

## The Lost Fleet: Genesis: A Slaver Wars Novel

*HE STARTED A REBELLION. NOW HE'LL HAVE TO LEAD IT.* United States military forces on the moon have overthrown the ranking officers and placed Sergeant Ethan Stark in command. Now, in addition to fighting a merciless enemy on the moon's surface, Stark must contend with the U.S. government's reaction to his mutiny. The Moon's American civilian colony has offered to assist the military with food and supplies on one condition: that Stark's troops back the Colony's plea for independence. In order to survive, civilian and soldier must learn to trust one another, as one man's cause becomes a crusade...

Space opera blends with military science fiction—and Earth clashes with Mars—in this action-packed series opener from a Tom Clancy game franchise writer Captain Lincoln Suh died on a Wednesday. And things only got harder from there. Snatched out of special operations and thrown headfirst into a secretive new unit, Lincoln finds himself as the team leader for the 519th Applied Intelligence Group, better known as the Outriders. And his first day on the job brings a mission with the highest possible stakes. A dangerously cunning woman who most assuredly should be dead has seemingly returned. And her plans aren't just devastating, they might be unstoppable. How do you defeat a hidden enemy when you can't let them know they've been discovered? You send in the Outriders.

Admiral John "Black Jack" Geary may have saved the Alliance only to destroy it, in this thrilling and eagerly awaited continuation of the New York Times bestselling series. Geary believed in the Alliance. Even when he uncovered overwhelming evidence that the highest echelons of the government and fleet command were involved in secret programs and prison camps, he believed it was worth saving. And that his duty was to see that justice was served even though some factions feared that revealing the truth would cause the Alliance to crumble. But after narrowly surviving two assassination attempts when he brings evidence of the misdeeds to the capital star system, Geary realizes that some have decided the easiest way to make the Alliance's problems go away is to get rid of him. He finds himself ordered to undertake a perilous new mission outside of the reaches of human-occupied space while the Senate clashes over the evidence. Geary's warships must escort a diplomatic and scientific mission across the dangerous, disintegrating remnants of the Syndicate Worlds empire. But even if he can make it to Midway Star System, the gateway to alien-controlled space, Geary will face former Syndicate officials who have rebelled and regard the Alliance with deep suspicion. And that will be the easy part. . . .

A young fleet officer and a Marine must stand together to defend their neighbors and their colony in this return to the powerful and action-packed Genesis Fleet saga from New York Times bestselling author Jack Campbell. The recently colonized world of Glenlyon has learned that they're stronger when they stand with other star systems than when they are on their own. But after helping their neighbor Kosatka against an invasion, Glenlyon has become a target. An attack is launched against Glenlyon's orbital facility with forces too powerful for fleet officer Rob Geary to counter using their sole remaining destroyer, Saber. Mele Darcy's Marines must repel repeated assaults while their hacker tries to get into the enemy systems to give Saber a fighting chance. To survive, Glenlyon needs more firepower, and the only source for that is their neighbor Kosatka or other star systems that have so far remained neutral. But trying to convince other worlds to help is a seemingly hopeless struggle. As star systems founded by people seeking freedom and autonomy, will Kosatka, Glenlyon, and others be able to overcome deep suspicions of surrendering any authority to others? Will the free star systems stand together in a new alliance or fall alone?

*The Prehistoric Origins of Ancient Egypt*

*Triumphant*

*Ad Astra*

*The Lost Fleet: Fearless*

*The Man in the High Castle*

**From Joshua Dalzelle, author of the bestselling "Omega Force" series, comes an all new vision of humanity's future. In the 25th century humans have conquered space. The advent of faster-than-light travel has opened up hundreds of habitable planets for colonization, and humans have exploited the virtually limitless space and resources for hundreds of years with impunity. So complacent have they become with the overabundance that armed conflict is a thing of the past, and their machines of war are obsolete and decrepit. What would happen if they were suddenly threatened by a terrifying new enemy? Would humanity fold and surrender, or would they return to their evolutionary roots and meet force with force? One ship-and one captain-will soon be faced with this very choice. Against incredible odds, Jackson Wolfe is determined to save humanity-and in the process, might end up saving himself.**

**Returning from survival hibernation and assuming the command of the Alliance fleet, legendary hero Captain John "Black Jack" Geary must retrieve the stolen Syndic hypernet key to save the Alliance from destruction at the hands of the Syndics. Original.**

Admiral Geary's First Fleet of the Alliance has survived the journey deep into unexplored interstellar space, a voyage that led to the discovery of new alien species, including a new enemy and a possible ally. Now Geary's mission is to ensure the safety of the Midway Star System, which has revolted against the Syndicate Worlds empire—an empire that is on the brink of collapse. To complicate matters further, Geary also needs to return safely to Alliance space not only with representatives of the Dancers, an alien species, but also with *Invincible*, a captured warship that could possibly be the most valuable object in human history. Despite the peace treaty that Geary must adhere to at all costs, the Syndicate Worlds regime threatens to make the fleet's journey back grueling and perilous. And even if Geary escorts *Invincible* and the Dancers' representatives home unharmed, the Syndics' attempts to spread dissent and political unrest may have already sown the seeds of the Alliance's destruction...

A young fleet officer and a Marine stand together to defend their colony in the continuation of the powerful and action-packed *Genesis Fleet* saga from New York Times bestselling author Jack Campbell. In the three years since former fleet officer Rob Geary and former Marine Mele Darcy led improvised forces to repel attacks on the newly settled world of Glenlyon, tensions have only gotten worse. When one of Glenlyon's warships is blown apart trying to break the blockade that has isolated the world from the rest of human-colonized space, only the destroyer *Saber* remains to defend it from another attack. Geary's decision to take *Saber* to the nearby star Kosatka to safeguard a diplomatic mission is a risky interpretation of his orders, to say the least. Kosatka has been fighting a growing threat from so-called rebels--who are actually soldiers from aggressive colonies. When a "peacekeeping force" carrying thousands of enemy soldiers arrives in Kosatka's star system, the people of that world, including Lochan Nakamura and former "Red" Carmen Ochoa, face an apparently hopeless battle to retain their freedom. It's said that the best defense is a good offense. But even if a bold and risky move succeeds, Geary and Darcy may not survive it...

**The Lost Fleet: Genesis**

**Destiny of Dragons**

**The Lost Fleet: Courageous**

**The Lost Stars: Imperfect Sword**

**Black Genesis**

VanguardPenguin

CAMPBELL/LOST FLEET VALIANT

Jack Campbell returns to the world of the New York Times bestselling *Lost Fleet* novels with a new action-packed military science fiction series that explores the founding of the Alliance . . . and the men and women who fought to create it. Earth is no longer the center of the universe. After the invention of the faster-than-light jump drive, humanity is rapidly establishing new colonies. But the vast distances of space mean that the old order of protection and interstellar law offered by Earth has ceased to exist. When a nearby world attacks, the new colony of Glenlyon turns to Robert Geary, a young former junior fleet officer, and Mele Darcy, a onetime enlisted Marine. With nothing but improvised weapons and a few volunteers, Geary and Darcy must face down warships and armored soldiers--or die trying. As battles rage and pirates take an increasing toll throughout the colonies, the only hope for lasting peace lies with Carmen Ochoa, a "Red" from the anarchic world of Mars, and Lochan Nakamura, a failed politician. They have a plan: to lay the groundwork for mutual defense that could someday grow into an alliance. But if their efforts don't succeed, the growing power of aggressor worlds could turn regions of space founded on freedom into battlefields between the first interstellar empires...

After being betrayed by the Syndicate, Artur Drakon and Gwen Iceni stage a coup for control of Midway in the first novel in a spin-off of the New York Times best-selling *Lost Fleet* series. 75,000 first printing.

East of Eden

The Lost Fleet: Dauntless

Resolute

Invincible

Tarnished Knight

A masterpiece of Biblical scope, and the magnum opus of one of America's most enduring authors, in a commemorative hardcover edition In his journal, Nobel Prize winner

John Steinbeck called *East of Eden* "the first book," and indeed it has the primordial power and simplicity of myth. Set in the rich farmland of California's Salinas Valley, this sprawling and often brutal novel follows the intertwined destinies of two families—the Trasks and the Hamiltons—whose generations helplessly reenact the fall of Adam and Eve and the poisonous rivalry of Cain and Abel. The masterpiece of Steinbeck's later years, *East of Eden* is a work in which Steinbeck created his most mesmerizing characters and explored his most enduring themes: the mystery of identity, the inexplicability of love, and the murderous consequences of love's absence. Adapted for the 1955 film directed by Elia Kazan introducing James Dean, and read by thousands as the book that brought Oprah's Book Club back, *East of Eden* has remained vitally present in American culture for over half a century.

After rescuing POWs from a labor camp in the Heradao Star System, Captain John "Black Jack" Geary discovers that the Syndics plan to ambush his fleet, forcing him to jump from one star system to the next in an effort to avoid the enemy.

Fleet Admiral Streth has left Rear Admiral Jeremy Strong the difficult task of holding the system of Careth until he can return with a relief fleet. Jeremy is facing impossible odds as the Hocklyns and Als gather a massive force to crush his fleet and the defenses he has put in place around the bear's home planet. Cut off from the Federation, Jeremy and his people have no idea whether the Federation still exists or if the Hocklyns and the Als have destroyed it. In the Federation, Admiral Streth is being forced to play a game of politics to get a relief fleet approved. His biggest fear is that he won't arrive back at Careth in time to save Admiral Strong. He knows that time is running out and he might be forced to take some desperate measures.

Fleet Admiral Jeremy Strong is determined to preserve the planet Gaia as the new home of the lost fleets. Unfortunately, a new and frightening danger from the destroyed Dyson Sphere threatens to undo everything he has fought for. Kazak, the AI on the Originator ship has his own agenda. The Humans and Altons will either do as he demands or he will destroy them. Can Fleet Admiral Strong outsmart the two-million-year-old AI or is he doomed to failure? Admiral Tolsen has found the Dyson Sphere in the home galaxy.

However, he will have to fight to keep control of it as research teams work frantically to discover its secrets before it's too late. Both the Simulins and the Shari are determined to destroy Tolsen's fleet and take the Dyson Sphere for themselves. Both galaxies erupt into war as the titanic struggle for supremacy continues. If the Simulins win, then all hope is lost as they will destroy all organic life. If the Shari win, they will use the science and technology in the Dyson Sphere to conquer the home galaxy and destroy the Human Federation of Worlds.

The Lost Fleet: Corsair #1

Fate of the Free Lands

Steadfast

Stark's Command

**They thought the Sturm were dead. They were wrong. Centuries after their defeat, the enemy has returned with an overwhelming attack on the fringes of human space. On the brink of annihilation, humankind's only hope is a few brave souls who survived the initial onslaught: Commander Lucinda Hardy, thrust into uncertain command of the Royal Armadalen Navy's only surviving warship; Booker3, a soldier of Earth, sentenced to die for treason, whose time on Death Row is cut short by the invasion; Alessia, a young royal of the Montanblanc Corporation, forced to flee when her home planet is overrun and her entire family executed; Sephina L'trel, the leader of an outlaw band who must call on all of their criminal skills to resist the invasion. And, finally, retired Admiral Frazer McLennan, the infamous hero of the first war with the Sturm hundreds of years ago, who hopes to rout his old foes once and for all – or die trying. These five flawed, reluctant heroes must band together to prevail against a relentless enemy and near-impossible odds. For if they fail, the future itself is doomed.**

**-The New York Times bestselling author of The Lost Fleet series returns to the -strong saga-\* of a rebellion against a totalitarian regime, and the determination of two people to create a better future in the farthest reaches of the colonized galaxy... The Syndicate Worlds continues to splinter as more star systems pledge allegiance to President Gwen Icen, General Artur Drakon, and the new government they're establishing at Midway. But the toxic legacy of Syndicate rule undermines their efforts as the rebels encounter difficulty trusting one another and believing their new leaders' promises of freedom from tyranny. Before Icen and Drakon can put their house in order, they must deal with another threat. An enigma warship has appeared and vanished near a Syndic colony. If the aliens are capable of jumping into other human-occupied star systems, then billions of people could be vulnerable to a hostile invasion fleet anywhere it chooses to strike. But an even greater liability lies with Icen and Drakon as a once-trusted adviser turned saboteur plans revenge.---**

**BODY AND SOUL** The song. That's what London constable and sorcerer's apprentice Peter Grant first notices when he examines the corpse of Cyrus Wilkins, part-time jazz drummer and full-time accountant, who dropped dead of a heart attack while playing a gig at Soho's 606 Club. The notes of the old jazz standard are rising from the body—a sure sign that something about the man's death was not at all natural but instead supernatural. Body and soul—they're also what Peter will risk as he investigates a pattern of similar deaths in and around Soho. With the help of his superior officer, Detective Chief Inspector Thomas Nightingale, the last registered wizard in England, and the assistance of beautiful jazz aficionado Simone Fitzwilliam, Peter will uncover a deadly magical menace—one that leads right to his own doorstep and to the squandered promise of a young jazz musician: a talented trumpet player named Richard "Lord" Grant—otherwise known as Peter's dear old dad.

p.p1 {margin: 0.0px 0.0px 0.0px 0.0px; font: 12.0px Calibri} Jack Campbell, the author behind the Lost Fleet novels, is now bringing his best-selling sci-fi series to comics. The Lost Fleet: Corsair

features all the engaging character elements that have helped make the Lost Fleet novels such an incredible success – but this time, the series’ epic space battles are brought to stunning life thanks to incredible visuals from Andrew Siregar (Sevara), complimented by color work by Sebastian Cheng (Orphan Black, The X-Files). Imprisoned by the Syndics, Michael Geary’s one chance lies in Destina Aragon – determined commander of a regiment of hardened soldiers now caught up in a wide scale rebellion within Syndic space. Seeking to escape both their prison and Syndic space, will Geary and Aragon join forces to get home – or will the hatreds stirred by a decades-old war kill them both?

**Dreadnaught**

**The Lost Fleet: Relentless**

**The Lost Stars: Shattered Spear**

**Black Fleet Trilogy 1**

**The Lost Fleet: Outlands - Resolute**

**Admiral John “Black Jack” Geary must battle dangers both within and without the Alliance, in this exciting continuation of the New York Times bestselling series. Geary knows that some political factions in the Alliance were just trying to get rid of him when he was assigned to escort a diplomatic and scientific mission to the far reaches of humanity’s expansion into the galaxy . . . and beyond. But he views his mission as both a duty and an opportunity to make things better wherever he can. And when a crippled Rift Federation ship tumbles out of jump space, Geary leaps into action. But the survivors’ story isn’t completely adding up. As Geary investigates, he soon finds himself fending off spies and assassins while leading the fleet as it fights its way across space controlled by the mysterious and hostile aliens whom humans call enigmas. Challenges arrive at every turn, including an unknown alien species that invites the fleet to visit one of their star systems. With little information to go on, Geary must weigh the benefits of potential new allies against the possibility of a trap. The fate of the fleet—and perhaps even the future of humanity—will depend on him making the right decision. If he can stay alive long enough to do that.**

**A young fleet officer and a Marine stand together to defend their colony in the continuation of the powerful and action-packed Genesis Fleet saga from New York Times bestselling author Jack Campbell. In the three years since former fleet officer Rob Geary and former Marine Mele Darcy led improvised forces to repel attacks on the world of Glenlyon, Old Earth and the Old Colonies have continued to shrink their military forces. But open warfare erupts once again when Glenlyon tries to force open a trade route. Isolated and alone, Glenlyon places its hope in informal agreements with other worlds also facing attack. But fiercely independent worlds settled by people who wanted to escape higher authority don't easily agree to such commitments. The New York Times bestselling author of The Lost Fleet novels continues with a brand new military science fiction series.**

**In a classic work of alternate history, the United States is divided up and ruled by the Axis powers after the defeat of the Allies during World War II. Reissue. Winner of the Hugo Award for Best Novel.**

**Presents proof that an advanced black African civilization inhabited the Sahara long before Pharaonic Egypt • Reveals black Africa to be at the genesis of ancient civilization and the human story • Examines extensive studies into the lost civilization of the “Star People” by renowned anthropologists, archaeologists, genetic scientists, and cultural historians as well as the authors’ archaeoastronomy and hieroglyphics research • Deciphers the history behind the mysterious Nabta Playa ceremonial area and its stone calendar circle and megaliths Relegated to the realm of archaeological heresy, despite a wealth of hard scientific evidence, the theory that an advanced civilization of black Africans settled in the Sahara long before Pharaonic Egypt existed has been dismissed and even condemned by conventional Egyptologists, archaeologists, and the Egyptian government. Uncovering compelling new evidence, Egyptologist Robert Bauval and astrophysicist Thomas Brophy present the anthropological, climatological, archaeological, geological, and genetic research supporting this hugely debated theory of the black African origin of Egyptian civilization. Building upon extensive studies from the past four decades and their own archaeoastronomical and hieroglyphic research, the authors show how the early black culture known as the Cattle People not only domesticated cattle but also had a sophisticated grasp of astronomy; created plentiful rock art at Gilf Kebir and Gebel Uwainat; had trade routes to the Mediterranean coast, central Africa, and the Sinai; held spiritual and occult ceremonies; and constructed a stone calendar circle and megaliths at the ceremonial site of Nabta Playa reminiscent of Stonehenge, yet much older. Revealing these “Star People” as the true founders of ancient Egyptian civilization, this book completely rewrites the history of world civilization, placing black Africa back in its rightful place at the center of mankind’s origins.**

**The Lost Fleet: Victorious**

**Boundless**

**A Poem, In Twelve Books. 2**

**Vanguard**

**Ascendant**

**Awakened from a cryogenic sleep to win the century-long conflict between the Alliance and the Syndicate Worlds, Captain John "Black Jack" Geary discovers that his loyalty is being questioned and suspects that he is being deliberately sent**

on a suicide mission.

Admiral John "Black Jack" Geary may have saved the Alliance only to destroy it, in this thrilling and eagerly awaited continuation of the New York Times bestselling series, now in paperback. Geary believed in the Alliance. Even when he uncovered overwhelming evidence that the highest echelons of the government and fleet command were involved in secret programs and prison camps, he believed it was worth saving. And that his duty was to see that justice was served even though some factions feared that revealing the truth would cause the Alliance to crumble. But after narrowly surviving an assassination attempt when he brings evidence of the misdeeds to the capital star system, Geary realizes that some have decided the easiest way to make the Alliance's problems disappear is to get rid of him. He finds himself ordered to undertake a perilous new assignment outside the reaches of human-occupied space while the Senate clashes over the evidence. Geary's warships must escort a diplomatic and scientific mission across the dangerous, disintegrating remnants of the Syndicate Worlds empire. But even if he can make it to Midway Star System, the gateway to alien-controlled space, Geary will face former Syndic officials who have rebelled and regard the Alliance with deep suspicion. And that will be the easy part. . . .

"Two Syndicate Worlds star systems have fallen prey to a mysterious fleet of warships, a fleet controlled entirely by artificial intelligence that is now targeting Alliance space. The warships are no mystery to Geary. They were developed by his government to ensure security, but malfunctioned. If the Syndics learn the truth, the war with the Alliance will resume with a vengeance. As the government attempts to conceal the existence of the AI warships and its role in their creation, Geary pursues them, treading a fine line between mutiny and obedience"--

The Lost Fleet: Relentless found its way onto the New York Times bestseller list... Now Victorious leads the charge again-and "Black Jack" Geary is in command... As war continues to rage between the Alliance and Syndicate Worlds, Captain "Black Jack" Geary is promoted to admiral-even though the ruling council fears he may stage a military coup. His new rank gives him the authority to negotiate with the Syndics, who have suffered tremendous losses and may finally be willing to end the war. But an even greater alien threat lurks on the far side of the Syndic occupied space.

Paradise Lost

Warship

The Slaver Wars: Galactic Conflict

Lost Fleet: Beyond the Frontier: Invincible

Beyond the Frontier

*A young hero must harness her singular powers to save the world in the conclusion to the New York Times–bestselling author’s Legacy of Dragons trilogy. Ancient weapons of mass destruction lie hidden under the city of Pacta Servanda. Remnants of the Great Guilds and rebellious factions of the Empire want to seize those weapons and regain control of Dematr. Only Jason, brought by the first ship from Earth since the colony failed, might be able to disarm the threat. But he also might know how to employ the weapons for his own ends, making him a danger to all sides. Standing between these threats is Kira of Dematr. But Kira, who somehow has both Mage powers and technical skills, is consumed by the mental conflicts caused by having both. As rogue Mechanics, Mages, and mercenaries attack with every weapon at their disposal, Kira suffers blackouts and begins to lose her mind. The fate of her world rests not only on her survival, but also her ability to control her unprecedented abilities.*

*New York Times bestselling author Jack Campbell continues his "series of fast-paced adventure" (SFRevu) as The Lost Fleet: Beyond the Frontier continues... Admiral John "Black Jack" Geary and the crew of Dauntless have safely escorted important alien representatives to Earth. But before they can depart for home, two of Geary's key lieutenants vanish. The search for his missing men leads Geary on a far-flung chase, ultimately ending at the one spot in space from which all humans have been banned: the moon Europa. Any ship that lands there must stay or be destroyed?leaving Geary to face the most profound moral dilemma of his life. To make matters worse, strains on the Alliance are growing as the Syndics continue to meddle. Geary is ordered to take a small force to the border of Syndic space. But what he finds there is a danger much greater than anyone expected: a mysterious threat that could finally force the Alliance to its knees?*

*New York Times bestselling author Jack Campbell latest novel in the Lost Fleet series continues the story of Rob Geary and Mele Darcy fighting desperately to defend their world. A young fleet officer and a Marine stand together to defend their colony in the continuation of the powerful and action-packed Genesis Fleet saga from New York Times bestselling author Jack Campbell. In the three years since former fleet officer Rob Geary and former Marine Mele Darcy led improvised forces to repel attacks on the world of Glenlyon, Old Earth and the Old Colonies have continued to shrink their military forces. But open warfare erupts once again when Glenlyon tries to force open a trade route. Isolated and alone, Glenlyon places its hope in informal agreements with other worlds also facing attack. But fiercely independent worlds settled by people who wanted to escape higher authority don't easily agree to such commitments. While politicians try to bring some kind of formal alliance into being, Geary and Darcy once again find themselves fighting desperately to defend their world, hoping they can hold out until help arrives. If it comes at all...*

*Trapped inside the Empire, Captain Jules of Landfall has to use every deadly trick and strategy she knows to avoid recapture by the Emperor’s legions, and stay alive despite every attempt the Mages make to kill her. The only chance to get away may require walking back into the trap she barely escaped the first time. But even her freedom won't be enough. The prophecy that consumes Jules's life demands she has an heir to carry on her line. Yet how can she satisfy that while being hunted everywhere? And what might the prophecy cause to happen if she doesn't have a child? Battling wind, waves, implacable Mage assassins, and Imperial ships, Jules is forced to turn to an unlikely ally—the hated Mechanics. She must gather men, women, and ships from all of the new settlements to face the Imperial legionaries and galleys. For only Jules can lead the free people of the west in the final battle that could be their salvation—or the destruction of all that she's fought for.*

*The Lost Fleet: Valiant*

*The Cruel Stars*

*Outriders*

*The Genesis Fleet*

*The Lost Fleet: Beyond the Frontier: Guardian*

**CAMPBELL/LOST FLEET COURAGEOUS**

*"One of the best military science fiction series on the market," (Monsters and Critics) The Lost Fleet delivers thrilling combat on a grand space opera scale. Now, Admiral John "Black Jack"*

*Geary embarks on a brand new mission—to defend the Alliance from itself—in New York Times bestselling author Jack Campbell's latest action-packed novel... Two Syndicate World star systems have fallen prey to a mysterious fleet of warships—a fleet controlled entirely by artificial intelligence—that is now targeting Alliance space. The warships are no mystery to Geary. They were developed by his government to ensure security, but malfunctioned. If the Syndics learn the truth, the war with the Alliance will resume with a vengeance. As the government attempts to conceal the existence of the A.I. warships—and its role in their creation—Geary pursues them, treading a fine line between mutiny and obedience. But it soon becomes clear that his fleet is no match for the firepower of the machine-piloted armada. With the help of the Dancer species of aliens, Geary has tracked the A.I. ships to their secret base in the supposedly mythical Unity Alternate star system where his fleet, the last hope of the Alliance's future, will end the conflict at any cost...*

*When his fleet's hyperspace jump lands them in the midst of a massive, hostile alien armada, Admiral John "Black Jack" Geary tries to find a way to destroy the enemy while questioning the orders that led him right to them.*

*"The wait is over. New York Times bestselling author Jack Campbell continues his action-packed spin-off to The Lost Fleet series as the Syndicate's civil war threatens to spread even farther into the final frontier ... President Gwen Icenis and General Artur Drakon have successfully liberated the Midway Star System—but the former rulers of the Syndicate Worlds won't surrender the region without a fight. The dictatorial regime has ordered the ex-Syndicate CEOs terminated with extreme prejudice and the system's citizens punished for their defiance. Outnumbered and led by junior officers hastily promoted in the wake of the uprising, Midway's warships are no match for the fleet massing and preparing to strike. But the Syndicate isn't the only threat facing Icenis and Drakon. Another former CEO has taken control of the Ulindi Star System, the first calculated move toward establishing his own little empire. With Drakon's ground forces dispatched to Ulindi, Midway erupts in violence as Syndicate agents and other, unknown enemies stoke a renewed revolt against Icenis's power—leaving both her and Drakon vulnerable to trusted officers just waiting for an opportune moment to betray them ..."*

*The Lost Fleet: Beyond the Frontier: Leviathan*

*Moon Over Soho*

From the author of the New York Times-bestselling Lost Fleet series comes 11 action-packed stories of space exploration. In Jack Campbell's Lost Fleet series, Campbell's hero Captain "Black Jack" Geary explores the furthest reaches of space. Here, Campbell explores what kinds of problems mankind might face as our horizons expand. The third in a series of collections of Campbell's short stories includes some of Campbell's favorite stories, and some of his earliest. A brand-new author's note accompanies each story. "Lady Be Good" is one of Campbell's most popular stories, winner of Analog magazine's "AnLab" reader poll for Best Short Story and cited in Gardner Dozois's Year's Best SF. The Lady Be Good is an old ship, running obscure routes (not all on the right side of the law), with her loyal first officer Kilcannon and reclusive captain. When Kilcannon decides to rescue the survivors of an attack on a Vestral Company ship, a mysterious new passenger thanks him by asking difficult questions about the Lady, with unexpected answers. In "Kyrie Eleison," the Verio shipwrecked centuries ago on an out-of-the-way planet, and the descendants of the ship's survivors have gotten along as well as they can by following the orders that were passed on to them. But those orders weren't intended to govern life on the planet's surface, and when the Bellegrange arrives on a rescue mission, her captain will have to reckon with the unexpected social order on the planet. In "Do No Harm", a ship is so technologically advanced that it can repair itself—but turning over the keys might not be the best idea. And in "Down the Rabbit Hole," a series of failed attempts at faster-than-light travel lead to a novel approach: sending an untested Naval captain out in a space ship to see if he can figure out what's gone wrong. With eleven stories in all, Ad Astra is the most multi-faceted introduction to the short fiction of Jack Campbell, and an essential complement to his bestselling book-length work.

Admiral John "Black Jack" Geary was revived from cryogenic sleep to lead the Alliance against the Syndicate Worlds. But his superiors question his loyalty to the regime. Now in command of the First Fleet, he is tasked with exploring the frontier beyond Syndic space, a mission he fears deliberately puts the fleet—and himself—in harm's way... An encounter with the alien enigmas confirms Geary's fears. Attacked without warning, he orders the fleet to jump star systems—only to enter the crosshairs of another hostile alien armada. Ignoring the First Fleet's peaceful communications, this species sends its ships into battle while it guards the exiting jump point with a fortress of incalculable power. Now Geary must find a way to reach the jump point without massive casualties—even though the enigmas could be waiting on the other side...