

Applied Combinatorics 6th Tucker Solutions

This book is an introduction to combinatorial mathematics, also known as combinatorics. The book focuses especially but not exclusively on the part of combinatorics that mathematicians refer to as "counting." The book consist almost entirely of problems. Some of the problems are designed to lead you to think about a concept, others are designed to help you figure out a concept and state a theorem about it, while still others ask you to prove the theorem. Other problems give you a chance to use a theorem you have proved. From time to time there is a discussion that pulls together some of the things you have learned or introduces a new idea for you to work with. Many of the problems are designed to build up your intuition for how combinatorial mathematics works. Above all, this book is dedicated to the principle that doing mathematics is fun. As long as you know that some of the problems are going to require more than one attempt before you hit on the main idea, you can relax and enjoy your successes, knowing that as you work more and more problems and share more and more ideas, problems that seemed intractable at first become a source of satisfaction later on. This book is released under an open source licence and is available in electronic form for free at <http://bgart.openmathbooks.org/>.

This book in its Second Edition is a useful, attractive introduction to basic counting techniques for upper secondary to undergraduate students, as well as teachers. Younger students and lay people who appreciate mathematics, not to mention avid puzzle solvers, will also find the book interesting. The various problems and applications here are good for building up proficiency in counting. They are also useful for honing basic skills and techniques in general problem solving. Many of the problems avoid routine and the diligent reader will often discover more than one way of solving a particular problem, which is indeed an important awareness in problem solving. The book thus helps to give students an early start to learning problem-solving heuristics and thinking skills. New chapters originally from a supplementary book have been added in this edition to substantially increase the coverage of counting techniques. The new chapters include the Principle of Inclusion and Exclusion, the Pigeonhole Principle, Recurrence Relations, the Stirling Numbers and the Catalan Numbers. A number of new problems have also been added to this edition.

*A complete, highly accessible introduction to one of today's mostexciting areas of applied mathematics One of the youngest, most vital areas of applied mathematics.combinatorial optimization integrates techniques fromcombinatorics, linear programming, and the theory of algorithms.Because of its success in solving difficult problems in areas fromtelecommunications to VLSI, from product distribution to airlinecrew scheduling, the field has seen a ground swell of activity overthe past decade. Combinatorial Optimization is an ideal introduction to thismathematical discipline for advanced undergraduates and graduatesstudents of discrete mathematics, computer science, and operationsresearch. Written by a team of recognized experts, the text offersa thorough, highly accessible treatment of both classical conceptsand recent results. The topics include: * Network flow problems * Optimal matching * Integrality of polyhedra * Matroids * NP-completeness Featuring logical and consistent exposition, clear explanations ofbasic and advanced concepts, many real-world examples, and helpful,skill-building exercises, Combinatorial Optimization is certain tobecome the standard text in the field for many years to come.*

This unique book on ordinary differential equations addresses practical issues of composing and solving differential equations by demonstrating the detailed solutions of more than 1,000 examples. The initial draft was used to teach more than 10,000 advanced undergraduate students in engineering, physics, economics, as well as applied mathematics. It is a good source for students to learn problem-solving skills and for educators to find problems for homework assignments and tests. The 2nd edition, with at least 100 more examples and five added subsections, has been restructured to flow more pedagogically.

Combinatorics And Graph Theory (As Per U.P.T.U. Syllabus)

An Approach to Olympiad Problems

Basic Combinatorics

A Gentle Introduction to Optimization

A Visual Approach

The book is an introductory textbook mainly for students of computer science and mathematics. Our guiding phrase is "what every theoretical computer scientist should know about linear programming". A major focus is on applications of linear programming, both in practice and in theory. The book is concise, but at the same time, the main results are covered with complete proofs and in sufficient detail, ready for presentation in class. The book does not require more prerequisites than basic linear algebra, which is summarized in an appendix. One of its main goals is to help the reader to see linear programming "behind the scenes".

This book eases students into the rigors of university mathematics. The emphasis is on understanding and constructing proofs and writing clear mathematics. The author achieves this by exploring set theory, combinatorics, and number theory, topics that include many fundamental ideas and may not be a part of a young mathematician's toolkit. This material illustrates how familiar ideas can be formulated rigorously, provides examples demonstrating a wide range of basic methods of proof, and includes some of the all-time-great classic proofs. The book presents mathematics as a continually developing subject. Material meeting the needs of readers from a wide range of backgrounds is included. The over 250 problems include questions to interest and challenge the most able student but also plenty of routine exercises to help familiarize the reader with the basic ideas.

Because of its inherent simplicity, graph theory has a wide range of applications in engineering, and in physical sciences. It has of course uses in social sciences, in linguistics and in numerous other areas. In fact, a graph can be used to represent almost any physical situation involving discrete objects and the relationship among them. Now with the solutions to engineering and other problems becoming so complex leading to larger graphs, it is virtually difficult to analyze without the use of computers. This book is recommended in IIT Kharagpur, West Bengal for B.Tech Computer Science, NIT Arunachal Pradesh, NIT Nagaland, NIT Agartala, NIT Silchar, Gauhati University, Dibrugarh University, North Eastern Regional Institute of Management, Assam Engineering College, West Bengal University of Technology (WBUT) for B.Tech, M.Tech Computer Science, University of Burdwan, West Bengal for B.Tech. Computer Science, Jadavpur University, West Bengal for M.Sc. Computer Science, Kalyani College of Engineering, West Bengal for B.Tech. Computer Science. Key Features: This book provides a rigorous yet informal treatment of graph theory with an emphasis on computational aspects of graph theory and graph-theoretic algorithms. Numerous applications to actual engineering problems are incorporated with software design and optimization topics.

These notes were first used in an introductory course team taught by the authors at Appalachian State University to advanced undergraduates and beginning graduates. The text was written with four pedagogical goals in mind: offer a variety of topics in one course, get to the main themes and tools as efficiently as possible, show the relationships between the different topics, and include recent results to convince students that mathematics is a living discipline.

Discrete and Computational Geometry

Political Game Theory

Topology

Theory of Linear and Integer Programming

Lessons in Play

This is a textbook for an introductory combinatorics course lasting one or two semesters. An extensive list of problems, ranging from routine exercises to research questions, is included. In each section, there are also exercises that contain material not explicitly discussed in the preceding text, so as to provide instructors with extra choices if they want to shift the emphasis of their course. Just as with the first three editions, the new edition walks the reader through the classic parts of combinatorial enumeration and graph theory, while also discussing some recent progress in the area: on the one hand, providing material that will help students learn the basic techniques, and on the other hand, showing that some questions at the forefront of research are comprehensible and accessible to the talented and hardworking undergraduate. The basic topics discussed are: the twelvefold way, cycles in permutations, the formula of inclusion and exclusion, the notion of graphs and trees, matchings, Eulerian and Hamiltonian cycles, and planar graphs. New to this edition are the Quick Check exercises at the end of each section. In all, the new edition contains about 240 new exercises. Extra examples were added to some sections where readers asked for them. The selected advanced topics are: Ramsey theory, pattern avoidance, the probabilistic method, partially ordered sets, the theory of designs, enumeration under group action, generating functions of labeled and unlabeled structures and algorithms and complexity. The book encourages students to learn more combinatorics, provides them with a not only useful but also enjoyable and engaging reading. The Solutiun Manual is available upon request for all instructors who adopt this book as a course text. Please send your request to sales@wspc.com. The previous edition of this textbook has been adopted at various schools including UCLA, MIT, University of Michigan, and Swarthmore College. It was also translated into Korean.

Introduces cutting-edge research on machine learning theory and practice, providing an accessible, modern algorithmic toolkit.

This book is a useful, attractive introduction to basic counting techniques for upper secondary and junior college students, as well as teachers. Younger students and lay people who appreciate mathematics, not to mention avid puzzle solvers, will also find the book interesting. The various problems and applications here are good for building up proficiency in counting. They are also useful for honing basic skills and techniques in general problem solving. Many of the problems avoid routine and the diligent reader will often discover more than one way of solving a particular problem, which is indeed an important awareness in problem solving. The book thus helps to give students an early start to learning problem-solving heuristics and thinking skills. Errata(s) Errata Contents:The Addition PrincipleThe Multiplication PrincipleSubsets and ArrangementsApplicationsThe Bijection PrincipleDistribution of Balls into BoxesMore Applications of (BP)Distribution of Distinct Balls into Distinct BoxesOther Variations of the Distribution ProblemThe Binomial ExpansionSome Useful IdentitiesPascal's TriangleMiscellaneous Problems Readership: Teachers and students in high/secondary schools and colleges, and those interested in combinatorics and graph theory. Keywords:Bijection Principle;Distribution Problem;Binomial Expansion;Pascal's Triangle;Combinatoris;Graph TheoryReviews:“This book manages to make an area of mathematics traditionally considered difficult by students more accessible and is bound to captivate their attention with the numerous interesting exercises and applications it contains.”Mathematics Abstracts

The new 6th edition of Applied Combinatorics builds on the previous editions with more in depth analysis of computer systems in order to help develop proficiency in basic discrete math problem solving. As one of the most widely used book in combinatorial problems, this edition explains how to reason and model combinatorically while stressing the systematic analysis of different possibilities, exploration of the logical structure of a problem, and ingenuity. Although important uses of combinatorics in computer science, operations research, and finite probability are mentioned, these applications are often used solely for motivation. Numerical examples involving the same concepts use more interesting settings such as poker probabilities or logical games. This book is designed for use by students with a wide range of ability and maturity (sophomores through beginning graduate students). The stronger the students, the harder the exercises that can be assigned. The book can be used for one-quarter, two-quarter, or one-semester course depending on how much material is used.

Graph Theory with Applications to Engineering and Computer Science

The Contest Problem Book VI: American High School Mathematics Examinations 1989-1994

Lectures, Problems and Solutions for Ordinary Differential Equations

Applied Combinatorics

Combinatorial Optimization

"T. 1. Graph Theory. 1. Ch. 1. Elements of Graph Theory. 3. Ch. 2. Covering Circuits and Graph Coloring. 53. Ch. 3. Trees and Searching. 95. Ch. 4. Network Algorithms. 129. Pt. 2. Enumeration. 167. Ch. 5. General Counting Methods for Arrangements and Selections. 169. Ch. 6. Generating Functions. 241. Ch. 7. Recurrence Relations. 273. Ch. 8. Inclusion-Exclusion. 309. Pt. 3. Additional Topics. 341. Ch. 9. Polya's Enumeration Formula. 343. Ch. 10. Games with Graphs. 371. . Appendix. 387. . Glossary of Counting and Graph Theory Terms. 403. . Bibliography. 407. . Solutions to Odd-Numbered Problems. 409. . Index. 441.

This textbook is an introduction to algebra via examples. The book moves from properties of integers, through other examples, to the beginnings of group theory. Applications to public key codes and to error correcting codes are emphasised. These applications, together with sections on logic and finite state machines, make the text suitable for students of computer science as well as mathematics students. Attention is paid to historical development of the mathematical ideas. This second edition contains new material on mathematical reasoning skills and a new chapter on polynomials has been added. The book was developed from first-level courses taught in the UK and USA. These courses proved successful in developing not only a theoretical understanding but also algorithmic skills. This book can be used at a wide range of levels: it is suitable for first- or second-level university students, and could be used as enrichment material for upper-level school students.

Political Game Theory is a self-contained introduction to game theory and its applications to political science. The book presents choice theory, social choice theory, static and dynamic games of complete information, static and dynamic games of incomplete information, repeated games, bargaining theory, mechanism design and a mathematical appendix covering, logic, real analysis, calculus and probability theory. The methods employed have many applications in various disciplines including comparative politics, international relations and American politics. Political Game Theory is tailored to students without extensive backgrounds in mathematics, and traditional economics, however there are also many special sections that present technical material that will appeal to more advanced students. A large number of exercises are also provided to practice the skills and techniques discussed.

This practical and versatile text evolved from the author’s years of teaching experience and the input of his students. Vanden Eynden strives to alleviate the anxiety that many students experience when approaching any proof-oriented area of mathematics, including number theory. His informal yet straightforward writing style explains the ideas behind the process of proof construction, showing that mathematicians develop theorems and proofs from trial and error and evolutionary improvement, not spontaneous insight. Furthermore, the book includes more computational problems than most other number theory texts to build students’ familiarity and confidence with the theory behind the material. The author has devised the content, organization, and writing style so that information is accessible, students can gain self-confidence with respect to mathematics, and the book can be used in a wide range of courses—from those that emphasize history and type A problems to those that are proof oriented.

A Walk Through Combinatorics

Proofs from THE BOOK

Applied Geometry for Computer Graphics and CAD

Applied Combinatorics with Problem Solving

Student Solutions Manual for For All Practical Purposes

Contains complete solutions to odd-numbered problems in text.

John Vince describes a range of mathematical topics to provide a foundation for an undergraduate course in computer science, starting with a review of number systems and their relevance to digital computers, and finishing with differential and integral calculus. Readers will find that the author's visual approach will greatly improve their understanding as to why certain mathematical structures exist, together with how they are used in real-world applications. Each chapter includes full-colour illustrations to clarify the mathematical descriptions, and in some cases, equations are also coloured to reveal vital algebraic patterns. The numerous worked examples will consolidate comprehension of abstract mathematical concepts. Foundation Mathematics for Computer Science covers number systems, algebra, logic, trigonometry, coordinate systems, determinants, vectors, matrices, geometric matrix transforms, differential and integral calculus, and reveals the names of the mathematicians behind such inventions. During this journey, John Vince touches upon more esoteric topics such as quaternions, octonions, Grassmann algebra, Barycentric coordinates, transfinite sets and prime numbers. Whether you intend to pursue a career in programming, scientific visualisation, systems design, or real-time computing, you should find the author's literary style refreshingly lucid and engaging, and prepare you for more advanced texts.

This Fourth Edition introduces the latest theory and applications in optimization. It emphasizes constrained optimization, beginning with a substantial treatment of linear programming and then proceeding to convex analysis, network flows, integer programming, quadratic programming, and convex optimization. Readers will discover a host of practical business applications as well as non-business applications. Topics are clearly developed with many numerical examples worked out in detail. Specific examples and concrete algorithms precede more abstract topics. With its focus on solving practical problems, the book features free C programs to implement the major algorithms covered, including the two-phase simplex method, primal-dual simplex method, path-following interior-point method, and homogeneous self-dual methods. In addition, the author provides online JAVA applets that illustrate various pivot rules and variants of the simplex method, both for linear programming and for network flows. These C programs and JAVA tools can be found on the book's website. The website also includes new online instructional tools and exercises.

Optimization is an essential technique for solving problems in areas as diverse as accounting, computer science and engineering. Assuming only basic linear algebra and with a clear focus on the fundamental concepts, this textbook is the perfect starting point for first- and second-year undergraduate students from a wide range of backgrounds and with varying levels of ability. Modern, real-world examples motivate the theory throughout. The authors keep the text as concise and focused as possible, with more advanced material treated separately or in starred exercises. Chapters are self-contained so that instructors and students can adapt the material to suit their own needs and a wide selection of over 140 exercises gives readers the opportunity to try out the skills they gain in each section. Solutions are available for instructors. The book also provides suggestions for further reading to help students take the next step to more advanced material.

Linear Programming

Foundation Mathematics for Computer Science

Combinatorics and Graph Theory

Combinatorics Through Guided Discovery

Theory of Linear and Integer Programming Alexander Schrijver Centrum voor Wiskunde en Informatica, Amsterdam, The Netherlands This book describes the theory of linear and integer programming and surveys the algorithms for linear and integer programming problems, focusing on complexity analysis. It aims at complementing the more practically oriented books in this field. A special feature is the author's coverage of important recent developments in linear and integer programming. Applications to combinatorial optimization are given, and the author also includes extensive historical surveys and bibliographies. The book is intended for graduate students and researchers in operations research, mathematics and computer science. It will also be of interest to mathematical historians. Contents 1 Introduction and preliminaries; 2 Problems, algorithms, and complexity; 3 Linear algebra and complexity; 4 Theory of lattices and linear diophantine equations; 5 Algorithms for linear diophantine equations; 6 Diophantine approximation and basis reduction; 7 Fundamental concepts and results on polyhedra, linear inequalities, and linear programming; 8 The structure of polyhedra; 9 Polarity, and blocking and anti-blocking polyhedra; 10 Sizes and the theoretical complexity of linear inequalities and linear programming; 11 The simplex method; 12 Primal-dual, elimination, and relaxation methods; 13 Khachiyan's method for linear programming; 14 The ellipsoid method for polyhedra more generally; 15 Further polynomiality results in linear programming; 16 Introduction to integer linear programming; 17 Estimates in integer linear programming; 18 The complexity of integer linear programming; 19 Totally unimodular matrices: fundamental properties and examples; 20 Recognizing total unimodularity; 21 Further theory related to total unimodularity; 22 Integral polyhedra and total dual integrality; 23 Cutting planes; 24 Further methods in integer linear programming; Historical and further notes on integer linear programming; References; Notation index; Author index; Subject index

Discrete geometry is a relatively new development in pure mathematics, while computational geometry is an emerging area in applications-driven computer science. Their intermingling has yielded exciting advances in recent years, yet what has been lacking until now is an undergraduate textbook that bridges the gap between the two. Discrete and Computational Geometry offers a comprehensive yet accessible introduction to this cutting-edge frontier of mathematics and computer science. This book covers traditional topics such as convex hulls, triangulations, and Voronoi diagrams, as well as more recent subjects like pseudotriangulations, curve reconstruction, and locked chains. It also touches on more advanced material, including Dehn invariants, associahedra, quasigeodesics, Morse theory, and the recent resolution of the Poincaré conjecture. Connections to real-world applications are made throughout, and algorithms are presented independently of any programming language. This richly illustrated textbook also features numerous exercises and unsolved problems. The essential introduction to discrete and computational geometry Covers traditional topics as well as new and advanced material Features numerous full-color illustrations, exercises, and unsolved problems Suitable for sophomores in mathematics, computer science, engineering, or physics Rigorous but accessible An online solutions manual is available (for teachers only). To obtain access, please e-mail: Vickie_Kearn@press.princeton.edu

Combinatorics, or the art and science of counting, is a vibrant and active area of pure mathematical research with many applications. The Unity of Combinatorics succeeds in showing that the many facets of combinatorics are not merely isolated instances of clever tricks but that they have numerous connections and threads weaving them together to form a beautifully patterned tapestry of ideas. Topics include combinatorial designs, combinatorial games, matroids, difference sets, Fibonacci numbers, finite geometries, Pascal's triangle, Penrose tilings, error-correcting codes, and many others. Anyone with an interest in mathematics, professional or recreational, will be sure to find this book both enlightening and enjoyable. Few mathematicians have been as active in this area as Richard Guy, now in his eighth decade of mathematical productivity. Guy is the author of over 300 papers and twelve books in geometry, number theory, graph theory, and combinatorics. In addition to being a life-long number-theorist and combinatorialist, Guy's co-author, Ezra Brown, is a multi-award-winning expository writer. Together, Guy and Brown have produced a book that, in the spirit of the founding words of the Carus book series, is accessible “not only to mathematicians but to scientific workers and others with a modest mathematical background.”

Optimization models play an increasingly important role in financial decisions. This is the first textbook devoted to explaining how recent advances in optimization models, methods and software can be applied to solve problems in computational finance more efficiently and accurately. Chapters discussing the theory and efficient solution methods for all major classes of optimization problems alternate with chapters illustrating their use in modeling problems of mathematical finance. The reader is guided through topics such as volatility estimation, portfolio optimization problems and constructing an index fund, using techniques such as nonlinear optimization models, quadratic programming formulations and integer programming models respectively. The book is based on Master's courses in financial engineering and comes with worked examples, exercises and case studies. It will be welcomed by applied mathematicians, operational researchers and others who work in mathematical and computational finance and who are seeking a text for self-learning or for use with courses.

Linear Algebra and Its Applications, Global Edition

A Unified Introduction to Linear Algebra

Applied Discrete Structures

Understanding and Using Linear Programming

An Introduction to Enumeration and Graph Theory Fourth Edition

The Contest Problem Book VI contains 180 challenging problems from the six years of the American High School Mathematics Examinations (AHSME), 1989 through 1994, as well as a selection of other problems. A Problems Index classifies the 180 problems in the book into subject areas: algebra, complex numbers, discrete mathematics, number theory, statistics, and trigonometry.

Now with solutions to selected problems, Applied Combinatorics, Second Edition presents the tools of combinatorics from an applied point of view. This bestselling textbook offers numerous references to the literature of combinatorics and its applications that enable readers to delve more deeply into the topics.After introducing fundamental counting

Basic CombinatoricsBy Carl G. Wagner

Combinatorial games are games of pure strategy involving two players, with perfect information and no element of chance. Starting from the very basics of gameplay and strategy, the authors cover a wide range of topics, from game algebra to special

classes of games. Classic techniques are introduced and applied in novel ways to analyze both old and

Numbers, Groups and Codes

An Introduction to Combinatorial Game Theory

An Introduction

Problem-Solving Methods in Combinatorics

Counting

This new-in-paperback introduction to topology emphasizes a geometric approach with a focus on surfaces. A primary feature is a large collection of exercises and projects, which fosters a teaching style that encourages the student to be an active class participant. A wide range of material at different levels supports flexible use of the book for a variety of students. Part I is appropriate for a one-semester or two-quarter course, and Part II (which is problem based) allows the book to be used for a year-long course which supports a variety of syllabuses. The over 750 exercises range from simple checks of omitted details in arguments, to reinforce the material and increase student involvement, to the development of substantial theorems that have been broken into many steps. The style encourages an active student role. Solutions to selected exercises are included as an appendix, with solutions to all exercises available to the instructor on a companion website.

New and elegant proofs of classical results and makes difficult results accessible.

Applied Combinatorics John Wiley & Sons

Every year there is at least one combinatorics problem in each of the major international mathematical olympiads. These problems can only be solved with a very high level of wit and creativity. This book explains all the problem-solving techniques necessary to tackle these problems, with clear examples from recent contests. It also includes a large problem section for each topic, including hints and full solutions so that the reader can practice the material covered in the book. The material will be useful not only to participants in the olympiads and their coaches but also in university courses on combinatorics.

Nim-type Games

Foundations and Extensions

Numbers, Sets and Functions

A Geometric Approach

Algorithmic Aspects of Machine Learning

According to the great mathematician Paul Erdős, God maintains perfect mathematical proofs in The Book. This book presents the authors candidates for such "perfect proofs," those which contain brilliant ideas, clever connections, and wonderful observations, bringing new insight and surprising perspectives to problems from number theory, geometry, analysis, combinatorics, and graph theory. As a result, this book will be fun reading for anyone with an interest in mathematics.

Focusing on the manipulation and representation of geometrical objects, this book explores the application of geometry to computer graphics and computer-aided design (CAD). Over 300 exercises are included, some new to this edition, and many of which encourage the reader to implement the techniques and algorithms discussed through the use of a computer package with graphing and computer algebra capabilities. A dedicated website also offers further resources and useful links.

NOTE: Before purchasing, check with your instructor to ensure you select the correct ISBN. Several versions of Pearson's MyLab & Mastering products exist for each title, and registrations are not transferable. To register for and use Pearson's MyLab & Mastering products, you may also need a Course ID, which your instructor will provide. Used books, rentals, and purchases made outside of PearsonIf purchasing or renting from companies other than Pearson, the access codes for Pearson's MyLab & Mastering products may not be included, may be incorrect, or may be previously redeemed. Check with the seller before completing your purchase. Note: You are purchasing a standalone product; MyMathLab does not come packaged with this content. MyMathLab is not a self-paced technology and should only be purchased when required by an instructor. If you would like to purchase "both "the physical text and MyMathLab, search for: 9780134022697 / 0134022696 Linear Algebra and Its Applications plus New MyMathLab with Pearson eText -- Access Card Package, 5/e With traditional linear algebra texts, the course is relatively easy for students during the early stages as material is presented in a familiar, concrete setting. However, when abstract concepts are introduced, students often hit a wall. Instructors seem to agree that certain concepts (such as linear independence, spanning, subspace, vector space, and linear transformations) are not easily understood and require time to assimilate. These concepts are fundamental to the study of linear algebra, so students' understanding of them is vital to mastering the subject. This text makes these concepts more accessible by introducing them early in a familiar, concrete "Rn" setting, developing them gradually, and returning to them throughout the text so that when they are discussed in the abstract, students are readily able to understand.

About the Book: This text has been carefully designed for flexible use for First Semester M.C.A. course of Uttar Pradesh Technical University (U.P.T.U.), and it contains the following features: Precise mathematical language is used without excessive formalism and abstraction. Over 900 exercises (problem sets) in the text with many different types of questions posed. Care has been taken to balance the mix of notation and words in mathematical statements. Problem sets (exercises) are stated clearly and unambiguously and all are carefully graded for various levels of difficulty. Contents.

Models, Methods, and Theory

Optimization Methods in Finance

Elementary Number Theory

An Introduction to Mathematical Reasoning

The Unity of Combinatorics