

Artemis Fowl The Opal Deception

While preparing to steal a famous Impressionist painting from a German bank, Artemis Fowl has no idea that Opal Koboi has escaped from jail, leaving only Captain Holly Short of the LEPrechon fairy police to save Artemis before Opal seeks revenge on him.

Criminal mastermind Artemis Fowl has summoned an elite group of fairies to Iceland. But when he presents his invention to save the world from global warming, he seems different. Something terrible has happened to him. Artemis Fowl has become nice.

After his last run-in with the fairies, Artemis Fowl's mind was wiped of memories of the world belowground and any goodness grudgingly learned is now gone with the young genius reverting to his criminal lifestyle.

Is this Armageddon time for Artemis Fowl? Opal Koboi, power-crazed pixie, is plotting to exterminate mankind and become fairy queen. If she succeeds, the spirits of long-dead fairy warriors will rise from the earth, inhabit the nearest available bodies and wreak mass destruction. But what happens if those nearest bodies include crows, or deer, or badgers - or two curious little boys by the names of Myles and Beckett Fowl? Yes, it's true. Criminal mastermind Artemis Fowl's four-year-old brothers could be involved in destroying the human race. Can Artemis and Captain Holly Short of the Lower Elements Police stop Opal and prevent the end of the world? 'Fast-paced, tongue in check . . . laugh-out-loud.' Sunday Times Enter Artemis's wicked world at www.artemisfowl.co.uk

The Opal Deception. vol. 4

Artemis Fowl Boxed Set - Artemis Fowl 5-book boxed set

Artemis Fowl 4: the Opal Deception

The Opal Deception

When Artemis Fowl's mother contracts a life-threatening illness, his world is turned upside down. The only hope for a cure lies in the brain fluid of the silky sifaka lemur. Unfortunately, the animal is extinct due to a heartless bargain Artemis himself made as a younger boy. Though the odds are stacked against him, Artemis is not willing to give up. With the help of his fairy friends, the young genius travels back in time to save the lemur and bring it back to the present. But to do so, Artemis will have to defeat a maniacal poacher, who has set his sights on new prey: Holly Short. The rules of time travel are far from simple, but to save his mother, Artemis will have to break them all...and outsmart his most cunning adversary yet: Artemis Fowl, age ten.

When Sam visits Zara and Ben and their great-uncle, the quirky inventor Professor Ampersand, he never expects to embark on a fantastical adventure. But when Professor Ampersand and his group of professor friends are kidnapped by the evil Professor Murdo, it's up to Sam, Zara, and Ben to save them. They have only three days in which to journey to an icy, desolate land and uncover Murdo's sinister plot. Only then can they save the professors— and the fate of the whole world.

Artemis Fowl's greatest enemy, the evil pixie Opal Koboi, has escaped—and she's out for revenge. Her plan to start a war between the humans and fairies is nearing completion and once again Artemis is caught in the crosshairs. Only this time he has no memory at all of his fairy friend, Captain Holly Short, or her world deep underground. To survive Opal's master plan, Artemis will have to reconnect with Holly and with his own memories. But will even Artemis's keen intellect be enough to outsmart this pixie villain, or has the boy genius finally met his match?

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The Artemis Fowl Files

Artemis Fowl: Time Paradox, The (new cover)

Artemis Fowl the Opal Deception

Artemis Fowl is the twelve-year-old child genius and most powerful criminal mastermind in history! This eBook bundle includes the first four titles in the compelling Artemis Fowl series by Eoin Colfer: Artemis Fowl, The Arctic Incident, The Eternity Code, and The Opal Deception. Artemis Fowl is public enemy number one, but will anyone ever stop him?

For use in schools and libraries only. In his second adventure, Artemis is at boarding school in Ireland, when he suddenly receives an urgent video e-mail from Russia. In it is a plea from a man who has been kidnapped by the Russian mafia, a man Artemis had thought he would see never again, his beloved father.

Someone has been supplying Class A illegal human power sources to the goblins. Captain Holly Short of the LEPrecon Unit is sure that her arch-enemy, thirteen-year-old Artemis Fowl, is responsible. But is he? Artemis has his own problems to deal with: his father is being held to ransom and only a miracle will save him. Maybe this time a brilliant plan just won't be enough. Maybe this time Artemis needs help...

Artemis Fowl's mind has been wiped of memories of the world belowground, and he has reverted to his criminal lifestyle. Nevertheless, Artemis, Holly and their friends must foil the evil pixie Opal Koboi's plans for world domination.

Lost Colony, The (Artemis Fowl, Book 5)

Artemis Fowl: Books 1-4

The Graphic Novel

Opal Deception, The (Artemis Fowl, Book 4)

Riley, a teen orphan boy living in Victorian London, has had the misfortune of being apprenticed to Albert Garrick, an illusionist who has fallen on difficult times and now uses his unique conjuring skills to gain access to victims' dwellings. On one such escapade, Garrick brings his reluctant apprentice along and urges him to commit his first killing. Riley is saved from having to commit the grisly act when the intended victim turns out to be a scientist from the future, part of the FBI's Witness Anonymous Relocation Program (WARP) Riley is unwittingly transported via wormhole to modern day London, followed closely by Garrick. In modern London, Riley is helped by Chevron Savano, a nineteen-year-old FBI agent sent to London as punishment after a disastrous undercover, anti-terrorist operation in Los Angeles. Together Riley and Chevie must evade Garrick, who has been fundamentally altered by his trip through the wormhole. Garrick is now not only evil, but he also possesses all of the scientist's knowledge. He is determined to track Riley down and use the timekey in Chevie's possession to make his way back to Victorian London where he can literally change the world.

The hilarious debut novel from one of the world's favourite children's authors. Benny Shaw, a young sporting fanatic, is forced to leave his beloved Wexford, home of all his heroes, and move with his family to Tunisia! How will he survive in a place like this? Then he teams up with Omar, and a madcap friendship between the two boys leads to trouble, crazy escapades, a unique way of communicating, and heartbreaking challenges.

For use in schools and libraries only. While preparing to steal a famous Impressionist painting from a German bank, Artemis Fowl has no idea that Opal Koboi has escaped from jail, leaving only Captain Holly Short to save Artemis before Opal seeks revenge on him.

This title is optimised for colour devices. Evil pixie, Opal Koboi, is back and she's more dangerous than ever. This time she doesn't just want power over the fairy People - this time she wants the humans too. Captain Holly Short is the only fairy with a hope of stopping her, but as Holly knows, it takes one genius criminal mastermind to fight another. But the 14-year-old genius that Holly is thinking of doesn't even remember that fairies exist. How is she going to convince Artemis Fowl to help her stop Opal? Gold usually does the trick, and this time is should be no different. Or is Artemis changing?

Artemis Fowl and the Opal Deception

Artemis Fowl: The Opal Deception Graphic Novel

The Opal Deception (Artemis Fowl, Book 4)

ARTEMIS FOWL COLLECTION

The final thrilling Artemis Fowl adventure in Eoin Colfer’s globally bestselling series. Let the misadventure begin - for the last time.The thrilling climax to this globally bestselling series - but will it all end happily ever after?Praise for Eoin Colfer:'A master storyteller' - Julia Eccleshare'One of the best comic voices in contemporary children’s fiction’ - Guardian'Folklore, fantasy and high-tech wizardry... Hugely entertaining' - ObserverEoin Colfer was born and raised in the south-east of Ireland. Artemis Fowl, his first book featuring the young anti-hero, was an immediate international bestseller and won several prestigious awards. It was followed by The Arctic Incident, The Eternity Code, The Opal Deception and The Lost Colony.

Artemis Fowl's memories of the fairy race have been wiped, and his one fairy ally, Captain Holly Short, is on the run. He needs his memory back--and fast--because a power-crazed pixie is out for revenge, scheming to overthrow the Lower Elements Police. With Holly gone, Artemis is depending on a flatulent dwarf.

Things are about to explode. . .

When Artemis Fowl goes to Berlin to steal a painting, he is confronted by Opal Koboi, a fairy who might be good enough to outwit him.

Mulch Diggums, a dwarf on the run from the Lower Elements Police, is trying to get his hands on the priceless Fei Fei tiara. But stealing it seems too easy. That's because it is too easy. Artemis Fowl, the legendary 12-year-old criminal mastermind, has set him up. He needs Mulch's help.

Seven Professors of the Far North

Artemis Fowl and the Last Guardian

Artemis Fowl, the Arctic Incident, the Eternity Code, the Opal Deception... , the Lost Colony, the Time Paradox, the Atlantis

The Whispering Road

Tony Stark is known throughout the world as many things:billionaire, inventor, Avenger. But mainly for being the Invincible Iron Man. Just when Tony is about to add his pizzazz to an international eco-summit in Ireland, someone close to him forces him to question his role in making the world a more dangerous place with his high-techweaponry. But Stark doesn't have much time to reflect before an old enemy presents him with an even greater challenge: the assassination of all the eco-ministers, and Iron Man himself. Just how invincible Iron Man is when he is stripped of everything remains to be seen in this breathless adventure by the best-selling author of Artemis Fowl.

After his last run-in with the fairies, Artemis Fowl's mind was wiped of memories of the world belowground and any goodness grudgingly learned is now gone, with the young genius reverting to his criminal lifestyle.

A moving and powerful story about brother and sister, Joe and Annie, who flee from a pitiful existence as servants. They embark on a tough and perilous journey to Manchester in search of their mother who was forced to leave them at the workhouse when they were very young. Their future is tainted by the horrors of their past and as Annie is increasingly troubled by spirits, Joe is forced to make a tough decision. Driven by the lust for freedom, he sells Annie to a fair owner who plans to use her as a medium, and sets about creating a new identity for himself on the streets of Manchester. But the voices of the past won't leave Joe alone and ultimately he finds himself gravitating back to Annie and their original quest to discover the whereabouts of their mother.

Artemis Fowl and the Opal DeceptionPenguin UK

A Book about Feeling Lazy

The Supernaturalist

Artemis Fowl: The Graphic Novel

Artemis Fowl and the Atlantis Complex

After his last run-in with the fairies, Artemis had his mind wiped of his memories of the world below ground. But they have not forgotten about him. Once again, he must stop the human and fairy worlds from colliding - only this time, Artemis faces an enemy who may have finally outsmarted him.

Now available in a gorgeous paperback box set--the first five books in the blockbuster best-selling Artemis Fowl series, starring everyone's favorite criminal mastermind. An ingenious gift indeed Artemis Fowl Twelve-year-old Artemis Fowl is a millionaire, a genius—and, above all, a criminal mastermind. But even Artemis doesn't know what he's taken on when he kidnaps a fairy, Captain Holly Short of the LEPrecon Unit. Artemis Fowl: The Arctic Incident Artemis receives an urgent e-mail from Russia. In it is a plea from a man who has been kidnapped by the Russian Mafia: his father. Now, instead of battling the fairies, Artemis must join forces with them if he wants to save one of the few people in the world he loves. Artemis Fowl: The Eternity Code Artemis is going straight—as soon as he pulls off the most brilliant feat of his criminal career. But the plan goes terribly wrong when his loyal bodyguard and friend Butler is mortally injured. It's going to take a miracle to save Butler, and Artemis's luck may have just run out.... Artemis Fowl: The Opal Deception Artemis is in Munich preparing to steal a famously well-guarded painting. Little does he know that his every move is being watched by his cunning old rival, Opal Koboi, who plans to destroy Artemis by turning his own genius against him. Artemis Fowl: The Lost Colony There's only one human who can help the fairies and protect the world from the demons beginning to materialize on Earth--Artemis Fowl. Or is he? It seems someone else has unlocked the secrets to the fairy world. And she is just twelve years old...

Fletcher Moon has never been like other kids. For one thing, he has had to suffer the humiliating nickname "Half Moon" because of his short stature. But the real reason Fletcher is different is that ever since he was a baby, he's had a nose for sniffing out mysteries. And after graduating at the top of his Internet class, he is officially certified as the youngest detective in the world.

In 2001, audiences first met and fell in love with a twelve-year-old criminal mastermind named Artemis Fowl. Since then, the eight-book series about his adventures has sold over twenty-five million copies throughout the world. To coincide with the major motion picture coming from the Walt Disney Studios in August 2019, here is an all-new graphic novel adaptation of the book with crisp, accessible storytelling and clear, cinematic perspectives. Readers of all ages can now follow the siege at Fowl Manor between Artemis and the fairies in action-packed, full-color panels.

Iron Man: The Gauntlet

The Graphic Novel. The opal deception

The Seventh Dwarf

Artemis Fowl The Opal Deception Graphic Novel

Twelve-year-old villain, Artemis Fowl, is the most ingenious criminal mastermind in history. His bold and daring plan is to hold a leprechaun to ransom; but he's taking on more than a bunch of fairies when he kidnaps Captain Holly Short of the Lep-Recon (lower elements police reconnaissance unit).

An action-packed new series set in the mysterious, dangerous Bronze Age Young Hylas--goatherd, Outsider, thief--is hunted by powerful warriors who want him dead and have kidnapped his sister. Hylas is forced to flee his home, but not before a mysterious stranger gives him a bronze dagger. While on the run, Hylas must use his skill and wits to survive a shipwreck and a great white shark attack. Priestess. Together with Pirra, the dolphin, and the valuable bronze sword, Hylas fights to discover why he's being hunted and find his sister before the warriors find them.

Artemis Fowl: Opal Deception, The

The adaptation of his genre-busting, award-winning Artemis Fowl series has been a labour of love for lifelong graphic novel fan Eoin Colfer, and Andrew Donkin. Art by Giovanni Rigano and colour by Paolo Lamanna. Evil pixie, Opal Koboi, is back and she's more dangerous than ever. This time she doesn't just want power over the fairy People - this time she wants the humans too. Captain Holly Short takes one genius criminal mastermind to fight another. But the 14-year-old genius that Holly is thinking of doesn't even remember that fairies exist. How is she going to convince Artemis Fowl to help her stop Opal? Gold usually does the trick, and this time is should be no different. Or is Artemis changing?

La Venganza De Opal

Benny and Omar

WARP Book 1: The Reluctant Assassin

The Arctic Incident

Ten thousand years ago, humans and fairies fought a great battle for the magical island of Ireland. When it became clear to the fairy families that they could never win, they decided to move their civilization underground and keep themselves hidden from the humans. All the fairy families agreed on this, except the 8th family, the demons. The demons, until they had regrouped and were ready to wage war on the humans once more. However the time spell went wrong, and the island of Hybras was catapulted into Limbo, where it has remained for ten thousand years.

In the future, in a place called Satellite City, fourteen-year-old Cosmo Hill enters the world, unwanted by his parents. He's sent to the Clarissa Frayne Institute for Parentally Challenged Boys, Freight class. At Clarissa Frayne, the boys are put to work by the state, testing highly dangerous products. At the end of most days, they are covered in dangerous products. Cosmo doesn't escape, he will die at this so-called orphanage. When the moment finally comes, Cosmo seizes his chance and breaks out with the help of the Supernaturalists, a motley crew of kids who all have the same special ability as Cosmo-they can see supernatural Parasites, creatures that feed on the life force of humans.

Artemis Fowl and the Opal Deception is the fourth phenomenal book in the legendary Artemis Fowl series by Eoin Colfer.Arch-Criminal Artemis Fowl's mind has been wiped. Now someone wants him dead.Artemis Fowl is the only boy ever to have discovered an armed and dangerous fairy race living below ground. He just can't remember any of it because a power-crazed pixie is out for revenge, secretly scheming to overthrow the Lower Elements Police. If only Artemis's one fairy ally, Captain Holly Short, wasn't on the run. Everyone is depending on him. And with Holly gone, Artemis is depending on a flatulent dwarf. Things are about to explode . . . 'Hugely satisfying - not to be missed.' 'Witty' - The Telegraph'Fast, funny and very exciting' - Daily Mail ***Artemis Fowl was winner of the WHSmith Children's Book of the Year Award and Children's Book of the Year at the Children's Book Awards. Shortlisted for the Whitbread Children's Book of the Year Award.*****Enter Artemis's wicked world at www.artemisfowl.co.uk*****Eoin Colfer's debut novel from one of the world's favourite children's authors. Benny Shaw, a young sporting fanatic, is forced to leave his beloved Wexford, home of all his heroes, and move with his family to Tunisia! How will he survive in a place like this? Then he teams up with Omar, and a madcap friendship between the two boys leads to trouble, crazy escapades, a unique way of communicating, and heartbreaking challenges.

The Artemis Fowl Files is comprised of two original stories: "LEPrecon": the story of Fairy Police Captain Holly Short's move from Traffic to Recon following her initiation into the Fairy Police; and "The Seventh Dwarf", featuring Mulch, Butler, and Artemis himself.

Artemis Fowl The Opal Deception

Behaviour Matters: Sloth Gets Busy

Half Moon Investigations

The Eternity Code

This funny, charming story is the perfect way to introduce young children to the idea of being involved and the importance of helping others and being responsible. Also included are suggestions for activities and ideas to talk through together to help children understand their behaviour. Sloth is very lazy. He just can't be bothered to clean up after himself or help out at home. At school, he is too lazy to take care with his work or join in with games. Can Sloth learn that helping others and being busy can be fun? The Behaviour Matters series of picture books provide a gentle means of discussing emotions, boosting self-esteem and reinforcing good behaviour. Supports the Personal, Social and Emotional Development Area of Learning in the Early Years Foundation Stage, and is also suitable for use with children in KS1 and can be used to discuss values. Suitable for children under 5.

Twelve-year-old Artemis is a millionaire, a genius-and above all, a criminal mastermind. But Artemis doesn't know what he's taken on when he kidnaps a fairy, Captain Holly Short of the LEPrecon Unit. These aren't the fairies of the bedtime stories-they're dangerous!

Gods and Warriors

Artemis Fowl