

Android Boot Camp For Developers Using Java A Guide To Creating Your First Android Apps

Today's Web 2.0 applications (think Facebook and Twitter) go far beyond the confines of the desktop and are widely used on mobile devices. The mobile Web has become incredibly popular given the success of the iPhone and BlackBerry, the importance of Windows Mobile, and the emergence of Palm Pre (and its webOS platform). At Apress, we are fortunate to have Gail Frederick of the well-known training site Learn the Mobile Web offer her expert advice in Beginning Smartphone Web Development. In this book, Gail teaches the web standards and fundamentals specific to smartphones and other feature-driven mobile phones and devices. Shows you how to build interactive mobile web sites using web technologies optimized for browsers in smartphones Details markup fundamentals, design principles, content adaptation, usability, and interoperability Explores cross-platform standards and best practices for the mobile Web authored by the W3C, dotMobi, and similar organizations Dives deeps into the feature sets of the most popular mobile browsers, including WebKit, Chrome, Palm Pre webOS, Pocket IE, Opera Mobile, and Skyfire By the end of this book, you'll have the training, tools, and techniques for creating robust mobile web experiences on any of these platforms for your favorite smartphone or other mobile device.

"How to Get a Job in Web Development" is designed for junior web developers. Whether you're coming from a coding bootcamp, are completely self-taught, or graduated from college with a tech-related degree, this book is for you. Written by RealToughCandy. In this book, you will learn how to:

- Expertly craft the 'holy clover' of application materials: your resume, cover letter, GitHub page, and portfolio.
- Leverage the power of LinkedIn, Meetups, and social media.
- Handle follow-up emails and phone calls.
- Prepare for the multiple types of interviews you will encounter, whether via phone, video conference, or in person.
- Strategically apply to jobs so you can maximize your salary demands during negotiation.
- Efficiently organize and prioritize the jobs you've applied to.
- Craft results-driven email check-ins with your potential employer.
- Reduce your vulnerabilities for discrimination.
- And much, much more! No awkward whiteboard interviews. No hour-long explanation of Big O notation. Just practical, actionable steps that will put you far ahead of the pack when it comes to getting a job in web development. Now let's go get that job! "Just finished reading your book and all I can say is WOW! Mind you since May of 2016 I have taken about 6 online courses specifically looking for employment and around three of them were specifically for either how to get an IT or Web Developer job. These courses cannot hold a candle to the majority of the information you put in this book!"

-George M., Web Developer

WHY I WROTE THIS BOOK: When I started my web development journey, I was a lost hiker in the digital woods. I knew I wanted to build web apps, but didn't know what those people called themselves. Were they website builders? Programmers? The term 'software engineer' floated around a lot online – was that my aspiration? Since I didn't know exactly what I was looking for, I spent a lot of time reading and watching materials that were nothing but discouraging: mock Google coding interviews with whiteboards and markers. Lots of articles and videos that name-dropped things like binary trees, Big O notation, and time complexity. Forum post upon forum post that gave away actual coding interview questions from the biggest tech companies in the world like Facebook, Google, and Microsoft. Making things worse, some web developers I had discovered on YouTube were talking about a really good, popular book for coding interviews. I checked it out and once again my stomach sank. "I'm never going to make it in this field," I said to myself. "I've been studying and practicing and building projects for months, and I still have no idea what these people are talking about." What they didn't tell me was that the book is geared towards senior software engineers trying to get a job with Amazon and Google. I wanted to quit my coding journey. In fact, I did quit. The difference was, I didn't stay quit. Something told me to keep pushing forward, keep building projects to put in my portfolio and Github, keep reaching out and trying to find clients who needed websites. I kept pushing until I got a job as a fullstack web developer at a data company. As it turns out, the internet isn't very generous to our career field. Beginners are especially marginalized. There aren't any quality one-stop resources for discovering one of the most important questions – if not the most important question – web developers have. "How do I get a job in this field?" I wanted to change the junior web developer tech landscape with this book. My goal is for every junior developer who reads this to find a job. And if you take the recommended actions in this book, you can do it.

Summary Location-Aware Applications is a comprehensive guide to the technology and business of creating compelling location-based services and applications. The book walks you through the LBS landscape, from mapping technologies to available platforms; from toolkits to business questions like monetization and privacy. About the Book Mobile customers want entertainment, business apps, and on-the-go services that recognize and respond to location. This book will guide you through the technology and business of mobile applications so you can create competitive and innovative apps based on location-based services. It is an engaging look at the LBS landscape, from choosing the right mobile platform, to making money with your application, to dealing with privacy issues. It provides insight into a wealth of ideas for LBS development so you can build the next killer app. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Managing location-aware content Making money from location-based services Augmented reality and tablets Detailed examples for iPhone and Android Who Should Read this Book This book is written for developers and business pros - no prior knowledge of location-based services is assumed. Table of Contents PART 1 LBS, THE BIG PICTURE Location-based services: An overview Positioning technologies Mapping Content options PART 2 TECHNOLOGY Consumer applications Mobile platforms Connectivity issues Server-side integration PART 3 CREATING WINNING LBS BUSINESSES Monetization of location-based services The privacy debate Distributing your application Securing your business idea

TL;DR Compound variable names, validators, private static literals, configurable objects, inheritance, annotations, MVC, dependency injection containers, reflection, ORM and even algorithms are our enemies.

English Grammar Boot Camp

The Science of Rewiring Your Heart

The Agile Samurai

Embedded Android

Level Up

Boot Camp Prayer

Learn how to use the Processing programming language and environment to create Android applications with ease. This book covers the basics of the Processing language, allowing users to effectively program interactive graphics in 2D and 3D. It also details the application of these techniques to different types of Android devices (smartphones, tablets, wearables and smartwatches). Processing for Android walks you through the steps of taking an initial idea to a final app. With this book, you will be able to write engaging apps with interactive visuals driven by motion and location information obtained from the device's sensors; including health data from the wearer, like step count and heart rate. An advantage of Processing for Android over more complex programming environments is the ability for users to focus on the interactions and visual output of their code rather than in the implementation details of the Android platform. This book goes through a comprehensive series of hand-on projects, ranging from simple sketches to more complex projects involving sensors and integration with larger apps. It also covers important aspects such as exporting your Processing projects as signed apps are ready to upload to the Google Play store and be share with the world! What You'll Learn Write apps and live wallpapers for smartphones and tablets Design and implement interactive watch faces Create Virtual Reality experiences for Cardboard devices Integrate Processing sketches into larger apps and Android Studio Export projects as completed apps ready to distribute through

Google Play Store Who This Book Is For Artists, designers, students, researchers, and hobbyists who are not necessarily Android experts, but are looking to write mobile apps that make creative use of interactive graphics, sensor data, and virtual reality.

Give your students a strong foundation in Java programming and the confidence to build successful mobile applications. ANDROID BOOT CAMP FOR DEVELOPERS USING JAVA, INTRODUCTORY: A BEGINNER'S GUIDE TO CREATING YOUR FIRST ANDROID APPS by award-winning technology author Corinne Hoisington helps you prepare students with a thorough introduction to Java and the keys to creating effective mobile applications. Designed for a first-semester course in programming, the book is ideal for students who have some programming experience or are new to Java. The book offers an intensive, hands-on tutorial approach with clear, step-by-step instruction and numerous screen shots to guide readers through tasks efficiently. Practical callouts and industry tips, exercises that extend learning beyond the book, and a variety of leveled cases and assignments help reinforce students' understanding of programming logic and Java tools for Android. Complete Instructor's Resources and testing materials work with the book's comprehensive content to ensure instruction that is relevant for today and focused on programming principles for the future. Effectively prepare competitive programmers to meet increasing business demands with **ANDROID BOOT CAMP FOR DEVELOPERS USING JAVA, INTRODUCTORY: A BEGINNER'S GUIDE TO CREATING YOUR FIRST ANDROID APPS**. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Explore what React, Node, TypeScript, Webpack, and Docker have to offer individually, and how they all fit together in modern app development. React is one of the most popular web development tools available today, and Node.js is extremely popular for server-side development. The fact that both utilize JavaScript is a big selling point, but as developers use the language more, they begin to recognize the shortcomings, and that's where TypeScript comes in and why it's gaining in popularity quickly. Add Webpack and Docker to the mix, and you've got a potent full development stack on which to build applications. You'll begin by building a solid foundation of knowledge and quickly expand it by constructing two different real-world apps. These aren't just simple, contrived examples but real apps that you can choose to install on your servers and use for real. By the end, you will have a solid grasp of building apps with React, Node.js, and TypeScript and a good grasp on how Webpack can be used to optimize and organize your code for deployment. You'll also understand how Docker can be used to run the apps you build in a clear and well-defined way, all of which will be able to springboard you into creating more advanced apps on your own. What You'll Learn Get a project started and logically structure it Construct a user interface with React and Material-UI Use WebSockets for real-time communication between client and server Build a REST API with Node and Express as another approach to client-server communication Package the app with Webpack for optimized delivery Take a completed app and wrap it up with Docker for easy distribution Review a host of other ancillary topics including NPM, Semantic versioning, Babel, NoSQL, and more **Who This Book Is For** Web developers with basic knowledge of HTML, JavaScript, CSS, and CLI tools who are interested in and in all aspects of application development, and using TypeScript instead of straight JavaScript.

This workbook is provided to participants on the 1-day Training Video Boot Camp at Learning Solutions, led by Jonathan Halls. The workshop equips participants to create their own instructional videos using cell-phones and affordable video editing software. The program teaches trainers a production workflow to speed up their work plus key principles for making videos look professional and support learning.

Location-Aware Applications

New Perspectives on Microsoft Excel 2013 + Android Boot Camp for Developers Using Java, 3rd Ed. + Sam 2013 Assessment How to Get a Job in Web Development

The Fast and Easy Way to Learn the Basics With 116 World Class Experts Proven Tactics, Techniques, Facts, Hints, Tips and Advice

Mobile Interaction Design

Bug Bounty Bootcamp

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Used by sites as varied as Twitter, GitHub, Disney, and Airbnb, Ruby on Rails is one of the most popular frameworks for developing web applications, but it can be challenging to learn and use. Whether you're new to web development or new only to Rails, *Ruby on Rails Tutorial, Fourth Edition*, is the solution. Best-selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing sophistication. The tutorial's examples focus on the general principles of web development needed for virtually any kind of website. The updates to this edition include full compatibility with Rails 5, a division of the largest chapters into more manageable units, and a huge number of new exercises interspersed in each chapter for maximum reinforcement of the material. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you need when developing web applications. Hartl explains how each new technique solves a real-world problem, and then he demonstrates it with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you Install and set up your Rails development environment, including pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Create high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Upload images in production using a cloud storage service Implement account activation and password reset, including sending email with Rails Add social features and microblogging, including an introduction to Ajax Record version changes with Git and create a secure remote repository at Bitbucket Deploy your applications early and often with Heroku

Android Boot Camp for Developers Using Java: A Guide to Creating Your First Android Apps Cengage Learning

NOTE: This loose-leaf, three-hole punched version of the textbook gives you the flexibility to take only what you need to class and add your own notes - all at an affordable price. For loose-leaf editions that include MyLab(TM) or Mastering(TM), several versions may exist for each title and registrations are not transferable. You may need a Course ID, provided by your instructor, to register for and use MyLab or Mastering products. For courses in C++ Programming. C++ fundamentals for programmers of all skill levels Starting Out with C++: Early Objects introduces the fundamentals of C++

programming in clear and easy-to-understand language, making it accessible to novice programming students as well as those who have worked with different languages. The text is designed for use in two- and three-term C++ programming sequences, as well as in accelerated one-term programs. Its wealth of real-world examples encourages students to think about when, why, and how to apply the features and constructs of C++. Organized in progressive, step-by-step fashion, C++: Early Objects gives instructors the flexibility to teach how they please. The 10th Edition has been updated to include C++11 standard features, an expanded Standard Template Library (STL), and new or revised material on a number of topics. Additionally, many new and updated programs, checkpoint questions, end-of-chapter questions and exercises, and programming challenge problems have been added throughout the book.

Creative Boot Camp is a 30-day creative training program that will increase the quantity and quality of your ideas. The book begins by exploring what creativity is and isn't, how we can train ourselves to improve our own ideation, and what steps we need to take to generate more ideas and better ideas for our creative selves, our creative projects, our creative businesses, and our creative lives. Like any muscle, creativity requires repetitive and challenging exercise to grow. The 30-day program provides an escalation of creative exercises that test our problem-solving prowess and train us to overcome the obstacles that inhibit ideation. The program tests regularly, both in idea quantity and quality, to ensure we are on track with our boot camp goals. But unlike the gym, these exercises aren't to be dreaded. They are light, fun, and take 10-15 minutes max. By the end of the 30-day boot camp, readers will see noticeable improvement in the quantity and quality of their ideas.

Android How to Boot Camp

Porting, Extending, and Customizing

A Ten-Week Bootcamp Approach to Python Programming

The Trainer's Big Book of Bootcamps

Full Stack Serverless

Create Mobile, Sensor-Aware, and VR Applications Using Processing

Printed in full color. Faced with a software project of epic proportions? Tired of over-committing and under-delivering? Dojo of the agile samurai, where agile expert Jonathan Rasmusson shows you how to kick-start, execute, and deliver projects. Combining cutting-edge tools with classic agile practices, The Agile Samurai gives you everything you need to get something of value every week and make rolling your software into production a non-event. Get ready to kick some butt. By learning the ways of the agile samurai you will discover: how to create plans and schedules your customer can believe in what characteristics make a good agile team and how to form your own how to gather requirements in time using agile user stories what to do when you discover your schedule is wrong, and how to look like a pro correct execute fiercely by leveraging the power of agile software engineering practices By the end of this book you will know what you need to set up, execute, and successfully deliver agile projects, and have fun along the way. If you're a project lead, you the tools to set up and lead your agile project from start to finish. If you are an analyst, programmer, tester, user, or project manager, this book gives you the insight and foundation necessary to become a valuable agile team member. The Agile Samurai slices away the fluff and theory that make other books less-than-agile. It's packed with best practices, war stories, humor and hands-on tutorial exercises that will get you doing the right things, the right way. This book will make a difference. Buddhism is all about training the mind, and boot camp is an ideal training method for this generation's short attention span. The chapters in this small book can be read in any order, and are simple and easy to understand. Each story, inspirational teaching offers mindfulness-enhancing techniques that anyone can relate to. You don't need to be a Buddhist to find this book motivational. As the Dalai Lama says, "Don't try to use what you learn from Buddhism to be a Buddhist; use it to be whatever-you-already-are." Whether it's Mother Teresa's acts of charity, Gandhi's perseverance, or your aunt Betty's demeanor, it doesn't matter who inspires you, so long as you're motivated to be better today than you were yesterday. It doesn't matter your religion or geographical region, race, ethnicity, color, gender, sexual orientation, age, ability, flexibility, or vulnerability. If you do good, you feel good, and if you do bad, you feel bad. If you agree that Buddhism isn't just about meditating, but also about helping your sleeves and relieving some of the suffering in the world, then you are ready to be a soldier of peace in the army of Buddhist Boot Camp!

Readers gain a strong foundation in Java programming and the confidence in technical skills to build working mobile applications with ANDROID BOOT CAMP FOR DEVELOPERS USING JAVA: A GUIDE TO CREATING YOUR FIRST ANDROID APPS, 3E.

Written by an award-winning technology author, this book thoroughly introduces Java with an emphasis on creating Android applications. The book is ideal for readers with some programming experience or those new to Java and Android. Its hands-on tutorial approach offers step-by-step instruction and numerous screen shots to guide you through tasks. Real-world industry tips, cases and assignments reinforce understanding of programming logic and Java tools for Android. Content is relevant for today and focused on programming principles for the future. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Front-end development targets the browser, putting your applications in front of the widest range of users regardless of operating system. This guide will give you a solid foundation for creating rich web experiences across platforms. Focusing on JavaScript, CSS3, and HTML5, this book is for programmers with a background in other platforms and developers with no experience who need to get up to speed quickly on current tools and best practices. Each chapter of this book will cover essential concepts and APIs as you build a series of applications. You will implement responsive UIs, access remote data, build applications with Ember.js, and more. You will also debug and test your code with cutting-edge development tools, the power of Node.js and the wealth of open-source modules in the npm registry. After working through the step-by-step projects, you will understand how to build modern websites and web applications.

Modern Full-Stack Development

Learning Solutions

Refactored

Processing for Android

Bridal Boot Camp

30 Day Bootcamp! Spartan Bootcamp for More: Self Confidence, Willpower, Self Belief and Self Discipline

Embedded Android is for Developers wanting to create embedded systems based on Android and for

those wanting to port Android to new hardware, or creating a custom development environment. Hackers and moders will also find this an indispensable guide to how Android works. Mobile Interaction Design shifts the design perspective away from the technology and concentrates on usability; in other words the book concentrates on developing interfaces and devices with a great deal of sensitivity to human needs, desires and capabilities. Presents key interaction design ideas and successes in an accessible, relevant way Exercises, case studies and study questions make this book ideal for students. Provides ideals and techniques which will enable designers to create the next generation of effective mobile applications. Critiques current mobile interaction design (bloopers) to help designers avoid pitfalls. Design challenges and worked examples are given to reinforce ideas. Discusses the new applications and gadgets requiring knowledgeable and inspired thinking about usability and design. Authors have extensive experience in mobile interaction design, research, industry and teaching

Are you racking your brain for new and fresh ideas for your bootcamp? Do you struggle to find the time to program your group fitness class due to the responsibilities of your life, your job, your family and kids? Are you new to group fitness or just starting your own bootcamp and lacking the experience in programming your own classes? I'm here to help! This is a fantastic book for the bootcamp or group fitness instructor. Inside you will find varied and effective workouts that will have your clients getting stronger and leaner and coming back for more! Think of the time and energy you will save having these ready-made workouts available to you any time. Anyone looking for new, fresh, and varied ideas in their programming, or anyone struggling to prepare programming while trying to balance the commitments of family, kids, and job can benefit by having these workouts. In *The Trainer's Big Book of Bootcamps*, you will find: 52 original, proven, and challenging done for you workouts Lots of dynamic warmups ideas designed to safely and thoroughly prepare your class or bootcamp for a great workout. A detailed glossary describing the movements and exercises included within the book BONUS! 13 additional workouts including several exciting partner workouts, along with numerous birthday and holiday themed workouts guaranteed to entertain and challenge your clients at the same time! Just think! Fun and effective workouts are what keeps bringing your clients back for more - they are having FUN and seeing RESULTS! Whether you are a novice trainer looking for some guidance or an old pro looking for some new tricks, you will find *The Trainer's Big Book of Bootcamps* a great resource to have! What's stopping you from giving yourself the freedom and help you need by having this resource available to you anytime?

Give your students a strong foundation in Java programming and the confidence to build successful mobile applications. *ANDROID BOOT CAMP FOR DEVELOPERS USING JAVA: A GUIDE TO CREATING YOUR FIRST ANDROID APPS*, by award-winning technology author Corinne Hoisington, helps prepare students with a thorough introduction to Java and the keys to creating effective mobile applications. Designed for a first-semester course in programming, the book can be used by students with no prior Java experience. The book offers an intensive, hands-on tutorial approach with clear, step-by-step instruction and numerous screen shots to guide readers efficiently through tasks with real-life app examples. Practical callouts and industry tips, exercises that extend learning beyond the book, and a variety of leveled cases and assignments help reinforce students' understanding of programming logic and Java tools for Android. Effectively prepare student programmers to meet growing business demand for mobile apps with this engaging text. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

A Problem-Focused Approach

Boot Camp

Android Boot Camp for Developers Using Java: A Guide to Creating Your First Android Apps

Learn Web Development with Rails

XDA Developers' Android Hacker's Toolkit

Boot Camp Prayer is a ground breaking tool for training in prayer that was compiled after a several years of research and life applications. It is an intense, insightful, and practical journey that begins with foundational basics and progresses into advanced maneuvers of intercession. The vast wealth of information, revelation, and impartation will not only surprise you, but also challenge you, equip you, encourage you, and empower you to increase the effectiveness of your personal prayer life.

Android software development is the process by which applications are created for devices running the Android operating system. Google states that "Android apps can be written using Kotlin, Java, and C++ languages" using the Android software development kit (SDK), while using other languages is also possible. In this book the languages used for android development are xml and javascript. It is divided into different parts so that it will be easy to learn and follow. Moreover, all the codes are written within the articles to make it more easy to understand.

From #1 New York Times bestselling author Meg Cabot comes the first story in her Little Bridge Island series—which also includes an excerpt from her forthcoming new full-length novel No Judgments! Looking for a tropical escape? Welcome to Little Bridge, one of the smallest—and most beautiful— islands in the Florida Keys, home to sandy white beaches, salt-rimmed margaritas, stunning sunsets, and some of the quirkiest—but also kindest and most resourceful—people you'll ever meet. Physical trainer Roberta "Rob" James moved to Little Bridge hoping she'd found paradise, but things haven't turned out quite as she'd hoped. The closest Rob has come to her "happily ever after" is happy hour at the Mermaid Café with her buddy Bree, the bartender slash waitress who's got romance problems of her own. But Rob's situation suddenly changes when sheriff's deputy Ryan Martinez accidentally enrolls in her bridal boot camp class. Turning mush into metal in time for the big day is Rob's passion (because even the happiest bride could use a little toning). But what happens when a guy who's all mush meets a girl who's all metal? They discover they have a lot to learn . . . about each other, themselves, and the island paradise they've come to call home.

Want to write iOS apps or desktop Mac applications? This introduction to programming and the Objective-C language is your first step on the journey from

someone who uses apps to someone who writes them. Based on Big Nerd Ranch's popular Objective-C Bootcamp, Objective-C Programming: The Big Nerd Ranch Guide covers C, Objective-C, and the common programming idioms that enable developers to make the most of Apple technologies. Compatible with Xcode 5, iOS 7, and OS X Mavericks (10.9), this guide features short chapters and an engaging style to keep you motivated and moving forward. At the same time, it encourages you to think critically as a programmer. Here are some of the topics covered: Using Xcode, Apple's documentation, and other tools Programming basics: variables, loops, functions, etc. Objects, classes, methods, and messages Pointers, addresses, and memory management with ARC Properties and Key-Value Coding (KVC) Class extensions Categories Classes from the Foundation framework Blocks Delegation, target-action, and notification design patterns Key-Value Observing (KVO) Runtime basics

Starting Out with C++

Training Video Boot Camp

Front-End Web Development

How Agile Masters Deliver Great Software

Your Mental Toughness Boot Camp

Early Objects, Loose-Leaf Edition

Bug Bounty Bootcamp teaches you how to hack web applications. You will learn how to perform reconnaissance on a target, how to identify vulnerabilities, and how to exploit them. You'll also learn how to navigate bug bounty programs set up by companies to reward security professionals for finding bugs in their web applications. Bug bounty programs are company-sponsored programs that invite researchers to search for vulnerabilities on their applications and reward them for their findings. This book is designed to help beginners with little to no security experience learn web hacking, find bugs, and stay competitive in this booming and lucrative industry. You'll start by learning how to choose a program, write quality bug reports, and maintain professional relationships in the industry. Then you'll learn how to set up a web hacking lab and use a proxy to capture traffic. In Part 3 of the book, you'll explore the mechanisms of common web vulnerabilities, like XSS, SQL injection, and template injection, and receive detailed advice on how to find them and bypass common protections. You'll also learn how to chain multiple bugs to maximize the impact of your vulnerabilities. Finally, the book touches on advanced techniques rarely covered in introductory hacking books but that are crucial to understand to hack web applications. You'll learn how to hack mobile apps, review an application's source code for security issues, find vulnerabilities in APIs, and automate your hacking process. By the end of the book, you'll have learned the tools and techniques necessary to be a competent web hacker and find bugs on a bug bounty program.

"A relationship expert whose work is like that of a scientific Carrie Bradshaw." —THE OBSERVER A self-affirming, holistic guide for everyone—single or married, divorced or dating—to transforming heartbreak into healing by the founder of the innovative and revolutionary Renew Breakup Bootcamp Amy Chan hit rock bottom when she discovered that her boyfriend cheated on her. Although she was angry and broken-hearted, Chan soon came to realize that the breakup was the shakeup she needed to redirect her life. Instead of descending into darkness, she used the pain of the breakup as a bridge to self-actualization. She devoted herself to learning various healing modalities from the ancient to the scientific, and dived into the psychology of love. It worked. Fast forward years later, Amy completely transformed her life, her relationships and founded a breakup bootcamp helping countless women heal their hearts. In Breakup Bootcamp, Amy Chan directs her experience as a relationship columnist and as the creator of Renew Breakup Bootcamp into a practical, thoughtful guide to turning broken hearts into an opportunity to break out of complacency and destructive habits. Dubbed "the Chief Heart Hacker," Amy Chan grounds her practical advice and tried and tested methods rooted in cutting-edge psychology and research, helping first her bootcamp attendees and now her readers most effectively heal and reclaim their self-love. Breakup Bootcamp comes at the perfect time, when many are feeling the intensity of being in or out of a relationship, lonely or suffocated, and flirting with old toxic relationships they've outgrown. Relatable, life-changing, and backed by sound scientific research, Breakup Bootcamp can help anyone turn their greatest heartbreak into a powerful tool for growth.

Use Kotlin to build Android apps, web applications, and more—while you learn the nuances of this popular language. With this unique cookbook, developers will learn how to apply this Java-based language to their own projects. Both experienced programmers and those new to Kotlin will benefit from the practical recipes in this book. Author Ken Kousen (Modern Java Recipes) shows you how to solve problems with Kotlin by concentrating on your own use cases rather than on basic syntax. You provide the context and this book supplies the answers. Already big in Android development, Kotlin can be used anywhere Java is applied, as well as for iOS development, native applications, JavaScript generation, and more. Jump in and build meaningful projects with Kotlin today. Apply functional programming concepts, including lambdas, sequences, and concurrency See how to use delegates, late initialization, and scope functions Explore Java interoperability and access Java libraries using Kotlin Add your own extension functions Use helpful libraries such as JUnit 5 Get practical advice for working with specific frameworks, like Android and Spring

Make your Android device truly your own Are you eager to make your Android device your own but you're not sure where to start? Then this is the book for you. XDA is the world's most popular resource for Android hacking enthusiasts, and a huge community has grown around customizing Android devices with XDA. XDA's Android Hacker's Toolkit gives you the tools you need to customize your devices by hacking or rooting the android operating system. Providing a solid understanding of the internal workings of the Android operating system, this book walks you through the terminology and functions of the android operating system from the major nodes of the file system to basic OS operations. As you learn the fundamentals of Android hacking that can be used regardless of any new releases, you'll discover exciting ways to take complete control over your device. Teaches theory, preparation and practice, and understanding of the OS Explains the distinction between ROMing and theming Provides step-by-step instructions for Droid, Xoom, Galaxy Tab, LG Optimus, and more Identifies the right tools for various jobs Contains new models enabling you to root and customize your phone Offers incomparable information that has been tried and tested by the amazing XDA community of hackers, gadgeteers, and technicians XDA's Android Hacker's Toolkit is a simple, one-stop resource on hacking techniques for beginners.

Using TypeScript, React, Node.js, Webpack, and Docker

Building JavaScript, CSS, HTML and Ajax-based Applications for iPhone, Android, Palm Pre, BlackBerry, Windows Mobile and Nokia S60

Android Boot Camp for Developers using Java, Introductory: A Beginner's Guide to Creating Your First Android Apps

Generate Ideas in Greater Quantity and Quality in 30 days

Creative Boot Camp

Beginning Smartphone Web Development

In the middle of the night Garrett is taken from his home to Harmony Lake, a boot camp for troubled teens. Maybe some kids deserve to be sent there, but Garrett knows he doesn't. Subjected to brutal physical and psychological abuse, he tries to fight back, but the battle is futile. He won't be allowed to leave until he's admitted his "mistakes" and conformed to Harmony Lake's standards of behavior. And there's no way to fake it. Beaten, humiliated, and stripped of his pride,

Garrett's spirit is slowly ebbing away. Then he hears whispers of an escape plot. It's incredibly risky -- if he's caught, the consequences will be unthinkable -- but it may be his only way out. In this tense, riveting novel, award-winning YA author Todd Strasser reveals what really goes on in highly secretive -- and notoriously dangerous -- boot camps, a stealth prison system where any teenager under the age of eighteen can be imprisoned at his parents' whim.

Reach your peak psychological potential with these 120 activities that challenge and build emotional strength, flexibility, and resiliency so you can overcome any obstacle. Mental toughness no longer has to be reserved for Navy Seals, world-class athletes, or high-powered CEOs. Now you can also experience this trait to help you succeed and reach your peak potential. You can train yourself to take on these challenges with ease. In Level Up, learn how to tackle any obstacle with composure, clear thinking, and dexterity. This activity-based book builds your mental strength through 120 exercises, prompts, quizzes, and more. These exercises will help you increase your mental focus, emotional resiliency, and psychological agility, all of which allow you to constantly evaluate where you are and keep pushing you closer to your goals. Work through your aspirations without getting bogged down by the obstacles and experience mental toughness—no matter how hard things get.

Thirty-nine years old, laid off from a bookstore, and working in the backroom of a grocery, Sean Rogers thought the time was right to start his career as a software developer. The only problem: he knew nothing about technology. Just the opposite, he held on to CD players and flip phones long past the point of prudence. Enter Tech Elevator, an in-person coding boot camp boasting a 92% job placement. Welcome to 14 weeks of intensive education, larger-than-life characters, and a bumbling yet inspiring attempt at becoming a programmer. As more people than ever begin looking for new careers, interest in coding boot camps has surged as a replacement for the traditional four-year degree. Refactored: My Attempt at Breaking into Tech During the Rise of the Coding Boot Camp is a wild, funny, stressful insider's look on a movement that is changing the face of education the world over.

With a new generation of services and frameworks, frontend and mobile developers can use their existing skill set to build full stack applications by leveraging the cloud. Developers can build robust applications with production-ready features such as authentication, APIs, data layers, machine learning, chatbots, and AR scenes more easily than ever by taking advantage of these new serverless and cloud technologies. This practical guide explains how. Nader Dabit, developer advocate at Amazon Web Services, shows developers how to build full stack applications using React, AWS, GraphQL, and the Amplify Framework. You'll learn how to create and incorporate services into your client applications while exploring general best practices, deployment strategies, continuous integration and delivery, and rich media management along the way. Learn how to build applications that solve real problems Understand what is (and is not) possible when using these technologies Examine how authentication works—and learn the difference between authentication and authorization Discover how serverless functions work and why they're important Use GraphQL in your application—and learn why it's important Learn how to build full stack applications on AWS

Android Boot Camp for Developers using Java™, Comprehensive: A Beginner's Guide to Creating Your First Android Apps

Android Development Part 2

Self Discipline

The Guide to Finding and Reporting Web Vulnerabilities

JavaScript for Absolute Beginners

The Boot Camp

Three women, each with a reason to change their lives. But will they survive the next seven days? From the bestselling author of the Secret Shopper series. How far would YOU go to feel good about yourself? It's New Year and three desperate women begin the toughest week of their lives . . . No booze, no carbs, no men, no excuses. Steph invents puddings for a living - now the only part of her body she doesn't hate is her wrists. Will she prove to herself - and her ex - that she can change? TV presenter Darcy is living the dream - yet haunted by nightmares of a single night where she made the wrong choice. Can she let go of the past? Mum of three Vicki is under doctor's orders to lose weight - but it's not the only burden she's carrying. Three women, seven days . . . and one last chance to change their lives for good.

If you are new to both JavaScript and programming, this hands-on book is for you. Rather than staring blankly at gobbledygook, you'll explore JavaScript by entering and running hundreds of code samples in Firebug, a free JavaScript debugger. Then in the last two chapters, you'll leave the safety of Firebug and hand-code an uber cool JavaScript application in your preferred text editor. Written in a friendly, engaging narrative style, this innovative JavaScript tutorial covers the following essentials: Core JavaScript syntax, such as value types, operators, expressions, and statements provided by ECMAScript. Features for manipulating XHTML, CSS, and events provided by DOM. Object-oriented JavaScript, including prototypal and classical inheritance, deep copy, and mixins. Closure, lazy loading, advance conditional loading, chaining, currying, memoization, modules, callbacks, recursion, and other powerful function techniques. Encoding data with JSON or XML. Remote scripting with JSON-P or XMLHttpRequest Drag-and-drop, animated scrollers, skin swappers, and other cool behaviors. Optimizations to ensure your scripts run snappy. Formatting and naming conventions to prevent you from looking like a greenhorn. New ECMAScript 5, DOM 3, and HTML 5 features such as Object.create(), Function.prototype.bind(), strict mode, querySelector(), querySelectorAll(), and getElementByClassName(). As you can see, due to its fresh approach, this book is by no means watered down. Therefore, over the course of your journey, you will go from JavaScript beginner to wizard, acquiring the skills recruiters desire.

Looking for the straight facts on Android? In this clear and highly informative how-to guide the authors give you the latest on Android essentials with 116 of the most current, most actual and beneficial Facts, Hints, Tips and Advice you can find from experts in the field on Android. Discover How to, Sound and Practical Advice on: - A Deep Look Into Android OS - Cellular Phone Markets - Android Versus iPhone and the Smart Phone Cell Phone War For Dominance - The Invasion of the Android Smart Phone Clones in a Market Near You - Android Application Developer - A Whole New World of Possibilities - Apple App Store Versus the Android Market - Which One is Better? - Few More Apps Are Standing Out in Android Application Platform! ...And Much More... Get up-to-

date on the latest trends, Learn from the Experts, and get their Success Secrets now.

Immerse yourself in learning Python and introductory data analytics with this book's project-based approach. Through the structure of a ten-week coding bootcamp course, you'll learn key concepts and gain hands-on experience through weekly projects. Each chapter in this book is presented as a full week of topics, with Monday through Thursday covering specific concepts, leading up to Friday, when you are challenged to create a project using the skills learned throughout the week. Topics include Python basics and essential intermediate concepts such as list comprehension, generators and iterators, understanding algorithmic complexity, and data analysis with pandas. From beginning to end, this book builds up your abilities through exercises and challenges, culminating in your solid understanding of Python. Challenge yourself with the intensity of a coding bootcamp experience or learn at your own pace. With this hands-on learning approach, you will gain the skills you need to jumpstart a new career in programming or further your current one as a software developer. What You Will Learn Understand beginning and more advanced concepts of the Python language Be introduced to data analysis using pandas, the Python Data Analysis library Walk through the process of interviewing and answering technical questions Create real-world applications with the Python language Learn how to use Anaconda, Jupyter Notebooks, and the Python Shell Who This Book Is For Those trying to jumpstart a new career into programming, and those already in the software development industry and would like to learn Python programming.

Python Projects for Beginners

Breakup Bootcamp

Android Development Part 3

My Attempt at Breaking Into Tech During the Rise of the Coding Boot Camp

Elegant Objects

Kotlin Cookbook

Become the very best Version of yourself in 30 Days! The Original Spartan Self Discipline Boot Camp will change your life. +++ FREE Bonus Inside +++ The 8 behaviors in this book are designed to inject more motivation, self-esteem, discipline, pride and strength into your life. Become the man you always wanted to be with this boot camp. Become a Spartan! Start the bootcamp today and you will: Increase your self-esteem by 300% Gain the discipline and resilience of a Spartan Optimize you neurochemical processes Gain the body of a Spartan Contest every day with motivation and full of energy Feel the libido and drive of a warrior And much, much more...! Will you take on the challenge? "Only 10 days have passed and I feel more motivated and full of energy than I have in a long time (...) exactly the kick up the arse that I needed! Thank you." Viktor W. (...) The past 30 days have made a big difference in my life! Therefore, just: THANK YOU!" Oliver F. (...) If I hadn't found this program to the right time, I would have probably quit my studies." Kamil F. (...) And I think this program has brought more changes into my life then every other self-help book that I have read so far." Jacob K. "

Give your students a strong foundation in Java programming and the confidence to build successful mobile applications. ANDROID BOOT CAMP FOR DEVELOPERS USING JAVA, COMPREHENSIVE: A BEGINNER'S GUIDE TO CREATING YOUR FIRST ANDROID APPS by award-winning technology author Corinne Hoisington helps you prepare students with a thorough introduction to Java and the keys to creating effective mobile applications. Designed for a first-semester course in programming, the book is ideal for students who have some programming experience or are new to Java. The book offers an intensive, hands-on tutorial approach with clear, step-by-step instruction and numerous screen shots to guide readers through tasks efficiently. Practical callouts and industry tips, exercises that extend learning beyond the book, and a variety of leveled cases and assignments help reinforce students' understanding of programming logic and Java tools for Android. Complete Instructor's Resources and testing materials work with the book's comprehensive content to ensure instruction that is relevant for today and focused on programming principles for the future. Effectively prepare competitive programmers to meet increasing business demands with ANDROID BOOT CAMP FOR DEVELOPERS USING JAVA, COMPREHENSIVE: A BEGINNER'S GUIDE TO CREATING YOUR FIRST ANDROID APPS. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Objective-C Programming

Ready-Made Workouts for Your Bootcamp Or Group Fitness Class

The Big Nerd Ranch Guide

Ruby on Rails Tutorial

The Complete Guide to Rooting, ROMs and Theming

Buddhist Boot Camp