

### STARGATE ATLANTIS: Allegiance(Book Three In The Legacy Series) (Stargate Atlantis: Legacy Series 3)

Colonel Jack O'Neill and his SG-1 team find themselves stranded on a primitive world where the inhabitants pay homage to the Goa'uld by providing their best specimens as host bodies for their young.

One hundred years in the future, someone steals Trouble's identity on the computer nets and she, the greatest hacker of them all, returns from retirement to track down and confront the imposter in the strange, constantly-changing world of computer reality.

A star--flung empire the prize---in a deadly war of succession. The Silvertree Empress is dead, the last of her line. The heir named in her will is an impossibility, her favorite, Keira Renault, member of a family deposed and disgraced generations before--the man she claimed as the power behind her throne. As the Empire's notables jockey for position behind the various claimants, Keira must defeat his rivals in simulation and reality--and somehow hold the factions together long enough for the Empire to survive.

His practice newly established, metaphysician Ned Mathey can't afford to turn away any clients. But the latest Londoner to seek Ned's magical aid gives him pause: Mr Edgar Nevett, an arrogant banker, is the father of the bully who made Ned's life hell at boarding school. Nevertheless, Ned accepts the commission to ensure the Nevett family silver bears no ancient or modern curses, and then prepares to banish the Nevett family to unpleasant memory again. Until Edgar Nevett is killed by an enchanted silver candlestick--one of the pieces Ned declared magically harmless. Calling on his old school friend Julian Lynes--private detective and another victim of the younger Nevett--Ned races to solve the murder, clear the stain on his professional reputation, and lay to rest the ghosts of his past. Assisted by Ned's able secretary Miss Frost, who has unexpected metaphysical skills of her own, Ned and Julian explore London's criminal underworld and sodomitical demimonde, uncover secrets and scandals, confront the unexpected murderer and the mysteries of their own relationship. In Death by Silver veteran authors Melissa Scott and Amy Griswold introduce a Victorian London where magic works, influencing every aspect of civilized life, and two very appealing detectives.

STARGATE SG-1 Insurrection (Apocalypse Book 3)

Allegiance

STARGATE ATLANTIS Pride of the Genii

Point of Hopes

Jaghatai Khan

A reporter wants answers to the mysteries of StarGate, and Col. Jack O'Neill is only too happy to oblige, by taking him through the gate and into the heart of danger

When Aria, who has the reputation of being the toughest girl in high school, meets Sakura, a man possessed by a six-hundred-year-old demon, she discovers that her touch is the only thing that neutralizes the demon in him.

In the fragile peace following Queen Death's defeat, Dr. Daniel Jackson arrives in Atlantis to indulge in some real archaeology. Naturally, things don't go according to plan.

In this first installment in a six book series set after the end of Stargate Atlantis's final season, Atlantis returns to the Pegasus Galaxy where the Wraith are now under the new and powerful Queen of Death who desperately needs Dr. Rodney McKay--the only one who can lead them to Earth. Original.

A Death at the Dionysus Club

The Essential Cult TV Reader

STARGATE SG-1 Permafrost

Point of Dreams

Finders

*Finders is a mythic space opera by SF legend Melissa Scott. Set in a fully imagined universe with vividly delineated protagonists, the novel is a seamless fusion of adventure, myth, and science so advanced as to have become magic-a bold, original re-imagining of the tales of Prometheus, Pandora, and the Titans.*

STARGATE ATLANTIS Allegiance (Legacy Book 3)

*Colonel Shepherd's team fight not only to save their city and free their friends, but ultimately to save an entire species from extinction. In this riveting conclusion to the epic Legacy series, the destiny of Atlantis and her people will be decided.*

*Reeling from the terrible events of Homecoming, the expedition team members are doing whatever it takes to find Doctor Rodney McKay, even if it means turning to their enemies for help.*

The Mythology of Grimm

A Novel of Astreiant

STARGATE ATLANTIS Third Path (Legacy Book 8)

STARGATE SG-1 Behind Enemy Lines

Proud Helios

*Stargate: Atlantis is back with brand new comic book adventures that pick up right where the acclaimed TV series left off! Comic art legend Greg LaRoque (Flash: The Return of Barry Allen, Web of Spider-Man) and newcomer Scottie Watson join the writing team of Mark L. Haynes & J.C. Vaughn (24, Stargate Universe) to deliver the powerful and long-awaited new tales of John Sheppard, Teyla, Ronon, Rodney McKay and the rest of the beloved characters. After Atlantis is stranded on Earth following the events in the series' cliffhanger ending, what surprising danger threatens them and our whole planet? And while they're on Earth, what new menace enters the scene in the Pegasus galaxy? All will be revealed in this exciting new collection of American Mythology's first two story arcs. StargateAtlantis: Back To Pegasus and Stargate Atlantis: Gateways, the comics that made one review say, "As far as television franchises continuing on in comic books I think this one is definitely the most authentic to the series."*

*A welcome return to the vividly realized city of Astreiant with its intricate magics and deadly politics. Point of Knives takes place in the interval between the widely praised earlier novels Point of Hopes and Point of Dreams. A fantastical mystery and a rousing adventure, Point of Knives also reveals for the first time the beginning of the romance between Adjunct Point Nicolas Rathe and ex-soldier Philip Eslingen. The events of Midsummer have hardly been forgotten by the Fall Balance, and Nicolas Rathe can hardly complain that theyve done any harm to his reputation, or to the reputation of the Points in general. However, it has meant that he's more in demand as an investigator, and the increased recognition and workload has made it hard to pursue friendship, or anything more, with Philip Eslingen, his comrade in the rescue of the stolen children. Eslingen is still Hanselin Catizzo's bodyguard and Catizzo is involved in any number of questionably legal ventures, and it does neither of them any good to be seen too often in each other's company. When a father and son who are both ramored to have been pirates are murdered on the same night, and Rathe finds Eslingen standing over the son's body, Eslingen proves his innocence easily enough, though he refuses to say exactly what errand he's running for Catizzo at that hour of the morning. But when the old man's grandson and the son's self-proclaimed wife quarrel over the son's meager belongings, and Catizzo dispatches Eslingen to represent his interests in the investigation, Rathe begins to wonder if their friendship is going to survive. Or whether they'll survive at all.*

*GET INSIDE GRIMM. NBC's hit television series Grimm pits modern detective Nick Burkhardt of the Portland Police against a cast of terrifying villains--lifted directly from the pages of classic fairytales. In the world of the show, the classic stories are actually a document of real events, and Nick himself is descended from a long line of guardians, or Grimms, charged with defending humanity from the mythological creatures of the world. From The Big Bad Wolf to Sleeping Beauty, The Mythology of Grimm explores the history and folkloric traditions that come into play during Nick's incredible battles and investigations--tapping into elements of mythology that have captured our imaginations for centuries.*

*In the sequel to Lambda Literary Award-winning Death by Silver, metaphysician Ned Mathey and private detective Julian Lynes again challenge magical and murderous threats in a Victorian London not quite the city in our history books. Mathey is recruited by Scotland Yard to assist the new Metaphysical Crimes Squad in the case of a literally heartless corpse. Mathey soon discovers that the magic used to rob the man of his heart and life does not conform to the laws of modern metaphysics-and then a second victim turns up. Meanwhile, a minor poet hires Lynes to track down and stop the blackmailier threatening to reveal him as the pseudonymous author of popular romances. When another target of the same blackmailier, a friend of Mathey's assistant Miss Frost, appeals for aid, Lynes and Mathey begin to suspect murders and blackmail are connected. Digging deep into the clandestine worlds of lawless antique magic and the gay demimonde, Mathey and Lynes must uncover the source and nature of a heart-stealing supernatural creature before it can kill them too, even as they face the scandal of exposing themselves as sodomites in order to close the case.*

Roswell

First Amendment

Rosw's Edge

Night of the Beasts

The Fairy Tale and Folklore Roots of the Popular TV Show

**Stargate Universe begins right where Season Two of the acclaimed science fiction TV series ended, with the crew and unwilling passengers of Destiny set to cross a vast expanse of space with no margin for error. With almost all of the willing and unwilling crew of the ancient starship Destiny in suspended animation, only Eli Wallace is left awake to repair his own stasis pod before time runs out. While he races against time, a new and unexpected danger threatens the fragile plan designed to keep everyone alive and away from the aliens who had been pursuing them. What is the next chapter in the Stargate Universe saga? Find out right here! Come with us and join the fight to get #BackToDestiny! This graphic novel collects Stargate Universe #1-6.**

**When a Stargate malfunction throws Colonel Cameron Mitchell, Dr. Daniel Jackson, and Colonel Sam Carter back in time, they only have minutes to live. But their rescue, by an unlikely duo - General Jack O'Neill and Vala Mal Doran - is only the beginning of their problems. The first science fiction course in the American academy was held in the early 1950s. In the sixty years since, science fiction has become a recognized and established literary genre with a significant and growing body of scholarship. The Cambridge History of Science Fiction is a landmark volume as the first authoritative history of the genre. Over forty contributors with diverse and complementary specialties present a history of science fiction across national and genre boundaries, and trace its intellectual and creative roots in the philosophical and fantastic narratives of the ancient past. Science fiction as a literary genre is the central focus of the volume, but fundamental to its story is its non-literary cultural manifestations and influence. Coverage thus includes transmedia manifestations as an integral part of the genre's history, including not only short stories and novels, but also film, art, architecture, music, comics, and interactive media.**

**No one gets left behind. Following on from the success of their first mission to recover ancient anti-gravity technology, SG-1 set off to rescue Major Henry Boyd and the rest of SG-10 from the edge of a black hole. But the rescue attempt has unforeseen ramifications which force them to confront a monstrous secret on the homeworld of the K'nahhii.**

Homecoming

*The Truth about Extraterrestrial Life and the Mysteries of Ancient Egypt*

*The Price You Pay*

*The Stargate Conspiracy*

*Death by Silver*

The free flow of traffic to the Gamma Quadrant is vital to the recovery and survival of the planet Bajor and to Federation interests as well. When a mysterious cloaked ship begins raiding wormhole shipping, cleaning out holds and killing entire crews, Commander Benjamin Sisko of Deep Space NineDmacts at once to stop the menace. Commander Sisko has unexpected aid: the cloaked vessel has been striking Cardassian ships as well, and the Cardassian commander Gul Dukat intends to destroy the ship at all costs. Their unlikely alliance works well -- until two of Sisko's crewmen are captured by the raiders. Gul Dukat will stop at nothing to gain his victory; now Sisko must locate the predator ship, hold off the Cardassians long enough to rescue his people -- and prevent an interstellar war!

As the new queen of Hytanicia, Alera struggles to forge Narian and must lead her kingdom when it is attacked by the forces of the Everlord.

The city of Astreiant has gone crazy with enthusiasm for a new play, "The Drowned Island," a lurid farrago of melodrama and innuendo. Poitsman Nicolas Rathe is not amused, however, at a real dead body on stage and must investigate. A string of murders follow, perhaps related to the politically important masque that is to play on that same stage. Rathe must once again recruit the help of his lover, former soldier Philip Eslingen, whose knowledge of actors and the stage, and of the depths of human perversity and violence, blends well with Rathe's own hard-won experience with human greed and magical mayhem. Their task is complicated by the season, for it is the time of year when the spirits of the dead haunt the city and influence everyone, and also by the change in their relationship when the loss of Philip's job forces him to move in with Nicolas. Mystery, political intrigue, floral magic, astrology, and romance--both theatrical and personal--combine to make this a compelling read. A winner of the Lambda Literary Award for Best LGBT Speculative Fiction.

The Essential Cult TV Reader is a collection of insightful essays that amass engaged, active fan bases by employing an imaginative approach to programming. Once defined by limited viewership, cult TV has developed its own identity, with some shows gaining large, mainstream audiences. By exploring the defining characteristics of cult TV, The Essential Cult TV Reader traces the development of this once obscure form and explains how cult TV achieved its current status as legitimate television. The essays explore a wide range of cult programs, from early shows such as Star Trek, The Avengers, Dark Shadows, and The Twilight Zone to popular contemporary shows such as Lost, Dexter, and 24, addressing the cultural context that allowed the development of the phenomenon. The contributors investigate the obligations of cult series to their fans, the relationship of camp and cult, the effects of DVD releases and the Internet, and the globalization of cult TV. The Essential Cult TV Reader answers many of the questions surrounding the form while revealing emerging debates on its future.

The Game Beyond [eBook - Biblioboard]

A Novella of Astreiant

Trouble and Her Friends

From Medieval to Contemporary Culture

*As the Great Crusade burns across the stars, the primarch of the White Scars, Jaghatai Khan, must decide where his true allegiance lies. Ever since the Imperium's rediscovery of the world of Chogoris, the White Scars' culture of warrior mysticism has sat uneasily with the ideals of Unity. As the Great Crusade burns across the stars, their enigmatic primarch Jaghatai Khan fights to preserve his Legion's distinctiveness amid a galaxy where cold rationality holds sway. Despite his self-imposed isolation, others in the brotherhood of primarchs seek to draw him into the greatest ideological battle of them all: the place of psychic power within the Legions. As the Librarian's project is born, and opposition to it grows, the Khan must decide where his greatest allegiance lies -- to the Imperial Truth, or to his own heritage.*

*The first-ever auobook for gen:LOCK, the hit animated sci-fi series starring Michael B. Jordan, Dakota Fanning, David Tennant, and Maisie Williams!*

*Nicholas Rathe is a poitsman, a watchman in the great city of Astreiant, the capital of the Kingdom of Chenodolle. During the annual trade fair when the city is filled with travelers, someone is stealing children. The populace is getting angry and frightened and is looking for someone to blame. Nicholas must find the children and save the city.*

*In a time of war and doubt, Gull is an oracle. Daughter of a slave taken from fallen Troy, chosen at the age of seven to be the voice of the Lady of the Dead, she is destined to counsel kings. When nine black ships appear, captained by an exiled Trojan prince, Gull must decide between the life she was born for and a most perilous adventure - to join the remnant of her mother's people in their desperate flight. From the doomed bastions of the City of Pirates to the temples of Byblos, from the intrigues of the Egyptian court to the haunted caves beneath Mount Vesuvius, only Gull can guide Prince Aeneas on his quest, and only she can dare the gate of the Underworld to lead him to his destiny. In the last shadowed days of the Age of Bronze, one woman dreams of the world beginning anew. This is her story. Just as Marion Zimmer Bradley's The Mists of Avalon breathed new life into Arthurian legend, BLACK SHIPS evokes the world of ancient Greece with beautiful, haunting prose, extraordinary imagination, and a profoundly moving story.*

The Legacy of Courty Literature

STARGATE ATLANTIS Allegiance (Legacy Book 3)

STARGATE SG-1 & STARGATE ATLANTIS Far Horizons

Scars

A Stargate SG-1 Novel

*In recent years, alternative historians have gained remarkable insight into the mysteries of ancient Egypt—but according to Lynn Picknett and Clive Prince, their discoveries tie into a dangerous conspiracy nearly fifty years in the making. At the center of this conspiracy is a group of respected, powerful individuals who believe that the ancient Egyptian gods are really extraterrestrials who will soon return to earth. The conspirators have intimate and exclusive knowledge of this momentous second coming—but they insist on keeping it to themselves. What could be the purpose of such a conspiracy? Why are the conspirators so desperate to keep their information a secret? And what does it mean for mankind? In this riveting, well-researched book, Picknett and Prince offer compelling evidence that the conspiracy exists—and expose the insidious motivations of the individuals and organizations behind it....*

*Jaghatai Khan and his White Scars Legion must choose - the Emperor or Horus? Fresh from their conquest of Chondax and the discovery of Horus's rebellion, Jaghatai Khan's warriors stand divided. Long considered one of the less trustworthy Legions, many of the White Scars claim to owe their loyalty exclusively to Terra, and others still to the Warmaster and his warrior lodges. But when a distress call from Leman Russ of the Space Wolves brings the wrath of the Alpha Legion to Chondax, the Khan's hand is forced and the decision must be made - in the great war for the Imperium, will he side with the Emperor or Horus?*

*This fascinating volume examines the enduring influence of courtly tradition and courtly love, particularly in contemporary popular culture. The ten chapters explore topics including the impact of the medieval troubadour in modern love songs, the legacy of figures such as Tristan, Iseult, Lancelot, Guinevere, and Merlin in modern film and literature, and more generally, how courtly and chivalric conceptions of love have shaped the Western world's conception of love, loyalty, honor, and adultery throughout history and to this day.*

*When they are forced to seek refuge in a territory controlled by pirates, Leia learns that the pirates are survivors from her home planet—which has been recently destroyed by the Death Star—who would gladly ransom her to the Empire.*

STARGATE SG-1 ATLANTIS Points of Origin

Point of Knives

STARGATE ATLANTIS From the Depths

Stargate Atlantis

Storm Warnings (gen:LOCK)

**Colonel John Sheppard wakes up to find that he and his team are scattered across a tropical archipelago, unable to communicate or return to Stargate, and soon Sheppard and Teyla are taken prisoner while McKay, Ronon and Zelenka mount a rescue.**

Warhawk of Chogoris

The Cambridge History of Science Fiction

STARGATE SG-1 ATLANTIS Homeworlds

Stargate Universe

Death Game