the Fools' Guild (joking is no laughing matter); and, should you be lucky, achieve true enlightenment through the teachings of Lu-Tze. One thing's for sure: after you've read this book, Ankh-Morpork's Guilds are going to need to come up with new ways of doing things redesigned, this full-colour book contains material from Discworld Diaries across the decades.

The Unseen University Cut Out Book

Turtle Recall

The Crow Folk

The Last Hero

The Nice and Accurate Prophecies of Agnes Nutter, Witch

NOW UPDATED to include material on the Discworld books up to Raising Steam. Most of us grow up having always known to touch wood or cross our fingers, and what happens when a princess kisses a frog or a boy pulls a sword from a stone, yet sadly some of these things are now beginning to be forgotten. Legends, myths, fairytales: our world is made up of the stories we told ourselves about where we came from and how we got there. It is the same on Discworld, except that beings which on Earth are creatures of the imagination - like vampires, trolls, witches and, possibly, gods - are real, alive and in some cases kicking on the Disc. In The Folklore of Discworld, Terry Pratchett teams up with leading British folklorist Jacqueline Simpson to take an irreverent yet illuminating look at the living myths and folklore that are reflected, celebrated and affectionately libelled in the uniquely imaginative universe of Discworld.

'People think that stories are shaped by people. In fact, it's the other way around.' Terry Pratchett, creator of the phenomenally bestselling Discworld series, knight of the realm, and holder of more honorary doctorates than he knew what to do with, was known and loved around the world for his wildly popular books, his brilliant satirical humour and for the humanity of his campaign work. But that's only part of the picture. At the time of his death in 2015, he was working on his finest story yet - his own. The story of a boy who was told by his headteacher aged six that he would never amount to anything, and spent the rest of his life proving him wrong. Who walked out on his A levels to become a journalist, encountering some very dead bodies and the idea for his first novel before he reached twenty. Who celebrated his knighthood by smelting himself a sword, and who, on being awarded the prestigious Carnegie Medal, switched it during the prizegiving for a chocolate replica and proceeded to eat it in front of an audience of horrified librarians. Tragically, Terry ran out of time to complete the memoir he so desperately wanted to write. But now, in the only authorised biography of one of our best known and best loved writers, his manager and friend Rob Wilkins picks up where Terry left off, and with the help of friends, family and Terry's own unpublished work, tells the full story of an extraordinary life.

This is how the Discworld began. Here is the sapient pearwood Luggage, a mobile trunk which launders any clothes put in it and incidentally homicidally defends its owner. Here is Twoflower, an innocent tourist in a world of nightmares and fairy tales

A brand-new street directory of Discworld city Ankh-Morpork complete with a beautifully illustrated pull-out map. 'There's a saying that all roads lead to Ankh-Morpork. And it's wrong. All roads lead away from Ankh-Morpork, but sometimes people just walk along the wrong way.' ***Ankh-Morpork! City of One Thousand Surprises (according to the famous publication by the Guild of Merchants)!***

The Discworld Almanak

The Witches of Woodville 1

Strata

Jingo

Guards! Guards!: The Play