

Digital Image Processing By Anil K Jain

Today, the scope of image processing and recognition has broadened due to the gap in scientific visualization. Thus, new imaging techniques have developed, and it is imperative to study this progression for optimal utilization. Advanced Image Processing Techniques and Applications is an essential reference publication for the latest research on digital image processing advancements. Featuring expansive coverage on a broad range of topics and perspectives, such as image and video steganography, pattern recognition, and artificial vision, this publication is ideally designed for scientists, professionals, researchers, and academicians seeking current research on solutions for new challenges in image processing.

Advances in shape analysis impact a wide range of disciplines, from mathematics and engineering to medicine, archeology, and art. Anyone just entering the field, however, may find the few existing books on shape analysis too specific or advanced, and for students interested in the specific problem of shape recognition and characterization, textbooks are limited.

With an A-Z format, this encyclopedia provides easy access to relevant information on all aspects of biometrics. It features approximately 250 overview entries and 800 definitional entries. Each entry includes a definition, key words, list of synonyms, list of related entries, illustration(s), applications, and a bibliography. Most entries include useful literature references providing the reader with a portal to more detailed information.

The manipulation of pictures and video in digital form has been an established research activity for more than twenty years. It is only recently, however, that digital image and video processing equipment has been accessible to the general public. This is due in part to the rapidly growing economy of the home computer. A major contributing factor has been the marked rise in the presence of the non-academic user on the internet, particularly the World Wide Web (WWW). Manipulating digital imagery has become synonymous with the WWW. It is the drive to present audio and visual media to the home user in an interactive form and to increase the available range of choices, which has encouraged agreements to begin digital video television broadcasting before the turn of the century. With the increased demand for video material, there is a perceived increase in demand for archive sources and this has fuelled commercial interest in automatic digital restoration processes. Further more there is a continuing effort to design techniques for correcting errors in received compressed video bit streams for the purposes of live communications links over noisy channels e. g. mobile telephones and the internet. This book introduces the reader to a range of digital restoration activities beyond the well traversed areas of noise reduction and deblurring. It describes a number of problems associated with archived film and video.

Computing Techniques, Network Security and Challenges

Handbook of Image and Video Processing

Effective Solution for Global Challenges

Digital Image Forensics

Handbook of Face Recognition

Introduction to Digital Image Processing

Is an introduction to digital image processing from an elementary perspective. The book covers topics that can be introduced with simple mathematics so students can learn the concepts without getting overwhelmed by mathematical detail.

Photographic imagery has come a long way from the pinhole cameras of the nineteenth century. Digital imagery, and its applications, develops in tandem with contemporary society's sophisticated literacy of this subtle medium. This book examines the ways in which digital images have become ever more ubiquitous as legal and medical evidence, just as they have become our primary source of news and have replaced paper-based financial documentation. Crucially, the contributions also analyze the very profound problems which have arisen alongside the digital image, issues of veracity and progeny that demand systematic and detailed response: It looks real, but is it? What camera captured it? Has it been doctored or subtly altered? Attempting to provide answers to these slippery issues, the book covers how digital images are created, processed and stored before moving on to set out the latest techniques for forensically examining images, and finally addressing practical issues such as courtroom admissibility. In an environment where even novice users can alter digital media, this authoritative publication will do much to stabilize public trust in these real, yet vastly flexible, images of the world around us.

55% new material in the latest edition of this "must-have for students and practitioners of image & video processing! This Handbook is intended to serve as the basic reference point on image and video processing, in the field, in the research laboratory, and in the classroom. Each chapter has been written by carefully selected, distinguished experts specializing in that topic and carefully reviewed by the Editor, Al Bovik, ensuring that the greatest depth of understanding be communicated to the reader. Coverage includes introductory, intermediate and advanced topics and as such, this book serves equally well as classroom textbook as reference resource. • Provides practicing engineers and students with a highly accessible resource for learning and using image/video processing theory and algorithms •

Includes a new chapter on image processing education, which should prove invaluable for those developing or modifying their curricula • Covers the various image and video processing standards that exist and are emerging, driving today's explosive industry • Offers an understanding of what images are, how they are modeled, and gives an introduction to how they are perceived • Introduces the necessary, practical background to allow engineering students to acquire and process their own digital image or video data • Culminates with a diverse set of applications chapters, covered in sufficient depth to serve as extensible models to the reader's own potential applications about the Editor... Al Bovik is the Cullen Trust for Higher Education Endowed Professor at The University of Texas at Austin, where he is the Director of the Laboratory for Image and Video Engineering (LIVE). He has published over 400 technical articles in the general area of image and video processing and holds two U.S. patents. Dr. Bovik was Distinguished Lecturer of the IEEE Signal Processing Society (2000), received the IEEE Signal Processing Society Meritorious Service Award (1998), the IEEE Third Millennium Medal (2000), and twice was a two-time Honorable Mention winner of the international Pattern Recognition Society Award. He is a Fellow of the IEEE, was Editor-in-Chief, of the IEEE Transactions on Image Processing (1996-2002), has served on and continues to serve on many other professional boards and panels, and was the Founding General Chairman of the IEEE International Conference on Image Processing which was held in Austin, Texas in 1994. • No other resource for image and video processing contains the same breadth of up-to-date coverage • Each chapter written by one or several of the top experts working in that area • Includes all essential mathematics, techniques, and algorithms for every type of image and video processing used by electrical engineers, computer scientists, internet developers, bioengineers, and scientists in various, image-intensive disciplines

Digital Image and Processing has been the leading textbook in its field for more than 20 years. As was the case with the 1977 and 1987 editions by Gonzalez and Wintz, and the 1992 edition by Gonsales and Woods, the present edition was prepared with students and instructors in mind. 77% material is timely, highly readable and illustrated with numerous examples of practical significance. All mainstream areas of image processing are covered, including a totally revised introduction and discussion of image fundamentals, image enhancement in the spatial and frequency domains, restoration, color image processing, wavelets, image compression, morphology, segmentation, and image description. Coverage concludes with a discussion of the fundamentals of object recognition. Although the book is completely self-contained, a Companion Website (see inside front cover) provides additional support in the form of review material, answers to selected problems, laboratory project suggestions. and a score of other features. A supplementary instructor's manual is available to instructors who have adopted the book for classroom use. New Features *New chapters on wavelets, image morphology, and color image Principles, Devices and Applications

Advanced Image Processing Techniques and Applications

Encyclopedia of Biometrics

Perception, Reason, and the Self

The Essential Guide to Image Processing

Handbook of Biometrics

The book explains the important concepts and principles of image processing to implement the algorithms and techniques to discover new problems and applications. It contains numerous fundamental and advanced image processing algorithms and pattern recognition techniques to illustrate the framework. It presents essential background theory, shape methods, texture about new methods, and techniques for image processing and pattern recognition. It maintains a good balance between a mathematical background and practical implementation. This book also contains the comparison table and images that are used to show the results of enhanced techniques. This book consists of novel concepts and hybrid methods for providing effective solutions for society. It also includes a detailed explanation of algorithms in various programming languages like MATLAB, Python, etc. The security features of image processing like image watermarking and image encryption etc. are also discussed in this book. This book will be useful for those who are working in the field of image processing, pattern recognition, and security for digital images. This book targets researchers, academicians, industry, and professionals from R&D organizations, and students, healthcare professionals working in the field of medical imaging, telemedicine, cybersecurity, data scientist, artificial intelligence, image processing, digital hospital, intelligent medicine. Although the history of computer-aided face recognition stretches back to the 1960s, automatic face recognition remains an unsolved problem and still offers a great challenge to computer-vision and pattern recognition researchers. This handbook is a comprehensive account of face recognition research and technology, written by a group of leading international researchers. Twelve chapters cover all the sub-areas and major components for designing operational face recognition systems. Background, modern techniques, recent results, and challenges and future directions are considered. The book is aimed at practitioners and professionals planning to work in face recognition or wanting to become familiar with the state-of-the-art technology. A comprehensive handbook, by leading research authorities, on the concepts, methods, and algorithms for automated face detection and recognition. Essential reference resource for researchers and professionals in biometric security, computer vision, and video image analysis. With the widespread availability of satellite and aircraft remote sensing image data in digital form, and the ready access most remote sensing practitioners have to computing systems for image interpretation, there is a need to draw together the range of digital image processing procedures and methodologies commonly used in this field into a single treatment. It is the intention of this book to provide such a function, at a level meaningful to the non-specialist digital image analyst, but in sufficient detail that algorithm limitations, alternative procedures and current trends can be appreciated. Often the applications specialist in remote sensing wishing to make use of digital processing procedures has had to depend upon either the mathematically detailed treatments of image processing in the electrical engineering and computer science literature, or the summaries necessarily superficial treatments given in general texts on remote sensing. This book seeks to redress that situation. Both image enhancement and classification techniques are covered making the material relevant in those applications in which photointerpretation is used for information extraction and in those wherein information is obtained by classification.

The essays in this volume explore those aspects of Kant's writings which concern issues in the philosophy of mind. These issues are central to any understanding of Kant's critical philosophy and they bear upon contemporary discussions in the philosophy of mind. Fourteen specially written essays address such questions as: What role does mental processing play in Kant's account of intuition? What kinds of empirical models can be given of these operations? In what sense, and in what ways, are intuitions object-dependent? How should we understand the nature of the imagination? What is inner sense, and what does it mean to say that time is the form of inner sense? Can we cognize ourselves through inner sense? How do we self-ascribe our beliefs and what role does self-consciousness play in our judgments? Is the will involved in judging? What kind of knowledge can we have of the self? And what kind of knowledge of the self does Kant proscribe? These essays showcase the depth of Kant's writings in the philosophy of mind, and the centrality of those writings to his wider philosophical project. Moreover, they show the continued relevance of Kant's writings to contemporary debates about the nature of mind and self.

Handbook of Biometrics

Theory and Practice

An Algorithmic Introduction Using Java

I - Z

There is More to a Picture than Meets the Eye

Shape Analysis and Classification

Biometric Systems provides practitioners with an overview of the principles and methods needed to build reliable biometric systems. It covers three main topics: key biometric technologies, design and management issues, and the performance evaluation of biometric systems for personal verification/identification. The four most widely used technologies are focused on – speech, fingerprint, iris and face recognition. Key features include: in-depth coverage of the technical and practical obstacles which are often neglected by application developers and system integrators and which result in shortfalls between expected and actual performance; and protocols and benchmarks which will allow developers to compare performance and track system improvements.

A complete introduction to the basic and intermediate concepts of image processing from the leading people in the field Up-to-date content, including statistical modeling of natural, anisotropic diffusion, image quality and the latest developments in JPEG 2000 This comprehensive and state-of-the-art approach to image processing gives engineers and students a thorough introduction, and includes full coverage of key applications: image watermarking, fingerprint recognition, face recognition and iris recognition and medical imaging. "This book combines basic image processing techniques with some of the most advanced procedures. Introductory chapters dedicated to general principles are presented alongside detailed application-orientated ones. As a result it is suitably adapted for different classes of readers, ranging from Master to PhD students and beyond." – Prof. Jean-Philippe Thiran, EPFL, Lausanne, Switzerland "Al Bovik's compendium proceeds systematically from fundamentals to today's research frontiers. Professor Bovik, himself a highly respected leader in the field, has invited an all-star team of contributors. Students, researchers, and practitioners alike should benefit from the Essential Guide." – Prof. Bernd Girod, Stanford University, USA "This book is informative, easy to read with plenty of examples, and allows great flexibility in tailoring a course on image processing or analysis." – Prof. Pamela Cosman, University of California, San Diego, USA A complete and modern introduction to the basic and intermediate concepts of image processing – edited and written by the leading people in the field An essential reference for all types of engineers working on image processing applications Up-to-date content, including statistical modelling of natural, anisotropic diffusion, image quality and the latest developments in JPEG 2000

Written as an introduction for undergraduate students, this textbook covers the most important methods in digital image processing. Formal and mathematical aspects are discussed at a fundamental level and various practical examples and exercises supplement the text. The book uses the image processing environment ImageJ, freely distributed by the National Institute of Health. A comprehensive website supports the book, and contains full source code for all examples in the book, a question and answer forum, slides for instructors, etc. Digital Image Processing in Java is the definitive textbook for computer science students studying image processing and digital processing.

Now in its revised, updated Seventh edition, this text provides residents and medical students with a broad overview of adult and pediatric orthopaedics. Major sections focus on general and regional disorders of the musculoskeletal system. Fundamentals of Polymer Engineering, Third Edition Introduction to Biometrics Fundamentals and Techniques Handbook of Multibiometrics Fuzzy Machine Learning Algorithms for Remote Sensing Image Classification An Introduction

The definitive, complete reference of digital pathology! An extraordinarily comprehensive and complete book for individuals with anything from minimal knowledge to deep, accomplished experience in digital pathology. Easy to read and plainly written, Digital Pathology examines the history and technological evolution of digital pathology, from the birth of scanning technology and telepathology to three-dimensional imaging on large multi-touch displays and computer aided diagnosis. A must-have book for anyone wishing to learn more about and work in this exciting and critical information environment including pathologists, laboratory professionals, students and any other medical practitioners with a particular interest in the history and future of digital pathology. It can also be a useful reference for anyone, medical or non-medical, who have an interest in learning more about the field. Digital pathology is truly a game changer, and this book is a crucial tool for anyone wishing to know more. Subjects discussed in depth include: Static digital imaging; basics and clinical use. Digital imaging processes. Telepathology. While slide imaging. Clinical applications of whole slide imaging. Digital pathology for educational, quality improvement, research and other settings. Forensic digital imaging.

Exploring the chemistry of synthesis, mechanisms of polymerization, reaction engineering of step-growth and chain-growth polymerization, polymer characterization, thermodynamics and structural, mechanical, thermal and transport behavior of polymers as melts, solutions and solids, Fundamentals of Polymer Engineering, Third Edition covers essential concepts and breakthroughs in reactor design and polymer production and processing. It contains modern theories and real-world examples for a clear understanding of polymer function and development. This fully updated edition addresses new materials, applications, processing techniques, and interpretations of data in the field of polymer science. It discusses the conversion of biomass and coal to plastics and fuels, the use of porous polymers and membranes for water purification, and the use of polymeric membranes in fuel cells. Recent developments are brought to light in detail, and there are new sections on the improvement of barrier properties of polymers, constitutive equations for polymer melts, additive manufacturing and polymer recycling. This book is aimed at senior undergraduate students and first year graduate students in polymer engineering and science courses, as well as professional engineers, scientists, and chemists. Examples and problems are included at the end of each chapter for concept reinforcement.

This book covers the state-of-the-art methods for discrimination of earth objects from remote sensing satellite data with an emphasis on fuzzy machine learning and deep learning algorithms. Both types of algorithms are described in such details that these can be implemented directly for thematic mapping of multiple-class or specific-class landcover from multispectral optical remote sensing data. These algorithms along with multi-date, multi-sensor remote sensing are capable to monitor specific stage (for e.g., phenology of growing crop) of a particular class also included. With these capabilities fuzzy machine learning algorithms have strong applications in areas like crop insurance, forest fire mapping, stubble burning, post disaster damage mapping etc. It also provides details about the temporal indices database using proposed Class Based Sensor Independent (CBSI) approach supported by practical examples. As well, this book addresses other related algorithms based on distance, kernel based as well as spatial information through Markov Random Field (MRF)/Local convolution methods to handle mixed pixels, non-linearity and noisy pixels. Further, this book covers about techniques for quantitative assessment of soft classified fraction outputs from soft classification and supported by in-house developed tool called sub-pixel multi-spectral image classifier (SMIC). It is aimed at graduate, postgraduate, research scholars and working professionals of different branches such as Geoinformation sciences, Geography, Electrical, Electronics and Computer Sciences etc., working in the fields of earth observation and satellite image processing. Learning algorithms discussed in this book may also be useful in other related fields, for example, in medical imaging. Overall, this book aims to: exclusive focus on using large range of fuzzy classification algorithms for remote sensing images; discuss ANN, CNN, RNN, and hybrid learning classifiers application on remote sensing images; describe sub-pixel multi-spectral image classifier tool (SMIC) to support discussed fuzzy and learning algorithms; explain how to assess soft classified outputs as fraction images using fuzzy error matrix (FERM) and its advance versions with FERM tool, Entropy, Correlation Coefficient, Root Mean Square Error and Receiver Operating Characteristic (ROC) methods and; combines explanation of the algorithms with case studies and practical applications.

The very significant advances in computer vision and pattern recognition and their applications in the last few years reflect the strong and growing interest in the field as well as the many opportunities and challenges it offers. The second edition of this handbook represents both the latest progress and updated knowledge in this dynamic field. The applications and technological issues are particularly emphasized in this edition to reflect the wide applicability of the field in many practical problems. To keep the book in a single volume, it is not possible to retain all chapters of the first edition. However, the chapters of both editions are well written for permanent reference. This indispensable handbook will continue to serve as an authoritative and comprehensive guide in the field.

Algorithms and Interfaces

Fundamentals of Digital Image Processing

Remote Sensing Digital Image Analysis

Digital Image Processing Techniques

Fundamentals Of Digital Image Processing,1/e

Applications of Hybrid Metaheuristic Algorithms for Image Processing

The fundamentals and implementation of digital electronics are essential to understanding the design and working of consumer/industrial electronics, communications, embedded systems, computers, security and military equipment. Devices used in applications such as these are constantly decreasing in size and employing more complex technology. It is therefore essential for engineers and students to understand the fundamentals, implementation and application principles of digital electronics, devices and integrated circuits. This is so that they can use the most appropriate technology to suit their technical need. This book provides practical and comprehensive coverage of digital electronics, bringing together information on fundamental theory, operational aspects and potential applications. With worked problems, examples, and review questions for each chapter, Digital Electronics includes: information on number systems, binary codes, digital arithmetic, logic gates and families, and Boolean algebra; an in-depth look at multiplexers, de-multiplexers, devices for arithmetic operations, flip-flops and related devices, counters and registers, and data conversion circuits; up-to-date coverage of recent application fields, such as programmable logic devices, microprocessors, microcontrollers, digital troubleshooting and digital instrumentation. A comprehensive, must-read book on digital electronics for senior undergraduate and graduate students of electrical, electronics and computer engineering, and a valuable reference book for professionals and researchers.

Biometrics is a rapidly evolving field with applications ranging from accessing one's computer to gaining entry into a country. The deployment of large-scale biometric systems in both commercial and government applications has increased public awareness of this technology. Recent years have seen significant growth in biometric research resulting in the development of innovative sensors, new algorithms, enhanced test methodologies and novel applications. This book addresses this void by inviting some of the prominent researchers in Biometrics to contribute chapters describing the fundamentals as well as the latest innovations in their respective areas of expertise.

The subject of digital image processing has migrated from a graduate to a junior or senior level course as students become more proficient in mathematical background earlier in their college education. With that in mind, Introduction to Digital Image Processing is simpler in terms of mathematical derivations and eliminates derivations of advanced topics. This book presents a complete set of methods for image processing. The algorithms included consider evolutionary, swarm, machine learning and deep learning. The respective chapters explore different areas of image processing, from image segmentation to the recognition of objects using complex approaches and medical applications. The book also discusses theory of the methodologies used to provide an overview of the applications of these tools in image processing. The book is primarily intended for undergraduate and postgraduate students of science, engineering and computational mathematics, and can also be used for courses on artificial intelligence, advanced image processing, and computational intelligence. Further, it is a valuable resource for researchers from the evolutionary computation, artificial intelligence and image processing communities.

Digital Electronics

Handbook of Fingerprint Recognition

Fundamentals of Digital Image Processing,1/e(Paperback)

Kant and the Philosophy of Mind

Handbook Of Pattern Recognition And Computer Vision (2nd Edition)

Technology, Design and Performance Evaluation

This book provides up-to-date and practical knowledge in all aspects of whole slide imaging (WSI) by experts in the field. This includes a historical perspective on the evolution of this technology, technical aspects of making a great whole slide image, the various applications of whole slide imaging and future applications using WSI for computer-aided diagnosis. The goal is to provide practical knowledge and address knowledge gaps in this emerging field. This book is unique because it addresses an emerging area in pathology for which currently there is only limited information about the practical aspects of deploying this technology. For example, there are no established selection criteria for choosing new scanners and a knowledge base with the key information. The authors of the various chapters have years of real-world experience in selecting and implementing WSI solutions in various aspects of pathology practice. This text also discusses practical tips and pearls to address the selection of a WSI vendor, technology details, implementing this technology and provide an overview of its everyday uses in all areas of pathology. Chapters include important information on how to integrate digital slides with laboratory information system and how to streamline the "digital workflow" with the intent of saving time, saving money, reducing errors, improving efficiency and accuracy, and ultimately benefiting patient outcomes. Whole Slide Imaging: Current Applications and Future Directions is designed to present a comprehensive and state-of-the-art approach to WSI within the broad area of digital pathology. It aims to give the readers a look at WSI with a deeper lens and also envision the future of pathology imaging as it pertains to WSI and associated digital innovations.

Two-Dimensional Systems and Mathematical Preliminaries - Image Perception - Image Sampling and Quantization - Image Transforms - Image Representation by Stochastic Models - Image Enhancement - Image Filtering and Restoration - Image Analysis and Computer Vision - Image Reconstruction From Projections - Image Data Compression. Fundamentals of Digital Image ProcessingPearson Biometric recognition, or simply biometrics, is the science of establishing the identity of a person based on physical or behavioral attributes. It is a rapidly evolving field with applications ranging from securely accessing one's computer to gaining entry into a country. While the deployment of large-scale biometric systems in both commercial and government applications has increased the public awareness of this technology, "Introduction to Biometrics" is the first textbook to introduce the fundamentals of Biometrics to undergraduate/graduate students. The three commonly used modalities in the biometrics field, namely, fingerprint, face, and iris recognition, are discussed in this book. Few other modalities like hand geometry, ear, and gait are also discussed briefly along with advanced topics such as multibiometric systems and security of biometric systems. Exercises for each chapter will be available on the book website to help students gain a better understanding of the topics and obtain practical experience in designing computer programs for biometric applications. These can be found at http://www.csee.wvu.edu/~ross/BiometricsTextBook/. Designed for undergraduate and graduate students in computer science and electrical engineering.

"Introduction to Biometrics" is also suitable for researchers and biometric and computer security professionals.

Digital Pathology

Automatic Vehicle Guidance

Turek's Orthopaedics Principles and Their Applications

Digital Video and HD

Biometric Systems

This professional reference provides authoritative and comprehensive coverage of all major topics, concepts, and methods for fingerprint security systems. Digital Image Processing Techniques is a state-of-the-art review of digital image processing techniques, with emphasis on the processing approaches and their associated algorithms. A canonical set of image processing problems that represent the class of functions typically required in most image processing applications is presented. Each chapter broadly addresses the problem being considered; the best techniques for this particular problem and how they work; their strengths and limitations; and how the techniques are actually implemented as well as their computational aspects. Comprised of eight chapters, this volume highlights the most important processing techniques associated with the following tasks: image enhancement, restoration, detection and estimation, reconstruction, and analysis, along with image data compression and image spectral estimation. The second section describes hardware and software systems for digital image processing. Aspects of commercially available systems that combine both processing and display functions are considered, as are future prospects for their technological and architectural evolution. The specifics of system design trade-offs are explicitly presented in detail. This book will be of interest to students, practitioners, and researchers in various disciplines including digital signal processing, computer science, statistical communications theory, control systems, and applied physics.

Cereals, pulses, roots, and tubers are major food sources worldwide and make a substantial contribution to the intake of carbohydrates, protein, and fiber, as well as vitamin E and B. The Handbook of Cereals, Pulses, Roots, and Tubers: Functionality, Health Benefits, and Applications provides information about commercial cereals, pulses, and their nutritional profile, as well as health benefits and their food and non-food applications. Split into four sections, this handbook covers all the recent research about the related crops and outlines matters needing further research in the field of agriculture sciences. Both qualitative and quantitative analysis of nutrients and bio-actives, and their beneficial effects on human health, are highlighted in this book. The conclusions drawn and future perspectives proposed in each chapter will also help researchers to take more focused approaches. FEATURES Covers the full spectrum of cereals, pulses, roots, and tubers grain production, processing, and their use for foods, feeds, fuels, and industrial materials, and other uses Contains the latest information from grain science professionals and food technologists alike Provides comprehensive knowledge on the nutritional and non-nutritional aspects of cereals, pulses, and tubers Discusses the latest development in modification of native starch Provides information in enhancing shelf life and its utilization in phytochemical rich product development The result of various well-versed researchers across the globe sharing their knowledge and experience, this handbook will be a valuable resource for students, researchers, and industrial practitioners who wish to enhance their knowledge and insights on cereals, pulses, roots, and tubers.

Details multimodal biometrics and its exceptional utility for increasingly reliable human recognition systems. Reveals the substantial advantages of multimodal systems over conventional identification methods. Motion Picture Restoration Handbook of Cereals, Pulses, Roots, and Tubers Functionality, Health Benefits, and Applications Digital Algorithms for Artefact Suppression in Degraded Motion Picture Film and Video Digital Image Processing Digital Image Processing and Analysis

The scarcity of radio spectrum is one of the most urgent issues at the forefront of future network research that is yet to be addressed. To address the problem of spectrum usage efficiency, the cognitive radio (CR) concept was proposed. The challenges of employing CRs include ensuring secure device operations and data transmission with advanced computing techniques. Successful development of CR systems will involve attainment of the following key objectives: increasing the rate and capacity of CR-based networks How the power is utilized in CR hardware devices with CMOS circuits How the framework is needed in complex networks Vedic multiples on CR networks Spatial analysis and clustering methods for traffic management To transmit a large volume of data like video compression Swarm optimization algorithms Resource sharing in peer-to-peer networking This book gathers the latest research works focusing on the issues, challenges, and solutions in the field of Cognitive Radio Networks, with various techniques. The chapters in this book will give solutions to the problems that industry 4.0 faces, and will be an essential resource for scholars in all areas of the field.

Rapidly evolving computer and communications technologies have achieved data transmission rates and data storage capacities high enough for digital video. But video involves much more than just pushing bits! Achieving the best possible image quality, accurate color, and smooth motion requires understanding many aspects of image acquisition, coding, processing, and display that are outside the usual realm of computer graphics. At the same time, video system designers are facing new demands to interface with film and computer system that require techniques outside conventional video engineering. Charles Poynton's 1996 book A Technical Introduction to Digital Video became an industry favorite for its succinct, accurate, and accessible treatment of standard definition television (SDTV). In Digital Video and HDTV, Poynton augments that book with coverage of high definition television (HDTV) and compression systems. For more information on HDTV Retail markets, go to: http://www.insightmedia.info/newsletters.php#hdv With the help of hundreds of high quality technical illustrations, this book presents the following topics: • Basic concepts of digitization, sampling, quantization, gamma, and filtering • Principles of color science as applied to image capture and display • Scanning and coding of SDTV and HDTV • Video color coding: luma, chroma (4:2:2 component video, 4fsc composite video) • Analog NTSC and PAL • Studio systems and interfaces • Compression technology, including M-JPEG and MPEG-2 • Broadcast standards and consumer video equipment

A comprehensive guide to the essential principles of image processing and pattern recognition Techniques and applications in the areas of image processing and pattern recognition are growing at an unprecedented rate. Containing the latest state-of-the-art developments in the field, Image Processing and Pattern Recognition presents clear explanations of the fundamentals as well as the most recent applications. It explains the essential principles so readers will not only be able to easily implement the algorithms and techniques, but also lead themselves to discover new problems and applications. Unlike other books on the subject, this volume presents numerous fundamental and advanced image processing algorithms and pattern recognition techniques to illustrate the framework. Scores of graphs and examples, technical assistance, and practical tools illustrate the basic principles and help simplify the problems, allowing students as well as professionals to easily grasp even complicated theories. It also features unique coverage of the most interesting developments and updated techniques, such as image watermarking, digital steganography, document processing and classification, solar image processing and event classification, 3-D Euclidean distance transformation, shortest path planning, soft morphology, recursive morphology, regulated morphology, and sweep morphology. Additional topics include enhancement and segmentation techniques, active learning, neural networks, and fuzzy logic. Featuring supplemental materials for instructors and students, Image Processing and Pattern Recognition is designed for undergraduate seniors and graduate students, engineering and scientific researchers, and professionals who work in signal processing, image processing, pattern recognition, information security, document processing, multimedia systems, and solar physics.

This book surveys the history of automatic vehicle guidance based on the processing of visual information, starting from the very first projects worldwide up to the latest developments. It also presents the ARGO prototype vehicle, developed at the University of Parma (Italy), and describes its equipment, setup, and performance. ARGO has been equipped with cameras and processing systems to drive autonomously in real traffic conditions. The complete system has been tested on public roads, during a tour in which ARGO drove itself along the Italian highway network for more than 2000 km. A detailed analysis of this trip is also included.

Advance Concepts of Image Processing and Pattern Recognition

Current Applications and Future Directions

Cognitive Radio

Image Processing and Pattern Recognition

Whole Slide Imaging