

2001 A Space Odyssey 1st Edition

The conclusion of the classic series that began with 2001: A Space Odyssey explains what really happened to Dave Bowman, who reentered the Discovery to incapacitate the psychotic computer Hal, and speculates about the future relationship between human and machine. 300,000 first printing.

Endangering Science Fiction Film explores the ways in which science fiction film is a dangerous and endangering genre. The collection argues that science fiction's cinematic power rests in its ability to imagine "Other" worlds that challenge and disturb the lived conditions of the "real" world, as it is presently known to us. From classic films such as 2001: A Space Odyssey and Solaris to modern blockbusters including World War Z and Gravity, and directors from David Cronenberg to Alfonso Cuarón, contributors comment on the way science fiction film engages with dangerous encounters, liminal experiences, sublime aesthetics, and untethers space and time to question the very nature of human existence. With the analysis of a diverse range of films from Europe, Asia, North and South America, Endangering Science Fiction Film offers a uniquely interdisciplinary view of the evolving and dangerous sentiments and sensibility of this genre.

The definitive story of the making of 2001: A Space Odyssey, acclaimed today as one of the greatest films ever made, and of director Stanley Kubrick and writer Arthur C. Clarke—a tremendous explication of a tremendous film. Breathtaking (The Washington Post). Fifty years ago a strikingly original film had its premiere. Still acclaimed as one of the most remarkable and important motion pictures ever made, 2001: A Space Odyssey depicted the first contacts between humanity and extraterrestrial intelligence. The movie was the product of a singular collaboration between Stanley Kubrick and science fiction visionary Arthur C. Clarke. Fresh off

the success of his cold war satire *Dr. Strangelove*, Kubrick wanted to make the first truly first-rate science fiction film. Drawing from Clarke's ideas and with one of the author's short stories as the initial inspiration, their bold vision benefited from pioneering special effects that still look extraordinary today, even in an age of computer-generated images. In *Space Odyssey*, author, artist, and award-winning filmmaker Michael Benson "delivers expert inside stuff" (*San Francisco Chronicle*) from his extensive research of Kubrick's and Clarke's archives. He has had the cooperation of Kubrick's widow, Christiane, and interviewed most of the key people still alive who worked on the film. Drawing also from other previously unpublished interviews, *Space Odyssey* provides a 360-degree view of the film from its genesis to its legacy, including many previously untold stories. And it features dozens of photos from the making of the film, most never previously published. "At last! The dense, intense, detailed, and authoritative saga of the making of the greatest motion picture I've ever seen" Michael Benson has done the *Cosmos* a great service" (Academy Award-winning actor Tom Hanks).

2001: A Space Odyssey Penguin

2001

Earthlight

The Lost Worlds of 2001

Midas

Posthumanism and Educational Research

Stanley Kubrick, director of the acclaimed films *Path of Glory*, *Spartacus*, *Lolita*, *Dr. Strangelove*, *2001: Space Odyssey*. *A Clockwork Orange*, *The Shining*, and *Full Metal Jacket*, is arguably one of the greatest American filmmakers. Yet, despite being hailed as "a giant" by Orson Welles, little is known about the reclusive director. *Stanley Kubrick—the first full-length study of his life—is based on assiduous archival research as well as new interviews with friends, family, and colleagues.* Film scholar Vincent LoBRutto provides a comprehensive portrait of the director, from his high

school days, in the Bronx and his stint as a photographer for Look magazine, through the creation of his wide-ranging movies, including the long-awaited *Eyes Wide Shut*. The author provides behind-the-scenes details about writing, filming, financing, and reception of the director's entire output, paying close attention to the technical innovations and to his often contentious relationships with actors. This fascinating biography exposes the enigma that is Stanley Kubrick while placing him in context of film history. Science fiction-roman.

This is the **HARDBACK** version. Among the top child stars of the 1930s and 1940s was a former stable boy from southern India, the only star with a single name - Sabu. Born Selar Shaik in 1924, he vaulted to stardom in his first film, a British production entitled *Elephant Boy* (1937). For the next decade he either starred or was featured in several finely crafted adventure films, including the fantasy favorite *The Thief of Bagdad* (1940) and the definitive version of Rudyard Kipling's perennially popular *Jungle Book* (1942). Adapting to modern western ways proved remarkably easy due to his above average intelligence and innate charm. After moving to America, the popular performer became a U.S. citizen in 1944, and did his bit for the war effort as a belly gunner, seeing action in the Pacific theater. In the post-war years Sabu's career began its inevitable decline. Fantasy and exotic adventure films were not as popular as during the war, and Hollywood studios found the dark-skinned actor difficult to cast. In the early 1950s he journeyed to Europe, appearing in a pair of Italian films and two circuses. Sabu next made a triumphant return to his homeland where he acted in one film and tested for another. Returning to America, the still young actor was seen in some minor films and one final foreign film made in Germany. After appearing in a Disney film, India's first and most enduring international movie star passed away suddenly of a heart attack in December 1963, leaving behind an exceptional legacy of memorable motion pictures and an image of radiant youthfulness.

Two years after her friend Martha weds in Las Vegas, Jessica Fletcher returns to help Martha, who was arrested for the murder of her husband, a Las Vegas high-roller with three ex-wives and other enemies, and to find the victim's secrets.

The Life and Films of Sabu (Hardback)

A Baseball Odyssey

Sunstorm

Kubrick's 2001: A Space Odyssey. Book & DVD Set

New Essays

Stanley Kubrick's epic mind-expanding adventure traces man's journey from prehistory into the uncharted universe of the future, inviting us to rethink everything we thought we knew. Each set in the Making of a Masterpiece series comes in a deluxe LP-sized folio and includes a DVD of the remastered film, the original poster, interviews, and...

The epic novel of human transformation that inspired the Stanley Kubrick film delves into the origin of the species, alien visitation, and the future of humankind. Reissue.

Alice Keppel, the married lover of Queen Victoria's eldest son and great-grandmother to Camilla Parker-Bowles, was a key figure in Edwardian society. Hers was the acceptable face of adultery. Discretion was her hallmark. It was her art to be the king's mistress and yet to laud the Royal Family and the institution of marriage. Formidable and manipulative, her attentions to the king brought her wealth, power, and status. Her daughter Violet Trefusis had a long tempestuous affair with the author and aristocrat Vita Sackville-West, during which Vita left her husband and two sons to travel abroad with Violet. It was a liaison that threatened the fabric of Violet's social world, and her passion and recalcitrance in pursuit of it pitted her against her mother and society. From memoirs, diaries, and letters, Diana Souhami portrays this fascinating and intense mother/daughter relationship in Mrs. Keppel and

Her Daughter. Her story of these women, their lovers, and their lovers' mothers, highlights Edwardian - and contemporary - duplicity and double standards and goes to the heart of questions about sexual freedoms.

Filled with material that came to light after the publication of the first edition in 1994, this updated edition includes interviews, new material from effects supervisor Doug Turnbull and additional illustrations.

3001

Odyssey Three

Rendezvous With Rama

Stanley Kubrick's 2001: A Space Odyssey

First Born

Jung and Film brings together some of the best new writing from both sides of the Atlantic, introducing the use of Jungian ideas in film analysis. Illustrated with examinations of seminal films including Pulp Fiction, Blade Runner, and 2001 - A Space Odyssey, Chris Hauke and Ian Alister, along with an excellent array of contributors, look at how Jungian ideas can help us understand films and the genres to which they belong. The book also includes a glossary to help readers with Jungian terminology. Taking a fresh look at an ever-changing medium, Jung and Film is essential reading for academics and students of analytical psychology, as well as film, media and cultural studies.

Almost all students have seen 2001, but virtually none understand its inheritance,

its complexities, and certainly not its ironies. The essays in this collection, commissioned from a wide variety of scholars, examine in detail various possible readings of the film and its historical context. They also examine the film as a genre piece--as the summa of science fiction that simultaneously looks back on the science fiction conventions of the past (Kubrick began thinking of making a science fiction film during the genre's heyday in the fifties), rethinks the convention in light of the time of the film's creation, and in turn changes the look and meaning of the genre that it revived--which now remains as prominent as it was almost four decades ago. Constructed out of its director's particular intellectual curiosity, his visual style, and his particular notions of the place of human agency in the world and, in this case, the universe, 2001 is, like all of his films, more than it appears, and it keeps revealing more the more it is seen. Though their backgrounds and disciplines differ, the authors of this essay collection are united by a talent for vigorous yet incisive writing that cleaves closely to the text--to the film itself, with its contextual and intrinsic complexities--granting readers

privileged access to Kubrick's formidable, intricate classic work of science fiction. "[A] combination of mystery and science fiction almost reaching the level of Isaac Asimov's classic LIJE BALEY—Daneel Olivaw novels." —CHICAGO SUN TIMES Her code name is Sparta. Her beauty veils a mysterious past and abilities far surpassing those of a normal human. For she is more than human: Sparta is the first product of advanced biotech engineering. But now she is little more than a cipher to herself—crucial memories of the past three years are locked away in the dark recesses of her brain. When the crippled freighter Star Queen arrives at Venus Station with a lone survivor on board, Sparta must risk her life to investigate what really happened during its deadly voyage in space. She must solve this mystery even as she unlocks another—the truth behind her own identity . . . This tautly paced story brings together the genius of Arthur C. Clarke and Paul Preuss, whose work has been described by The NEW YORK TIMES as "Lively, intelligent . . . hard-driving." Focusing on the interdependence between human, animal, and machine, posthumanism redefines the meaning of the human being previously assumed in knowledge production. This movement challenges some

of the most foundational concepts in educational theory and has implications within educational research, curriculum design and pedagogical interactions. In this volume, a group of international contributors use posthumanist theory to present new modes of institutional collaboration and pedagogical practice. They position posthumanism as a comprehensive theoretical project with connections to philosophy, animal studies, environmentalism, feminism, biology, queer theory and cognition. Researchers and scholars in curriculum studies and philosophy of education will benefit from the new research agendas presented by posthumanism.

The Making of Kubrick's 2001

Space Odyssey

2001: a Space Odyssey (Space Odyssey Saga #1).

Understanding Kubrick's 2001: A Space Odyssey

Firstborn

It's the night before Hogswatch. And it's too quiet. Superstition makes things work in the Discworld, and undermining it can have consequences. It's just not right to find Death creeping down chimneys and trying to say 'Ho Ho Ho...' It's the last night of the year, the time is

turning, and if Susan, gothic governess and Death's granddaughter (sort of), doesn't sort everything out by morning, there won't be a morning. Ever again... Adapted by Terry Pratchett's long-time collaborator Stephen Briggs, this play text version of Pratchett's bestselling Discworld novel Hogfather wittily and faithfully reimagines the story for the stage. To the spaceship Discovery, floating in the silent depths of space since Dave Bowman passed through the alien 'Star Gate', comes Heywood Floyd on a mission of recovery. What he finds near Jupiter is beyond the imaginings of any mere human.

A deluxe hardcover edition of the wondrous space adventure that is the basis for Stanley Kubrick's Oscar-winning film—now celebrating its 50th anniversary Part of Penguin Galaxy, a collectible series of six sci-fi/fantasy classics, featuring a series introduction by Neil Gaiman Winner of the AIGA + Design Observer 50 Books / 50 Covers competition Written when landing on the moon was still a dream, 2001: A Space Odyssey is a science-fiction classic that has changed the way we look at the stars—and ourselves. On the moon, an enigma is uncovered. So great are the implications that, for the first time, men are sent deep into our solar system. But before they can reach their

destination, things begin to go very wrong. From the savannas of Africa at the dawn of mankind to the rings of Saturn at the turn of the 21st century, Arthur C. Clarke takes us on a journey unlike any other. Brilliant, compulsive, and prophetic, and the basis for the immensely influential Stanley Kubrick film, 2001: A Space Odyssey tackles the enduring theme of man's—and technology's—place in the universe and lives on as a landmark achievement in storytelling. Penguin Galaxy Six of our greatest masterworks of science fiction and fantasy, in dazzling collector-worthy hardcover editions, and featuring a series introduction by #1 New York Times bestselling author Neil Gaiman, Penguin Galaxy represents a constellation of achievement in visionary fiction, lighting the way toward our knowledge of the universe, and of ourselves. From historical legends to mythic futures, monuments of world-building to mind-bending dystopias, these touchstones of human invention and storytelling ingenuity have transported millions of readers to distant realms, and will continue for generations to chart the frontiers of the imagination. The Once and Future King by T. H. White Stranger in a Strange Land by Robert A. Heinlein Dune by Frank Herbert 2001: A Space Odyssey by Arthur C. Clarke The Left Hand of Darkness by Ursula K.

Le Guin Neuromancer by William Gibson For more than seventy years, Penguin has been the leading publisher of classic literature in the English-speaking world. With more than 1,700 titles, Penguin Classics represents a global bookshelf of the best works throughout history and across genres and disciplines. Readers trust the series to provide authoritative texts enhanced by introductions and notes by distinguished scholars and contemporary authors, as well as up-to-date translations by award-winning translators.

This edited volume seeks to bring to light the impact of the 'new' Kubrick studies upon the 'old' Kubrick studies and collate together original insights, and textual and interpretative analyses of 2001: A Space Odyssey. By revising the formalist approaches in Kubrick Studies and conflating it with new empirical approaches, we can arrive at a broader understanding of the means and ways in which Kubrick's methods as a director were developed to create a unique aesthetic creation and a film that changed cinematic language radically. Approaching the 50th anniversary of its release, 2001's reputation is cemented as one of the greatest and most influential films ever made, regularly appearing in polls of the most important movies. And the film is still years ahead in its design, vision and

philosophical structure. Contributions come largely from emerging scholarly voices within Film Studies, bringing new and innovative approaches to a film they share a common passion for.

2001: A Space Odyssey

A Biography

The Making of 2001: A Space Odyssey

The Final Odyssey

Endangering Science Fiction Film

Dr. Brooke Spencer always felt different from other girls. Now a successful scientist, she is finally discovering where she belongs: working alongside the brilliant, trailblazing researcher Dr. Charles Samuelson. Dr. Samuelson has recently made a discovery that has eluded philosophers and dreamers for centuries: How to transmute iron into gold. Determined to use the knowledge for good, Dr. Samuelson recruits Brooke to assist him with his new plan, his "Golden Manifesto." But humans are not alone and his discovery has not gone unnoticed. Extraterrestrial visitors seek to control Dr. Samuelson's Breakthrough, and before long, Brooke is all that stands between Earth and total Destruction. Will she be able to hold her ground? Or will the timeless temptation of gold prove too much for even the strongest of

spirits? Brooke will soon face a choice that will make her question her background, her career, and the fate of the planet.

During the twenty-second century, a space probe's investigation of a mysterious, cylindrical asteroid brings man into contact with an extra-galactic civilization

The mysteries of the monoliths are revealed in this inspired conclusion to the Hugo

Award-winning Space Odyssey series—"there are marvels aplenty" (The New York Times).

On an ill-fated mission to Jupiter in 2001, the mutinous supercomputer HAL sent

crewmembers David Bowman and Frank Poole into the frozen void of space. Bowman's

strange transformation into a Star Child is traced through the novels 2010 and 2061. But

now, a thousand years after his death, Frank Poole is brought back to life—and thrust into

a world far more technically advanced than the one he left behind. Poole discovers a

world of human minds interfacing directly with computers, genetically engineered

dinosaur servants, and massive space elevators built around the equator. He also

discovers an impending threat to humanity lurking within the enigmatic monoliths. To

fight it, Poole must join forces with Bowman and HAL, now fused into one corporeal

consciousness—and the only being with the power to thwart the monoliths’ mysterious creators. “3001 is not just a page-turner, plugged in to the great icons of HAL and the monoliths, but a book of wisdom too, pithy and provocative.” —New Scientist

This New York Times–bestselling chapter in the Hugo Award–winning Space Odyssey series is “intriguing and satisfying . . . the all-around best Odyssey so far” (Kirkus Reviews). The third book in Clarke’s beloved Space Odyssey continues the story of Heywood Floyd, survivor of two previous encounters with the mysterious monoliths and the alien intelligences behind them. Floyd is chosen as one of a handful of celebrity guests to witness the first manned touchdown on the surface of Halley’s Comet on the privately-owned spaceship Universe. But on Jupiter’s moon Europa, scientists have spotted the sudden appearance of a single diamond the size of a mountain—a fragment of Jupiter’s core. When the spaceship Galaxy is hijacked and forced to crash into Europa’s ocean, the Universe is diverted from its original mission to rescue the crew. Now Heywood Floyd must once again survive an encounter with HAL, David Bowman, and the mysterious monolith-building race with its own inscrutable agenda

to shape the destiny of the human race.

Star of India

Kubrick's Cinema Odyssey

2001, a Space Odyssey

Hogfather

Odyssey Two

*A gripping novel of human ingenuity during World War II, based on the visionary author's own wartime experiences as a radar control operator. One of the most influential science fiction writers of the twentieth century, Arthur C. Clarke has consistently anticipated the actual achievements of science and technology. In *Glide Path*, he turns back the clock to tell a thrilling story about the groundbreaking exploration of radar during WWII. Clarke's only non-science fiction novel shines with the same qualities that made his award-winning space adventures timeless classics: topnotch suspense, fascinating science, and memorable characters. A hidden gem in Clarke's impressive body of work, *Glide Path* is an enthralling read for both science fiction fans and history aficionados.*

Author wrote bestselling bfi Publishing title David Lynch 'a joy to the reader of film criticism' Choice; 2001: A Space Odyssey to be re-released in cinemas in The Spring and highly likely to be the focus of much media attention in the new year; Stanley Kubrick's 2001: A Space Odyssey (1968), based on Arthur C Clarke's novel, is one of the most ambitious films ever made, an epic of space exploration that

takes in the whole history of humanity (as well as speculation about its future). A technical triumph that stands up today 2001 is topical also because of its meditation on the relationship between man, animal and machine. Haunting and enigmatic, it's a film that contains myriad images that seem to defy any explanation. In this multilayered study, acclaimed critic and theorist of film sound Michel Chion offers some keys to understanding 2001. Setting the film first in its historical and cultural contexts (the Space Race, the Cold War, 1960s psychedelia), Chion goes on to locate it within Kubrick's career. He then conducts a meticulous and subtle analysis of its structure and style, arguing that 2001 is an 'absolute film', a unique assemblage of cinema's elements, through which pulses a vision of human existence. 'Animals who know they will die, beings lost on earth, forever caught between two species, not animal enough, not cerebral enough.' In a supplementary chapter Chion argues that Kubrick's last film, Eyes Wide Shut (1999), is a return to 2001, a final statement of its concerns. And in a series of appendices Chion provides production details, an analytic synopsis, credits and a consideration of the legacy of 2001.

"If 2001 has stirred your emotions, your subconscious, your mythological yearnings, then it has succeeded."--Stanley Kubrick Stanley Kubrick's extraordinary movie 2001: A Space Odyssey was released in 1969. The critics initially disliked it, but the public loved it. And eventually, the film took its

rightful place as one of the most innovative, brilliant, and pivotal works of modern cinema. The Making of 2001: A Space Odyssey consists of testimony from Kubrick's collaborators and commentary from critics and historians. This is the most complete book on the film to date--from Stanley Kubrick's first meeting with screenwriter Arthur C. Clarke to Kubrick's exhaustive research to the actual shooting and release of the movie.

A mysterious glowing orb appears over Central Asia, ripping the Earth into conflicting eras of the past, present, and future, mingling UN peacekeepers from the year 2037 with military forces from past eras.

2061

I Am Legend

You Bet Your Life

Eyes Wide Shut

Representation and Interpretation

“Clarke and Baxter have mastered the art of saving the world in blockbuster style.”—Entertainment Weekly Returned to the Earth of 2037 by the mysterious and powerful Firstborn, Bisesa Dutt is haunted by memories of her five years spent on the strange alternate Earth called Mir, a jigsaw-puzzle world made up of lands and people cut out of different eras of Earth's history. Why did the Firstborn create Mir? Why was Bisesa taken there and then brought back just a day after her disappearance? Bisesa's questions are

answered when scientists discover an unnatural anomaly in the sun's core—evidence of alien intervention more than two thousand years ago. Now plans set in motion by inscrutable observers light-years away are coming to fruition in a sunstorm designed to eradicate all life on Earth in a bombardment of radiation. As the apocalypse looms, religious and political differences on Earth threaten to undermine every countereffort. And all the while, the Firstborn are watching. . . .

Praise for Sunstorm "An absolute must for science fiction fans."—All Things Considered, NPR "Enthralling . . . highly satisfying."—The New York Times Book Review "Will keep readers turning pages."—Publishers Weekly

Part visual majesty, part meticulous science, part limitless imagination. Previously available as part of the multi-volume and instant sell-out Collector's Edition, this exhaustive compendium of photographs, pre-production paintings, and conceptual designs explores the genius behind 2001: A Space Odyssey, the sci-fi classic that remains the...

Introduces readers to the author's shorter works, spanning his entire writing career, including "The Nine Billion Names of God," "Nemesis," "The Sentinel," and "The Songs

of Distant Earth."

"Me and E: A Baseball Odyssey is a reflection on parenting a highly skilled, nationally-ranked and difficult baseball prodigy, told through the author's eyes as he witnessed and participated in the successes and failures of his son playing baseball and growing up in Central Florida. It deals with the changing world of competitive youth sports, over-involved parents, fanatical coaches, the hypocrisies inherent in high school athletics, the college recruiting process and how we teach our kids to grow up and become decent human beings - despite ourselves. It involves well-known sports figures as well as local sports icons with traits and characteristics that everyone will recognize. It's a book about flawed parenting, about living vicariously through a gifted child and learning, finally, that being a good father is as much about letting go as it is about being there. Call it Moneyball meets Everything I Know I Learned in Kindergarten.

Filming the Future

Time's Eye

Stanley Kubrick, Arthur C. Clarke, and the Making of a Masterpiece

Jung and Film

This “marvelous lunar espionage thriller” by the science fiction grandmaster and author of 2001: A Space Odyssey “packs plenty of punch” (SFReviews.net). Two hundred years after landing on the Moon, mankind has moved further out into the solar system. With permanent settlements now established on the Moon, Venus, and Mars, the inhabitants of these colonies have formed a political alliance called the Federation. On the Moon, a government agent from Earth is tracking a suspected spy at a prominent observatory. His mission is complicated by the rise in tensions between Earth’s government and the Federation over access to rare heavy metals. As the agent finds himself locked in a battle for life and death on the eerie, lunar landscape, the larger conflict explodes across space, leaving mankind’s future in doubt. First published in 1955, this suspense-filled space opera by the Science Fiction and Fantasy Hall of Fame inductee was a significant forerunner of television hits like Star Trek and The Expanse.

Clarke's short story upon which the movie was based is presented together with stills from the film, critical reviews, and notes on its production

A special pocket-sized hardcover edition of the New York Times bestselling classic tale of the last man on Earth, I Am Legend by Richard Matheson--one of genre literature's most honored storytellers . Robert Neville is the last living man on Earth...but he is not alone. Every other man, woman, and child on Earth has become a vampire, and they are all hungry for Neville's blood. By

day, he is the hunter, stalking the sleeping undead through the abandoned ruins of civilization. By night, he barricades himself in his home and prays for dawn. How long can one man survive in a world of vampires? Stanley Kubrick's 2001: A Space Odyssey (1968) is widely regarded as one of the best films ever made. It has been celebrated for its beauty and mystery, its realistic depiction of space travel and dazzling display of visual effects, the breathtaking scope of its story, which reaches across millions of years, and the thought-provoking depth of its meditation on evolution, technology and humanity's encounters with the unknown. 2001 has been described as the most expensive avant-garde movie ever made and as a psychedelic trip, a unique expression of the spirit of the 1960s and as a timeless masterpiece. Peter Krämer's insightful study explores the complex origins of the film, the unique shape it took and the extraordinary impact it made on contemporary audiences. Drawing on new research in the Stanley Kubrick Archive at the University of the Arts London, Krämer challenges many of the widely-held assumptions about the film. He argues that 2001 was Kubrick's attempt to counter the deep pessimism of his previous film, Dr Strangelove (1964), which culminates in the explosion of a nuclear 'doomsday' device, with a more hopeful vision of humanity's future, facilitated by the intervention of mysterious extra-terrestrial artifacts. This study traces the project's development from the first letter Kubrick

wrote to his future collaborator Arthur C. Clarke in March 1964 all the way to the dramatic changes Kubrick made to the film shortly before its release by MGM in April 1968. Krämer shows that, despite – or, perhaps, because of – Kubrick's daring last-minute decision to turn the film itself into a mysterious artifact, 2001 was an instant success with both critics and general audiences, and has exerted enormous influence over Hollywood's output of science fiction movies ever since. The book argues that 2001 invites us to enjoy and contemplate its sounds and images over and over again, and, if we are so inclined, to take away from it an important message of hope.

Stanley Kubrick

Arthur C. Clarke's Venus Prime 1

Me and E

Post-Jungian Takes on the Moving Image

Mrs. Keppel and Her Daughter

In the conclusion of the Time Odyssey series, which began with Time's Eye and Sunstorm, the Firstborn, the alien race that built the iconic black monolith, wait for a sign as they plan to stop the advance of humankind through the use of a mysterious technology that is indistinguishable from magic. Reprint.

The Firstborn—the mysterious race of aliens who first became known to science fiction fans as the builders of the iconic black monolith in 2001: A Space Odyssey—have inhabited legendary master

of science fiction Sir Arthur C. Clarke's writing for decades. With *Time's Eye* and *Sunstorm*, the first two books in their acclaimed *Time Odyssey* series, Clarke and his brilliant co-author Stephen Baxter imagined a near-future in which the Firstborn seek to stop the advance of human civilization by employing a technology indistinguishable from magic. Their first act was the *Discontinuity*, in which Earth was carved into sections from different eras of history, restitched into a patchwork world, and renamed Mir. Mir's inhabitants included such notables as Alexander the Great, Genghis Khan, and United Nations peacekeeper Bisesa Dutt. For reasons unknown to her, Bisesa entered into communication with an alien artifact of inscrutable purpose and godlike power—a power that eventually returned her to Earth. There, she played an instrumental role in humanity's race against time to stop a doomsday event: a massive solar storm triggered by the alien Firstborn designed to eradicate all life from the planet. That fate was averted at an inconceivable price. Now, twenty-seven years later, the Firstborn are back. This time, they are pulling no punches: They have sent a "quantum bomb." Speeding toward Earth, it is a device that human scientists can barely comprehend, that cannot be stopped or destroyed—and one that will obliterate Earth.

Bisesa's desperate quest for answers sends her first to Mars and then to Mir, which is itself threatened with extinction. The end seems inevitable. But as shocking new insights emerge into the nature of the Firstborn and their chilling plans for mankind, an unexpected ally appears from light-years away.

The Making of Stanley Kubrick's 2001: a Space Odyssey

Glide Path

**The Collected Stories of Arthur C. Clarke
2010**