Berkeley Db Java Edition License

The Berkeley DB Book is intended to be a practical guide to the intricacies of Berkeley DB; an in-depth analysis of the complex design issues which are often covered in terse footnotes in the dense Berkeley DB reference manual. It explains the technology at a higher level and also covers the internals with generous code and design examples. Berkeley DB is becoming the database of choice for appliance makers and for in memory cache of large scale applications like search engines and high traffic web sites.

In this book, you will learn how to build from scratch a criminal records management database system using Java/PostgreSQL. All Java code for cryptography and digital image processing in this book is Native Java. Intentionally not to rely on external libraries, so that readers know in detail the process of extracting digital images from scratch in Java. There are only three external libraries used in this book: Connector / J to facilitate Java to PostgreSQL connections, JCalendar to display calendar controls, and JFreeChart to display graphics. Digital image techniques to extract image features used in this book are grascaling, sharpening, invertering, blurring, dilation, erosion, closing, opening, vertical prewitt, horizontal prewitt, Laplacian, horizontal sobel, and vertical sobel. For

readers, you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the second chapter, you will learn querying data from the postgresql using jdbc including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc, calling postgresql stored function using jdbc, deleting data from a postgresql table using jdbc, and postgresql jdbc transaction. In the second chapter, you will learn the basics of cryptography using Java. Here, you will learn how to write a Java program to count Hash, MAC (Message Authentication Code), store keys in a KeyStore, generate PrivateKey and PublicKey, encrypt / decrypt data, and generate and verify digital prints. In the third chapter, you will learn how to create and store salt passwords and verify them. You will create a Login table. In this case, you will

see how to create a Java GUI using NetBeans to implement it. In addition to the Login table, in this chapter you will also create a Client table. In the case of the Client table, you will learn how to generate and save public and private keys into a database. You will also learn how to encrypt / decrypt data and save the results into a database. In the fourth chapter, you will create an Account table. This account table has the following ten fields: accountid (primary key), clientid (primarykey), accountnumber, accountdate, accounttype, plainbalance, cipherbalance, decipherbalance, digitalsignature, and signatureverification. In this case, you will learn how to implement generating and verifying digital prints and storing the results into a database. In the fifth chapter, you create a table with the name of the Account, which has ten columns: accountid (primary key), clientid (primarykey), accountnumber, accountdate, accounttype, plainbalance, cipherbalance, decipherbalance, digitalsignature, and signatureverification. In the sixth chapter, you will create a ClientData table, which has the following seven fields: clientdataid (primary key), accountid (primarykey), birthdate, address, mothername, telephone, and photopath. In the seventh chapter, you will be taught how to create Crime database and its tables. In eighth chapter, you will be taught how to extract image features, utilizing BufferedImage class,

in Java GUI. In the nineth chapter, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspectid (primary key), suspectname, birthdate, casedate, reportdate, suspect_status, arrestdate, mothername, address, telephone, and photo. In the tenth chapter, you will be taught to create Java GUI to view, edit, insert, and delete FeatureExtraction table data. This table has eight columns: featureid (primary key), suspectid (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. In the eleventh chapter, you will add two tables: PoliceStation and Investigator. These two tables will later be joined to Suspect table through another table, FileCase, which will be built in the seventh chapter. The PoliceStation has six columns: policestationid (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigatorid (primary key), investigatorname, rank, birthdate, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In the twelfth chapter, you will add two tables: Victim and FileCase. The FileCase table will connect four other tables: Suspect, PoliceStation, Investigator and Victim. The Victim table has nine columns: victimid (primary key), victimname, crimetype, birthdate, crimedate, gender, address, telephone, and photo. The

FileCase has seven columns: filecaseid (primary key), suspectid (foreign key), policestationid (foreign key), investigatorid (foreign key), victimid (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful for you.

Lucene, LingPipe, and Gate are popular open source tools to build powerful search applications. Building Search Applications describes functions from Lucene that include indexing, searching, ranking, and spelling correction to build search engines. With this book you will learn to: Extract tokens from text using custom tokenizers and analyzers from Lucene, LingPipe, and Gate. Construct a search engine index with an optional backend database to manage large document collections. Explore the wide range of Lucene queries to search an index, understand the ranking algorithm for a query, and suggest spelling corrections. Find the names of people, places, and other entities in text using LingPipe and Gate. Categorize documents by topic using classifiers and build groups of self-organized documents using clustering algorithms from LingPipe. Create a Web crawler to scan the Web, Intranet, or desktop using Nutch. Track the sentiment of articles published on the Web with LingPipe.

This is the official guide and reference manual for

Subversion 1.6 - the popular open source revision control technology.

JAVA GUI WITH POSTGRESQL: A Practical Approach to Build Database Project for Students and Programmers

System Design, Modeling, and Simulation Using Ptolemy II

Introduction to Embedded Systems, Second Edition

JAVA Developer's Journal

Computerworld

Covers 18.04, 18.10, 19.04, and 19.10 Ubuntu Unleashed 2019 Edition is filled with unique and advanced information for everyone who wants to make the most of the Ubuntu Linux operating system. This new edition has been thoroughly updated, including two new chapters, by a long-time Ubuntu community leader to reflect the exciting new Ubuntu 18.04 LTS release, with forthcoming online updates for 18.10, 19.04, and 19.10 when they are released. Linux writer Matthew Helmke covers all you need to know about Ubuntu 18.04 LTS installation, configuration, productivity, multimedia, development, system administration, server operations, networking, virtualization,

security, DevOps, and more—including intermediate-to-advanced techniques you won't find in any other book. Helmke presents up-to-the-minute introductions to Ubuntu's key productivity and web development tools, programming languages, hardware support, and more. You'll find new or improved coverage of the Ubuntu desktop experience, common web servers and software stacks, containers like Docker and Kubernetes, as well as a wealth of systems administration information that is stable and valuable over many years. Configure and use the Ubuntu desktop Get started with multimedia and productivity applications, including LibreOffice Manage Linux services, users, and software packages Administer and run Ubuntu from the command line Automate tasks and use shell scripting Provide secure remote access and configure a secure VPN Manage kernels and modules Administer file, print, email, proxy, LDAP, DNS, and HTTP servers (Apache, Nginx, or alternatives) Learn about new options for managing large numbers of servers Work with databases (both SQL and the

newest NoSQL alternatives) Get started with virtualization and cloud deployment, including information about containers Learn the basics about popular programming languages including Python, PHP, Perl, and gain an introduction to new alternatives such as Go and Rust

In this book, cofounder and lead developer James Gardner brings you a comprehensive introduction to Pylons, the web framework that uses the best of Ruby, Python, and Perl and the emerging WSGI standard to provide structure and flexibility. You'll learn how to create your own Pylons-driven web site and attain the mastery of advanced Pylons features. You'll also learn how to stretch Pylons to its fullest ability, as well as share Gardner's unique insight and extensive experience in developing and deploying Pylons for a wide variety of situations.

This book is a definitive introduction to models of computation for the design of complex, heterogeneous systems. It has a particular focus on cyber-physical systems, which integrate computing, networking, and physical

dynamics. The book captures more than twenty years of experience in the Ptolemy Project at UC Berkeley, which pioneered many design, modeling, and simulation techniques that are now in widespread use. All of the methods covered in the book are realized in the open source Ptolemy II modeling framework and are available for experimentation through links provided in the book. The book is suitable for engineers, scientists, researchers, and managers who wish to understand the rich possibilities offered by modern modeling techniques. The goal of the book is to equip the reader with a breadth of experience that will help in understanding the role that such techniques can play in design.

"Addresses the evolution of database management, technologies and applications along with the progress and endeavors of new research areas."--P. xiii.

Seven Keys of Highly Successful Linux and Open Source Adoptions

Mastering Tomcat Development

Expert MySQL

Paradigm Shift

Oracle Database 12c

A Cyber-Physical Systems Approach

Business and medical professionals rely on large data sets to identify trends or other knowledge that can be gleaned from the collection of it. New technologies concentrate on data's management, but do not facilitate users' extraction of meaningful outcomes. Pattern and Data Analysis in Healthcare Settings investigates the approaches to shift computing from analysis on-demand to knowledge on-demand. By providing innovative tactics to apply data and pattern analysis, these practices are optimized into pragmatic sources of knowledge for healthcare professionals. This publication is an exhaustive source for policy makers, developers, business professionals, healthcare providers, and graduate students concerned with data retrieval and analysis.

In this book, you will learn how to build from scratch a PostgreSQL database management system using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. Gradually and step by step, you will be

taught how to utilize PostgreSQL in Java. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done.In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the second chapter, you will learn querying data from the postgresql using jdbc including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc,

calling postgresql stored function using jdbc, deleting data from a postgresql table using jdbc, and postgresql jdbc transaction. In the third chapter, you will study: Creating the initial three table projects in the school database: Teacher table, TClass table, and Subject table; Creating database configuration files; Creating a Java GUI for viewing and navigating the contents of each table; Creating a Java GUI for inserting and editing tables; and Creating a Java GUI to join and query the three tables. In the fourth chapter, you will learn: Creating the main form to connect all forms; Creating a project will add three more tables to the school database: the Student table, the Parent table, and Tuition table; Creating a Java GUI to view and navigate the contents of each table; Creating a Java GUI for editing, inserting, and deleting records in each table; Creating a Java GUI to join and query the three tables and all six. In the last chapter, you will study how to query the six tables. Finally, this book is hopefully useful and can

improve database programming skills for every Java/PostgreSQL programmer. Written by Oracle insiders, this indispensable guide distills an enormous amount of information about the Oracle Database into one compact volume. Ideal for novice and experienced DBAs, developers, managers, and users, Oracle Essentials walks you through technologies and features in Oracle's product line, including its architecture, data structures, networking, concurrency, and tuning. Complete with illustrations and helpful hints, this fifth edition provides a valuable one-stop overview of Oracle Database 12c, including an introduction to Oracle and cloud computing. Oracle Essentials provides the conceptual background you need to understand how Oracle truly works. Topics include: A complete overview of Oracle databases and data stores, and Fusion Middleware products and features Core concepts and structures in Oracle's architecture, including pluggable databases Oracle objects and the various datatypes Oracle supports System and database management, including Oracle Enterprise

Manager 12c Security options, basic auditing capabilities, and options for meeting compliance needs Performance characteristics of disk, memory, and CPU tuning Basic principles of multiuser concurrency Oracle's online transaction processing (OLTP) Data warehouses, Big Data, and Oracle's business intelligence tools Backup and recovery, and high availability and failover solutions

The CIO's Guide to Oracle Products and SolutionsCRC Press

Conference Papers : 11-12 December 2008

The Rise of Open Source Licensing

The Best Guide to Database Programming with Java GUI, PostgreSQL, and SQL Server

Covering 18.04, 18.10, 19.04

National Conference on Digitisation and Digital Preservation

Beginning Fedora Desktop

Beginning Fedora Desktop: Fedora 20 Edition is a complete guide to using the Fedora 20 Desktop Linux release as your daily driver for multimedia, productivity, social networking, the GNOME 3 desktop, administrative tasks, and more. Author and Linux expert Richard Petersen delves into the operating system as a whole and offers you a

complete treatment of Fedora 20 Desktop configuration and use. You'll discover how to install and update the Fedora 20 Desktop, learn which applications perform which functions, how to manage software, use of the GNOME 3 and KDE desktop configuration tools, useful shell commands, and both the Fedora administration and network tools. Get the most out of Fedora 20 Desktop -- including free Office suites, editors, e-book readers, music and video applications and codecs, email clients, Web browsers, FTP and BitTorrent clients, microblogging and IM applications -- with a copy of Beginning Fedora Desktop: Fedora 20 Edition at your side.

This step-by-step guide to explore database programming using Java is ideal for people with little or no programming experience. The goal of this concise book is not just to teach you Java, but to help you think like a programmer. Each brief chapter covers the material for one week of a college course to help you practice what you've learned. As you would expect, this book shows how to build from scratch two different databases: PostgreSQL and SQLite using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to

query statements to create databases, create tables, fill tables, and manipulate table contents is done.In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the second chapter, you will learn querying data from the postgresql using jdbc including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc, calling postgresql stored function using jdbc, deleting data from a postgresql table using jdbc, and postgresql jdbc transaction. In chapter three, you will create a PostgreSQL database, named School, and its tables. In chapter four, you will study: Creating the initial three table projects in the school database: Teacher table, TClass table, and Subject table; Creating database configuration files; Creating a Java GUI for viewing and navigating the contents of each table; Creating a Java GUI for inserting and editing tables; and Creating a Java GUI to join and query the three tables. In chapter five, you will learn: Creating the main form to connect all forms; Creating

a project will add three more tables to the school database: the Student table, the Parent table, and Tuition table; Creating a Java GUI to view and navigate the contents of each table; Creating a Java GUI for editing, inserting, and deleting records in each table; Creating a Java GUI to join and query the three tables and all six. In chapter six, you will study how to query the six tables. In chapter seven, you will be shown how to create SQLite database and tables with Java. In chapter eight, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. Digital image techniques to extract image features used in this chapted are grascaling, sharpening, invertering, blurring, dilation, erosion, closing, opening, vertical prewitt, horizontal prewitt, Laplacian, horizontal sobel, and vertical sobel. For readers, you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching. In chapter nine, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_ status, arrest_date, mother_name, address, telephone, and photo. In chapter ten, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key),

suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. All six fields (except keys) will have a BLOB data type, so that the image of the feature will be directly saved into this table. In chapter eleven, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In chapter twelve, you will add two tables: Victim and Case_File. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File has seven columns: case_file_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful and can improve database

programming skills for every Java/PostgreSL/SQLite pogrammer.

Describes the legal implications of open source and free software licensing and provides an explanation of what an open source software license actually is, and how to draft one for personal use.

This book is an attempt to establish in the readers the importance of creating interoperable data stores and writing rules for handling this data. It also covers extracts from a few project dissertations and a research funded project that the author had supervised.□ Describes the power of ontologies for better data management□ Provides an overview of knowledge engineering including ontology engineering, tools and techniques□ Provides sample development procedures for creating two domain ontologies.□ Depicts the utility of ontological representation in situation awareness□ Demonstrates recommendation engine for unconventional emergencies using a hybrid reasoning approach.□ The text explains how to make better utilization of resources when emergency strikesGraduates and undergraduates doing courses in artificial intelligence, semantic web and knowledge engineering will find this book beneficial.

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Understanding Open Source and Free Software Licensing

The Berkeley DB Book

Pattern and Data Analysis in Healthcare Settings
Learning SQL
Software Tools for the Professional Programmer

Small, special-purpose computing devices and high-end core Internet servers need fast, reliable database management. Berkeley DB is an embedded database that provides high-performance, scalable, transaction-protected and recoverable data management services to applications. Extremely portable, this library runs under almost all UNIX and Windows variants, as well as a number of embedded, real-time operating systems. Berkeley DB is the ultimate resource for the world's most widely deployed embedded database engine. This book will aid software architects and engineers, product managers, and systems and network administrators without the overhead imposed by other database products. Designed by programmers for programmers, this classic library style toolkit provides a broad base of functionality to application writers. This book will help you to make intelligent choices about when and how to use Berkeley DB to meet your needs. You can visit the Sleepycat website to get the latest errata for this book. NOTE: The first printing of this book contained an error in the table of contents that caused the page numbers to be off. This will be corrected in the second printing. If you have an earlier edition, you can download a pdf of the correct table of

contents that you can print out and use with your book. If you have any questions, please feel free to contact the editor of this book at stephanie.wall@newriders.com.
This book offers the straightforward, practical answers you need to help you do your job. This hands-on tutorial/reference/guide to PostgreSQL and SQL Server is not only perfect for students and beginners, but it also works for experienced developers who aren't getting the most from PostgreSQL and SQL Server. As you would expect, this book shows how to build from scratch two different databases: PostgreSQL and SQL Server using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In chapter one, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In chapter two, you will learn querying data from the postgresql using jdbc including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc, calling postgresql stored function using jdbc,

deleting data from a postgresql table using jdbc, and postgresql jdbc transaction. In chapter three, you will learn the basics of cryptography using Java. Here, you will learn how to write a Java program to count Hash, MAC (Message Authentication Code), store keys in a KeyStore, generate PrivateKey and PublicKey, encrypt / decrypt data, and generate and verify digital prints. You will also learn how to create and store salt passwords and verify them. In chapter four, you will create a PostgreSQL database, named Bank, and its tables. In chapter five, you will create a Login table. In this case, you will see how to create a Java GUI using NetBeans to implement it. In addition to the Login table, in this chapter you will also create a Client table. In the case of the Client table, you will learn how to generate and save public and private keys into a database. You will also learn how to encrypt / decrypt data and save the results into a database. In chapter six, you will create an Account table. This account table has the following ten fields: account_id (primary key), client_id (primarykey), account_number, account_date, account_type, plain_balance, cipher_balance, decipher_balance, digital_signature, and signature_verification. In this case, you will learn how to implement generating and verifying digital prints and storing the results into a database. In chapter seven, you create a table named Client_Data, which

has seven columns: client_data_id (primary key), account_id (primary_key), birth_date, address, mother_name, telephone, and photo_path. In chapter eight, you will be taught how to create a SQL Server database, named Crime, and its tables. In chapter nine, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. In chapter ten, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_ status, arrest_date, mother_name, address, telephone, and photo. In chapter eleven, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. In chapter twelve, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and

delete data in both tables. In chapter thirteen, you will add two tables: Victim and File_Case. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The File_Case has seven columns: file_case_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful and can improve database programming skills for every Java/PostgreSQL/SQL Server programmer.

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

Open Innovation describes an emergent model of innovation in which firms draw on research and development that may lie outside their own boundaries. In some cases, such as open source software, this research and development can take place in a non-proprietary manner. Henry Chesbrough and his

collaborators investigate this phenomenon, linking the practice of innovation to the established body of innovation research, showing what's new and what's familiar in the process. Offering theoretical explanations for the use (and limits) of open innovation, the book examines the applicability of the concept, implications for the boundaries of firms, the potential of open innovation to prove successful, and implications for intellectual property policies and practices. The book will be key reading for academics, researchers, and graduate students of innovation and technology management.

Oracle Essentials

Encyclopedia of Database Technologies and Applications

Ajax in Oracle JDeveloper

Documentation from the Source

POSTGRESQL FOR JAVA GUI: Database, Cryptography, and Image Processing

Lucene, LingPipe, and Gate

プログラミングの基本技から超難問まで、34の分類で目的からすぐに探し出せる。「Eclipse」の操作方法も徹底的に解説。

Asynchronous JavaScript and XML (Ajax) is a web technique used to transfer data between a browser and server asynchronously without posting the web page to the server. "Asynchronously" implies that the processing of the web page continues while the Ajax request is sent to the server and a response is received from the server. The web page, or section(s) of the web page, is refreshed with the Ajax response without reposting the web page. Ajax has the following

advantages over non-Ajax web applications. - Reduced response time and reduced server load, as the complete web page is not reposted. - Reduced bandwidth of web applications as only data is transferred and the HTML format is applied in the browser. - Separation of data, format and style. The book covers web search and RSS Feed with Ajax as well as form validation with Ajax frameworks for Java, JSP, JSF, and PHP. It discusses using Ajax in Oracle JDeveloper and is IDE based. JDeveloper has the following advantages over Eclipse IDE. - JDeveloper 11g provides an integrated JavaScript Editor for Ajax/Web development. - It also provides a PHP extension. - JDeveloper has a built-in support for JSF and for JDBC.

In this book, you will learn how to build from scratch a criminal records management database system using Java/PostgreSQL. All Java code for digital image processing in this book is Native Java. Intentionally not to rely on external libraries, so that readers know in detail the process of extracting digital images from scratch in Java. There are only three external libraries used in this book: Connector / J to facilitate Java to MySQL connections, JCalendar to display calendar controls, and JFreeChart to display graphics. Digital image techniques to extract image features used in this book are grascaling, sharpening, invertering, blurring, dilation, erosion, closing, opening, vertical prewitt, horizontal prewitt, Laplacian, horizontal sobel, and vertical sobel. For readers, you can develop it to store other advanced image features based on

descriptors such as SIFT and others for developing descriptor based matching. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done.In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the second chapter, you will learn querying data from the postgresql using jdbc including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc, calling postgresql stored function using jdbc, deleting data from a postgresql table using jdbc, and postgresql jdbc transaction. In third chapter, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. In the fourth chapter, you will be taught how to create Crime database and its tables. In the fifth chapter, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary

key), suspect_name, birth_date, case_date, report_date, suspect_ status, arrest_date, mother_name, address, telephone, and photo. In the sixth chapter, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. All six fields (except keys) will have a BLOB data type, so that the image of the feature will be directly saved into this table. In the seventh chapter, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In the eigthth chapter, you will add two tables: Victim and File_Case. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The File_Case has seven columns: file_case_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also

design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful for you.

This comprehensive reference guide offers useful pointers for advanced use of SQL and describes the bugs and workarounds involved in compiling MySQL for every system.

Subversion 1.6 Official Guide

C/C++ Users Journal

Master SQL Fundamentals

The CIO's Guide to Oracle Products and Solutions

Understanding Semantics-Based Decision Support

Readings in Database Systems

An introduction to the engineering principles of embedded systems, with a focus on modeling, design, and analysis of cyber-physical systems. The most visible use of computers and software is processing information for human consumption. The vast majority of computers in use, however, are much less visible. They run the engine, brakes, seatbelts, airbag, and audio system in your car. They digitally encode your voice and construct a radio signal to send it from your cell phone to a base station. They command robots on a factory floor, power generation in a power plant, processes in a chemical plant, and traffic lights in a city. These less visible computers are called embedded systems, and the software they run is called embedded software. The

principal challenges in designing and analyzing embedded systems stem from their interaction with physical processes. This book takes a cyber-physical approach to embedded systems, introducing the engineering concepts underlying embedded systems as a technology and as a subject of study. The focus is on modeling, design, and analysis of cyber-physical systems, which integrate computation, networking, and physical processes. The second edition offers two new chapters, several new exercises, and other improvements. The book can be used as a textbook at the advanced undergraduate or introductory graduate level and as a professional reference for practicing engineers and computer scientists. Readers should have some familiarity with machine structures, computer programming, basic discrete mathematics and algorithms, and signals and systems.

A hands-on guide to leveraging NoSQL databases NoSQL databases are an efficient and powerful tool for storing and manipulating vast quantities of data. Most NoSQL databases scale well as data grows. In addition, they are often malleable and flexible enough to accommodate semi-structured and sparse data sets. This comprehensive hands-on guide presents

fundamental concepts and practical solutions for getting you ready to use NoSQL databases. Expert author Shashank Tiwari begins with a helpful introduction on the subject of NoSQL, explains its characteristics and typical uses, and looks at where it fits in the application stack. Unique insights help you choose which NoSQL solutions are best for solving your specific data storage needs. Professional NoSQL: Demystifies the concepts that relate to NoSQL databases, including column-family oriented stores, key/value databases, and document databases. Delves into installing and configuring a number of NoSQL products and the Hadoop family of products. Explains ways of storing, accessing, and querying data in NoSQL databases through examples that use MongoDB, HBase, Cassandra, Redis, CouchDB, Google App Engine Datastore and more. Looks at architecture and internals. Provides guidelines for optimal usage, performance tuning, and scalable configurations. Presents a number of tools and utilities relating to NoSQL, distributed platforms, and scalable processing, including Hive, Pig, RRDtool, Nagios, and more.

Written by experienced Oracle insiders, this essential guide distills a vast amount of information into an easy-to-read volume that

covers every aspect of the Oracle database. Readers of all technical levels will learn about Oracle's features and technologies, including the product line, architecture, data structures, networking, concurrency, tuning and much more. Augmented with illustrations and helpful hints, the fifth edition of Oracle Essentials offers a valuable one-stop overview of Oracle Database 12c, Oracle's newest database release. More comprehensible than huge complete references, and more detailed than most primers, this book gives current Oracle users the conceptual background they need to understand how the Oracle database truly works. For those new to Oracle, this all-in-one guide provides an essential introduction that will get them up to speed.

Learn how to use Tomcat to quickly build more sophisticated Web applications This comprehensive introduction to developing complex Web applications using Tomcat and related Apache Jakarta technologies examines everything you need to know about Tomcat 4—the popular, award-winning server for implementing and deploying servlets and JavaServer Pages. Tomcat helps developers create dynamic Web content without the problems associated with other methods, like CGI scripts. Author Peter Harrison has written the first book to cover

Tomcat from a developer's perspective. He shows you how to use Tomcat by itself as well as with related Apache Jakarta technologies to develop dynamic Web applications, and you'll also learn techniques for improving your programming productivity. This practical, guide is packed with source code and examples of real-world Web applications. Plus, you'll discover other exciting features of Tomcat, including: A code-intensive guide to building Web applications that run on Tomcat Details on using other Apache Jakarta technologies-including Struts, Taglibs, Velocity, and CVS-with Tomcat to form a comprehensive Java Web development process Complete guidelines for installing, configuring, and administering Tomcat, including coverage of the new Manager application and Web application deployment process The companion Web site contains: All source code from the book Working demonstrations Links to additional resources

A Challenge to the Use of Intellectual Property in the Software Industry

Professional NoSQL

MySQL Reference Manual

Berkeley DB

Ubuntu Unleashed 2019 Edition

Open Innovation

Describes the basic concepts of version control, covering such topics as

branching and merging, repository and server setup, and configuring runtime options.

From operating systems to the cloud, Oracle ' s products and services are everywhere, and it has the market share to prove it. Given the share diversity of the Oracle product line, and the level of complexity of integration, management can be quite a daunting task. The CIO's Guide to Oracle Products and Solutions is the go-to guide for all things Oracle. It provides management-level guidance on how to successfully navigate and manage the full range of Oracle products. The book presents management best practices and user/developer lessons learned in the use of Oracle products and services. Supplying both conceptual and technical views, the text focuses on what CIOs need to do to orient, or reorient, their organization toward the use of Oracle products and services. It describes how to develop a strategic framework for the use of these products and services rather than the specific product or service itself. This strategic framework will help you to prepare, educate, keep up with change, mitigate risk, and implement with the confidence needed to succeed. Providing an overview of the suite of Oracle technologies and solutions, the book covers the heart of the Oracle products set, including Oracle analytics, enterprise performance management, Oracle cloud, data management, application development, social business, and fusion. It examines compliance and security issues and includes metrics to help you evaluate potential solutions. The book also provides readers with access to a set of helpful resources on the book ' s page at www.crcpress.com, including cloud procurement best practices, cloud migration tips, a sample project procurement plan template, and various glossaries.

Expert MySQL is the leading reference for learning, understanding, and extending the MySQL server. It unlocks the full promise of open source by showing how to modify the code, create your own storage engine, build your own authentication plugins, and even add your own functions and commands to the SQL language. No other book provides the level of detail or the extensive examples of the inner

workings of MySQL that have taken engineers years to master. Expert MySQL is a must have book for all systems integrators, engineers, and software developers working with the MySQL server code. Expert MySQL is also a wealth of information on key aspects of MySQL internals. You ' ll learn about internal query representation, how the optimizer creates execution plans, and how to exert control over those plans for optimal performance in your environment. You'll even learn to build your own query optimizer, giving insight that can help you understand and resolve tough performance problems. High-availability and replication are also covered, making Expert MySQL a must-have book for anyone doing high-end work involving MySQL. Shows how to customize MySQL and its storage and authentication engines Provides in-depth knowledge of internals for use in query tuning and performance troubleshooting Covers high-end features such as high-availability and replication

Updated for the latest database management systems -- including MySQL 6.0, Oracle 11g, and Microsoft's SQL Server 2008 -- this introductory guide will get you up and running with SQL quickly. Whether you need to write database applications, perform administrative tasks, or generate reports, Learning SQL, Second Edition, will help you easily master all the SQL fundamentals. Each chapter presents a self-contained lesson on a key SQL concept or technique, with numerous illustrations and annotated examples. Exercises at the end of each chapter let you practice the skills you learn. With this book, you will: Move quickly through SQL basics and learn several advanced features Use SQL data statements to generate, manipulate, and retrieve data Create database objects, such as tables, indexes, and constraints, using SQL schema statements Learn how data sets interact with queries, and understand the importance of subqueries Convert and manipulate data with SQL's built-in functions, and use conditional logic in data statements Knowledge of SQL is a must for interacting with data. With Learning SQL, you'll quickly learn how to put the power and flexibility of this language to work.

POSTGRESQL FOR JAVA GUI: Database and Image Processing

The Definitive Guide to Pylons
Version Control with Subversion
Researching a New Paradigm
Software Development
Fedora 20 Edition

The latest edition of a popular text and reference on database research, with substantial new material and revision; covers classical literature and recent hot topics. Lessons from database research have been applied in academic fields ranging from bioinformatics to next-generation Internet architecture and in industrial uses including Web-based e-commerce and search engines. The core ideas in the field have become increasingly influential. This text provides both students and professionals with a grounding in database research and a technical context for understanding recent innovations in the field. The readings included treat the most important issues in the database area--the basic material for any DBMS professional. This fourth edition has been substantially updated and revised, with 21 of the 48 papers new to the edition, four of them published for the first time. Many of the sections have been newly organized, and each section includes a new or substantially revised introduction that discusses the context, motivation, and controversies in a particular area, placing it in the broader perspective of database research. Two introductory articles, never before published, provide an organized, current introduction to basic knowledge of the field; one discusses the history of data models and query languages and the other offers an architectural overview of a database system. The

remaining articles range from the classical literature on database research to treatments of current hot topics, including a paper on search engine architecture and a paper on application servers, both written expressly for this edition. The result is a collection of papers that are seminal and also accessible to a reader who has a basic familiarity with database systems.

Java In Action: An Excellent Guide to Explore JDBC And Database Applications

Dr. Dobb's Journal

Building Search Applications