

Blood And Ice

The neutral zone is no place for a vampire. A right wing for the Chicago Blackhawks, all Travis Payne wants is to see his name on the Stanley Cup. He certainly doesn't expect to be attacked by a vampire on the eve of the Finals. But when he wakes up in the Warm Room of the Cook County Morgue, he knows his life will never be the same. Fortunately, Travis can still play hockey with the Chicago Cobras, the local vampire league franchise. Cobras captain Marcus Antonius, a former Roman gladiator, is more than willing to help Travis adjust to his new life, his new team, and the erosion of his formerly flaming heterosexuality. Travis is a difficult student, though-all he wants is his life to return to normal. Unfortunately, learning to be a good vampire is even more complicated than following concussion protocols, and Travis will have to let go of everything to find a new normal. Warning: Contains two hot alpha males playing hard on the ice and in the bedroom.

After months of seclusion following a tragic accident, journalist Michael Wolfe accepts an assignment in Antarctica, where the scientists and explorers at a South Pole research station stumble upon two bodies at the bottom of the ocean, two young people who carry a deadly curse in their blood that allows them to rise from their tomb to live again. Reprint.

Preface: frozen spirits -- Introduction: within cold blood -- The technoscience of life at low temperature -- Latent life in biomedicine's ice age -- Temporalities of salvage -- "As yet unknown": life for the future -- "Before it's too late": life from the past -- Collecting, maintaining, reusing, and returning -- Managing the cold chain: making life mobile -- When futures arrive: lives after time -- Epilogue: thawing spirits

Summer 1816. A house party on the shores of Lake Geneva. Eighteen-year-old Mary and her husband Percy Bysshe Shelley, along with Mary's half-sister Claire and the infamous Lord Byron, take part in a challenge to see who can write the most horrifying story. Mary's contribution is to become one of the most celebrated Gothic novels of all time. In *Blood and Ice*, first staged in 1982 and revived several times since, Liz Lochhead tells the story of Frankenstein's creation as if set in a ghostly nursery. Using flashbacks and the rich poetic language for which she has become admired, Lochhead weaves a spider's web of connections between Mary's own tragic life and that of her literary monster.

Ice Nine Kills: Inked in Blood

Frostblood

Ice, Mud and Blood

A novel

Body Kindness

A #1 New York Times bestseller! Sarah J. Maas's brand-new CRESCENT CITY series begins with *House of Earth and Blood*: the story of half-Fae and half-human Bryce Quinlan as she seeks revenge in a contemporary fantasy world of magic, danger, and searing romance. Bryce Quinlan had the perfect life-working hard all day and partying all night-until a demon murdered her closest friends, leaving her bereft, wounded, and alone. When the accused is behind bars but the crimes start up again, Bryce finds herself at the heart of the investigation. She'll do whatever it takes to avenge their deaths. Hunt Athalar is a notorious Fallen angel, now enslaved to the

Archangels he once attempted to overthrow. His brutal skills and incredible strength have been set to one purpose-to assassinate his boss's enemies, no questions asked. But with a demon wreaking havoc in the city, he's offered an irresistible deal: help Bryce find the murderer, and his freedom will be within reach. As Bryce and Hunt dig deep into Crescent City's underbelly, they discover a dark power that threatens everything and everyone they hold dear, and they find, in each other, a blazing passion-one that could set them both free, if they'd only let it. With unforgettable characters, sizzling romance, and page-turning suspense, this richly inventive new fantasy series by #1 New York Times bestselling author Sarah J. Maas delves into the heartache of loss, the price of freedom-and the power of love.

There's a traitor among the elves. A traitor who will stop at nothing to see Eroan pay for the crime of loving a dragon, and Eroan Ilanea will pay with blood. Lysander has never been free to choose his fate. That is about to change. Finally, he learns what it means to be emerald, but knowledge is power, and power whispers its seductive curse into the ear of a broken prince. Elf and dragon. Leaders, lovers, fighters. Fates entwined. But as the dragonkin rise under a new king, will Eroan's and Lysander's boundless love save the world or destroy it forever?

Blood and Ice

Life under Yggdrasil' shadow is never easy. The land is frozen, the people harden, and it's Gods and Monsters dance a thin line between a dream come true to a living nightmare. Yet the stories that can be found in these harsh lands are priceless. Some true others false. But timeless none the less. Follow the Gods and mortals who travse these lands. From the Battle Royale matches to the nine worlds themselves. Get lost and know what made the Norsemen and the Gods they worship.

Floating Coast: An Environmental History of the Bering Strait

Hiroshima

The Chronicles of Conan Volume 28: Blood and Ice and Other Stories

Dragon Blood 5.5

Ice & Blood: A LitRPG/GameLit Viking Adventure

"Tying in with the events of Ice Nine Kills' next cinematic album, 'The Silver Scream,' 'Inked in blood' follows a bullied teen super-fan who's convinced that her favorite frontman could never have committed the grotesque crimes for which he's now standing trial"--Page 4 of cover.

A manuscript illuminated with fantastical creatures said to have roamed the Garden of

Eden, the bestiary has been handed down throughout the centuries by one of the Arab world's most prominent families. Commissioned to restore it is the beautiful young art curator, Beth Cox. But it is Beth's husband, Carter—a paleontologist making his own dire discoveries in Los Angeles's famed La Brea Tar Pits—who will be led by the bestiary into a living, breathing menagerie of wonders...and horrors. Now myth and reality are about to collide. Carter will step back into a world before time...and unleash the creatures that haunt our dreams and nightmares.

Conan's plan to plunder a gold mine in the mountains of Turan goes awry when he discovers that the mine has just been robbed! Taking treasure from thieves has to be easier than from a fortress, so the angry barbarian pursues the burglars across the frozen peaks to reclaim his prize. But danger lurks amongst the icy crags, where nature itself is the deadliest of foes! The Chronicles of Conan collects classic Conan the Barbarian tales never-before collected and unavailable for over a quarter of a century.

Colonel Ridge Zirkander isn't the model of military professionalism—he has a tendency to say exactly what's on his mind, and his record has enough demerits to wallpaper the hull of an airship—but as the best fighter pilot in the Iskandian army, he's used to a little leniency from his superiors. Until he punches the wrong diplomat in the nose and finds himself issued new orders: take command of a remote prison mine in the inhospitable Ice Blades Mountains. Ridge has never been in charge of anything larger than a flier squadron—what's he supposed to do with a frozen fortress full of murderers and rapists? Not to mention the strange woman who shows up right before he arrives... Sardelle Terushan wakes from three hundred years in a mage stasis shelter, only to realize that she is the last of the Referatu, the sorcerers who once helped protect Iskandia from conquerors. Their subterranean mountain community was blown up in a treacherous sneak attack by soldiers who feared their power. Everyone Sardelle ever knew is dead, and the sentient soulblade she has been bonded to since her youth is buried in the core of the mountain. Further, what remains of her home has been infested by bloodthirsty miners commanded by the descendants of the very soldiers who destroyed her people. Sardelle needs help to reach her soulblade—her only link to her past and her last friend in the world. Her only

hope is to pretend she's one of the prisoners while trying to gain the commander's trust. But lying isn't her specialty, especially when the world has changed so much in the intervening centuries, and if Colonel Zirkander figures out who she truly is, he'll be duty-bound to sentence her to the only acceptable punishment for sorcerers: death.

A Feast for Crows

Fire & Blood

Under the Ice Blades

Through Blood and Ice

Bestiary

YA. The first of a sequence of fantasy thrillers starring a fey, streetwise private investigator, Silke - who combines her magical skills with those of a telepathic boy, Stone, to solve crimes against the kingdom. 11 yrs+

When a talented new player joins the perennially-losing sub-minor-league hockey team, the Fighting Aardvarks, it marks the beginning of a winning tradition. But things aren't as they seem, and players begin to change. First line center Hammie learns the truth: the Aardvarks are becoming vampires, and it's up to him to stop them before the infestation spreads beyond just the team. "Healy's snickering, boyish humor is a highlight of this novel-from the characters' postmodern comments on vampiric pop culture to the hockey teammates' constant good-natured trash talking to the wry snarkiness of the "narrator" (a lovely twist as to the identity of the narrator I won't spoil for you, but wait for the delightful punchline) pull us through this story with tight action and a keen series of cliffhanger chapter endings."--Jenn Zuko, Nerds in Babeland

The gods had chosen the Domdur to rule the world, and had chosen Malledd to be their champion among the Domdur. They had not asked Malledd whether he wanted the job. Now a wizard has raised an army of the undead to overthrow the Domdur Empire, and the world awaits the divine champion who is to save them -- but will Malledd come? And if he does, can he be the savior the Domdur expect, or has the gods' favor turned elsewhere?

An elven assassin. A dragon prince. Three days they had together. Three days was not enough. There's a traitor among the elves. A traitor who will stop at nothing to see Eroan pay for the crime of loving a dragon, and Eroan Ilanea will pay with blood. Lysander has never been free to choose his fate. That is about to change. Finally, he learns what it means to be emerald, but knowledge is power, and power whispers its seductive curse into the ear of a broken prince. Elf and dragon. Leaders, lovers, fighters. Fates entwined. But as the dragonkin rise under a new king, will Eroan's and Lysander's boundless love save the world or destroy it forever?

Brother's Blood

Vigil

Panzer Platoon, Blood and Ice

Blood and Ice

300 Years Before A Game of Thrones

Imagine a world of wildly escalating temperatures, apocalyptic flooding, devastating storms and catastrophic sea levels. This might sound like a prediction for the future or the storyline of a new Hollywood blockbuster but it's actually what occurred on earth in the past. In a day and age when worrying forecasts for future climate change are the norm, it seems hard to believe that such things happened regularly over time. Can humankind decipher the past and learn from it? As science gains new understanding of how the planet works, it's becoming increasingly clear that no one place is disconnected from anywhere else. From the Alps to the Andes, seemingly unrelated parts of the world are connected in one way or another. By reading this book you'll realize that we're facing challenges beyond anything our species has had to contend with before.

A groundbreaking exploration of the relationship between capitalism, communism, and Arctic ecology since the dawn of the industrial age. Whales and walrus, caribou and fox, gold and oil: through the stories of these animals and resources, Bathsheba Demuth reveals how people have turned ecological wealth in a remote region into economic growth and state power for more than 150 years. The first-ever comprehensive history of Beringia, the Arctic land and waters stretching from Russia to Canada, *Floating Coast* breaks away from familiar narratives to provide a fresh and fascinating perspective on an overlooked landscape. The unforgiving territory along the Bering Strait had long been home to humans—the Inupiat and Yupik in Alaska, and the Yupik and Chukchi in Russia—before Americans and Europeans arrived with revolutionary ideas for progress. Rapidly, these frigid lands and waters became the site of an ongoing experiment: How, under conditions of extreme scarcity, would the great modern ideologies of capitalism and communism control and manage the resources they craved? Drawing on her own experience living with and interviewing indigenous people in the region, as well as from archival sources, Demuth shows how the social, the political, and the environmental clashed in this liminal space. Through the lens of the natural world, she views human life and economics as fundamentally about cycles of energy, bringing a fresh and visionary spin to the writing of human history. *Floating Coast* is a profoundly resonant tale of the dynamic changes and unforeseen consequences that immense human needs and ambitions have brought, and will continue to bring, to a finite planet.

As alien vampires that have slept for centuries in Antarctica begin awakening and moving to the Mediterranean, Chloe Desmarais finds that living with her abusive family is worse than the cold embrace of these new icy-fanged lovers. On the cusp of either running away from the city in which she grew up or staying to help herself and her few remaining friends, Chloe meets a vampire who is not like the rest. Merging science with horror, this fast-paced novel is sure to appeal to fans of

vampires and science fiction.

The Calapooia Murders is about a series of murders that take place in Sweet Home Oregon. There is a serial killer among them and the body count continues to rise as detectives try to solve these murders. The latest murder has them puzzled because there is little evidence and they're afraid he will kill again if they don't find solid evidence about these gruesome murders. Time is running out for them, will they find the killer before he strikes again?

Can the past erase the future?

A Novel of the Korean War

A Planet of Blood and Ice

Rusher's Gold

A Storm of Swords: Part 2 Blood and Gold (A Song of Ice and Fire, Book 3)

#1 NEW YORK TIMES BESTSELLER • The history of the Targaryens comes to life in this masterly work, the inspiration for HBO's upcoming Game of Thrones prequel series House of the Dragon "The thrill of Fire & Blood is the thrill of all Martin's fantasy work: familiar myths debunked, the whole trope table flipped."—Entertainment Weekly Centuries before the events of A Game of Thrones, House Targaryen—the only family of dragonlords to survive the Doom of Valyria—took up residence on Dragonstone. Fire & Blood begins their tale with the legendary Aegon the Conqueror, creator of the Iron Throne, and goes on to recount the generations of Targaryens who fought to hold that iconic seat, all the way up to the civil war that nearly tore their dynasty apart. What really happened during the Dance of the Dragons? Why was it so deadly to visit Valyria after the Doom? What were Maegor the Cruel's worst crimes? What was it like in Westeros when dragons ruled the skies? These are but a few of the questions answered in this essential chronicle, as related by a learned maester of the Citadel and featuring more than eighty black-and-white illustrations by artist Doug Wheatley. Readers have glimpsed small parts of this narrative in such volumes as The World of Ice & Fire, but now, for the first time, the full tapestry of Targaryen history is revealed. With all the scope and grandeur of Gibbon's The History of the Decline and Fall of the Roman Empire, Fire & Blood is the first volume of the definitive two-part history of the Targaryens, giving readers a whole new appreciation for the dynamic, often bloody, and always fascinating history of Westeros. Praise for Fire & Blood "A masterpiece of popular historical fiction." —The Sunday Times "The saga is a rich and dark one, full of both the title's promised elements. . . . It's hard not to thrill to the descriptions of dragons engaging in airborne combat, or the dilemma of whether defeated rulers should 'bend the knee,' 'take the black' and join the Night's Watch, or simply meet an inventive and horrible end."—The Guardian

Book 1 of the New York Times bestselling series, perfect for fans of Red Queen. An "enchanted and fast-paced debut" that "lights up the page with magic, romance, and action." Seventeen-year-old Ruby is a Fireblood who has concealed her powers of heat and flame from the cruel Frostblood ruling class her entire life. But when her mother is killed trying to protect her, and rebel Frostbloods demand her help to overthrow their bloodthirsty king, she agrees to come out of hiding, desperate to have her revenge. Despite her unpredictable abilities, Ruby

trains with the rebels and the infuriating--yet irresistible--Arcus, who seems to think of her as nothing more than a weapon. But before they can take action, Ruby is captured and forced to compete in the king's tournaments that pit Fireblood prisoners against Frostblood champions. Now she has only one chance to destroy the maniacal ruler who has taken everything from her--and from the icy young man she has come to love. Vivid and compelling, Frostblood is the first in an exhilarating series, followed by Fireblood and Nightblood, about a world where flame and ice are mortal enemies...but together create a power that could change everything.

Selected by the Modern Library as one of the 100 best nonfiction books of all time From the Modern Library's new set of beautifully repackaged hardcover classics by Truman Capote—also available are Breakfast at Tiffany's and Other Voices, Other Rooms (in one volume), Portraits and Observations, and The Complete Stories Truman Capote's masterpiece, In Cold Blood, created a sensation when it was first published, serially, in The New Yorker in 1965. The intensively researched, atmospheric narrative of the lives of the Clutter family of Holcomb, Kansas, and of the two men, Richard Eugene Hickock and Perry Edward Smith, who brutally killed them on the night of November 15, 1959, is the seminal work of the "new journalism." Perry Smith is one of the great dark characters of American literature, full of contradictory emotions. "I thought he was a very nice gentleman," he says of Herb Clutter. "Soft-spoken. I thought so right up to the moment I cut his throat." Told in chapters that alternate between the Clutter household and the approach of Smith and Hickock in their black Chevrolet, then between the investigation of the case and the killers' flight, Capote's account is so detailed that the reader comes to feel almost like a participant in the events.

The unearthing of a mysterious fossil of a creature older than the earth and the discovery of a long-lost legendary parchment bring paleontologist Carter Cox face to face with the forces of darkness as he is given the task of deciphering their sinister message that unleashes a mythic evil on modern-day New York. Original.

Balanced on the Blade's Edge

The Last Oracle

Cathedrals of Glass

Blood in the Water

Ice, Fire, and Blood

Focusing on one company of an infantry battalion, Norman Black's first novel brings to life U.S. combat infantrymen's experience in Korea, from late 1950 to spring 1951.

A time traveling cave. A vicious band of miners...and pure gold. When West Virginia teenagers Emma and Brody promised their neighbor, a famous geologist, to help rebuild his decimated rock and mineral collection for a museum display, they didn't know they would be in for the magical ride of a lifetime. After a successful trip to 1775 England where they collected the rare Blue John Fluorite, the teens are quick to jump at the chance to travel to the California Gold Rush in 1851. When they arrive at the Gold Rush and meet an old acquaintance, they think the mission will be

easy until they realize their friend may not be able to help them at all. When their actions in the past erase their future, can Emma and Brody right the wrong? With a hostile group of miners hot on their trail, Brody and Emma must collect the gold, save their friends, and salvage the future before it is too late. *Rusher's Gold* is the second book in the middle grade adventure/sci-fi series *Crystal Cave Adventures*. If you like adventure and time travel mixed with your geology, then you'll love Tracy Diane's exciting series.

From the New York Times bestselling author of *Steeplejack* and co-author of *Sekret Machines: Chasing Shadows with Blink-182's Tom DeLonge*, comes the first novel in a thrilling science fiction adventure—the *Cathedrals of Glass* saga... "Deviance is unattractive and jeopardizes all we hold dear..." Ten teenagers broke behavioral law. Sentenced to be reeducated on the moon of Jerem, they were placed in stasis on the automated ship *Phetteron* for their six day journey. They never reached their destination. "Home looks after its own..." Thrown off course by a computer malfunction, the *Phetteron* is damaged in an asteroid belt and crash lands on the uninhabited ice planet of *Valkrys*. Having spent their lives in temperature controlled environments, consuming nutrient supplements, and interacting with people mostly through the *inonet*, the teens are unprepared to depend on each other to face the harsh, hostile, and hellish landscape. Home will send a rescue party long before their meager supplies run out. "No contrary positions are viable..." *Sola* was a roamer. She wandered the city after curfew, reveling in the freedom of being disconnected from the *techgrid* and embracing the joy of physical activity. For those actions, Home declared her deviant. But on *Valkrys*, her deviance is an asset that may be the teens' only hope for survival. As *Sola* explores their strange new world, she discovers that she and her shipmates are linked by something more frightening than their subversive behaviors—and uncovers a truth about the planet the authorities at Home wanted buried. *Valkrys* is not uninhabited. And what lives there is predatory...

From the #1 New York Times bestselling author of *Cockroaches*, *Olav Johansen* is a walking contradiction: a cold-blooded killer with a heart of gold. This was not a problem—until he fell for his boss's wife.... "Nesbø's much-heralded gifts are on display." —*The New York Times Book Review* *Olav* is a fixer for a high-profile crime kingpin in 1970s Oslo. He easily takes care of anyone who causes trouble for his boss. But he is more complicated than he seems. *Olav's* latest job puts him at the pinnacle of his trade, but it may become his greatest mistake: It turns out that the more you know about your boss's business, the more your boss might want you fixed yourself—especially if you're falling for his wife.

This Cruel Blood

House of Earth and Blood

Dragon Blood, Book 1

Transform Your Health from the Inside Out--and Never Say Diet Again

In Cold Blood

How could he murder a brother, his sister-in-law, his young niece and nephew as they slept in their beds? Jerry Mark was a Peace Corps volunteer, lawyer, 4-H leader, vice-president of his Cedar Falls H.S. senior class when he graduated in 1960.

"A new edition with a final chapter written forty years after the explosion."

On Frostworld, only the strong survive... Jarl Beckström dreams of one day becoming a great warrior. Sadly, he had the misfortune of being lowborn-classless, unable to level up. He lives the mundane life of a poor mud-farmer, subjected to the whims of the infamous battleborn and the magical fireborn. But legend says that deeds of great courage can change a person's class... When the Clan Lord's son unexpectedly disappears, Jarl sees an opportunity to prove himself a hero and rise above the lowly station of his birth. He goes against the traditions of his people to seek his destiny... and possibly even his death. However, dark things stir in the frozen wilderness. A star has fallen from the heavens and the dead have begun to rise. While clanholds struggle in eternal conflict and powerful men vie for control, only an ambitious mud-farmer and his domineering sister can shed light on the true enemy: the monstrous, undead draugr... Don't miss the start of an epic GameLit/LitRPG adventure with a Viking and Norse Mythology twist. It's perfect for fans of *Unsouled*, *Iron Prince*, and *Sufficiently Advanced Magic*.

*Includes an exclusive life after scene for Tessa and Tristan. I am a vampire with a thirst for revenge. Relentless. Fearless. Or so I thought... I swore I'd never be pulled back into my old life. I swore I was done... with him. Aiden Brand. A pyromancer with hands of fire and a heart like ice. Then he shows up asking for my help. He's broken, beaten, and hell bent on protecting me from demon who nearly killed me. I thought I'd escaped the life of living in the dark spaces and fighting the monsters in the shadows. Now my past is coming for me and there's no way out. This cruel blood could be my end. Content information: This is a dark urban fantasy romance (103,000 words), a fourth chapter in the Soul Bitten Shifter world with a HEA and NO cliffhanger. Recommended reading age is 18+ for sex scenes, mature themes, and language. *This Cruel Blood contains spoilers for *This Dark Wolf*, *This Broken Wolf*, and *This Caged Wolf*. Recommended reading order is: *This Dark Wolf* *This Broken Wolf* *This Caged Wolf* *This Cruel Blood*

Frostworld

A Sigma Force Novel

A Heartland Cain and Abel

Blood Feud

Sekret Machines Book 1: Chasing Shadows

Imagine a graph with two lines. One indicates happiness, the other tracks how you feel about your body. If you're like millions of people, the lines do not intersect. But what if they did? This practical, inspirational, and visually lively book shows you how to create a healthier and happier life by treating yourself with compassion rather than shame. It shows the way to a sense of well-being attained by

understanding how to love, connect, and care for yourself—and that includes your mind as well as your body. Body Kindness is based on four principles. WHAT YOU DO: the choices you make about food, exercise, sleep, and more HOW YOU FEEL: befriending your emotions and standing up to the unhelpful voice in your head WHO YOU ARE: goal-setting based on your personal values WHERE YOU BELONG: body-loving support from people and communities that help you create a meaningful life With mind and body exercises to keep your energy spiraling up and prompts to help you identify what YOU really want and care about, Body Kindness helps you let go of things you can't control and embrace the things you can by finding the workable, daily steps that fit you best. Think of it as the anti-diet book that leads to a more joyful and meaningful life!

For those who know... that something is going on... The witnesses are legion, scattered across the world and dotted through history, people who looked up and saw something impossible lighting up the night sky. What those objects were, where they came from, and who—or what—might be inside them is the subject of fierce debate and equally fierce mockery, so that most who glimpsed them came to wish they hadn't. Most, but not everyone. Among those who know what they've seen, and—like the toll of a bell that can't be unring—are forever changed by it, are a pilot, an heiress, a journalist, and a prisoner of war. From the waning days of the 20th century's final great war to the fraught fields of Afghanistan to the otherworldly secrets hidden amid Nevada's dusty neverlands—the truth that is out there will propel each of them into a labyrinth of otherworldly technology and the competing aims of those who might seek to prevent—or harness—these beings of unfathomable power. Because, as it turns out, we are not the only ones who can invent and build...and destroy. Featuring actual events and other truths drawn from sources within the military and intelligence community, Tom DeLonge and A.J. Hartley offer a tale at once terrifying, fantastical, and perhaps all too real. Though it is, of course, a work of... fiction? In Washington, D.C., a homeless man takes an assassin's bullet and dies in Commander Gray Pierce's arms. A bloody coin clutched in the dead man's hand—an ancient relic that can be traced back to the Greek Oracle of Delphi—is the key to a conspiracy that dates back to the Cold War and threatens the very foundation of humanity. For what if it were possible to bioengineer the next great prophet—a new Buddha, Muhammad, or even Jesus? Would this Second Coming be a boon . . . or would it initiate a chain reaction that would result in the extinction of humankind? Vital seconds are ticking rapidly away as Pierce races across the globe in search of answers, one step ahead of ruthless killers determined to

reclaim the priceless artifact. Suddenly the future of all things is balanced on the brink between heaven and hell—and salvation or destruction rests in the hands of remarkable children.

The kingdom exists in a state of perilous equilibrium following the death of a monstrous king, a regent ruling in King's Landing, and few claimants to the Iron Throne, until new conspiracies and alliances begin to erupt.

In the Land of Ice and Blood

Blood on Snow

Blood on the Ice

Touched by the Gods

Blood & Ice

HBO's hit series A GAME OF THRONES is based on George R R Martin's internationally bestselling series A SONG OF ICE AND FIRE, the greatest fantasy epic of the modern age. A STORM OF SWORDS: BLOOD AND GOLD is the SECOND part of the third volume in the series. 'Colossal, staggering . . . one of the greats' SFX

The Calapooia River Murders

A History of New Uses for Cold Blood

Life on Ice