

Ghost In The Pact (Ghost Exile

Gavin is a Swordbearer of Andomhaim, far from the deadly War of the Seven Swords in Owyllain. But the war is coming even to the walls of the High King's city of Tarlion. And Gavin's family might be the first victims of the new battle...

Caina has a deadly problem. Specifically, she carries the Ring of Rasarion Yagar, a relic created by the tyrannical necromancer-king who once ruled Ulkaar. The deadly sorcerers of the malevolent Umbarian Order wish to seize the Ring for themselves, as do the sinister priests of the ruthless Temnoti cult. And to make matters worse, the Ring is not the only powerful relic of Rasarion Yagar. And unless Caina can escape her foes, the wielders of those relics will kill her...

Combined for the first time in one volume are the first three books of the internationally bestselling GHOST EXILE saga - GHOST IN THE COWL, GHOST IN THE MAZE, GHOST IN THE HUNT, and the bonus short story GHOST RELICS. Caina Amalas was a nightfighter of the Ghosts, the spies and assassins of the Emperor of Nighmar, and through her boldness and cunning saved the Empire and the world from sorcerous annihilation. But the victory cost her everything. Now she is exiled and alone in the city of Istarinmul, far from her home and friends. Yet a centuries-old darkness now stirs in Istarinmul, eager to devour the city and the world itself. And Caina is the only one that stands in its way...

CAINA AMALAS is the Ghost circlemaster of Istarinmul, leader of the Emperor's spies in the city. She has defeated powerful foes, but more dangerous enemies lie before her. A sorcerous catastrophe threatens to destroy Istarinmul, and the only the mysterious sorceress Annarah, last loremaster of lost Iramis, knows how to stop it. To rescue Annarah and save Istarinmul, Caina must brave the Inferno, the hellish fortress of the sinister Immortals. But those who enter the Inferno never return...

Ghost Spire

Ghost Shadow

Ghost in the Mask

Ghost in the Pact (Ghost Exile #8)

Soul of Swords

Caina Amalas is the Ghost circlemaster of Istarinmul, the leader of the Emperor's spies in the city. She is a master of stealth and disguise, and faces foes of terrible power. Combined for the first time in one volume, here are twelve tales of Caina's adventures in Istarinmul: Ghost Price, Ghost Sword, Ghost Vessel, Ghost Nails, Ghost Mimic, Ghost Lock, Ghost Keeper, Bound To The Eye, Blood Artists, Ghost Arts, Ghost Vigil, and Ghost Relics.

Caina Amalas has found the lost relics of Iramis, but with the relics comes deadly peril. For Grand Master Callatas is ready to work his terrible Apotheosis, and all he needs to unleash the dark power of the nagataaru is the Staff and the Seal of Iramis...once he takes them from Caina's dead hands. Yet if Caina and Callatas do not work together, they are doomed. For the last of the fearsome Great Necromancers, Kharnaces the Heretic, laid his sinister trap long ago, and its jaws now close around his former pupil Callatas. Unless the mighty sorcery of Kharnaces is defeated, he will unmake the world in his dark designs. Starting with Caina and Callatas...

Caina Amalas cheated death and escaped certain doom. So did her mortal enemy, the sorcerer Cassander Nilas. Now the city of Istarinmul teeters on the brink of civil war and sorcerous annihilation. Unless Caina summons all her bravery and cunning, Cassander's dark spell will kill millions of people. Starting with the people she loves...

MAZAEEL CRAVENLOCK is the last hope. As castle after castle falls to the runedead horde, Mazael must lead his armies to victory...or the world shall fall into darkness forever. And Mazael must stop his father's dark plans. No matter what the cost to himself. LUCAN MANDRAGON wields the relics of a forgotten empire, the runedead his to command. Soon he shall destroy the Demonsouled and free the world of their curse forever. No matter who he has to kill to do it. SKALATAN is the strongest of the serpent priests, and soon he will become stronger still. For he shall claim the power of the Demonsouled and become the new god of the serpent people. And then all men will bow before the serpent god. THE OLD DEMON is ready at last. For centuries he has plotted and manipulated kings and lords. Now he shall seize the power of the Demonsouled for himself, and become the new god. And all the world will be his to torment.

Dragontiarna: Defenders

The Ghost and the Lady 2

Blade of the Ghosts

A Sci-Fi Horror Thriller

Ghost Exile Omnibus One

My name's Nadia, and I do favors for the High Queen Tarlia of the Elves. Tarlia is not the kind of woman who accepts no for an answer. So when the High Queen orders me to help a top investigator solve a murder, I have to do it. Even though I've spent most of my life on the run from the law. I don't like the investigator, and he doesn't like me. But that doesn't matter, because if we don't work together, the creatures we're hunting will kill us both...

Caina is a Ghost nightfighter, a spy and assassin of the Emperor of Nighmar. When a fellow nightfighter goes missing, Caina is the logical choice to find him. But the enemies of the Ghosts are waiting in the shadows...

Ghost in the Pact (Ghost Exile #8) Azure Flame Media, LLC

Caina is now a Ghost nightfighter, with the cunning of an elite spy and the skill of a master assassin. But this time, it might take more than that to keep her alive. Caina has been sent to hunt a murderous pyromancer, a master of fiery sorcery, and she soon discovers that more is at stake than just a few murders. Because if she doesn't find the pyromancer soon, the entire world might burn. Starting with her...

Ghost Eye

Ghost in the Amulet

The Ghost Pact

Ghost Mirage

RIDMARK ARBAN is the Gray Knight, banished and outcast from the High King's realm. Yet Ridmark alone sees the danger. The dread Frostborn shall return, and unless Ridmark can warn the realm, the Frostborn will entomb the world in ice forever. CALLIANDE wields mighty magic. Yet her memory is gone, her past forgotten. But her foes remember, and they are coming for her. GAVIN is the son of the praefectus of the village of Aranaeus, and men and women and children are disappearing from their homes as shadowy, bestial shapes prowl through the forest. Yet no one will heed Gavin's warnings of other creatures stirring in the darkness. Creatures that feast upon the souls of their victims...

A haunted ruin holds a deadly curse. When traveling across the Desert of Candles, Caina comes to the ruins of Tamurah, now nothing more than an empty pile of rubble. But an ancient horror has made the ruins its home. A horror that hungers to feed upon lives...

Two master thieves. One dangerous prize. Caina has the ancient Sword of the Iron King, one of the five relics that could return the necromancer-king to torment mankind once more. But Caina knows where the Iron King's Dagger is hidden, and if she and Countess Kalthane can steal the weapon from its malevolent keepers, two of the five relics will be unable to harm anyone. There's just one problem. The Dagger is hidden in the grim halls of the Iron King's castle. And sinister guardians lurk in the castle's shadows...

The galaxy is at war, but wars are won and lost in the shadows. When a terrorist bombing strikes the world of Calaskar, Jack March must work with another operative to track down the perpetrators. Because if he can't find the enemy, he might be their next target...

Ghost in the Tower

Ghost in the Glass

Ghost in the Hunt (Ghost Exile #3)

Ghost in the Winds (Ghost Exile #9)

Cloak & Ghost: Rebel Cell

Kylon of House Kardamos was once a lord and Archon of the Kyracian people. Now he is a homeless exile, aiding the Ghosts in their fight against the evil of Grand Master Callatas. The woman he loves lies suspended between life and death. And unless Kylon can defeat the nagataaru that hunt her, Caina Amalas might never awaken...

Caina Amalas is a nightfighter of the Ghosts, the spies and assassins of the Emperor of Nighmar, and through cunning and valor she has cast down both proud lords and mighty sorcerers. But a power darker than any she has ever faced is awakening. When a mad assassin armed with a sorcerous blade rampages through the Emperor's capital, Caina must track the weapon to its origin, a ruined city blighted by the folly of sorcerers, a city that holds weapons far more potent than mere blades. Weapons that can resurrect an ancient empire of dark sorcery to enslave the world anew...

The grim tower of a dark sorcerer holds deadly secrets. Caina is a nightfighter of the Ghosts, one of the spies and assassins of the Emperor. Sent to the Empire's capital, Caina finds a rash of mysterious disappearances. But the missing people haven't disappeared - they've been taken by a ruthless sorcerer. And unless Caina is clever, she'll be the sorcerer's latest victim...

The realm of Andomhaim reels beneath the invasion of Warlord Agravhask, and Ridmark stands in his path. Ridmark knows that Agravhask is only the servant of the mighty Warden of Urd Morlemoch, and the realm must be ready to face its true foe. But the Warden knows that Ridmark can stop him, and has dispatched the Heralds of Ruin to slay the Shield Knight. Third of Nightmane Forest has seen the trap, and rushes to save her friend. If she fails, the Warden and his dark Heralds will triumph, and darkness will swallow the world...

Ghost in the Flames

Cloak & Ghost: Lost Gate

False Flag

Ghost in the Vision

Exile of the Ghosts

Caina has made many enemies, and chief among them is Lord Corbould Maraesus, the most powerful noble in the Empire of Nighmar. But the Empire is facing dire peril, and Corbould needs all the allies he can find. If Caina can find a missing ambassador, Corbould is willing to forego his vengeance against Caina. Except no mere political intrigue has snared the missing ambassador. For the ancient evils in the forgotten Vault of the Moroaica are awakening...

Caina only intends to make a brief stop in the city of Istarinmul before taking the necromantic Sword of the Iron King to the safety of the Towers of Lore. But the Padishah of Istarinmul needs her help, and since Caina put him upon his throne, she cannot turn him away. And the enigmatic Countess Kalthane, the woman who has been financing the Empire's war against the vile sorcerers of the Umbarian Order, needs a favor from Caina. Because Countess Kalthane has a secret. And if that secret falls into the hands of the Umbarians, they will use it to destroy the world...

My name is Nadia, and I'm a shadow agent of the High Queen of the Elves. But for some

reason, the High Queen wants me to attend the birthday party of an Elven noble. Just in case there's trouble. And it's just my luck there's going to be more trouble than either of us expect...

Caina has hated the Imperial Magisterium, the Empire's college of magi, for all her life...and the magi hate and fear her right back. But the Magisterium has much bigger problems right now, and the First Magus is willing to make a deal. If Caina can find the root cause of a mysterious string of suicides, the Magisterium will leave her in peace. Except the suicides are actually murders. And unless Caina is clever, she'll be the murderer's next victim..

Ghost in the Inferno (Ghost Exile #5)

The Windows Command Line Beginner's Guide - Second Edition

Ghost in the Talisman

Frostborn: The Eightfold Knife (Frostborn #2)

Soul of Serpents

The Apotheosis has come at last, and it will shatter the world. CAINA is trapped in the ruins of an ancient necromancer's tomb. Unless she escapes the lethal trap, there will be no one to stop Grand Master Callatas from unleashing the Apotheosis. KYLON is desperate to save Caina's life. The deadly Red Huntress is coming for Caina, and only by the sacrifice of his own life can Kylon save Caina from the Huntress's blade. Or the Red Huntress might simply kill them both. CALLATAS is ready to call the Apotheosis and create a new humanity to replace the old. Of course, the old humanity will have to die first...every last man, woman, and child. And he will start with Caina Amalas.

Lucan Mandragon is the Dragon's Shadow, the most powerful wizard of the Grim Marches. His brother hates him, his father regards him as a weapon, and the nobles distrust him...but they all fear his magic. And when Lucan's lost love Tymaen falls ill, stricken by a deadly poison, there is no one else who can save her. But to save Tymaen, Lucan will have to plumb the secrets of a master necromancer...and face a trap that even his power cannot overcome.

The Windows Command Line Beginner's Guide gives users new to the Windows command line an overview of the Command Prompt, from simple tasks to network configuration. In the Guide, you'll learn how to: -Manage the Command Prompt. -Copy & paste from the Windows Command Prompt. -Create batch files. -Remotely manage Windows machines from the command line. -Manage disks, partitions, and volumes. -Set an IP address and configure other network settings. -Set and manage NTFS and file sharing permissions. -Customize and modify the Command Prompt. -Create and manage file shares. -Copy, move, and delete files and directories from the command line. -Manage PDF files and office documents from the command line. -And many other topics.

For all her life, Caina has run from the memory of her cruel mother. But her mother was merely the weakest member of a family of powerful and ruthless sorcerers. Now Caina has the Ring of the ancient necromancer-king Rasarion Yagar, and her aunt Talmania Scorneus is hunting for her. And to take the Ring, Talmania is willing to kill Caina and everyone close to her...

Frostborn: The Dwarven Prince (Frostborn #12)

Ghost in the Surge

Ghost in the Throne (Ghost Exile #7)

Ghost Vigil (World of Ghost Exile short story)

Cloak of Wolves

A ruthless necromancer. An artifact of dark power. Maglarion is one of the strongest necromancers in the Empire of Nighmar, and he intends to live forever. The ancient relic called the Ring of Rasarion Yagar might give Maglarion all the power he needs to achieve immortality. But the Ring's guardians, the ancient servants of the dreaded Iron King, will not willingly part with their master's treasure. And there are darker powers in the world than Maglarion...

A story ten years in the making, here at last is the triumphant third book of the "Demonsouled" series. Mazael, now Lord of Castle Cravenlock, faces his darkest challenge yet. A horde of inhuman fiends has descended upon the Grim Marches, slaying and killing. The priests of the serpent god lurk in the shadows, scheming vengeance upon Mazael...and upon his family. But both the fiends and the priests of the serpent god serve another master, one who plots to seize the throne of the heavens itself, a foe that even Mazael's skill and valor may not be able to defeat...

CAINA AMALAS is a nightfighter of the Ghosts, one of the elite agents of the Emperor of Nighmar. She has defeated powerful sorcerers and corrupt lords, freed slaves and overthrown great evils. But now someone has begun slaughtering the Ghosts of the Imperial capital, and the killer is wearing her face. And this time, saving the Empire might cost her everything... ARK is a man of many roles - father and husband, Ghost and veteran, blacksmith and Champion of Marsis. But when the circlemasters of the Ghosts order him to hunt down the renegade Caina Amalas, Ark must make a choice between his family and the woman who saved his life and children... THE MOROAICA is the ancient sorceress of legend and terror, and after two thousand years of toil, she is ready. She shall destroy the world and remake it in a better image, ending suffering and pain forever. She will rip open a gate to the heavens, cast down the gods from their thrones, and make them pay for all the suffering of mankind. Or so she thinks...

Caina Amalas meets Nadia Moran in this epic crossover novel from USA Today bestselling author Jonathan Moeller! My name is Nadia, and I'm a shadow agent of the High Queen of the Elves. When the High Queen sends me to take down a corrupt Congressman, it should be an easy job. Except someone else is coming after the Congressman. And Caina Amalas might be a powerful ally or a deadly enemy...

Ghost in the Vault

The Dragon's Shadow

Shield Knight: Gavin's Tale

Mask of Dragons

Ghost in the Pact

Ridmark Arban is the Gray Knight, and he leads the battle against the powerful and deadly Frostborn. But the Frostborn are winning, and without allies, the men of Andomhaim have no hope of victory. The power of the dwarves of Khald Tormen might turn the balance, but the dwarves face their own ancient enemy. And that ancient enemy has plans of his own for Ridmark...

MAZAEL CRAVENLOCK is now the liege lord of the Grim Marches, fighting to defend his lands from the numberless hordes of undead. Yet old enemies plot his demise, and a cunning assassin lurks in the shadows, preparing a deadly trap. HUGH CHALSAIN is the youngest son of the Prince of Barellion. When invaders from the sea conquer his land, Hugh must fight to save his home...or perish upon the blades of his foes. MALARIC is the bastard son of the Prince of Barellion, despised and outcast. But with the stolen power of Mazael's Demonsouled son, Malaric has the strength to claim what is his...and exact a horrible vengeance upon anyone who ever crossed him. LUCAN MANDRAGON has returned from the dead, wielding dark magic beyond measure. Now nothing can stop him from fulfilling his righteous mission. The utter destruction of the Demonsouled.

Eighteen years old, Caina Amalas is a novice nightfighter of the Ghosts, the spies and assassins of the Emperor of Nighmar. Skilled with stealth and disguise, Caina is the unseen agent of the Emperor, working to maintain the peace and order of the Empire. When a scholar uncovers an ancient relic from the Empire's distant past, he unwittingly unearths dangerous secrets. Secrets that might destroy the Empire and kill Caina...

Most of the world knows Caina Amalas as the director of private security contractor Ghost Securities. In truth, she's a shadow agent of the High Queen of the Elves. But while the Elves rule the Earth, there are still many wealthy and powerful humans...and Andromache Kardamnos is one of the richest and most cunning. When she needs a favor, it's hard to say no. But Andromache's favor involves stopping a nightmare creature from the Shadowlands. And to stop the creature, Caina will need the help of one of the most dangerous and unpredictable wizards she's ever met - her fellow shadow agent Nadia Moran...

Soul of Skulls

Cloak & Ghost: Blood Ring

CAINA AMALAS is the Ghost circlemaster of Istarinmul, the leader of the Emperor's spies in the city. With the aid of mysterious allies, she fights to stop the sinister plans of the ruthless Grand Master Callatas. But Callatas has spent two centuries preparing to remake humankind, and he will exterminate any who dare to oppose him. CLAUDIA ABERON DORIUS was once a sorceress of the Imperial Magisterium, yet now she is the wife of a high noble of the Empire. Civil war rips the Empire, and the rebel sorcerers have targeted her beloved husband's death. Claudia has no choice but to work with Caina, the woman she despises most in the world, to save her husband's life. But a danger comes that neither Caina nor Claudia have foreseen... KALGRI is the Red Huntress, the centuries-old assassin of legend. She has killed kings and princes, sorcerers and alchemists, young and old and rich and poor, and laughed at their screams and rejoiced at the tears of their families. She has slain countless innocents, and no one has ever stopped her. And her next target is Caina Amalas.

MAZAEL CRAVENLOCK is the last of the Demonsouled, and has defeated every enemy who ever challenged him. Yet in the sinister Prophetess of Marazadra, he faces a subtle foe unlike any other adversary. And unless Mazael's masters the Prophetess's deadly game, the dark goddess Marazadra will rise in blood and terror...

A scientist with a secret.....a colonist ship under attack.....and only one man can save them both.After barely surviving the horrors in AOM mine 1134, Justin Barclay and his ghostly tagalong board a colonist ship bound for a new world. As they explore the futuristic colonist planet within the ship, they quickly realize all is not as it seems.The arrival of Dr. Hallie Hayes, a fugitive scientist, arrives on the colonist ship after. Her charge: get her life's work to the core Coalition planets before it falls into the wrong hands.But she's too late.Her pursuers tracked her to the colonist ship.....and they've brought a literal army with them.Lovestruck and eager to strike at Hallie's enemies for his personal reasons, Justin fights to preserve her secret and stop her pursuers once and for all. Can Justin save Hallie before the enemy captures her and seizes her life's work? Or will his intervention unleash an even greater calamity in the process?The Ghost Pact is the second book in the riveting Tech Ghost series of sci-fi thrillers set in the far-flung future, perfect for fans of the Alien film franchise, Dune Space video games, and Nemesis board games.

Caina Amalas has found the lost relics of Iramis, but with the relics comes deadly peril. For Grand Master Callatas is ready to work his Apotheosis, and all he needs to unleash the dark power of the nagataaru is the Staff and the Seal of Iramis...once he takes them from Caina's dead hands. Yet if Caina and Callatas do not work together, they are doomed. For the last of the fearsome Great Necromancers Kharnaces the Heretic, laid his sinister trap long ago, and its jaws now close around his former pupil Callatas. Unless the mighty sorcerer Kharnaces is defeated, he will unmake the world in his dark designs. Starting with Caina and Callatas...