

Asterix In Belgium: Album 24

Samlet udgave af: Asterix and the laurel wreath, Asterix in Switzerland, The mansions of the gods, Obelix and co., Asterix the gladiator

In this special collectors' edition, books 22 to 24 are brought together in one fabulous volume. In **ASTERIX AND THE GREAT CROSSING**, a storm blows Asterix and Obelix off course. Luckily they land on the shores of a Roman colony - or is it? Teepees, totems, gobbling birds: it's not what they're used to. Julius Caesar sends Caius Preposterus, graduate of the Latin School of Economics, to corrupt the indomitable Gauls in **OBELIX AND CO**. Obelix's menhir trade is soon thriving - but does wealth bring happiness? In **ASTERIX IN BELGIUM**, the Gauls compete with the Belgian tribes to determine who is the bravest. But if the two groups unite, will Caesar meet his Waterloo? There is no better way to enjoy the antics of our indomitable hero and his friends.

Asterix and Obelix volunteer to get Getafix some fresh fish, bringing along Dogmatix, but a storm blows them off course and they wind up in a land where the birds go "gobble" and the Romans look different.

The debut volume in an ongoing series of historical adventures focusing on the various branches of the fictional Crogan Family Tree. In **CROGAN'S VENGEANCE**, "Catfoot" Crogan is an able-bodied mariner plying his trade for a dastardly "legitimate" captain with a grudge against Crogan for a slight committed well before he was born. But when his ship is taken by pirates, will Crogan stay loyal to his law-abiding, if despicable, captain or will he find a new life on the high seas living by the "Pirate's Code"?

Collecting Asterix and the Cauldron, Asterix in Spain, and Asterix and the Roman Agent

Asterix Omnibus 6

Asterix Omnibus #1

European Comics in English Translation

The Complete Collection

Album 20

A beautiful story of friendship and the power of self-belief. Kiki, a little stray kitten, uses her own magical powers to fend off a big bully and find a great new friend. This story will make you laugh and feel all the goodness in the world hug your heart.

Asterix, Obelix, and their friends have entered the famous Olympic games in Athens. They're determined to taste victory, but the Gauls face formidable competition from both Greeks and Romans. Will it be a Gold Medal for Asterix? Or will he suffer the agony of defeat?

A cowboy who shoots faster than his own shadow, his sarcastic horse - this is the Old West at its funniest. The fourth volume of the collected adventures of the Lonesome Cowboy in glorious hardback format!

Vendettas, fierce family pride, resistance fighters dodging the enemy in the maquis - we're in Corsica in 50 BC. Asterix and Obelix help Chief Boneywasawarriorwayayix to foil the evil designs of Praetor Perfidius and oppose Julius Caesar's army. For the only emperor the proud Corsicans will ever accept, so they say, must be a Corsican himself...

Asterix and the Roman Agent

Asterix in Corsica

Obelix and Co.

Asterix Omnibus #4

Asterix The Gaul

Asterix in Britain

Talented animation artists often neglect successful storytelling in

favor of strong visuals, but now you can have both with this complete guide to adaptation for animation. Veteran independent filmmaker Hannes Rall teaches you how to draw and adapt inspiration from copyright-free materials like fairy tales, myths, and classic literature, making it easier than ever to create your own compelling narrative. Particular focus is given to making the adequate narrative and visual choices when transferring a text from page to screen: How to create a successful adaptation. With sections on subjects like transcultural adaptations, visual poetry and production design, this book is just the right mix of practical advice, lavish illustrations, and industry case studies to give you everything you need to start adapting your story today. Key features: Learn to apply concepts of adapting classic and modern literature for animation in different techniques Exclusive interviews with animation legends Giannalberto Bendazzi, John Canemaker, Ishu Patel and Georges Schwizgebel Lavishly illustrated with 325 color images (mostly never

published before) that give thrilling insights into the visual development of award-winning animated adaptations. Who are bravest, the Belgian tribes or the Gauls? And who can destroy more fortified Roman camps? When the contest ends in a draw, and Julius Caesar is asked to adjudicate, he goes into action against both Gauls and Belgians. They unite against him, inventing fish and chips along the way. But will Caesar meet his Waterloo?

Asterix and Obelix use some magic potion to try and keep Roman invaders out of a British village.

In this nostalgic account, the Faldérault family sets out for a final summer vacation together before an impending marital separation disrupts the family dynamics for good. Along the way, heading south to France from Brussels, Pierre, Maddie, and their children revel in impromptu skinny-dips, family sing-alongs, and camping in the wild, ultimately finding a renewed zest for life—and vacation!"Zidrou has again spun an engrossing and emotional tale from the threads of everyday life Lafebre is

quickly becoming one of my favourite artists working today." Comic Book Daily

Masters of the Ninth Art

Crogan's Vengeance

Kiki the Kung Fu Kitten

Transforming Literature Frame by Frame

Asterix & Friends

The Complete Guide to Asterix

Profiles seventy-five authors, writing teams, and illustrators of graphic novels, and features an introduction to the genre, discussion of manga, brief accounts of graphic novel publishers, a glossary, and photographs.

When the Vikings kidnap Justforkix, the timid but very trendy son of one of Chief Vitalstatistix' closest and most powerful friends, believing he has the key to the secret of the magic potion, Asterix and Obelix are sent on one of their most dangerous missions. For they must voyage north to the Vikings' home territory and rescue Justforkix, before the Vikings find out he is not who they think he is, and make him pay the price. Meanwhile, the fact that the Vikings' chief's daughter, Abba, has fallen for Justforkix only makes matters more complicated...

European comic authors produced a steady

stream of comic material throughout the twentieth century, but gained the world's notice in 1975 when the French magazine Metal Hurlant was founded. A new generation of artists and writers had begun. Soon publishers were producing translations of the new comics into other languages, including English, and comics creators everywhere were inspired to innovation. This is a reference work, arranged by artist or writer, to European comics from the last quarter of the twentieth century that have been translated from any European language into English. It contains a variety of material, from the innocent imperialism of Hergé's Tintin to the sadistic murder for hire in Bernet's Torpedo. Albums by a single creator or artist-and-writer team of European origin are the focus; comics in periodicals and anthologies with multiple contributors are excluded. Each entry provides a plot abstract and various notes about the original comic. An author index provides brief biographical information. There is a comprehensive general index.

In English-speaking countries, Francophone comic strips like Hergés's Les Aventures de Tin Tin and Goscinny and Uderzo's Les Aventures d'Asterix are viewed—and

*marketed—as children's literature. But in Belgium and France, their respective countries of origin, such strips—known as bandes dessinées—are considered a genuine art form, or, more specifically, "the ninth art." But what accounts for the drastic difference in the way such comics are received? In Masters of the Ninth Art, Matthew Screech explores that difference in the reception and reputation of bandes dessinées. Along with in-depth looks at Tin Tin and Asterix, Screech considers other major comics artists such as Jacque Tardi, Jean Giraud, and Moebius, assessing in the process their role in Francophone literary and artistic culture. Illustrated with images from the artists discussed, Masters of the Ninth Art will appeal to students of European popular culture, literature, and graphic art. Collects Asterix the Legionary, Asterix and the Chieftain's Shield, and Asterix and the Olympic Games
Glorious Summers 1. Southbound!*

Album 23

Album 33

Bandes Dessinées and Franco-Belgian Identity

The latest action-packed adventure from our indomitable Gauls, Asterix and the Griffin, is out now! The year is 50BC, and all Gaul

is occupied. Only one small village of indomitable Gauls still holds out against the invaders. But how much longer can Asterix, Obelix and their friends resist the mighty Roman legions of Julius Caesar? Anything is possible, with a little cunning plus the druid Getafix's magic potions! Their effects can be truly hair-raising... Julius Caesar sends Caius Preposterus, a bright young graduate of the Latin school of Economics, to corrupt the indomitable Gauls by introducing them to big business. Obelix's menhir trade is soon thriving, backed by a heavy advertising campaign - but does wealth bring happiness? And what will happen when the bottom falls out of the menhir market?

A fun and funny volume full of hilarious scenes featuring Asterix and his friends in a range of different escapades! Younger readers are sure to have fun searching for Asterix amidst the chaos.

Asterix in Belgium Asterix

Asterix and The Falling Sky

The twelve tasks of Asterix

Asterix and the Class Act

Asterix the Gaul

U-X-L Graphic Novelists: A-H

The Comics Journal

Asterix and Obelix escort Getafix to the druids' annual conference in the Forest of the Carnutes. Little do they know that the Goths are lying in ambush, ready to kidnap the Druid of the Year - who of course is Getafix! But what with Gauls, Goths and Romans all at odds, it's hard to tell friend from foe... until Goths begin fighting Goths in the Asterixian Wars.

When Tortuous Convolvulus, Caesar's agent, uses psychological warfare to turn the Gauls against each other, Asterix, Obelix, and Getafix must try to outwit him and bring

order back to the village.

In “Asterix and the Cauldron,” when a local Gaulish chief wants a cauldron full of money kept out of Roman hands, he entrusts Asterix to guard the loot. When the cash disappears, Asterix and Obelix must find a way to make money... fast! At any cost, even their morals. “Asterix in Spain” features our Gaulish hero heading to the Iberian peninsula to rescue the Gran Chen Huevos y Bacon’s son. But with the return of the Chief’s son to Hispania, comes a culture shock for Asterix and friends. Could Cacofonix the Bard finally find a culture that enjoys his awful singing? “Asterix and the Roman Agent,” starts when rumors are spread that Asterix leaked the recipe for the power potion to Rome That can’t possibly be true, and Asterix must find who started these terrible rumors. Soon the whole village is cast in suspicion. Asterix must clear his good name before the whole village tears apart at the seams with distrust. These three classic graphic novels are newly translated especially for an American audience. Includes a new afterword by Alexander Simmons providing historical and cultural context for Asterix, both in 50 B.C. and in the time the classic comics were made addressing various racial depictions

Asterix and Obelix are on a new adventure, this time crossing paths with the legendary and mysterious Griffin, stay tuned for more information!

A Descriptive Sourcebook

Asterix Omnibus #9

Asterix Omnibus 7

Asterix Omnibus 11

Asterix at the Olympic Games

Asterix and The Griffin

Vintage Asterix! 14 new stories including tales of: The day Asterix and Obelix were born (in the middle of a village fish fight); How Obelix goes back to school; Fashion in Ancient Gaul; How Dogamatirx helps the village cockerel win a duel; And how he is adopted as a Roman mascot; Asterix as you've never seen him before; Obelix's adventures under the mistletoe; The bid for the very first Gaulish Olympics; The birth of an idea - the story of the creation of Asterix; And much, much more.

The Gauls have only one fear: that the sky may fall on their heads tomorrow. But tomorrow never comes, says Chief Vitalstatistix. Or does it? It looks as if it's come at last for Asterix, Obelix and the other villagers. And some surprising new characters fall along with the sky. Our friends soon find themselves in the middle of a space race...

Asterix and Obelix come to life in this brand new 3D pop-up book. Chaos erupts in the camp as Gaul turns on Gaul. Asterix and Obelix take on pirates on the perilous open seas. And the heroes come head-to-head with the troublesome Romans in an epic 3D battle. In this special collectors' edition, three great Asterix albums are collected in one fabulous

volume for the first time ever. In ASTERIX AND THE ACTRESS, Asterix and Obelix celebrate their joint birthday party - and some surprise guests have been invited! ASTERIX AND THE CLASS ACT contains 14 stories, including tales of the day Asterix and Obelix were born (in the middle of a village fist fight). In ASTERIX AND THE FALLING SKY, the Gauls' one fear - that the sky may fall on their heads - looks like it might come true... There is no better way to enjoy the antics of our indomitable hero and his friends.

Asterix Omnibus 8

Asterix Omnibus #10

Asterix and The Vikings

Astérix chez les Belges

Asterix in Belgium

Southbound!

A fabulous sequel to WHERE'S ASTERIX? featuring the loveable Dogmatix and his friends in a variety of fun, action-packed scenes. Younger readers and fans of WHERE'S WALLY? will be absorbed for hours as they search for Dogmatix amidst the hustle and bustle. In this special collector's edition, books 19 to 21 are brought together in one fabulous volume. In ASTERIX AND THE SOOTHSAYER, a sinister figure arrives in the Gaulish village. Prolix claims to be a soothsayer and the villagers believe every word he says, but Asterix isn't convinced... In ASTERIX IN CORSICA, the Corsican chieftain, Boneywasawarriorwayayix, needs

Asterix and Obelix's help to foil the evil designs of Praetor Perfidius and oppose Julius Caesar's army. In *ASTERIX AND CAESAR'S GIFT*, Legionary Tremensdelirius gets the title deeds to the Gaulish village as a bonus - then swaps them with tavern landlord Orthopaedix for a drink. But Asterix and his friends aren't keen to hand over their village!

With Essays by Baru, Bart Beaty, Cécile Vernier Danehy, Hugo Frey, Pascal Lefèvre, Fabrice Leroy, Amanda Macdonald, Mark McKinney, Ann Miller, and Clare Tufts In Belgium, France, Switzerland, and other French-speaking countries, many well-known comics artists have focused their attention on historical and political events. In works ranging from comic books and graphic novels to newspaper strips, cartoonists have addressed such controversial topics as French and Belgian collaboration and resistance during World War II, European colonialism and U.S. imperialism, anti-Semitism in France, the integration of African immigrant groups in Europe, and the green and feminist movements. *History and Politics in French-Language Comics and Graphic Novels* collects new essays that address comics from a variety of viewpoints, including a piece from practicing artist Baru. The explorations range from discussion of such canonical works as Hergé's Tintin series to such contemporary expressions as Baru's *Road to America* (2002), about the Algerian War. Included are close readings of specific comics series and graphic novels, such as Cécile Vernier Danehy's examination of Cosey's *Saigon Hanoi*, about remembering the

Vietnam War. Other writers use theoretical lenses as a means of critiquing a broad range of comics, such as Bart Beaty's Bourdieu-inspired reading of today's comics field, and Amanda Macdonald's analysis of bandes dessinées (French comic books) in New Caledonia during the 1990s. The anthology establishes the French-language comics tradition as one rich with representations of history and politics and is one of the first English-language collections to explore the subject.

This special collectors' edition features books 16 to 18 in one fabulous volume. In **ASTERIX IN SWITZERLAND**, a poisoning means Asterix and Obelix must go to Helvetia for an antidote. Can they overcome cuckoo hourglasses, yodelling and holes in the cheese? A housing estate lies at the heart of Caesar's new plan to crush the Gauls in **THE MANSIONS OF THE GODS**. Will the villagers be tempted by the chance to make money when the Roman tenants move in? In **ASTERIX AND THE LAUREL WREATH**, Chief Vitalstatistix wants a stew seasoned with Caesar's laurel wreath. Asterix and Obelix must fetch the wreath, but will their plan end in disaster or their own Roman triumph? There is no better way to enjoy the antics of our indomitable hero and his friends.

Collecting "Asterix and the Magic Carpet," "Asterix and the Secret Weapon," and "Asterix and Obelix All at Sea"

Asterix on the Warpath
Album 1

Asterix and the Great Crossing

Asterix Omnibus #5

History and Politics in French Language Comics and Graphic Novels

Littérature jeunesse : gaulois, gallo-romains, ouvrages humoristiques

Asterix is celebrating 60 sensational years as an international comics superstar, and in the first collected edition from Papercutz, the stories are newly translated into American English for a new generation of fans! The story of Asterix starts here. These are the first three adventures of Asterix as he defends his tiny village from the overwhelming forces of the Roman Empire. Join the short, spunky, and super-powerful warrior from Gaul and his faithful friends--including the boar-eating delivery man Obelix and the ecologically-minded canine, Dogmatix--as they battle to protect their village against impossible odds. Asterix Omnibus volume one collects "Asterix the Gaul," "Asterix and the Golden Sickle," and "Asterix and the Goths." Three classic adventures in one great volume.

The Book of the Film

Asterix and the Goths

Where's Dogmatix?

Where's Asterix?

Collects Asterix the Gaul, Asterix and the Golden Sickle, and Asterix and the Goths

Asterix #39