

The Land: Raiders: A LitRPG Saga (Chaos Seeds Book 6)

An abandoned Southwark warehouse burns next door to a women's shelter for victims of spousal abuse. Within it lies the charred corpse of a female body burned beyond all recognition. At the same time, workers at Guy's Hospital anxiously discuss the disappearance of a hospital administrator -- a beautiful, emotionally fragile young woman who's vanished without a trace. And in an old, dark, rambling London house, nine-year-old Harriet's awful fears won't be silenced -- as she worries about her feuding parents, her schoolwork . . . and the strange woman who is her only companion in this scary, unfamiliar place. Gemma James and Duncan Kincaid -- lovers and former partners -- have their own pressing concerns. But they must put aside private matters to investigate these disturbing cases. Yet neither Gemma nor Duncan realize how closely the cases are connected -- or how important their resolutions will be for an abducted young child who is frightened, alone . . . and in serious peril.

The Mist Village has an insidious history. Just beneath the thin veneer of joy and life, the sins of the past lie in wait. Richter will learn that some debts do not just fade away and, more importantly, must be paid. Luckily, he is not alone. In the village, fighters and smiths, magicians and hunters, will band together to prove

an old adage: it takes a village ... to crush your enemies.--adapted from publisher's description.

Thrust into an unknown, unwanted situation, most would feel panic, fear anger and fall into chaos. Erik and Rugrat are not immune to those feelings, but they have stepped into chaos so many times, it is simply a different challenge. Two weeks ago, Erik lost his legs and his arm. Today he got a message. "You have been randomly selected to join the Ten Realms. One may choose to ascend the Ten Realms, thereupon making a request to the Gods of the Realms. Only those who are Level 10, 20, 30, 40, 50, 60, 70, 80, and 90 may ascend to the next realm. Fortune favors the strong!" For a retired combat medic and Marine Recon sniper, the Ten Realms offer a clear challenge and sense of purpose that they had only found on the battlefield. How much trouble can you get into in a new realm?

An original LitRPG fantasy from one of the fathers of LitRPG. The unrelenting LitRPG bestseller. Translated into English, German, Czech and Korean languages. Yari becomes a Paladin, a supposed warrior of light and justice. But only when he plunges himself into this new world does he fully realize the scope of its decay and corruption. He decides to take justice into his own hands, meting out punishment in accordance with his own inner truth. But that proves to be too

little too late. Having enslaved Earth, the Game has already swallowed the entire adjacent Universe. The only thing Yari can do is work out the game's mechanisms, find the admins and force the access keys out of them, then restart the game using the correct algorithms. That's what Paladins do: they always act in accordance with the idea of justice. Even if they're banished from Light, the darkness itself will comply with their law. The problem is, the admins already have their own restart plans. Who will win this race against time? The self-appointed judge or the three immortals? The three books of the series will tell you all about the Dark Paladin's adventures and his struggle for the integrity of this world.

Essence: A Divine Dungeon Anthology

The Land

Catacombs

Now May You Weep

Secret Origins

Infernal or celestial. Young or old. Each has their own path to power. Delve into the world of the Divine Dungeon with new and old cultivators alike. Discover the Lion Kingdom's beginning, learn the origin of Odin and his ravens, and take a philosophical approach to cultivation. These stories and more are included in the first short story anthology set in Dakota Krout's Divine

Dungeon universe. Eight incredible new tales told by eight amazing authors. Check out this LitRPG and GameLit fantasy anthology today! Lion Start by Rohan Hublikar Join Garron and Andros as they flee an oppressive Noble house and begin learning the secrets of cultivation while evading capture. Perhaps their methods will even create a legacy of its own? Legacy of Thunder by Steven Willden Learn the origin of Odin and his ravens, back when they were all simple cultivators in Azguardia. How did a child eventually become one of the most powerful and well-known lightning users of all time? Flight of the Glitterflit by Ryan Ball Test both the dangers and joys of surpassing your personal limits with Jack, as he learns what it really means to determine your own destiny. A person's fate is never what you would suspect. Splat! by Raymond Johnson A simple Dungeon Goblin has been killed in the same way over and over, constantly revived by the dungeon it has bound itself to. Is there more to the deaths than simply fighting adventurers? The Spirit Dungeon by Alexis Keane An infernal cultivator is driven from his home by true necromancers. During his escape, he finds a secret that could allow him to live nearly forever. Will he be able to control it? Hidden Lantern by James Auwaerter The Inquisition has arrived. At least, one of the members has. It is up to him to determine if this area is worth saving... or should be purged by fire. Butcher Boy by Dakota Krout Follow the saga of Ramset as he learns what it means to be a cultivator in a city where men are only allowed to be mere mortals. Axiom by Dennis Vanderkerken What is cultivation? How is it possible? Philosophy to the rescue! When an old man loses everything, he decides that age is not going to be what stops him from rescuing the young ones that have been 'recruited' by the raiders that took them. Fun coloring book for kids who love Trolls! Perfect for your child. Printed single side on white paper. High-quality coloring book for kids. Favorite characters are waiting for you inside the

book, color them all!!! This book also makes a perfect gift for kids that love Trolls. Each illustration is printed on a separate sheet (8,5 x 11) to avoid bleed through. You will be offered a lovely, high-quality illustrations in black and white. Hope you will find in our book countless hours of enjoyment and gratifying challenges. TAGS: Trolls, Trolls coloring, Trolls book, Trolls coloring book, Trolls coloring books, coloring book for adults, kids coloring book, boys coloring book, girls coloring book, most popular children coloring book, new coloring book, 2018 coloring book, coloring books for toddlers, coloring books for preschoolers, coloring books for kids.

With Kelson Haldane, the first king of magical Deryni heritage to sit upon the throne of Gwynedd in centuries, the priesthood of the Eleven Kingdoms, old enemies of the Deryni, will do anything to regain control of the kingdom, even if it means inciting civil war, in a revised and expanded edition of the fantasy classic.

The 8th Novel of the Internationally Acclaimed Chaos Seeds Saga Over 100 THOUSAND ?????? Reviews A mesmerizing tale reminiscent of the brutality of Goblin Slayer and the majesty of Game of Thrones Audible's Customer Favorite of the Year! #1 Audiobook 2017 #1 in Epic Fantasy || #1 in Humor Welcome my friends! Welcome... to "The Land!" The battle of the dead was won, but at a great cost. Sion, leader of the Mist Village was left with only pain and regret as Richter was claimed by the abyss. What no one but the abandoned chaos seed knows is that he narrowly avoided the curse of the lich Singh, a curse that still hangs above his head. Now, surrounded by miles of darkness and tons of crushing rock, Richter has to find his way back into the light. The only problem is that this monster of a man is being pursued by monsters, a demon and his own foolish choices. Faced with all the dangers of the deep dark, what will Richter say

when the buried horrors of The Land come a calling and asked if he's paid his dues? Well he'll look right back, stare that horror in the eye and say, "Yes sir, the check is in the mail!" Welcome back my friends! Welcome back... to The Land! ps - Gnomes still Rule!

Dregs of the Culver Waste - Sand and Scrap

Anatomy and Physiology for Kids! The Human Body and it Works: Science for Kids - Children's Anatomy & Physiology Books

Alliances; a LitRPG Saga

Predators: A LitRPG Saga

A Novel

He was born anew in a world where martial arts were indistinguishable from magic. He only received a neuronet and meaningless desires from his past life. What lies ahead? He dreamed of adventure and freedom, but those dreams were taken away from him. The same way his mother, father, and sister had been taken away. They took the Kingdom, they took his own destiny. But he is willing to wage a war, against the whole world if need be, to bring everything back. Even if the army opposes him, his sword won't waver. Even if the Emperor sends the legions, his step won't falter. Even if demons and gods, heroes and enemies alike are to unite against him, he won't bend to their will. His own will is iron itself, unstoppable. His name is Hadjar and he heeds the call of the dragon heart within him.

“Chilling and humane....Skillful and subtle....A deeply moving novel that

transcends genre.” —Richmond Times Dispatch A sinister mystery that leads all the way back to the Holocaust ensnares Scotland Yard detectives Duncan Kincaid and Gemma James in *Where Memories Lie* from award-winning “masterful novelist” (Denver Post) Deborah Crombie. A writer in the same elite class as Elizabeth George, Martha Grimes, and Anne Perry, Crombie mesmerizes with a story at once gripping and poignant that explores the dark places in the human heart, and the shadowy corners *Where Memories Lie*.

As the Stone Raiders come into a time of peace, they set upon building up their guild hall and getting back to raiding. Without the worries of immediate battles and constant quests, Dave and Party Zero are free to pursue their passions. New discoveries will be made and advances taken. They've got big plans and ideas for the future what they start now will form and shape that future. In this time of change, possibilities will rise and opportunities will be grasped. It's time to build for the future.

Thrilling fantasy adventure debut from Emmy-winner A. R. Witham. Jack Swift can tell you every element on the periodic table, recite *Treasure Island* verbatim, and would remember in perfect detail every word you'd ever say to him. He has been alone for a long time, so he has buried himself in books, using them to plan his escape. But no textbook could ever

prepare him for the land of Keymark. At 3:33 a.m. on his fourteenth birthday, Jack is kidnapped by a hideous monster to another sphere of existence. Now there are two moons in the sky, and he is surrounded by grotesque creatures and magical warriors training for battle. They want the impossible: Jack must use his abilities to save a life or be trapped in this bizarre world with no chance of rescue. Jack doesn't have secret magic, a great destiny, or any experience. So why do they all expect him to become a legend? _____ The Legend of Black Jack contains 20 full-page illustrations and has been described as classic portal fantasy, a standalone coming-of-age adventure, and a descriptive, wholesome, heartwarming story. It contains a smart, empathetic hero, lovable characters, loads of action, and a thrilling grand finale. On the book's cover, you will find a small keyhole. If you choose to unlock it you will find an adventure story for the young...and the young at heart. Welcome to Keymark-don't forget your map.

Two Week Curse

Gun Meister Online

Raiders: A LitRPG Saga

The Beginning (Dark Paladin Book #1) LitRPG Series

Adult and Uncensored

Gun Meister Online is a recently released Virtual-Reality Combat Simulator. Players assume the role of a Meister; fighting in matches and ranking up into higher divisions. Within the game, weapons take on human shape. These NPC's use a new Dynamic Distributed Personality System recently implemented, and many are excited by how life-like the AI characters are becoming. Charlie has only just begun to play, and he struggles to grow as a Meister. At the same time, he starts to take charge of his real-life outside. Eventually, Charlie finds friendship among a group of erratic misfits along with an arsenal of beautiful weapons. Follow him on an adrenaline filled adventure, one that may decide the fate of Earth. Online experience may vary from person to person. Gun Meister is rated [Adult] and only those eighteen or older are allowed to enter a world of guns, violence, profanity, fast cars, pretty girls, and a hot mess of sexual content. Have we mentioned harems, yet? Every Meister gets one. This version contains uncensored and detailed descriptions of sex. Enjoy.

Construct your dungeon. Summon your monster girls. Slaughter your foes. When the Inkolana Cartel's experimental computer network comes under attack, they give white-hat hacker Clay Knight two hours to fix the problem. If he succeeds, he'll be rich beyond his wildest dreams. If he fails, he's a

dead man. But when Clay hacks the hackers, he stumbles into an ancient ritual that summons him to the dusty, forgotten world of Soketra. In this strange new land, Clay finds dungeons, monsters, and a fierce pride of beautiful cat women who believe he is the reincarnation of the ancient Dungeon Lord Rathokhetra. With a band of bloodthirsty dungeon raiders on his doorstep, Clay must master his new abilities and gather guardians for his territory to save himself and his army of warrior women from a fate darker than death.

The Latest Novel of the Best Selling Chaos Seeds Saga A mesmerizing tale reminiscent of the wonder of Ready Player One and the adventure of Game of Thrones #1 Audiobook 2017 #1 in Cyberpunk and Video Game Fantasy Over Four THOUSAND positive reviews on Goodreads Welcome my friends! Welcome... to "The Land!" "This is the world you were meant to fight for!" Welcome to the SIXTH vivacious installment of Aleron Kong's, Chaos Seeds series. The time of hiding has passed. The Mist Village will make itself known. Goblins have invaded Richter's lands. Though the first incursion has been defeated, the anger of Chaos Seed remains. Those who challenge Richter's power will learn there is a reason all creatures fear the mist... it is the home of monsters. For the first time, Richter takes the battle

to his enemies. He will live up to his name, and the very Land will shake with this power. With his allies, the Wood Sprites of Nadria, the army of the Mist Village marches to war. Richter has been a healer, an enchanter, a dungeon diver, and a killer. Now he becomes something more. He becomes a RAIDER! This is a world of wonder and horror. This is a world of pain and joy. This is the world of monsters... and the brave men who battle them. Welcome back my friends! Welcome back... to The Land!

Explore the interconnectedness of the human body as we present the information in a child-friendly manner in this educational resource. The combination of pictures, layout and texts make this book a must-have in school and at home. Feel free to add this book as an additional resource for class or home discussions. Grab a copy today!

Book II

Sixth Realm Part 2: A LitRPG Fantasy Series

Battle Bond

Forging Hephaestus

Nefertiti's Heart

Gifted with metahuman powers in a world full of capes and villains, Tori Rivas kept away from the limelight, preferring to work as a

thief in the shadows. But when she's captured trying to rob a vault that belongs to a secret guild of villains, she's offered a hard choice: prove she has what it takes to join them or be eliminated. Apprenticed to one of the world's most powerful (and supposedly dead) villains, she is thrust into a strange world where the lines that divide superheroes and criminals are more complex than they seem. The education of a villain is not an easy one, and Tori will have to learn quickly if she wants to survive. On top of the peril she faces from her own teacher, there are also the capes and fellow apprentices to worry about, to say nothing of having to keep up a civilian cover. Most dangerous of all, though, are those who loathe the guild's very existence. Old grudges mean some are willing to go to any length to see the guild turned to ash, along with each one of its members. Even the lowly apprentices

After being betrayed and cursed by an extremely rare spell, Oren, a powerful and influential player, finds himself as a 1st level Goblin! Without even a fraction of his previous power, he vows to pull through and have revenge on those who betrayed him. His thorough knowledge of the game's world and his unique ability to immerse himself entirely are his only advantages. But first, he must figure out how to survive long enough playing what is basically a low-level fodder monster!

Michael stared at the sand as nervous sweat slid down his brow. The nagra were everywhere, nesting beneath the polluted ground, waiting to drag down the unwary. "And it only takes one false step," he whispered. A tough break, but that was the life of a Culver cleanser. Dig, scrap, disarm and hope to return from a work detail with enough fingers to still count your pay. But as with any risk there are great rewards. Even in the Culver Waste, a land fouled by a decade long war and plagued with poisonous elemental traps and vicious predators, treasures untold remain hidden beneath the toxic sands. Relics, scrap, weapons, even entire cities... all abandoned and forgotten after the last great magic war swallowed the land whole. But not everything can remain lost forever. And when Michael Carter and his work crew unearth a mysterious bunker while on a cleansing run, they soon learn some things are best never found again.

For centuries, alien transport machines have taken people from Earth and brought them to a hostile new world. Many of these newcomers have been transformed by Fey technology, becoming creatures like elves, dwarves, or like Sabine...amazons. So far, Sabine has survived everything that this world has thrown at her, but these threats are far from over. Now, she and her friends face goblin raiders, monster infested wilds, and even the city of Karuu. Secrets will be revealed and skills will be tested...to the breaking point...and possibly

beyond. If Sabine is to overcome these new challenges, she must grow stronger and embrace what it means to be an amazon. This story contains graphic violence, adult language, gender change, and litRPG/Gamelit elements.

*Dragon Champion
A LitRPG Novel*

Ritualist

Eden's Gate: the Reborn: a LitRPG Adventure

Diving into a revolutionary new video game, Jason and his friends are working to move their entire guild to Pro-Gamer status. Unlike the current line of MMORPGs and PVRMMORPG games on the market, FIVRMMORPG introduces a new gaming technology unlike anything experienced before. Choosing a Nightmare start to get ahead of the wave of new players starting the game, Jason finds himself alone in the wilds tasked with saving a group of refugees from goblin invaders. Although he manages to save the survivors that is just the beginning of his trials as he desperately fights to bring them back from the edge of annihilation. Jason is quickly swept up in the adventure as he struggles to build a home for his guildmates and the NPCs that he's saved. As the trouble heats up, he quickly discovers that marauding goblins are the least of his concerns. Warning: This story contains adult situations, foul

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language, MMORPG-style violence and other fun things. Read at your own risk.

When Scotland Yard superintendent Duncan Kincaid takes Gemma, Kit, and Toby for a holiday visit to his family in Cheshire, Gemma is soon entranced with Nantwich's pretty buildings and the historic winding canal, and young Kit is instantly smitten with his cousin Lally. But their visit is marred by family tensions exacerbated by the unraveling of Duncan's sister Juliet's marriage. And tensions are brought to the breaking point on Christmas Eve with Juliet's discovery of a mummified infant's body interred in the wall of an old dairy barn—a tragedy hauntingly echoed by the recent drowning of Peter Llewellyn, a schoolmate of Lally's. Meanwhile, on her narrowboat, former social worker Annie Lebow is living a life of self-imposed isolation and preparing for a lonely Christmas, made more troubling by her meeting earlier in the day with the Wains, a traditional boating family whose case precipitated Annie's leaving her job. As the police make their inquiries into the infant's death, Kincaid discovers that life in the lovely market town of his childhood is far from idyllic and that the dreaming reaches of the Shropshire Union Canal hold dark and deadly secrets . . . secrets that may threaten everything and everyone he holds most dear.

The Acclaimed Debut Novel of the Best Selling Chaos Seeds Saga A

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mesmerizing tale reminiscent of the wonder of Ready Player One and the adventure of Game of Thrones #1 Audiobook 2017 #1 in Cyberpunk and Video Game Fantasy Over Four THOUSAND positive reviews on Goodreads Welcome my friends! Welcome... to "The Land!" Tricked into a world of banished gods, demons, goblins, sprites and magic, Richter must learn to meet the perils of The Land and begin to forge his own kingdom. Actions have consequences across The Land, with powerful creatures and factions now hell-bent on Richter's destruction. Can Richter forge allegiances to survive this harsh and unforgiving world or will he fall to the dark denizens of this ancient and unforgiving realm? A tale to shake "The Land" itself, measuring 10/10 on the Richter scale, how will Richter's choices shape the future of The Land and all who reside in it? Can he grow his power to meet the deadliest of beings of the land? When choices are often a shade of grey, how will Richter ensure he does not become what he seeks to destroy? ps - Gnomes Rule Newly appointed Detective Inspector Gemma James has never thought to question her friend Hazel Cavendish about her past. So it is quite a shock when Gemma learns that their holiday retreat to a hotel in the Scottish Highlands is, in fact, Hazel's homecoming -- and that fellow guest Donald Brodie was once Hazel's lover, despite a vicious, long-standing feud between their rival, fine whiskey distilling families. And the fires of a fierce and passionate affair may not have burned

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out completely -- on Brodie's part at least, since he's prepared to destroy Hazel's marriage to win back his "Juliet." But when a sudden, brutal murder unleashes a slew of sinister secrets and long-seething hatreds, putting Hazel's life in peril, Gemma knows she will need help unraveling this very bloody knot -- and calls for the one man she trusts more than any other, Duncan Kincaid, to join her far from home ... and in harm's way.

Dungeon Bringer 1

Dragon Heart

The Land: Raiders

Life Reset

Stone Will 1

From Wall Street Journal bestselling author Aleron Kong comes, *Awakening*, Book One of *God's Eye*, the long awaited second series of the Labyrinth Universe! Telos is a world at the center of the Universe. A bright jewel wrapped in a Lattice of realities. It is a world that gods and demons call home at the beginning of a new age. Remy is a newly risen deity, struggling to survive in a Battle Royale where the consequences are worse than death and last longer than damnation. He will find that he cannot live without his tribe of worshipers. Their strength is his, and his is theirs. Other tribes want nothing more than to feast upon their flesh and consume their

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power. It is a deadly race of technology and power, faith and corruption, of commoners and legends. Gods of ancient pantheons and demons of forbidden nightmares compete in a timeless game where the stakes are the souls of every living being. These old forces will come to fear a newly risen god. His name will become a curse on their lips. His name will be a chant in the mouths of the faithful. His name will be carved in time. Zero Fell, Zero Fell, ZERO FELL!

He's No Angel, But He's Got Everything She Needs He was minding his own business on Earth when a beautiful sorceress summoned him to defend a backwater village from demonic raiders. He's lost his gun, his family, and even his name, but it's not the first fight he's been in, and it won't be the last. The sorceress isn't happy-she expected an ancient goddess of war. Instead, she got some random guy who's halfway decent with a sword. But there's more to him than good looks and a big stick, and if he can harness this new world's magic, the town of Foulwater might just be glad he stuck around. First, though, he'll have to get a busty elf buccaneer to sober up, sail through monster-infested waters, kick a bunch of lava monsters in the face, and plunder the submerged basement of a demon king. It's a race against time before the raiders return to burn down the village, and their deadliest enemy might already be inside the walls. Disclaimer: Raider Annihilation is a steamy isekai harem adventure like no other.

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Our hero isn't shy and neither are the women of Caranja. There is sex on the page, swearing, smoking, drug use, and goat-milk beer. Enter a spicy new world from Aaron Crash, the bestselling author of the American Dragon series and The Princesses of the Ironbound.

"Rising from her humble beginnings as a lost orphan, Lia is summoned to be Muirwood Abbey's protector and special guardian for Ellowyn Demont, the lost heir of the fallen kingdom of Pry-Ree. After the death of the ruthless king at the battle of Winterrowd, the great Aldermaston and Abbey leader calls on Lia to use her mystical talents to save Muirwood from two new threats--a vengeful queen accusing the Abbey of her husband's death and a deadly plague threatening to destroy the land. Amidst the turmoil, a battle ensues, and soon Lia learns the world's magic has begun to falter. As a blanket of dread envelops the Abbey, hopes are tested, and Lia will be forced to come to terms with a secret that will change her life forever."--Page 4 of cover.

The decision to start a new life is never an easy one, but for Joe the transition was far from figurative. Becoming a permanent addition to a game world, it doesn't take long to learn that people with his abilities are actively hunted. In fact, if the wrong people gained knowledge of what he was capable of, assassins would appear in droves. In his pursuit of power, Joe fights alongside his team, completes

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quests, and delves into the mysteries of his class, which he quickly discovers can only be practiced in secret. Ultimately, his goal is to complete every mission, master every ability, and learn all of the world's secrets. All he has to do is survive long enough to make that happen.

High Deryni

God's Eye: Awakening: A Labyrinth World Novel

Necessary as Blood

Trolls

The Blight of Muirwood

Aleron Kong's #1 Best Selling LitRPG Saga continues in "The Land: Swarm" The enemies of the Mist Village are moving, the storm clouds are gathering, what are Richter and Sion to do??? Crush the game, that's what! More of everything you love in LitRPG: Powerful items, epic battles, awesome quests and in depth world building! What happened to Elora? Where is the swarm? Did the rock giant make Richter jelly? What are the colonel's secret spices??? Journey back into my world and find out! Come back... to The Land!

Fighting in the shadows. Enemy at their backs. Will Alva's Secret be revealed? As Erik and Rugrat return to Alva they find that things have only heated up in their time away. The Adventurer's Guild moves in the shadows with Alva's support. With all of their preparations are they ready to take on a powerful sect from the sixth realm? Edgewood is under attack, and the threat of war lingers across the Serpent Sea. In

order to protect their village, the members of Unity will need to work together to level-up and find better gear. They'll need to lay the foundation of a castle that can serve as a fortification from intruders. But what if there's a better way? When Gunnar learns that the King of Highcastle will grant an audience to anyone who wins an Arena championship, he decides to enter the competition as a gladiator. If he can earn a meeting with the ailing King and persuade him to stop Dryden Bloodletter, he can save Edgewood and potentially countless lives. He'll also get his name posted in every Arena which could lead Rachel one step closer to finding him. The Arena is a spectacle where people gather to watch fighters put their skills to the test, earn fame, and take home gold. Does Gunnar have what it takes to become a champion or has he bitten off more than he can chew?

When Gunnar Long is transported into the first fully-immersive virtual MMORPG, he finds himself in a new world filled with magic, mystery and adventure. No more 9-to-5 job. No more studio apartment. No more reality TV. Finally, he's in a place where he can call home, a place with people he can call friends. But as more people want to trade their real world lives to get inside Eden's Gate, the government of the outside world wants the "game" shut down at all costs. Gunnar must learn to survive, grow in power and find a way to send a message back to his old home. "We're fine. We're alive. Eden's Gate is real." Eden's Gate is a LitRPG adventure.

Water Like a Stone

The Land: Foundin

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Chaos Seeds: Book VIII: Monsters

A LitRPG Saga

In a Dark House

Necessary As Blood is the latest entry in Deborah Crombie ' s New York Times Notable, Edgar®, Agatha, and Macavity Awards-nominated mystery series featuring Scotland Yard detectives Duncan Kincaid and Gemma James. A Texan frequently compared to the masters of British crime fiction—including P.D. James, Martha Grimes, Barbara Vine, and fellow American Elizabeth George—Crombie dazzles once more with **Necessary As Blood**—a relentlessly suspenseful tale of a vanished mother, a murdered father, and a helpless, endangered child.

The **SIXTH** Novel of the Best Selling Chaos Seeds Saga A mesmerizing tale reminiscent of the wonder of Ready Player One and the adventure of Game of Thrones #1

Audiobook 2017 #1 in Cyberpunk and Video Game Fantasy Over Four THOUSAND positive reviews on Goodreads Welcome my friends! Welcome... to "The Land!" "This is the world you were meant to fight for!" Welcome to the **SIXTH** vivacious installment of Aleron Kong's, Chaos Seeds series. The time of hiding has passed. The Mist Village will make itself known. Goblins have invaded Richter's lands. Though the first incursion has been defeated, the anger of Chaos Seed remains. Those who challenge Richter's power will learn there is a reason all creatures fear the mist... it is the home of monsters. For the

first time, Richter takes the battle to his enemies. He will live up to his name, and the very Land will shake with this power. With his allies, the Wood Sprites of Nadria, the army of the Mist Village marches to war. Richter has been a healer, an enchanter, a dungeon diver, and a killer. Now he becomes something more. He becomes a RAIDER! This is a world of wonder and horror. This is a world of pain and joy. This is the world of monsters... and the brave men who battle them. Welcome back my friends! Welcome back... to The Land! ps - Gnomes Rule... That is all

If you think having one dragon around messes up your life, imagine what it's like when a second one shows up. I'm Val Thorvald, assassin of magical bad guys and tenuous ally to the dragon lord Zav. He still calls me a mongrel and thinks I'm a criminal, but he healed my wounds after we fought those dark elves together. That's progress, right? Maybe one day, he'll deign to use my name. Not that this is my primary concern. I'm busy with a new assignment. Nin, the awesome lady who makes my magical weapons, has a werewolf problem. Specifically, sleazy loser werewolf competitors who want to drive her out of business. Or worse. Normally, a couple of werewolves wouldn't be a big deal, but these ones have powerful allies. And then there's that new dragon. It turns out he's one of Zav's enemies, and he wants to use me against him. I don't know why he's picking on me--it's not like I mean something to Zav--but somehow I've gotten stuck in the middle of dragon politics. If you think that sounds like a nightmare, you're right. If I can't figure out a way

to help my friend with the werewolves while keeping these dragons from tearing me apart, we're both going to end up flatter than the deck chairs when Zav lands on the roof of my apartment building.

Everything is not well in The Land. The dead lay restless in their graves and Richter's actions have not gone unnoticed. He arrogantly tried to create something good. How could he not understand that the forces of destruction would demand their due ... in blood. Reichter will learn that his earlier sacrifices were nothing. Not when compared to what will be taken. His enemies will leave him broken, but they will learn something as well. The wrath of a chaos seed is not to be taken lightly!

To the Core

Raider Annihilation

First Login

The Legend of Black Jack

Swarm 2

The Land: Raiders A LitRPG Saga Createspace Independent Publishing Platform

Welcome to Long Awaited seventh novel of the Best Selling LitRPG Saga, Chaos Seeds, by Aleron Kong. A mesmerizing tale reminiscent of the wonder of Ready Player One and the adventure of Game of Thrones #1 in

Epic Fantasy -- #1 in Cyberpunk -- #1 in Video Game Fantasy In The Land: Predators, the Mist Village has harnessed its power. Core buildings, Professional fighters and now, their own Dungeon, the settlement is primed to grow into a kingdom of true power and magic. The path to power has not been without risk, however. The MistVillage has been noticed. Evil nobles from the Kingdom of Law, bloodthirsty goblins from the Serrated Mountains, an undead lord with a penchant for human sacrifice and fanatical kobolds from the Depths, all plot the village's destruction. The predators are circling. Richter's people are horribly outnumbered by foes whose own power has been entrenched for thousands of years. Richter and Sion need to be stronger than ever before. Luckily, they are. New skills have been learned, stronger enchantments have been wrought and the hundreds of villagers have answered the call to adventure. The Companions do not stand alone. While many eyes have turned towards the mists, wanting to take the treasures within, the Mist Village stares back with a simple message. Come and get it!

From the national bestselling and award-winning author of the Vampire Earth saga comes the first in a fantastic new series.

Owen and Bethany have sworn off jumping into books for good. But they

didn t make any promises about not jumping through strange portals that lead to a comic book world.

Where Memories Lie

Time of Change

Coloring Book for Kids and Adults, Activity Book, Great Starter Book for Children

Eden's Gate: the Arena: a LitRPG Adventure