

## Dicionario Em Portugues Java 320x240

The Definitive Java Programming Guide In Java: The Complete Reference, Eighth Edition, bestselling programming author Herb Schildt shows you everything you need to develop, compile, debug, and run Java programs. Updated for Java Platform, Standard Edition 7 (Java SE 7), this comprehensive volume covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll also find information on key elements of the Java API library. JavaBeans, servlets, Applets, and Swing are examined and real-world examples demonstrate Java in action. In addition, new Java SE 7 features such as try-with-resources, strings in switch, type inference with the diamond operator, NIO.2, and the Fork/Join Framework are discussed in detail. Coverage includes: Data types and operators Control statements Classes and objects Constructors and methods Method overloading and overriding Interfaces and packages Inheritance Exception handling Generics Autoboxing Enumerations Annotations The try-with-resources statement Varargs Multithreading The I/O classes Networking The Collections Framework Applets and servlets JavaBeans AWT and Swing The Concurrent API Much, much more!

With over 30 years' experience as a management teacher and consultant, Mike Pidd provides the tools for thinking that will help us to think through the consequences of decisions before we act. The third edition of Tools for Thinking builds on the successes of the previous two editions. It creates a bridge between the soft and hard (Operations Research) OR schools of thought and provides an empirically based framework in which to place them. Focusing on modelling as an activity, rather than on models and techniques, Mike Pidd shows how models can be employed to explore possible future scenarios and to make sense of managerial vision. This third edition has been fully revised and updated without changing its focus. It features a new chapter on Decision Analysis and includes up-to-date examples using popular softwares, such as Precision Tree, @Risk and Micro Saint Sharp, to illustrate how these help in developing and using management science models as tools for thinking.

This book constitutes the refereed proceedings of the 9th Ibero-American Conference on Artificial Intelligence, IBERAMIA 2004, held in Puebla, Mexico in November 2004. The 97 revised full papers presented were carefully reviewed and selected from 304 submissions. The papers are organized in topical sections on distributed AI and multi-agent systems, knowledge engineering and case-based reasoning, planning and scheduling,

machine learning and knowledge acquisition, natural language processing, knowledge representation and reasoning, knowledge discovery and data mining, robotics, computer vision, uncertainty and fuzzy systems, genetic algorithms and neural networks, AI in education, and miscellaneous topics.

Adaptive Array Systems

Ideas and Forms of Javanese Architecture

Homebrew Wind Power

An Examination of the Hodgson Report of 1885

Design by Numbers

Building APIs with Node.js

Logosophical Exegesis

**Emphasizing the issues of usability, accessibility, evaluation and effectiveness and illustrated by case studies drawn from contemporary projects from around the world, this book considers: the fundamentals of mobile technologies and devices the educational foundations of modern networked learning the issues that underpin mobile learning and make it accessible for all users the challenges of making mobile learning a substantial and sustainable component in colleges, universities and corporations implications and issues for the future. Mobile Learning provides useful, authoritative and comprehensive guidance for professionals in higher and further education and trainers in the business sector who want to find out about the opportunities offered by new technologies to deliver, support and enhance teaching, learning and training.**

**Learn the basics of most favored dynamic language for application development Key features Major reorganisation of chapters with a view to improve comprehension of concepts involved Comprehensive coverage of all the concepts of Core Java Simple language, crystal clear approach, user friendly book Concepts are duly supported by several examples and self explanatory analogies. Description:Java Language is very popularly used for creating applications for PC, Laptop, Tablet, Web and Mobile world Learning a language that can work on so many different platforms can be a challenge. This is where you would find this book immediately useful. It follows simple and easy narration style. It doesn't assume any programming background. It begins with the basics and steadily builds the pace so that the reader finds it easy to handle complex topics towards the end. Each chapter has been designed to create a deep and lasting impression on reader's mind. Object Oriented Programming has been covered in detail to give a strong foundation for Java Programming. Well thought out and fully working example programs and carefully crafted exercises of this book, cover every aspect of Java programming. What will you learn Data types & Control Instructions Classes & Objects Arrays & Strings Inheritance & Polymorphism Interfaces, Packages Exception Handling, Effective IO Multithreading & Synchronization Generics, Collection classes, GUI Using Swing Database Connectivity Using JDBC Who this book is forThis book will prove to be a "e;must have"; for beginners as well as experienced professionals as it is a stepping stone for learning Java technology. Table of contents1. An Overview of Java 2. Getting Started 3. Java Data Types and Instructions 4. Decision Control Instruction 5. Loop Control Instruction6. Case Control Instruction7. Functions8. Advanced Features of Functions9. Introduction to OOP10. Classes and Objects11. Arrays12. Strings and Enums13. Inheritance14. Polymorphism15. Exception Handling16. Effective Input/ Output17. Multithreading In Java18. Generics19. Collection Classes20. User Interfaces21. JDBC22. Index About the authorYashavant Kanetkar Through his books and Quest Video Courses on C, C++, Java, Python, Data Structures, .NET, IoT, etc. Yashavant Kanetkar has created, molded and groomed lacs of IT careers in the last three decades. Yashavant's books and Quest videos have made a significant contribution in creating top-notch IT manpower in India and abroad. Yashavant's books are globally recognized and millions of students/professionals have benefited from them. Yashavant's books have been translated into Hindi, Gujarati, Japanese, Korean and Chinese languages. Many of his books are published in India, USA, Japan, Singapore, Korea and China. Yashavant is a much sought after speaker in the IT field and has conducted seminars/workshops at TedEx, IITs, IITs, NITs and global software companies. Yashavant has been honored with the prestigious "e;Distinguished Alumnus Award"; by IIT Kanpur for his entrepreneurial, professional and academic excellence. This award was given to top 50 alumni of IIT Kanpur who have made a significant contribution towards their profession and betterment of society in the last 50 years. In recognition of his immense contribution to IT education in India, he has been awarded the "e;Best .NET Technical Contributor"; and "e;Most Valuable Professional"; awards by Microsoft for 5 successive years. Yashavant holds a BE from VJTI Mumbai and M.Tech. from IIT Kanpur. Yadhavant's current affiliations include being a Director of KICIT Pvt Ltd. And KSET Pvt Ltd. His LinkedIn profile: linkedin.com/in/yashavant-kanetkar-9775255**

**Jython is an implementation of the Python programming language written in 100% pure Java, so it runs under any compliant Java Virtual Machine. The secret to Jython's popularity lies in the combination of Java's librariesand tools with Python's rapid development capabilities. With Jython, you can write Python programs that integrate seamlessly with any Java code. And like Python, Jython can be used interactively, so you can get immediate results as you are programming.Jython Essentials provides a solid introduction to the Python language, offering a brief but thorough tour of the Python concepts you'll need to understand to use Jython effectively. The book makes frequent comparisonsbetween Python and Java, with special emphasis on the different object-oriented semantics of the two languages, so Java programmers can quickly get up to speed with Jython.Jython Essentials also covers the various ways in which Jython and Java can interact. For example, Jython code can create instances of pre-existing Java classes and call methods in those instances. You can write Jython classes that are direct subclasses of existing Java classesand use introspection to discern the capabilities of JavaBeans components. This book provides examples of using Jython with existing Java libraries, including the Swing GUI toolkit, the JDBC database API, the Servlet API, and various XML tools. And finally, the book shows howJython can be used as a scripting language within a Java program.With Jython Essentials, you have everything you need to start creating applications that mix the best of Python's interactivity and Java's robust libraries.**

**Digital Delivery and the Future of Movies**

**Antony**

**Health Research**

**Haklitis posthumus**

**Rapid Scripting In Java**

**Jython Essentials**

**Essential Link to Equity in Development : The Commission on Health Research for Development**

This title sets out the issues and requirements for mobile learning research and presents recent efforts to specify appropriate theoretical frameworks, research methods and tools. Leading researchers in the field present their experiences and approaches to key aspects of mobile learning research such as data capture and analysis.

In the last fifty years, extensive studies have been carried out worldwide in the field of adaptive array systems. However, far from being a mature technology with little research left to tackle, there is seemingly unlimited scope to develop the fundamental characteristics and applications of adaptive antennas for future 3G and 4G mobile communications systems, ultra wideband wireless and satellite and navigation systems, and this informative text shows you how! Provides an accessible resource on adaptive array fundamentals as well as coverage of adaptive algorithms and advanced topics Analyses the performance of various wideband beamforming techniques in wideband array processing Comprehensively covers implementation issues related to such elements as circular arrays, channel modelling and transmit beam forming, highlighting the challenges facing a designer during the development phase Supports practical implementation considerations with detailed case studies on wideband arrays, radar, sonar and biomedical imaging, terrestrial wireless systems and satellite communication systems Includes examples and problems throughout to aid understanding Companion website features Solutions Manual, Matlab Programs and Electronic versions of some figures Adaptive Array Systems is essential reading for senior undergraduate and postgraduate students and researchers in the field of adaptive array systems. It will also have instant appeal to engineers and designers in industry engaged in developing and deploying the technology. This volume will also be invaluable to those working in radar, sonar and bio-medical applications.

Annotation: The IT Business Analyst is one of the fastest growing roles in the IT industry. Business Analysts are found in almost all large organizations and are important members of any IT team whether in the private or public sector. "UML for the IT Business Analyst" provides a clear, step-by-step guide to how the Business Analyst can perform his or her role using state-of-the-art object-oriented technology. Business analysts are required to understand object-oriented technology although there are currently no other books that address their unique needs as non-programmers using this technology. Assuming no prior knowledge of business analysis, IT, or object-orientation, material is presented in a narrative, chronological, hands-on style using a real-world case study. Upon completion of "UML for the IT Business Analyst" the reader will have created an actual business requirements document using all of the techniques of object-orientation required of a Business Analyst. "UML for the IT Business Analyst" puts together all of the technology pieces needed to proficiently perform the Business Analyst role.

The Economy of the Animal Kingdom

PROJECT MANAGER

Advances in Artificial Intelligence – IBERAMIA 2004

Java Style

On the Origin of Portolan Charts

Molecular Approaches to Learning and Memory

**Advances in Artificial Intelligence – IBERAMIA 20049th Ibero-American Conference on AI, Puebla, Mexico, November 22-26, 2004, ProceedingsSpringer**

**How to pass the PMP Exam without fluff in the attempt!** We have one of the most complete books to prepare for the PMP exam, which allows the reader to save many study hours, at a very affordable price.The book Project Manager has been updated with the fourth edition of the PMBOK Guide, covering all the exam topics with a friendly style, 50 exercises, and 470 questions. His author, Pablo Lied, has written five Project Management books, some of them published with one of the biggest publishers: Pearson.Advantages of studying from this book: To have a complete guide to study the PMP exam To learn what is it that you don't know To get information and tips for the exam To save time and money To get closer to passing the PMP certification To become a better Project Manager More info: [www.pabloledo.com/PMI](http://www.pabloledo.com/PMI), "PMBOK" and "PMP" are registered marks of the Project Management Institute, Inc.

**"This book looks at the combination of art, creativity and expression through the use and combination of computer science, and how technology can be used creatively for self expression using different approaches"--Provided by publisher.**

**Where Reincarnation and Biology Intersect**

**On-Demand Culture**

**Cambodia, Vietnam, Thailand, Laos, Burma, Java, Bali**

**Researching Mobile Learning**

**A Comprehensive Guide to Mechanical Wristwatches**

**UML for the It Business Analyst**

**ABAP Programming in SAP NetWeaver**

Briefly discusses the history of styles of painting, sculpture, and architecture in the countries of Southeast Asia

Central Javanese temples were not built anywhere and anyhow; their positions within the landscape and their architectural designs were determined by socio-cultural, religious and economic factors. This book explores the correlations between temple distribution, natural surroundings and architectural design to understand how Central Javanese people structured the space around them, and how the religious landscape thus created, developed. Besides questions related to history and landscape, Degroot's book analyzes the structure of the built space and its possible relations with conceptualized space, showing the influence of imported Indian concepts, as well as their limits. Going off the beaten track, this book explores the hundreds of small sites that scatter the landscape of Central Java. It is also one of very few studies to apply the methods of spatial archaeology to Central Javanese temples and the first in almost a century to present a descriptive inventory of the remains of this region.

Learn how to build scalable APIs using the Node.js platform and ES6 (Ecmascript 2015) with this quick, informative guide. Developing systems for the wide range of devices available in the modern world requires the construction of APIs designed to work only with data in a centralized manner, allowing client-side applications to be developed separately and have a unique interface for the final user. Node.js has proven itself to be an excellent platform for building REST APIs because of its single-thread architecture. It has a low learning curve and can be understood by anyone who has a basic understanding of the JavaScript language. Use Building APIs with Node.js today to understand how Node.js APIs work, and how you can build your own. What You Will Learn Build scalable APIs using the Node.js platform Use ES6, Express, Passport, ApiDoc, Mocha, Helmet and more Integrate an SQL database through Sequelize.js and build a single page application using Vanilla.js Who This Book Is For Ideal for developers who have a basic understanding of JavaScript and Node.js.

The Art of Southeast Asia

The Wristwatch Handbook

Life and Love with the World's Worst Dog

Rome's Challenge

A Handbook for Educators and Trainers

ABAP Objects

A Practical Guide to Object-Oriented Requirements Gathering

**The heartwarming and unforgettable story of a family and the wondrously neurotic dog who taught them what really matters in life. Now with photos and new material. Is it possible for humans to discover the key to happiness through a bigger-than-life, bad-boy dog? Just ask the Grogans. John and Jenny were just beginning their life together. They were young and in love, with not a care in the world. Then they brought home Marley, a wiggly yellow furball of a puppy. Life would never be the same. Marley grew into a barreling, ninety-seven-pound streamroller of a Labrador retriever. He crashed through screen doors, gouged through drywall, and stole women's undergarments. Obedience school did no good -- Marley was expelled. But just as Marley joyfully refused any limits on his behavior, his love and loyalty were boundless, too. Marley remained a model of devotion, even when his family was at its wit's end. Unconditional love, they would learn, comes in many forms. Marley & Me is John Grogan's funny, unforgettable tribute to this wonderful, wildly neurotic Lab and the meaning he brought to their lives.**

**Java Style is a photographic celebration of the architecture, interior design, furniture and lifestyles that make up Java's unique visual culture, and of the creative possibilities afforded by Java's rich stock of antiques and art objects. A five hundred year old mosque's pavilions, the linked colonnades of the palaces of Java's sultans, neo-classically styled verandas of a colonial administrator's villa, the cloistered courtyard of an 18th-century Chinese mansion, public buildings that form part of the greatest flowering of art deco outside Europe these are there are just some of the stunning sights that have given Java such a unique and eclectic style.**

**Children who claim to remember a previous life have been found in many parts of the world, particularly in the Buddhist and Hindu countries of South Asia, among the Shiite peoples of Lebanon and Turkey, and the American northwest. Stevenson has collected over 2,600 reported cases of past-life memories of which 65 detailed reports have been published. Specific information from the children's memories has been collected and matched with the data of their claimed former identity, family, residence, and manner of death. Birthmarks or other physiological manifestations have been found to relate to experiences of the remembered past life, particularly violent death. Writing as a specialist in psychiatry and as a world-renowned scientific investigator of reported paranormal events, Stevenson asks us to suspend our Western tendencies to disbelieve in reincarnation and consider the reality of the burgeoning record of cases now available. This book summarizes Stevenson's findings which are presented in full in the multi-volume work entitled Reincarnation and Biology: A Contribution to the Etiology of Birthmarks and Birth Defects, also published by Praeger.**

**9th Ibero-American Conference on AI, Puebla, Mexico, November 22–26, 2004, Proceedings**

**A Study on the Distribution, Orientation and Spatial Organization of Central Javanese Temple Remains**

**Frameworks, Tools, and Research Designs**

**Candi, Space and Landscape**

**A Thriller**

**Dvarapalas in Indonesia: Temple Guardians and Acculturation**

**Modelling in Management Science**

Provides information on how to use NetBeans to build applications for the desktop, the World Wide Web, enterprise, and handset.

The movie industry is changing rapidly, due in part to the adoption of digital technologies. Distributors now send films to theaters electronically. Consumers can purchase or rent movies instantly online and then watch them on their high-definition televisions, their laptops, or even their cell phones. Meanwhile, social media technologies allow independent filmmakers to raise money and sell their movies directly to the public. All of these changes contribute to an "on-demand culture," a shift that is radically altering film culture and contributing to a much more personalized viewing experience. Chuck Tryon offers a compelling introduction to a world in which movies have become digital files. He navigates the complexities of digital delivery to show how new modes of access—online streaming services like YouTube or Netflix, digital downloads at iTunes, the popular Redbox DVD kiosks in grocery stores, and movie theaters offering digital projection of such 3-D movies as Avatar—are redefining how audiences obtain and consume motion picture entertainment. Tryon also tracks the reinvention of independent movies and film festivals by enterprising artists who have built their own fundraising and distribution models online. Unique in its focus on the effects of digital technologies on movie distribution, On-Demand Culture offers a corrective to address the rapid changes in the film industry now that movies are available at the click of a button.

Standing on the verge of ruin, Mark Antony dictates his memoirs to his secretary Critias, who contributes an acerbic running commentary as Antony relives his struggle with Octavian for mastery of the Roman Empire in the wake of Caesar's murder, his infatuation with Cleopatra and his obsession with the East. A tragedy of ambition and self-indulgence, passion and valour, ANTONY forms a triumphant conclusion to Allan Massie's acclaimed Roman Quartet.

Fundamentals and Applications

Digital Fortness

Classification of Fingerprints

Handbook of Research on Computational Arts and Creative Informatics

A Hands-on Guide to Harnessing the Wind

How to pass the PMP Exam without dying in the attempt.

NetBeans IDE Field Guide

*In December 1885 the Society for Psychological Research (SPR) in London, England, published a 200-page report by Richard Hodgson. The report is perhaps best known for its denunciation of H P Blavatsky as an impostor, and is often quoted in encyclopaedias, reference books, and biographical works.*

*In April 1986 the SPR Journal, "in the interests of truth and fair play", published a critical analysis of the Hodgson Report by handwriting expert Vernon Harrison, who found it 'riddled with slanted statements, conjectures advanced as fact or probable fact, uncorroborated testimony of unnamed witnesses, selection of evidence and downright falsity'. Dr Harrison, a professional examiner of questioned documents, continued his research, including a line-by-line examination of 1,323 colour slides of the Mahatma letters, and in a second monograph (1997) concluded that 'the Hodgson Report is even worse than I had thought'. H P Blavatsky and the SPR combines both of Dr. Harrison's papers together with his Opinion, Replies to Criticism, formal Affidavit, and 13 full-colour plates of sample pages from the Mahatma and Blavatsky letters.*

*Why do Protestants keep Sunday? From the Catholic Mirror, the official organ of Cardinal Gibbons, Baltimore, Maryland.*

*Before the multi-million, runaway bestseller The Da Vinci Code, Dan Brown set his razor-sharp research and storytelling skills on the most powerful intelligence organization on earth--the National Security Agency (NSA)--in this thrilling novel, Digital Fortress. When the NSA's invincible code-breaking machine encounters a mysterious code it cannot break, the agency calls its head cryptographer, Susan Fletcher, a brilliant and beautiful mathematician. What she uncovers sends shock waves through the corridors of power. The NSA is being held hostage...not by guns or bombs, but by a code so ingeniously complex that if released it would cripple U.S. intelligence. Caught in an accelerating tempest of secrecy and lies, Susan Fletcher battles to save the agency she believes in. Betrayed on all sides, she finds herself fighting not only for her country but for her life, and in the end, for the life of the man she loves. From the underground hallways of power to the skyscrapers of Tokyo to the towering cathedrals of Spain, a desperate race unfolds. It is a battle for survival--a crucial bid to destroy a creation of inconceivable genius...an impregnable code-writing formula that threatens to obliterate the post-cold war balance of power. Forever.*

Mobile Learning

Marley & Me

Tools For Thinking

Cosmic Manuscript

Considered Anatomically, Physically, and Philosophically

The Logic of Distributed Systems

Information Flow

*'A fantastic reference work for the novice or the seasoned watch enthusiast:Fully illustrated with 470 color photographs:Brand-Agnostic. Features a vast array of timepieces from over 90 manufacturers:Despite the functional obsolescence of the mechanical wristwatch (our phones and computers tell more accurate time) the early 21st Century has seen a boom in the development, production, and appreciation of all things horological. Whether it is presented to the collector as an alternative investment, as a feat of micro-mechanical technology, or as a showcase of artisanal mastery, the mechanical wristwatch has never possessed more forms, functions or facets than it does today. The Wristwatch Handbook is written from the epicenter of a renaissance, a place in time between the Quartz revolution and the rise of the smart device - where the mechanical wristwatch is the antidote to the microprocessor and the permanent buzz of your inbox. From the multi-axis tourbillon, to the sidereal sky chart, The Wristwatch Handbook covers it all and does so with more than 470 rich illustrations from over 90 of the World's leading brands. The book is separated into two sections. The first section provides the reader with a comprehensive understanding of the mechanical movement. Its chapters explore power, transmission, distribution and regulation illustrating the basic concepts before considering the innovation and complexity that takes place further toward the cutting edge. From the fifty-day power reserve, to the constant force mechanism, and the 1.000Hz mechanical escapement, section 1 will allow the reader to understand and appreciate what is happening beneath the dial of their watch. Section two allows the reader to take this understanding and apply it to the vast range of complications (functions) that exist in modern horology. Each chapter showcases a distinct category of complication. For example, the regatta timer, pulsometer, and monousher chronograph join a host of others in a chapter entitled 'Recording Lapses of Time'. The power reserve indicator, dynamograph, and crown position indicator are featured in a chapter for 'Power and Performance Indication'. The moon phase indicator, annual calendar, and planetarium can be found in the 'Astronomical Complications' chapter. Once the functional categories are exhausted, the final three chapters explore whimsical complications that have little regard for practical function, novelty time indication, and the 'super-complicated watch - a rare breed of timepiece that houses an intimidating host of complications featured throughout the book. Upon completion of The Wristwatch Handbook the reader will be able to identify even the most exotic complication from across the room, and be able to share their appreciation and understanding of what makes it so useful and compelling. The Wristwatch Handbook is "brand agnostic", using only those watches that most aptly illustrate the given subject-matter. As a consequence the book places equal emphasis on the classic and the cutting edge, on watches produced in large volume or exclusive runs, by industry-leading technology or at the hand of a master. In doing so the book provides an unparalleled range of watches from over 90 brands, allowing the reader to determine for themselves which brands, complications, and styles they will build their collection from.*

*Information is a central topic in computer science, cognitive science and philosophy. In spite of its importance in the 'information age', there is no consensus on what information is, what makes it possible, and what it means for one medium to carry information about another. Drawing on ideas from mathematics, computer science and philosophy, this book addresses the definition and place of information in society. The authors, observing that information flow is possible only within a connected distribution system, provide a mathematically rigorous, philosophically sound foundation for a science of information. They illustrate their theory by applying it to a wide range of phenomena, from file transfer to DNA, from quantum mechanics to speech act theory.*

*Harnessing the wind can be a tricky business, but in this ground-breaking book the authors provide step-by-step, illustrated instructions for building a wind generator in a home workshop and then installing it in an off-grid home electrical system. Even if you don't plan on building your own turbine, this book is packed with valuable information for anyone considering wind energy. It covers the basic physics of how the energy in moving air is turned into electricity, and most importantly, it will give you a realistic idea of what wind energy can do for you--and what it can't.*

Let us Java

H.P. Blavatsky and the SPR

De Expugnatione Lyxbonensi

The Conquest of Lisbon

Developing Desktop, Web, Enterprise, and Mobile Applications

Lugares e regiões em mapas antigos

Java The Complete Reference, 8th Edition

Deals with examples of Buddhist and Sivaite dvarapalas or temple-guardians from mainland Southeast Asia, compared to examples from Indonesia which are still in situ, that is to say on their original location, within the architectural layout of Buddhist and Sivsite sanctuaries. A pioneering graphic designer shows how to use the computer as an artistic medium in its own right. Most art and technology projects pair artists with engineers or scientists: the artist has the conception, and the technical person provides the know-how. John Maeda is an artist and a computer scientist, and he views the computer not as a substitute for brush and paint but as an artistic medium in its own right. Design By Numbers is a reader-friendly tutorial on both the philosophy and nuts-and-bolts techniques of programming for artists. Practicing what he preaches, Maeda composed Design By Numbers using a computational process he developed specifically for the book. He introduces a programming language and development environment, available on the Web, which can be freely downloaded or run directly within any JAVA-enabled Web browser. Appropriately, the new language is called DBN (for "design by numbers"). Designed for "visual" people-artists, designers, anyone who likes to pick up a pencil and doodle-DBN has very few commands and consists of elements resembling those of many other languages, such as LISP, LOGO, C/JAVA, and BASIC. Throughout the book, Maeda emphasizes the importance-and delights-of understanding the motivation behind computer programming, as well as the many wonders that emerge from well-written programs. Sympathetic to the "mathematically challenged," he places minimal emphasis on mathematics in the first half of the book. Because computation is inherently mathematical, the book's second half uses intermediate mathematical concepts that generally do not go beyond high-school algebra. The reader who masters the skills so clearly set out by Maeda will be ready to exploit the true character of digital media design.

'ABAP Objects' comprehensively covers the new object oriented generation of SAP's programming language ABAP.